Player Name:

Persona Name:

Species:
Profession:
Class:

Species Traits:

Level: ____

ATTRIBUTES

Modifier

_____ **Strength** (STR)

_____ **Coordination** (COR)

_____ **Stamina** (STA)

Modifier

_____ **Perception** (PER)

_____ **Intellect** (INT)

_____ **Presence** (PRS)

Modifier

_____ **Luck** (LUC)

Fortune
Points: _____

COMBAT

STR always mods Melee; COR always mods Ranged

(EV)
(Class Mod + COR)
_____ **Evasion**

Initiative
(d12 + PER or COR).

(DA)
Damage
Absorption

Weapon	Type	Attack Mod	Total Dmg
		(Class Mod + STR/COR)	(Weapon Type + STR/COR)
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

Armor

Type: _____   Style: _____

Item in
Off-Hand: _____

Health

Maximum
Hit Points

Current
Hit Points

Other:

EQUIPMENT
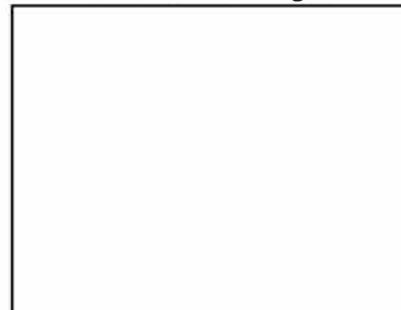
CLASS FEATURES

Trained Skills	Mod	Character Image
	(Lvl + Attribute)	

Treasure

CP:

SP: Other:

Magic

Total Spell Casting Mod: _____
(Class Mod + INT (mages) or PRS (shaman))

Spell	Range	Duration	Notes	**Tier I/II Features**

Observations, Scrawlings, & Miscellany:

XPS

Current:

Needed to Level Up: