Player Name:

Persona Name:

Species:
Profession:
Class:

Level: ____

Species Traits:

ATTRIBUTES

Modifier

_____ **Strength** (STR)

_____ **Coordination** (COR)

_____ **Stamina** (STA)

Modifier

_____ **Perception** (PER)

_____ **Intellect** (INT)

_____ **Presence** (PRS)

Modifier

_____ **Luck** (LUC)

Fortune Points: _____

COMBAT

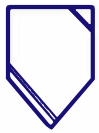
(EV)
(Class Mod + COR)
_____ **Evasion**

Initiative
(d12 + PER or COR).

STR always mods Melee; COR always mods Ranged

Weapon	Type	Attack Mod (Class Mod + STR/COR)	Total Dmg (Weapon Type + STR/COR)

Armor



(DA)
Damage Absorption

Type: _____ Style: _____

Item in Off-Hand: _____

Health

Maximum Hit Points

Current Hit Points

Other:

EQUIPMENT

CLASS FEATURES

Trained Skills

(Lvl + Attribute)
Mod

Character Image

Treasure

CP:

SP: Other:

Magic

Total Spell Casting Mod: _____
(Class Mod + INT (mages) or PRES (shaman))

Spell	Range	Duration	Notes

Observations, Scrawlings, & Miscellany:

XPS

Current:

Needed to Level Up: