

Algorithm Library

`magic::team.getname()`

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August 29, 2024

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头文件

DEBUG 头

```
1  #include <bits/stdc++.h>
2  using namespace std;
3  using i64=long long;
4  using i128=__int128;
5
6  namespace DBG
7  {
8      template <class T>
9      void _dbg(const char *f,T t) { cerr<<f<<'\n'; }
10
11     template <class A,class... B>
12     void _dbg(const char *f,A a,B... b)
13     {
14         while (*f!=',') cerr<<*f++;
15         cerr<<'\n';
16         _dbg(f+1,b...);
17     }
18
19     template <class T>
20     ostream& operator << (ostream& os,const vector<T> &v)
21     {
22         os<<"[ ";
23         for (const auto &x:v) os<<x<<",";
24         os<<"]";
25         return os;
26     }
27
28     #define dbg(...) _dbg(#__VA_ARGS__, __VA_ARGS__)
29 }
30
31 using namespace DBG;
```

__int128 输出流

```
1  ostream &operator << (ostream &os,i128 n)
2  {
3      string s;
4      bool neg=n<0;
5      if (neg) n=-n;
6      while (n)
7      {
8          s+='0'+n%10;
9          n/=10;
10     }
11     if (neg) s+='-';
12     reverse(s.begin(),s.end());
13     if (s.empty()) s+='0';
14     return os<<s;
15 }
```

常用数学函数

```
1  i64 ceilDiv(i64 n,i64 m)
2  {
3      if (n>=0) return (n+m-1)/m;
4      else return n/m;
5  }
6
7  i64 floorDiv(i64 n,i64 m)
8  {
9      if (n>=0) return n/m;
10     else return (n-m+1)/m;
11 }
12
13 i128 gcd(i128 a,i128 b)
14 {
```

```

15     return b?gcd(b,a%b):a;
16 }

```

数学

欧拉筛

```

1  vector<int> minp,primes;
2
3  void sieve(int n)
4  {
5      minp.assign(n+1,0);
6      primes.clear();
7      for (int i=2;i<=n;i++)
8      {
9          if (!minp[i])
10             {
11                 minp[i]=i;
12                 primes.push_back(i);
13             }
14             for (auto p:primes)
15             {
16                 if (i*p>n) break;
17                 minp[i*p]=p;
18                 if (p==minp[i]) break;
19             }
20     }
21 }

```

取模类 (MInt)

```

1  template <class T>
2  constexpr T power(T a,i64 b)
3  {
4      T res=1;
5      for (;b>=1,a*=a)
6          if (b&1) res*=a;
7      return res;
8  }
9
10 template <int P>
11 struct MInt
12 {
13     int x;
14     constexpr MInt():x{} {}
15     constexpr MInt(i64 x):x{norm(x%getMod())} {}
16
17     static int Mod;
18     constexpr static int getMod()
19     {
20         if (P>0) return P;
21         else return Mod;
22     }
23
24     constexpr static void setMod(int Mod_) { Mod=Mod_; }
25
26     constexpr int norm(int x) const
27     {
28         if (x<0) x+=getMod();
29         if (x>=getMod()) x-=getMod();
30         return x;
31     }
32
33     constexpr int val() const { return x; }
34
35     explicit constexpr operator int () const { return x; }
36
37     constexpr MInt operator - () const
38     {

```

```

39     MInt res;
40     res.x=norm(getMod()-x);
41     return res;
42 }
43
44 constexpr MInt inv() const
45 {
46     assert(x!=0);
47     return power(*this,getMod()-2);
48 }
49
50 constexpr MInt &operator *= (MInt rhs) &
51 {
52     x=1ll*x*rhs.x%getMod();
53     return *this;
54 }
55
56 constexpr MInt &operator += (MInt rhs) &
57 {
58     x=norm(x+rhs.x);
59     return *this;
60 }
61
62 constexpr MInt &operator -= (MInt rhs) &
63 {
64     x=norm(x-rhs.x);
65     return *this;
66 }
67
68 constexpr MInt &operator /= (MInt rhs) &
69 {
70     return *this*=rhs.inv();
71 }
72
73 friend constexpr MInt operator * (MInt lhs,MInt rhs)
74 {
75     MInt res=lhs;
76     res*=rhs;
77     return res;
78 }
79
80 friend constexpr MInt operator + (MInt lhs,MInt rhs)
81 {
82     MInt res=lhs;
83     res+=rhs;
84     return res;
85 }
86
87 friend constexpr MInt operator - (MInt lhs,MInt rhs)
88 {
89     MInt res=lhs;
90     res-=rhs;
91     return res;
92 }
93
94 friend constexpr MInt operator / (MInt lhs,MInt rhs)
95 {
96     MInt res=lhs;
97     res/=rhs;
98     return res;
99 }
100
101 friend constexpr istream &operator >> (istream &is,MInt &a)
102 {
103     i64 v;
104     is>>v;
105     a=MInt(v);
106     return is;
107 }
108
109 friend constexpr ostream &operator << (ostream &os,const MInt &a) { return os<<a.val(); }

```

```

110
111     friend constexpr bool operator == (MInt lhs,MInt rhs) { return lhs.val()==rhs.val(); }
112
113     friend constexpr bool operator != (MInt lhs,MInt rhs) { return lhs.val()!=rhs.val(); }
114 };
115
116 template<>
117 int MInt<0>::Mod=1;
118
119 template<int V,int P>
120 constexpr MInt<P> CInv=MInt<P>(V).inv();

```

多项式

```

1 namespace polygone{
2     //慎用!!!
3     //需要根据实际情况来调整 函数 poly operator * (poly f,poly g)
4     //和 数据类型 (变为 int) 因为取模频繁 而且我这一块处理的不好导致常数很大
5     //涵盖了 多项式 求导, 积分, 加减乘, 快速幂, ln, exp, 开根
6     //没有涵盖 除法 多点求值 复合运算 等复杂部分 (学艺不精呜呜呜)
7     //带有模数 没有支持无模
8     #define N 3000006
9     #define ll long long
10    long long read(){
11        ll f=1,s=0;char ch=getchar();
12        while(ch<'0' || ch>'9'){if(ch=='-')f=-1;ch=getchar();}
13        while(ch>='0'&&ch<='9')s=(s<<1)+(s<<3)+ch-'0',ch=getchar();
14        return s*f;
15    }
16
17    long long reading(ll mod){
18        ll f=1,s=0;char ch=getchar();
19        while(ch<'0' || ch>'9'){if(ch=='-')f=-1;ch=getchar();}
20        while(ch>='0'&&ch<='9')s=(s<<1)+(s<<3)+ch-'0',s%=mod,ch=getchar();
21        return s*f;
22    }
23    const double pi=acos(-1.0);
24    const long long mod = 998244353, g = 3, g1 = 332748118;
25    ll add(ll x,ll y){x+=y;return x>=mod?x-mod:x;}
26    ll rdu(ll x,ll y){x-=y;return x<0?x+mod:x;}
27    ll mul(ll x,ll y){return 1ll*x*y%mod;}
28
29    #define poly vector<ll>
30    #define plen(x) ((int)x.size())
31
32    ll finv[N],r[N],lim,lg;
33
34    ll qpow(ll x,ll y){
35        if(y==1) return x;
36        ll res=qpow(x,y>>1);
37        if(y&1) return ((res*res)%mod)*x)%mod;
38        return (res*res)%mod;
39    }ll ginv(ll x){return qpow(x,mod-2);}
40
41    void init(ll n){
42        for(lim=1,lg=0;lim<=n;lim<=1,lg++);
43        for(int i=0;i<lim;i++) r[i]=((r[i>>1]>>1)|((i&1)<<(lg-1)));
44    }
45
46    void cinv(ll n){
47        finv[1]=1;
48        for(int i=2;i<=n;i++) finv[i]=mul(mod-mod/i,finv[mod%i]);
49    }
50
51    poly operator - (ll x,poly f){ll len=plen(f);for(int i=0;i<len;i++) f[i]=mod-f[i];f[0]=add(f[0],x);return f;}
52    poly operator - (poly f,ll x){f[0]=rdu(f[0],x);return f;}
53    poly operator - (poly f,poly g){ll n=max(plen(f),plen(g));f.resize(n);g.resize(n);for(int i=0;i<n;i++)
    ↪ f[i]=rdu(f[i],g[i]);return f;}
54    poly operator * (poly f,ll x){ll len=plen(f);for(int i=0;i<len;i++) f[i]=mul(f[i],x);return f;}
55    poly operator + (poly f,poly g){ll n=max(plen(f),plen(g));f.resize(n);g.resize(n);for(int i=0;i<n;i++)
    ↪ f[i]=add(f[i],g[i]);return f;}

```

```

56
57 void ntt(poly &f,int op){
58     for(int i=0;i<lim;i++) if(i<r[i]) swap(f[i],f[r[i]]);
59     for(int mid=1;mid<lim;mid<=<1){
60         ll wn=qpow(op==1?g:g1,(mod-1)/(mid<=<1));
61         for(int j=0;j<lim;j+=(mid<=<1)){
62             ll w=1;
63             for(int k=0;k<mid;k++,w=(w*wn)%mod){
64                 ll x=f[j+k],y=w*f[j+k+mid]%mod;
65                 f[j+k]=(x+y)%mod;
66                 f[j+k+mid]=(x-y+mod)%mod;
67             }
68         }
69     }
70     if(op==1) return;
71     ll inv=qpow(lim,mod-2);
72     for(int i=0;i<lim;i++) f[i]=1ll*f[i]*inv%mod;
73 }
74
75 poly operator * (poly f,poly g){
76     ll n=plen(f)+plen(g)-1;
77     init(n);
78     f.resize(lim);g.resize(lim);
79     ntt(f,1);ntt(g,1);
80     for(int i=0;i<lim;i++) f[i]=mul(f[i],g[i]);
81     ntt(f,-1);
82     f.resize(min(n,1ll*1000000));
83     return f;
84 }
85
86 poly inv(poly f){
87     poly g=poly(1,ginv(f[0]));
88     ll len=plen(f);
89     for(int i=2;i<(len<=<1);i<=<1){
90         poly A=f;
91         A.resize(i);
92         g=g*(2-(g*A));
93     }
94     g.resize(len);
95     return g;
96 }
97
98 poly qiudao(poly f){
99     ll len=plen(f);
100     for(int i=0;i<len-1;i++) f[i]=mul(i+1,f[i+1]);
101     f.resize(len-1);
102     return f;
103 }
104
105 poly jifen(poly f){
106     ll len=plen(f);
107     f.resize(len+1);
108     for(int i=len-1;i>=1;i--) f[i]=mul(f[i-1],finv[i]);
109     f[0]=0;
110     return f;
111 }
112
113 poly ln(poly f){
114     poly g=jifen(qiudao(f)*inv(f));
115     g.resize(plen(f));
116     return g;
117 }
118
119 poly exp(poly f){
120     poly g=poly(1,1);
121     ll len=plen(f);
122     for(int i=2;i<(len<=<2);i<=<1){
123         poly A=f;
124         A.resize(i);
125         g=g*((1-ln(g))+A);
126     }

```

```

127         g.resize(len);
128         return g;
129     }
130
131     poly Pow(poly f,ll k){
132         f=ln(f);f=f*k;f=exp(f);
133         return f;
134     }
135
136     poly sqrt(poly f){
137         poly g=poly(1,1);
138         ll len=plen(f);
139         ll inv2=ginv(2);
140         for(int i=2;i<=(len<<2);i<<=1){
141             poly A=f;
142             A.resize(i);
143             g=(g+(A*inv(g)))*inv2;
144         }
145         g.resize(len);
146         return g;
147     }
148 }
149 using namespace polygone;

```

数据结构

并查集（启发式合并 + 带撤销）

```

1  struct DSU
2  {
3      int n=0;
4      vector<int> fa,siz;
5      stack<int> s;
6
7      DSU(int n) { init(n); }
8
9      void init(int n)
10     {
11         fa.resize(n);
12         iota(fa.begin(),fa.end(),0);
13         siz.assign(n,1);
14         while (!s.empty()) s.pop();
15     }
16
17     int get(int x) { return fa[x]==x?x:get(fa[x]); }
18
19     void merge(int x,int y)
20     {
21         x=get(x),y=get(y);
22         if (x==y) return;
23         if (siz[x]<siz[y]) swap(x,y);
24         s.push(y),fa[y]=x,siz[x]+=siz[y];
25     }
26
27     void undo()
28     {
29         if (s.empty()) return;
30         int y=s.top();
31         s.pop();
32         siz[fa[y]]-=siz[y];
33         fa[y]=y;
34     }
35
36     void back(int t=0) { while (s.size()>t) undo(); }
37 };

```


状压 RMQ

```
1  template <class T,class Cmp=less<T>>
2  struct RMQ
3  {
4      const Cmp cmp=Cmp();
5      static constexpr unsigned B=64;
6      using u64=unsigned long long;
7      int n;
8      vector<vector<T>> a;
9      vector<T> pre,suf,ini;
10     vector<u64> stk;
11
12     RMQ() {}
13     RMQ(const vector<T> &v) { init(v); }
14
15     void init(const vector<T> &v)
16     {
17         n=v.size();
18         pre=suf=ini=v;
19         stk.resize(n);
20         if (!n) return;
21         const int M=(n-1)/B+1;
22         const int lg=__lg(M);
23         a.assign(lg+1,vector<T>(M));
24         for (int i=0;i<M;i++)
25         {
26             a[0][i]=v[i*B];
27             for (int j=1;j<B&& i*B+j<n;j++)
28                 a[0][i]=min(a[0][i],v[i*B+j],cmp);
29         }
30         for (int i=1;i<n;i++)
31             if (i%B) pre[i]=min(pre[i],pre[i-1],cmp);
32         for (int i=n-2;i>=0;i--)
33             if (i%B!=B-1) suf[i]=min(suf[i],suf[i+1],cmp);
34         for (int j=0;j<lg;j++)
35             for (int i=0;i+(2<<j)<=M;i++)
36                 a[j+1][i]=min(a[j][i],a[j][i+(1<<j)],cmp);
37         for (int i=0;i<M;i++)
38         {
39             const int l=i*B;
40             const int r=min(1U*n,l+B);
41             u64 s=0;
42             for (int j=l;j<r;j++)
43             {
44                 while (s&&cmp(v[j],v[__lg(s)+l])) s^=1ULL<<__lg(s);
45                 s|=1ULL<<(j-l);
46                 stk[j]=s;
47             }
48         }
49     }
50
51     //查询区间 [l,r) 的 RMQ
52     T operator()(int l,int r)
53     {
54         if (l/B!=(r-1)/B)
55         {
56             T ans=min(suf[l],pre[r-1],cmp);
57             l=l/B+1,r=r/B;
58             if (l<r)
59             {
60                 int k=__lg(r-l);
61                 ans=min({ans,a[k][l],a[k][r-(1<<k)]},cmp);
62             }
63             return ans;
64         }
65         else
66         {
67             int x=B*(l/B);
68             return ini[__builtin_ctzll(stk[r-1]>>(l-x))+l];
69         }
70     }
```

```

70     }
71 };

```

树状数组

```

1  template <class T>
2  struct BIT
3  {
4      int n;
5      vector<T> a;
6
7      BIT(int n_=0) { init(n_); }
8
9      void init(int n_)
10     {
11         n=n_;
12         a.assign(n,T{});
13     }
14
15     void add(int x,const T &v)
16     {
17         for (int i=x+1;i<=n;i+=i&-i)
18             a[i-1]=a[i-1]+v;
19     }
20
21     //查询区间 [0,x)
22     T sum(int x)
23     {
24         T ans{};
25         for (int i=x;i>0;i-=i&-i)
26             ans=ans+a[i-1];
27         return ans;
28     }
29
30     //查询区间 [l,r)
31     T rangeSum(int l,int r) { return sum(r)-sum(l); }
32
33     int select(const T &k)
34     {
35         int x=0;
36         T cur{};
37         for (int i=1<<__lg(n);i>=>=1)
38         {
39             if (x+i<=n&&cur+a[x+i-1]<=k)
40             {
41                 x+=i;
42                 cur=cur+a[x-1];
43             }
44         }
45         return x;
46     }
47 };

```

线段树

```

1  template <class Info,class Tag>
2  struct SGT
3  {
4      int n;
5      vector<Info> info;
6      vector<Tag> tag;
7
8      SGT():n(0) {}
9      SGT(int n_,Info v_=Info()) { init(n_,v_); }
10
11     template <class T>
12     SGT(vector<T> init_) { init(init_); }
13
14     void init(int n_,Info v_=Info()) { init(vector(n_,v_)); }
15

```

```

16 template <class T>
17 void init(vector<T> init_)
18 {
19     n=init_.size();
20     info.assign(4<<__lg(n),Info());
21     tag.assign(4<<__lg(n),Tag());
22     function<void(int,int,int)> build=[&](int p,int l,int r)
23     {
24         if (r-l==1)
25         {
26             info[p]=init_[l];
27             return;
28         }
29         int m=(l+r)>>1;
30         build(p<<1,l,m);
31         build(p<<1|1,m,r);
32         pushup(p);
33     };
34     build(1,0,n);
35 }
36
37 void pushup(int p) { info[p]=info[p<<1]+info[p<<1|1]; }
38
39 void apply(int p,const Tag &v)
40 {
41     info[p].apply(v);
42     tag[p].apply(v);
43 }
44
45 void pushdown(int p)
46 {
47     apply(p<<1,tag[p]);
48     apply(p<<1|1,tag[p]);
49     tag[p]=tag();
50 }
51
52 void modify(int p,int l,int r,int x,const Info &v)
53 {
54     if (r-l==1)
55     {
56         info[p]=v;
57         return;
58     }
59     int m=(l+r)>>1;
60     pushup(p);
61     if (x<m) modify(p<<1,l,m,x,v);
62     else modify(p<<1|1,m,r,x,v);
63 }
64
65 //O(log n) 单点修改
66 void modify(int p,const Info &v) { modify(1,0,n,p,v); }
67
68 Info rangeQuery(int p,int l,int r,int x,int y)
69 {
70     if (l>=y || r<=x) return Info();
71     if (l>=x&&r<=y) return info[p];
72     int m=(l+r)>>1;
73     pushdown(p);
74     return rangeQuery(p<<1,l,m,x,y)+rangeQuery(p<<1|1,m,r,x,y);
75 }
76
77 //O(log n) 区间查询 [l,r)
78 Info rangeQuery(int l,int r) { rangeQuery(1,0,n,l,r); }
79
80 void rangeApply(int p,int l,int r,int x,int y,const Tag &v)
81 {
82     if (l>=y || r<=x) return;
83     if (l>=x&&r<=y)
84     {
85         apply(p,v);
86         return;

```

```

87     }
88     int m=(l+r)>>1;
89     pushdown(p);
90     rangeApply(p<<1,l,m,x,y,v);
91     rangeApply(p<<1|1,m,r,x,y,v);
92     pushup(p);
93 }
94
95 //O(log n) 区间操作 [l,r)
96 void rangeApply(int l,int r,const Tag &v) { rangeApply(1,0,n,l,r,v); }
97
98 //O(log n) 区间 [l,r) 内查找第一个合法位置
99 template <class F>
100 int findFirst(int p,int l,int r,int x,int y,F pred)
101 {
102     if (l>=y||r<=x||!pred(info[p])) return -1;
103     if (r-l==1) return l;
104     int m=(l+r)>>1;
105     pushdown(p);
106     int res=findFirst(p<<1,l,m,x,y,pred);
107     if (res==-1) res=findFirst(p<<1|1,m,r,x,y,pred);
108     return res;
109 }
110
111 template <class F>
112 int findFirst(int l,int r,F pred) { return findFirst(1,0,n,l,r,pred); }
113
114 template <class F>
115 int findLast(int p,int l,int r,int x,int y,F pred)
116 {
117     if (l>=y||r<=x||!pred(info[p])) return -1;
118     if (r-l==1) return l;
119     int m=(l+r)>>1;
120     pushdown(p);
121     int res=findFirst(p<<1|1,m,r,x,y,pred);
122     if (res==-1) res=findFirst(p<<1,l,m,x,y,pred);
123     return res;
124 }
125
126 template <class F>
127 int findLast(int l,int r,F pred) { return findLast(1,0,n,l,r,pred); }
128 };
129
130 //这里默认乘法优先 (x*a+b)*c+d=x*(a*c)+(b*c+d)
131 struct Tag
132 {
133     i64 a=1,b=0;
134     void apply(Tag t)
135     {
136         a*=t.a;
137         b=b*t.a+t.b;
138     }
139 };
140
141 struct Info
142 {
143     i64 x=0,l=0,r=0;
144     void apply(Tag t)
145     {
146         int len=r-l+1;
147         x=x*t.a+len*t.b;
148     }
149 };
150
151 Info operator + (Info a,Info b)
152 {
153     return {a.x+b.x,min(a.l,b.l),max(a.r,b.r)};
154 }

```

字符串

字符串哈希（随机模数）

```
1 bool isPrime(int n)
2 {
3     if (n<=1) return 0;
4     for (int i=2;i*i<=n;i++)
5         if (n%i==0) return 0;
6     return 1;
7 }
8
9 int findPrime(int n)
10 {
11     while (!isPrime(n)) n++;
12     return n;
13 }
14
15 mt19937 rng(time(0));
16 const int P=findPrime(rng()%9000000000+1000000000);
17 struct StrHash
18 {
19     int n;
20     vector<int> h,p;
21
22     StrHash(const string &s){ init(s); }
23
24     void init(const string &s)
25     {
26         n=s.size();
27         h.resize(n+1);
28         p.resize(n+1);
29         p[0]=1;
30         for (int i=0;i<n;i++) h[i+1]=(10ll*h[i]+s[i]-'a')%P;
31         for (int i=0;i<n;i++) p[i+1]=10ll*p[i]%P;
32     }
33
34     //查询 [l,r) 的区间哈希
35     int get(int l,int r) { return (h[r]+1ll*(P-h[l])*p[r-l])%P; }
36 };
```

KMP

```
1 vector<int> KMP(const string &s)
2 {
3     int now=0;
4     vector<int> pre(s.size(),0);
5     for (int i=1;i<s.size();i++)
6     {
7         while (now&& s[i]!=s[now]) now=pre[now-1];
8         if (s[i]==s[now]) now++;
9         pre[i]=now;
10    }
11    return pre;
12 }
```

Z函数

```
1 vector<int> zFunction(string s)
2 {
3     int n=s.size();
4     vector<int> z(n);
5     z[0]=n;
6     for (int i=1,j=1;i<n;i++)
7     {
8         z[i]=max(0,min(j+z[j]-i,z[i-j]));
9         while (i+z[i]<n&&s[z[i]]==s[i+z[i]]) z[i]++;
10        if (i+z[i]>j+z[j]) j=i;
11    }
```

```

12     return z;
13 }

```

AC 自动机

```

1  struct ACAM
2  {
3      static constexpr int ALPHABET=26;
4      struct Node
5      {
6          int len;
7          int link;
8          array<int,ALPHABET> next;
9          Node():len{0},link{0},next{}{}
10     };
11
12     vector<Node> t;
13
14     ACAM() { init(); }
15
16     void init()
17     {
18         t.assign(2,Node());
19         t[0].next.fill(1);
20         t[0].len=-1;
21     }
22
23     int newNode()
24     {
25         t.emplace_back();
26         return t.size()-1;
27     }
28
29     int add(const string &a)
30     {
31         int p=1;
32         for (auto c:a)
33         {
34             int x=c-'a';
35             if (t[p].next[x]==0)
36             {
37                 t[p].next[x]=newNode();
38                 t[t[p].next[x]].len=t[p].len+1;
39             }
40             p=t[p].next[x];
41         }
42         return p;
43     }
44
45     void work()
46     {
47         queue<int> q;
48         q.push(1);
49         while (!q.empty())
50         {
51             int x=q.front();
52             q.pop();
53             for (int i=0;i<ALPHABET;i++)
54             {
55                 if (t[x].next[i]==0) t[x].next[i]=t[t[x].link].next[i];
56                 else
57                 {
58                     t[t[x].next[i]].link=t[t[x].link].next[i];
59                     q.push(t[x].next[i]);
60                 }
61             }
62         }
63     }
64
65     int next(int p,int x) { return t[p].next[x]; }
66

```

```

67     int link(int p) { return t[p].link; }
68
69     int size() { return t.size(); }
70 };

```

后缀数组

```

1  struct SA
2  {
3      int n;
4      vector<int> sa,rk,lc;
5      SA(const string &s)
6      {
7          n=s.length();
8          sa.resize(n);
9          rk.resize(n);
10         lc.resize(n-1);
11         iota(sa.begin(),sa.end(),0);
12         sort(sa.begin(),sa.end(),[&](int a,int b){ return s[a]<s[b]; });
13         rk[sa[0]]=0;
14         for (int i=1;i<n;i++) rk[sa[i]]=rk[sa[i-1]]+(s[sa[i]]!=s[sa[i-1]]);
15         int k=1;
16         vector<int> tmp,cnt(n);
17         tmp.reserve(n);
18         while (rk[sa[n-1]]<n-1)
19         {
20             tmp.clear();
21             for (int i=0;i<k;i++) tmp.push_back(n-k+i);
22             for (auto i:sa)
23                 if (i>=k) tmp.push_back(i-k);
24             fill(cnt.begin(),cnt.end(),0);
25             for (int i=0;i<n;i++) cnt[rk[i]]++;
26             for (int i=1;i<n;i++) cnt[i]+=cnt[i-1];
27             for (int i=n-1;i>=0;i--) sa[--cnt[rk[tmp[i]]]]=tmp[i];
28             swap(rk,tmp);
29             rk[sa[0]]=0;
30             for (int i=1;i<n;i++)
31                 rk[sa[i]]=rk[sa[i-1]]+(tmp[sa[i-1]]<tmp[sa[i]] || sa[i-1]+k==n || tmp[sa[i-1]+k]<tmp[sa[i]+k]);
32             k<=<=1;
33         }
34         for (int i=0,j=0;i<n;i++)
35         {
36             if (rk[i]==0) j=0;
37             else
38             {
39                 for (j=j>0;i+j<n&&sa[rk[i]-1]+j<n&&s[i+j]==s[sa[rk[i]-1]+j]); j++;
40                 lc[rk[i]-1]=j;
41             }
42             //lc[i]:lcp(sa[i],sa[i+1]),lcp(sa[i],sa[j])=min{lc[i...j-1]}
43         }
44 };

```

(广义) 后缀自动机

```

1  struct SAM
2  {
3      static constexpr int ALPHABET=26;
4      struct Node
5      {
6          int len;
7          int link;
8          array<int,ALPHABET> next;
9          Node():len{},link{},next{} {}
10     };
11
12     vector<Node> t;
13
14     SAM() { init(); }
15
16     void init()

```

```

17     {
18         t.assign(2,Node());
19         t[0].next.fill(1);
20         t[0].len=-1;
21     }
22
23     int newNode()
24     {
25         t.emplace_back();
26         return t.size()-1;
27     }
28
29     int extend(int lst,int c)
30     {
31         if (t[lst].next[c]&& t[t[lst].next[c]].len==t[lst].len+1)
32             return t[lst].next[c];
33         int p=lst,np=newNode(),flag=0;
34         t[np].len=t[p].len+1;
35         while (!t[p].next[c])
36         {
37             t[p].next[c]=np;
38             p=t[p].link;
39         }
40         if (!p)
41         {
42             t[np].link=1;
43             return np;
44         }
45         int q=t[p].next[c];
46         if (t[q].len==t[p].len+1)
47         {
48             t[np].link=q;
49             return np;
50         }
51         if (p==lst) flag=1,np=0,t.pop_back();
52         int nq=newNode();
53         t[nq].link=t[q].link;
54         t[nq].next=t[q].next;
55         t[nq].len=t[p].len+1;
56         t[q].link=t[np].link=nq;
57         while (p&& t[p].next[c]==q)
58         {
59             t[p].next[c]=nq;
60             p=t[p].link;
61         }
62         return flag?nq:np;
63     }
64
65     int add(const string &a)
66     {
67         int p=1;
68         for (auto c:a) p=extend(p,c-'a');
69         return p;
70     }
71
72     int next(int p,int x) { return t[p].next[x]; }
73
74     int link(int p) { return t[p].link; }
75
76     int len(int p) { return t[p].len; }
77
78     int size() { return t.size(); }
79 };

```

Manacher

```

1 vector<int> manacher(vector<int> s)
2 {
3     vector<int> t{0};
4     for (auto c:s)
5     {

```



```

6         t.push_back(c);
7         t.push_back(0);
8     }
9     int n=t.size();
10    vector<int> r(n);
11    for (int i=0,j=0;i<n;i++)
12    {
13        if (j*2-i>=0&&j+r[j]>i) r[i]=min(r[j*2-i],j+r[j]-i);
14        while (i-r[i]>=0&&i+r[i]<n&&t[i-r[i]]==t[i+r[i]]) r[i]++;
15        if (i+r[i]>j+r[j]) j=i;
16    }
17    return r;
18 }

```

回文自动机

```

1  struct PAM
2  {
3      static constexpr int ALPHABET_SIZE=28;
4      struct Node
5      {
6          int len,link,cnt;
7          array<int,ALPHABET_SIZE> next;
8          Node():len{},link{},cnt{},next{}{}
9      };
10     vector<Node> t;
11     int suff;
12     string s;
13
14     PAM() { init(); }
15
16     void init()
17     {
18         t.assign(2,Node());
19         t[0].len=-1;
20         suff=1;
21         s.clear();
22     }
23
24     int newNode()
25     {
26         t.emplace_back();
27         return t.size()-1;
28     }
29
30     bool add(char c,char offset='a')
31     {
32         int pos=s.size();
33         s+=c;
34         int let=c-offset;
35         int cur=suff,curlen=0;
36         while (1)
37         {
38             curlen=t[cur].len;
39             if (pos-curlen-1>=0&&s[pos-curlen-1]==s[pos]) break;
40             cur=t[cur].link;
41         }
42         if (t[cur].next[let])
43         {
44             suff=t[cur].next[let];
45             return 0;
46         }
47         int num=newNode();
48         suff=num;
49         t[num].len=t[cur].len+2;
50         t[cur].next[let]=num;
51         if (t[num].len==1)
52         {
53             t[num].link=t[num].cnt=1;
54             return 1;
55         }

```

```

56     while (1)
57     {
58         cur=t[cur].link;
59         curlen=t[cur].len;
60         if (pos-curlen-1>=0&&s[pos-curlen-1]==s[pos])
61         {
62             t[num].link=t[cur].next[let];
63             break;
64         }
65     }
66     t[num].cnt=t[t[num].link].cnt+1;
67     return 1;
68 }
69 };

```