

Image A

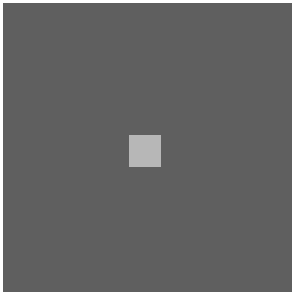


Image A + Noise

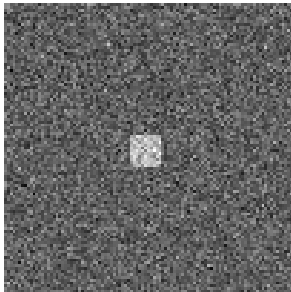


Image A + Noise
Lowpass filtered

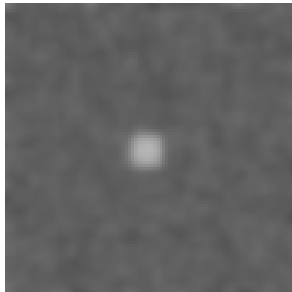


Image A + Noise
Highpass filtered

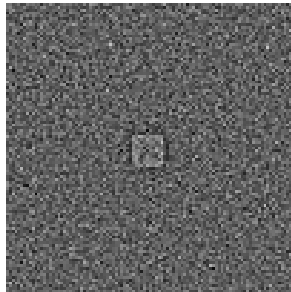


Image A + Noise
Bandpass filtered

