STEPHAN RABANSER

EDUCATION

M.Sc. in Computer Science October 2015 – March 2018 (exp.) Technische Universität München (TUM) Munich, Germany Honours Degree in Technology Management August 2015 – March 2018 (exp.) Center for Digital Technology and Management (CDTM) Munich, Germany Visiting Research Student February 2016 - June 2016 Massachusetts Institute of Technology (MIT) Cambridge, MA, USA B.Sc. in Computer Science, Minor in Economic Sciences October 2012 - October 2015 Technische Universität München (TUM) Munich, Germany Higher Education Entrance Qualification (A-levels) September 2007 – July 2012 Technologische Fachoberschule "Max Valier" Bolzano, Italy

Internships

Intern Software Development Engineer

Amazon Web Services (AWS)

• Developer on the OpsWorks team.

iOS & API Developer

Südtiroler Informatik AG (SIAG)

March 2013 and May 2011

Bolzano, Italy

July 2016 - October 2016

Berlin, Germany

- Responsible for developing two in-house iOS applications:
 - Province-bounded weather app for iPhone
 - Province-bounded election results app for iPhone and iPad
- Supported and implemented parts of the corresponding APIs by using PHP.
- Held a 3h talk and tutorial session about iOS development, to teach some of the company's employees the basics of Obj-C.

Personal Projects

Tranzport

OS X Application & API

Munich, Germany

- Developed JSON API to interact with Munich's public transportation system by using Ruby Sinatra.
- Developed corresponding OS X status bar application to display departures of any station in Munich.

Multiply & Hours

 $Startup \ \ \ iOS \ Application$

January 2014 – September 2014 Munich, Germany & Berlin, Germany

- Essential member in the establishment of a startup named Multiply at a very early stage.
- Mainly responsible for calendaring and time-management app Hours for iOS.
- Left Multiply in order not to loose focus on my academic career.

Piqup
iOS Application
October 2013
Bolzano, Italy

- Dropbox client which makes it easy to take exclusive pictures and to share them with a private group of choice.
- Ideal companion app for journalists who need to create watermarked pictures, e.g. for their blogs.

Apfeltech

German Tech Blog

September 2010 – May 2014 World Wide Web

- Headed daily business as Editor-in-Chief from 2011 to 2012.
- Helped coding parts of the website.

Elite Network of Bavaria

April 2016 MemberMunich, Germany

Apple Worldwide Developers Conference (WWDC)

June 2013

Student Scholarship Recipient

San Francisco, CA, USA

Stripe Capture the Flag Hacking Contest Participant

February 2012 World Wide Web

• One out of 250 people, who successfully hacked themselves through Stripe's "Capture the Flag" contest.

TECHNICAL STRENGTHS

Programming Languages **Databases**

Swift, Obj-C, Ruby, Java, Python, C, Haskell, PHP, HTML5/CSS3, JS

MySQL, PostgreSQL, MongoDB

Git, Xcode, Sketch, Eclipse, IntelliJ, Framer Studio, LATEX

LANGUAGES

Tools

German Native Fluent, TOEFL iBT 104English Italian Fluent

Relevant Coursework

Stylight Now, Tech Lead

October 2015 – January 2016

Munich, Germany

 $Managing\ Product\ Development\ -\ CDTM$

- Our team developed a simple and easy direct checkout solution for the fashion aggregator Stylight, a CDTM startup, to raise the conversion rate throughout their platform, but especially in their apps.
- Created iOS app (UI/UX + code) which will be further refined by Stylight and eventually incorporated into their live platform.
- Learned a lot about business development, user and market research, project management, and collaboration in a diverse team.

Practical Course Coach (iPraktikum – Bosch)

October 2015 - February 2016

Advanced Project Management - Chair for Applied Software Engineering

Munich, Germany

- Team coach for the Robert Bosch GmbH team as part of the iOS Praktikum WS 15/16.
- Developed a system that helps Bosch with matching active but also potential new suppliers to current Bosch projects in a smart and easy way.
- Cross-team modeling, architecture, and documentation instructor.

Prototyper

May 2015 - October 2015

Bachelor's Thesis Project - Chair for Applied Software Engineering

Munich, Germany

- Developed a workflow and a web service which enables Continuous Delivery of executable prototypes in early requirements engineering.
- Project will be developed further with theses, guided research projects, and student assistant positions.

Practical Course Participant (iPraktikum – Siemens iCATCH)

October 2014 - February 2015 Munich, Germany

iPraktikum - Chair for Applied Software Engineering

- Siemens iCATCH is a physical interactive interface which combines information, communication technologies, advertisements, games, and other services in the form of a modernized and redesigned Litfass column.
- Mainly responsible for system modeling, architecture, and documentation.
- Headed the "Fun" sub-team, which was responsible for developing a multiplayer rafting game on OS X.

Teaching Assistant

August 2014 - November 2014

Swift Introduction Course - Chair for Applied Software Engineering

Munich, Germany

- Held a 2h talk and prepared the corresponding tutorial about RESTful interaction with web services within iOS and OS X apps.
- Developed a course-matching sample API by using Java technologies (Maven, Glassfish, Jersey, JPA).
- Supported course administration by writing and reviewing course assignments.
- Highlighted by Apple as one of the first Swift courses at major universities.