STEPHAN RABANSER

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EDUCATION

M.Sc. in Computer Science

Technische Universität München (TUM)

October 2015 – March 2018 (exp.)

Munich, Germany

Honours Degree in Technology Management

Center for Digital Technology and Management (CDTM)

August 2015 – March 2018 (exp.) *Munich, Germany*

Visiting Research Student

Massachusetts Institute of Technology (MIT)

January 2016 – June 2016 Cambridge, MA, USA

B.Sc. in Computer Science, Minor in Economic Sciences

Technische Universität München (TUM)

October 2012 – October 2015 Munich, Germany

Higher Education Entrance Qualification (A-levels)

Technologische Fachoberschule "Max Valier"

September 2007 – July 2012

Bolzano, Italy

Personal Projects

Tranzport

May 2015

 $OS \ X \ Application \ \mathcal{E} \ API$

Munich, Germany

- Developed JSON API to interact with Munich's public transportation system by using Ruby Sinatra.
- Developed corresponding OS X status bar application to display departures of any station in Munich.

Multiply & Hours

January 2014 – September 2014 Munich, Germany & Berlin, Germany

 $Startup \ \& \ iOS \ Application$

- Essential member in the establishment of a startup named Multiply at a very early stage.
- Mainly responsible for calendaring and time-management app Hours for iOS.
- Left Multiply in order not to loose focus on my academic career.

Piqup

October 2013

Polyano, Halv

 $iO\hat{S}$ $\hat{A}pplication$ Bolzano, Italy

• Dropbox client which makes it easy to take exclusive pictures and to share them with a private group of

- choice.
- Ideal companion app for journalists who need to create watermarked pictures, e.g. for their blogs.

Apfeltech
German Tech Blog
September 2010 – May 2014
World Wide Web

- Headed daily business as Editor-in-Chief from 2011 to 2012.
- Helped coding parts of the website.

TECHNICAL STRENGTHS

Programming Languages
Databases

MySQL, PostgreSQL, MongoDB

Databases Tools

Git, Xcode, Sketch, Eclipse, IntelliJ, Framer Studio, LATEX

Swift, Obj-C, Ruby, Java, Python, C, Haskell, PHP, HTML5/CSS3, JS

Awards & Honors

Elite Network of Bavaria

April 2016

Member

Munich, Germany

Apple Worldwide Developers Conference (WWDC)

June 2013

Student Scholarship Recipient

San Francisco, CA, USA

Stripe Capture the Flag

February 2012 World Wide Web

Hacking Contest Participant

• One out of 250 people, who successfully hacked themselves through Stripe's "Capture the Flag" contest.

German Native
English Fluent, TOEFL iBT 104
Italian Fluent

Internships

iOS & API Developer

Südtiroler Informatik AG (SIAG)

March 2013 and May 2011 Bolzano, Italy

- Responsible for developing two in-house iOS applications:
 - Province-bounded weather app for iPhone
 - Province-bounded election results app for iPhone and iPad
- Supported and implemented parts of the corresponding APIs by using PHP.
- Held a 3h talk and tutorial session about iOS development, to teach some of the company's employees the basics of Obj-C.

Relevant Coursework

Stylight Now, Tech Lead

 $Managing\ Product\ Development\ -\ CDTM$

October 2015 – January 2016 Munich, Germany

- Our team developed a simple and easy direct checkout solution for the fashion aggregator Stylight, a CDTM startup, to raise the conversion rate throughout their platform, but especially in their apps.
- Created iOS app (UI/UX + code) which will be further refined by Stylight and eventually incorporated into their live platform.
- Learned a lot about business development, user and market research, project management, and collaboration
 in a diverse team.

Practical Course Coach (iPraktikum – Bosch)

October 2015 – February 2016

Advanced Project Management - Chair for Applied Software Engineering

Munich, Germany

- \bullet Team coach for the Robert Bosch GmbH team as part of the iOS Praktikum WS 15/16.
- Developed a system that helps Bosch with matching active but also potential new suppliers to current Bosch projects in a smart and easy way.
- Cross-team modeling, architecture, and documentation instructor.

Prototyper

May 2015 – October 2015

Bachelor's Thesis Project - Chair for Applied Software Engineering

Munich, Germany

- Developed a workflow and a web service which enables Continuous Delivery of executable prototypes in early requirements engineering.
- Project will be developed further with theses, guided research projects, and student assistant positions.

Practical Course Participant (iPraktikum – Siemens iCATCH)

October 2014 – February 2015 Munich, Germany

iPraktikum - Chair for Applied Software Engineering

• Siemens iCATCH is a physical interactive interface which combines information, communication technologies, advertisements, games, and other services in the form of a modernized and redesigned Litfass column.

- Mainly responsible for system modeling, architecture, and documentation.
- Headed the "Fun" sub-team, which was responsible for developing a multiplayer rafting game on OS X.

Teaching Assistant

August 2014 – November 2014

 $Swift\ Introduction\ Course\ -\ Chair\ for\ Applied\ Software\ Engineering$

Munich, Germany

- Held a 2h talk and prepared the corresponding tutorial about RESTful interaction with web services within iOS and OS X apps.
- Developed a course-matching sample API by using Java technologies (Maven, Glassfish, Jersey, JPA).
- Supported course administration by writing and reviewing course assignments.
- Highlighted by Apple as one of the first Swift courses at major universities.