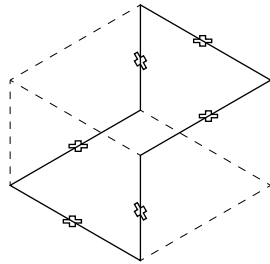
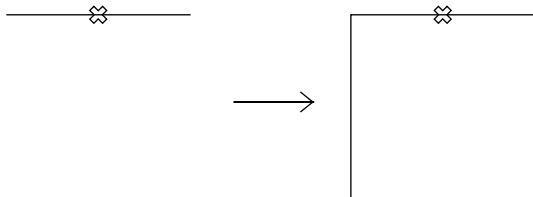


## 0. Sequencing Faces

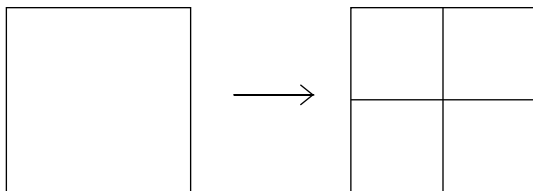


# Subdivision Grammar

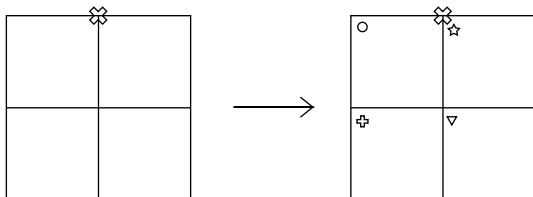
## 1. Paneling from Boundaries



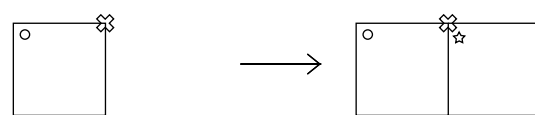
## 2. Subdivision of Faces



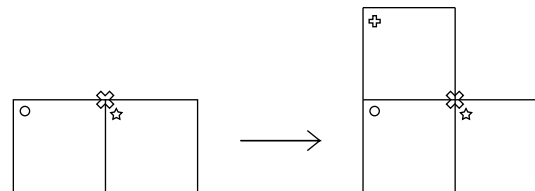
## 3. Labeling of Faces



## 4. Join Logic



## 5. Join Logic



## 3D View

