Plán na letný semester:

naprogramovať rozhranie medzi datalogom a relačnou algebrou na výpočet rekurzívnych dotazov implementovanou v jave

Parser gramatika:

Hotová je syntaktická analýza ktorá kontroluje či datalogovský program patrí do predchádzajúcej gramatiky, ak nepatrí vráti chybovú hlášku s pozíciou, kde je chyba.

Ďalej je spravené parsovanie a ukladanie faktov ktoré sú ukladané ako Relation implementované v dataStructure.

V relačnej algebre sú implementované operátory Join, AntiJoin a Union, selekcia a projekcia sa robí pomocou TupleTransformation ktoré sa posiela operátorom v konštruktore.

- Preklad pravidiel by mal fungovat' nasledovne:
 uložia sa zvlášť pozitívne a negatívne podciele
 - spravia sa Joiny pozitívnych podcieľov so selekciami a projekciami v TupleTransform
 - spravia sa AntiJoiny negatívnych podcieľov so selekciami a projekciami v TupleTransform

Ďalej uvádzam nejaké ručne prekladané Datalogovské programy ktoré boli zároveň použité na testovanie top-down algoritmu na výpočet rekurzívnych dotazov:

```
1)
/*move(1,2)
move(2,1)
move(2,3)
move(3,4)
move(4,5)
move(5,6)
win(X) := move(X,Y), +win(Y)*/
win(X) = \{5, 3\}
/*=========*/
String[][]\ m = \{\{"1","2"\},\{"2","1"\},\{"2","3"\},\{"3","4"\},\{"4","5"\},\{"5","6"\}\}\ ;
Relation move = new Relation(m);
RelationOperator r = move.operator();
RecursiveOperator win = new AntiJoin(r, this, (t1, t2) -> {
    if (t1.get(1) == t2.get(0)  {
       return null;
    Tuple t3 = new Tuple();
    t3.add(t1.get(0));
    return t3:
```

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);
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\overline{2)}
/*R = \{(0)\}
P(x) := R(x), \forall Q(x)
Q(x) := R(x), \vdash P(x)
P=\{(0)\}, Q = \Phi
P = \Phi, Q = \{(0)\}
*/
String[][] R1 = \{\{"0"\}\};
Relation R = new Relation(r1);
Operator r = R.operator();
RecursiveOperator P = \text{new AntiJoin}(r, Q, (t1,t2) -> \{
                  if(t1.get(0) == t2.get(0)) return null;
                  return t1;
               });
RecursiveOperator Q = \text{new AntiJoin}(r, P, (t1,t2) -> \{
                  if(t1.get(0) == t2.get(0)) return null;
                  return t1;
               });
3)
S = \{(1)\}
R(x) :- S(x), + R(x)
/*=======*/
Relation s = new Relation(\{\{"1"\}\});
RelationOperator sOperator = s.operator();
RecursiveOperator r = new AntiJoin(sOperator, this, (t1,t2)->{}
                                      if(t1.get(0)==t2.get(0)) return null;
                                      return t1;
                                    });
4)
/*meal(m1, white).
meal(m2, red).
meal(m3, white).
meal(m3, red).
vegetarian(m3).
vegetarian(X) := meal(X, Y), + nonvegetarian(X), + pork(X), + beef(X).
nonvegetarian(X):- meal(X, Y), beef(X), \+vegetarian(X).
pork(X) := meal(X, Y), nonvegetarian(X), + beef(X).
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```
pork(X) := meal(X, white), nonvegetarian(X), + fish(X).
beef(X) := meal(X, red), + vegetarian(X), + pork(X).
fish(X) := meal(X, white), + pork(X), + beef(X).
*/
//meal(m1, white).
//meal(m2, red).
//meal(m3, white).
//meal(m3, red).
String[][] meal = {{"m1", "white"}, {"m2", "red"}, {"m3", "white"}, {"m3", "red"}};
//vegetarian(m3).
//vegetarian(X):- meal(X, Y), \wedge+nonvegetarian(X), \wedge+pork(X), \wedge+beef(X).
String[][] v1 = \{\{\text{"m3"}\}\};
RecursiveOperator vegetarian = new Union(
            v1, new AntiJoin(
                 meal, new Union(
                      nonvegetarian, new Union(
                                pork, beef ) ),
                 (t1,t2) \rightarrow {
                      if (t1.get(0) == t2.get(0)) return null;
                      Tuple t3 = new Tuple();
                      t3.add(t1.get(0));
                      return t3
                   }
                 )
              );
//nonvegetarian :- meal(X, Y), beef(X), \+vegetarian(X).
RecursiveOperator nonvegetarian = new AntiJoin(new Join(meal, beef, (t1.t2) -> {
                                       if (t1.get(0) != t2.get(0)) return null;
                                       return t2:
                                     }
                                  ),
                             vegetarian, (t1,t2)->{
                                       if (t1.get(0) == t2.get(0)) return null;
                                       return t1;
                                     }
                             );
//pork(X) := meal(X, Y), nonvegetarian(X), + beef(X).
//pork(X) := meal(X, white), nonvegetarian(X), \+ fish(X).
RecursiveOperator pork = Union(new AntiJoin(new Join(meal, nonvegetarian, (t1,t2)->{
                                                   if (t1.get(0) != t2.get(0)) return null;
                                                   return t2;
                                                }),
                           beef, (t1,t2) \rightarrow \{
                                 if (t1.get(0) == t2.get(0)) return null;
```

```
return t1;
                                 }),
                    new AntiJoin(new Join(meal, nonvegetarian, (t1,t2) -> {
                                                    if (t1.get(0) != t2.get(0)) return null;
                                                    if (t1.get(1) != "white") return null;
                                                    return t2;
                                                 }),
                            fish, (t1,t2) -> {
                                       if (t1.get(0) == t2.get(0)) return null;
                                       return t1;
                                    }
                );
//beef(X) := meal(X, red), + vegetarian(X), + pork(X).
RecursiveOperator beef = new AntiJoin(meal, new Union(vegetarian, pork), (t1,t2) -> {
                                   if (t1.get(0) == t2.get(0)) return null;
                                   if (t1.get(1) != "red") return null;
                                   Tuple t3 = new Tuple();
                                   t3.add(t1.get(0));
                                   return t3;
                               }
                  );
//fish(X) := meal(X, white), + pork(X), + beef(X).
RecursiveOperator fish = new AntiJoin(meal, new Union(pork, beef), (t1,t2) -> {
                               if (t1.get(0) == t2.get(0)) return null;
                               if (t1.get(1) != "white") return null;
                               Tuple t3 = new Tuple();
                               t3.add(t1.get(0));
                               return t3;
                            }
                    );
```