# JACK ZGOMBIC

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#### **EDUCATION**

**Rensselaer Polytechnic Institute** (Cumulative GPA 3.79)

Troy, NY

B.S. in Computer Science, Minor in Information Technology & Web Science

Expected Dec 2025

Villanova University (Cumulative GPA 3.83)

Villanova, PA

B.S. in Computer Science (Transferred)

2022-2023

Relevant Coursework: Data Structures, Algorithms, Database Systems, Software Design & Documentation, Principles of Software, Operating Systems, Programming Languages, Computer Organization

## **EXPERTISE**

Languages: Python, C#, Java, SQL, C/C++, HTML, CSS, JavaScript, Dart

Libraries/Frameworks: React, Node.js, Flutter, FastAPI, Django

Tools/Software: Visual Studio Code, Unity, Blender, Looker, Vercel, Firebase, Omni Analytics, Supabase, AWS

## WORK EXPERIENCE

Hiveclass Backend Software Engineer New York, NY (Remote)

June 2023 - Present

- Analyzing database information using SQL and Omni Analytics to present business insights to executives
- Writing endpoints using JavaScript to create a consistent and secure client-facing product API
- Designing foundational database schemas to support new features and a completely overhauled product
- Collaborating with and training non-technical superiors to automate workflows and increase efficiency

### PERSONAL PROJECTS

**Super Golf** | *C*#, *Unity*, *Blender* 

January - February 2022

- Developed in the Unity game engine over a period of two months to create a multiplayer golf video game
- Scripted game logic using C# to calculate scores, manage players, and display visual effects
- Employed Unity's built-in tools to implement graphical user interfaces and shader scripts
- Updated the game one year later to add accessibility features and fix bugs from initial release

Plancake | Python, Django, Supabase, PostgreSQL

September 2024 - Present

- Designing a database with PostgreSQL for reliable data storage and flexible feature usage
- Implementing a back-end in Django to achieve reliable and secure communication between client and database
- Documenting project planning and progress for the purpose of accountability and organization
- Practicing an agile development workflow with a team of 5 developers to ensure consistent progress

**CARPI Bot** | *Python, FastAPI, MySQL* 

December 2023 - Present

- Organizing back-end data storage using a MySQL database to increase platform reliability and efficiency
- Designing a custom course search algorithm with SQL to present relevant information for students
- Working closely with the project lead to properly organize the project back-end for scalability
- Collaborating with a team of 10 developers through a Git workflow to ensure organized code

#### **ChatKeyPT** | *Dart*, *Flutter*, *Firebase*

May - August 2024

- Deployed an iOS and web application built with Flutter, achieving 350+ app downloads and 150+ user accounts
- Maintained a total development cost of \$10 over 3 months to prove the platform's cost efficiency
- Designed the application with a highly reactive interface to ensure proper operation on a variety of platforms
- Implemented a secure back-end using Firebase to handle data storage and user authentication