//Zhihao Jin(Bill), animals program.

#include<iostream>

#include<cstdlib>

#include<string>

#include"bintree.h"

using namespace std;

string get\_your\_file\_name();

int main()

{

string file\_name = get\_your\_file\_name();

BinarySearchTree animal;

animal.create\_animal\_tree( file\_name );

cout << "Ok, the binary tree has been loaded, lets play the game." <<

endl << endl;

animal.start\_to\_play( file\_name );

}

string get\_your\_file\_name()

{

string file\_name;

cout << "Please make sure your file is placed right directory and enter the exact file name."

<< endl;

cout << "Your file name with extension: ";

getline( cin, file\_name );

return file\_name;

}