Zhiheng Jiang

Education

University of California, Los Angeles

Bachelor of Science in Computer Science and Engineering (GPA: 4.00 / 4.00, Dean's Honors List)

Los Angeles, CA

• Courses: Data Structures and Algorithms, Software Construction, Multivariable Calculus, Differential Equations, Discrete Math

Experience

Institute for Creative Technologies, University of Southern California

June 2025 - Sep 2025

Visiting Academic

Playa Vista, CA

- · Led a reinforcement learning research project at the Human-inspired Adaptive Teaming Systems lab, advised by Dr. Volkan Ustun
- Created a benchmark suite of combinatorial problems for Preference-Driven Multi-Objective Reinforcement Learning (PD-MORL)
- Reduced action space of combinatorial allocation environment by 50+%, boosting hypervolume metric by up to 200%
- Designed Heterogeneous Graph Neural Network-based knowledge distillation framework for Proximal Policy Optimization (PPO)
- Developed training and evaluation pipelines with Gymnasium, Stable Baselines3, PyTorch Geometric, Wandb and PyMOO

Structures-Computer Interaction Lab at UCLA

Oct 2024 - June 2025

Undergraduate Researcher

Los Angeles, CA

- Developed digital twin simulation of springs using Large Language Models and Robot Tool Calling, advised by Prof. Khalid Jawed
- Worked with scientist from Amazon AWS to develop multi-agent, multimodal LLM-robot workflows with memory and reasoning
- Created LLM agentic pipelines for Physics-informed Neural Architecture Search for 2D Reduced-Order Beam Simulations
- Developed a control system connecting LLM workflows, Intel RealSense video input and ROS-based Sawyer Collaborative Robots
- Deployed computer vision algorithms using OpenCV and ArUco marker detection to capture dynamics of deformable structures

Institute of High Performance Computing, A*STAR

June 2020 - Feb 2022

Research Assistant

Singapore

- First-author publication on music genre communities with Dr. Hoai Nguyen Huynh, cited by Spotify Research (2024)
- Improved upon Louvain Community Detection Algorithm on large social networks of 90,000+ users on music review website
- · Performed text mining using Natural Language Tool Kit to extract meaningful textual information from genre communities

Publications and Talks

- [1] **Zhiheng Jiang**, Volkan Ustun, "A Combinatorial Test Suite for Preference-Driven Multi-Objective Reinforcement Learning" SoCal CS REU Symposium 2025 at Harvey Mudd College
- [2] Mason Zhao, **Zhiheng Jiang**, Henry Braid, M. Khalid Jawed, "LLM-Guided Model Development of Elastic Structures" *UCLA Undergraduate Research Week* 2025 (*Presenters: Zhiheng Jiang and Henry Braid*).
- [3] **Zhiheng Jiang** and Hoai Nguyen Huynh, "Unveiling music genre structure through common-interest communities" *Social Network Analysis and Mining*, Vol. 12, No. 35 (2022).

Projects

 $\textbf{Today I Learnt Al Competition -Advanced Category Champion} \ | \ \textit{LLMs}, \ \textit{VLMs}, \ \textit{Finetuning}, \ \textit{PyTorch}, \ \textit{HuggingFace}, \ \textit{VertexAl}, \ \textit{Docker} \ \ 2024$

- Team leader of champion team, winning 10,000 SGD (7,500 USD) cash prize competing against 60 university-level finalist teams
- Finetuned large deep learning models with high test scores, for audio (99.5%), Vision-Language Models and object detection (86.3%) and Transformer Question Answering (99.9%), with quantization, to achieve high inference speeds on a DJI robot
- Finetuned SOTA models such as YOLO, DETR, RoBERTa and OpenAI Whisper on VertexAI and Google Cloud Platform (GCP)
- Prize presented by Senior Minister of State for Defence of Singapore, Heng Chee How

ACM AI - Atari Reinforcement Learning Project | Reinforcement Learning, OpenAI Gym, CNNs, PyTorch

2025

- · Implemented Deep Reinforcement Learning algorithms (REINFORCE and DQN) from scratch to play Atari games
- Experimented with CNN and MLP-based RL function approximators to play Atari Surround on OpenAl Gym

When2Fly Scheduling Web App | ReactJS, ExpressJS, CI/CD, PostgreSQL, Git, GitHub Actions, Vercel, Render

2025

- Designed a full-stack web app for Software Construction Lab Final Project, to connect students for Uber ride-sharing to LAX
- Developed comprehensive backend integration tests using Jest and Supertest to validate REST API endpoints (including authentication, CRUD and time-based queries), integrating them into a CI/CD pipeline for automated testing and deployment.
- Ensured robust foreign key and data integrity constraints in a PostgreSQL environment through automated testing.

Technical Skills

Languages: Python, C++, MATLAB, Java, Javascript, LaTeX

Technologies: PyTorch, OpenAl Gym, HuggingFace, LangGraph, LangChain, Scikit-Learn, Pandas, Numpy, ReactJS, NodeJS, FastAPI **Concepts**: Reinforcement Learning, Large Language Models, Machine Learning, Computer Vision, Natural Language Processing