

Sprint 1 report

Product Name: Tetris X

Team Name: Spirit

Sprint 1 due: 7/10/2017

Revision number: 1

Revision date: 7/9/2017

Actions to stop doing:

The team should stop developing the tetris game only with the android studio, because the team is unable to complete the development with android studio on time.

Actions to start doing:

The team should start to develop the thtris game with Unity, because using Unity to develop games is easier and allows the team to compelete the deveoplment of a working tetris game on time.

Actions to keep doing:

the team should keep developing other features like log in, online ranking with android studio because android studio works well when developing these features.

Work completed:

1. As a user, I want to play a working Tetris game. The game should have 4 buttons. - Button 1: move

to left - Button 2: move to right - Button 3: quickly move downwards - Button 4: rotate the block

We have to build a working Tetris game. (12)

We have to build the UI for the Tetris game. (6)

2. As a user, I want to register a user account and have a database to store my user information including the user name, password and highest score using the Firebase server.

We have to use Android studio to set up the UI for account registration and log in. (2)

3. As a user, I want to have an account to view my score and online ranking.

We have to learn the APIs of Firebase that we need to use. (1)

Work ont completed:

As a user, I want to register a user account and have a database to store my user information including the user name, password and highest score using the Firebase server.

We have to use Firebase APIs to send the data to database. (2)

the game haven't been imported to android studio and currently does not have the score function

As a user, I want to have an account to view my score and online ranking.

We have to register a Firebase account, set up the data base. (1)

haven't set up the data base for user scores and online ranking.

Work compeletion rate:

total user stories compeleted: 1/3

Total User Story Tasks Completed: 21/24

Final Burn Up Chart

