

Outline

UI Controls

- Right-click to switch mode

Select-mode (pseudo-mode, active when no selection)

- Click on anything to select
 - Drag to move it
- Drag over a region to select it

Visual-mode (pseudo-mode, active when selection)

- Click to begin move
 - Stays when mouse released, reverts to select-mode

Ink-mode

- Shift-click on a blank location adds an ink point
- Shift-click on an ink point begins a line
 - If mouse is released on another ink point, it stays
 - If mouse is released elsewhere, it disappears

Meta-mode

- Shift-click on a blank location adds a combinator
- Shift-click on a point begins a meta-line
 - If mouse is released on another meta point, it stays
 - If mouse is released on another ink point, it stays
 - If mouse is released elsewhere, it stays and creates a meta ink point