The bias-variance tradeoff

STAT 471

Where we are



Unit 1: Intro to modern data mining

Unit 2: Tuning predictive models

Unit 3: Regression-based methods

Unit 4: Tree-based methods

Unit 5: Deep learning

Lecture 1: Model complexity

Lecture 2: Bias-variance trade-off

Lecture 3: Cross-validation

Lecture 4: Classification

Lecture 5: Unit review and quiz in class

Homework 1 due the following Monday.

Today's question: What drives test error?

Problem parameters

- Sample size
- Noise level
- Fitted model complexity (number of parameters)
- True model complexity

Phenomena

- Model bias: extent to which model unable to capture the truth
- Overfitting: extent to which the fit is sensitive to noise in training data
- Irreducible error: noise in test points that is impossible to predict

How do all these elements come together?

Expected test error

Given a fitted \hat{f} and a test set $(X_1^{\text{test}}, Y_1^{\text{test}}), \dots, (X_N^{\text{test}}, Y_N^{\text{test}})$, recall that

Test error of
$$\hat{f} = \frac{1}{N} \sum_{i=1}^{N} (Y_i^{\text{test}} - \hat{Y}_i^{\text{test}})^2 = \frac{1}{N} \sum_{i=1}^{N} (Y_i^{\text{test}} - \hat{f}(X_i^{\text{test}}))^2.$$

The test error is a random function of the test set and the training set.

Define the expected test error (ETE) of a prediction rule as

$$\mathsf{ETE} = \frac{1}{N} \sum_{i=1}^{N} \mathbb{E}[(Y_i^{\mathsf{test}} - \hat{f}(X_i^{\mathsf{test}}))^2].$$

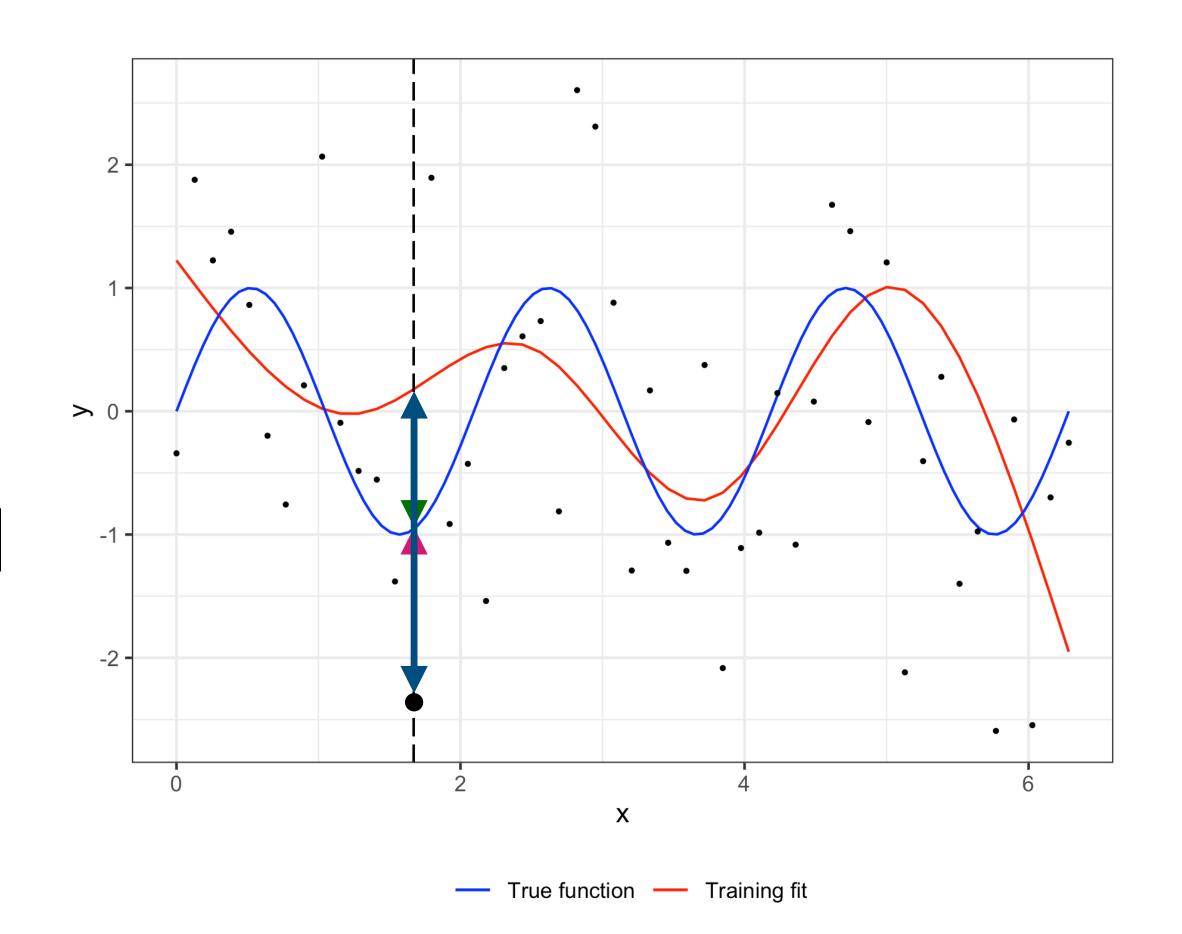
The ETE is easier to understand theoretically.

Dissecting the expected test error

Suppose
$$Y = f(X) + \epsilon$$
, $\epsilon \sim N(0, \sigma^2)$.

Then,

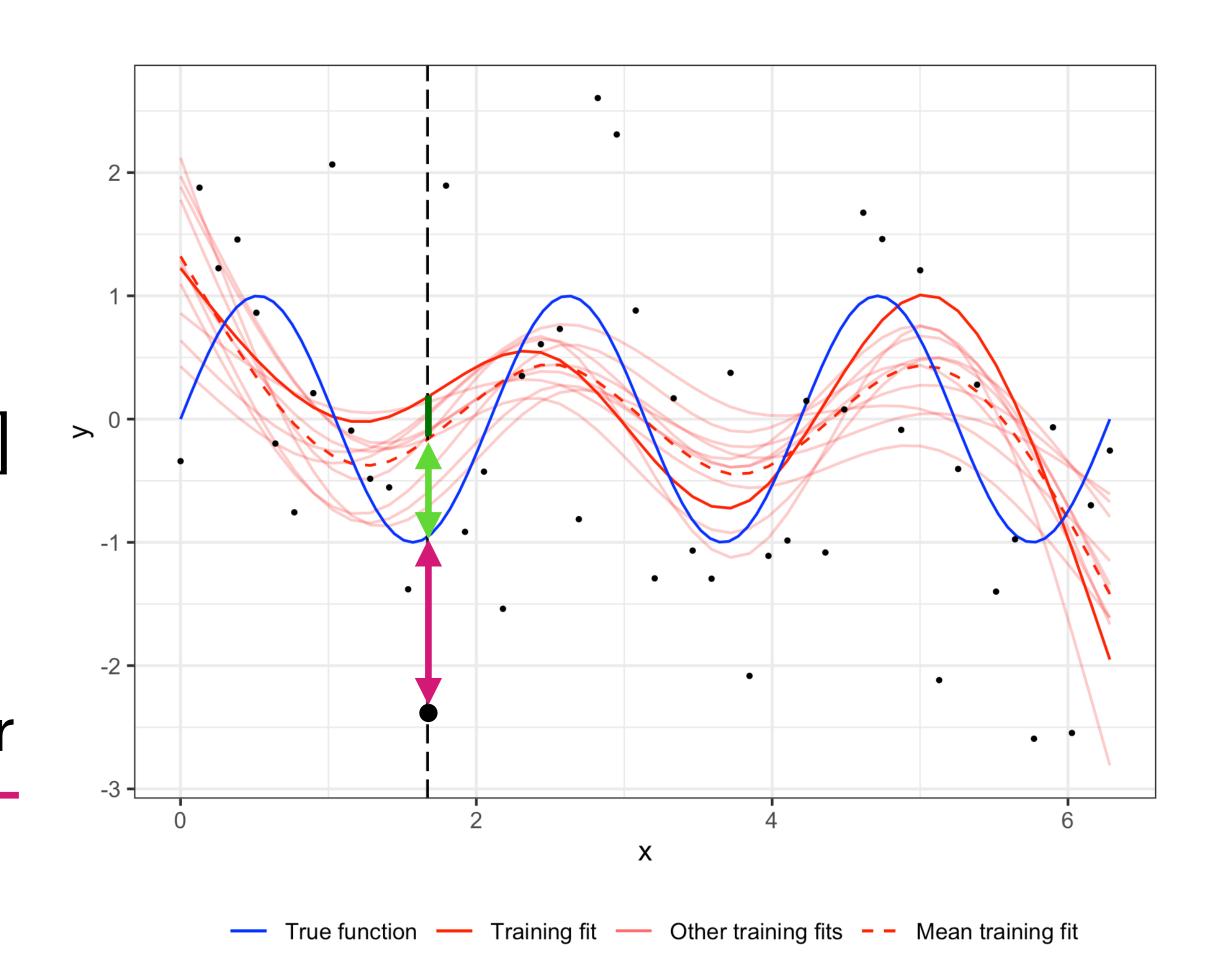
$$\begin{split} & \text{ETE}_i = \mathbb{E}[(Y_i^{\text{test}} - \hat{f}(X_i^{\text{test}}))^2] \\ &= \mathbb{E}[(f(X_i^{\text{test}}) + \epsilon_i^{\text{test}} - \hat{f}(X_i^{\text{test}}))^2] \\ &= \mathbb{E}[(f(X_i^{\text{test}}) - \hat{f}(X_i^{\text{test}}))^2] + \sigma^2 \end{split}$$



Dissecting the expected test error

$$\begin{split} \mathsf{ETE}_i &= \mathbb{E}[(f(X_i^{\mathsf{test}}) - \hat{f}(X_i^{\mathsf{test}}))^2] + \sigma^2 \\ &= (f(X_i^{\mathsf{test}}) - \mathsf{Ave}(\hat{f}(X_i^{\mathsf{test}}))^2 \\ &+ \mathbb{E}[(\mathsf{Ave}(\hat{f}(X_i^{\mathsf{test}})) - \hat{f}(X_i^{\mathsf{test}}))^2] \\ &+ \sigma^2 \\ &= \mathsf{Bias}_i^2 + \mathsf{Variance}_i + \mathsf{Irreducible\ error} \end{split}$$

This is the bias-variance decomposition.

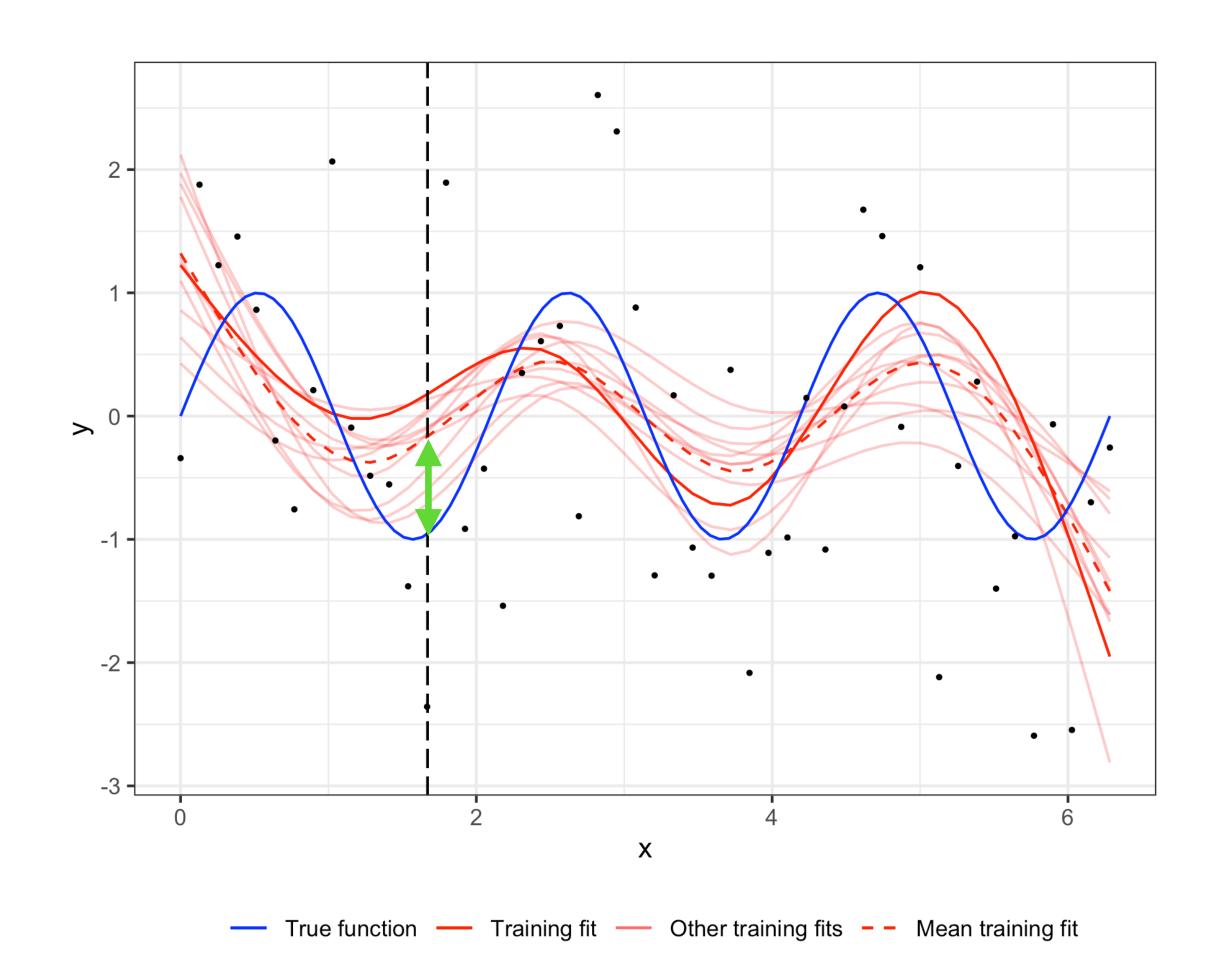


Understanding bias

$$Bias_i = Ave(\hat{f}(X_i^{\text{test}})) - f(X_i^{\text{test}})$$

Bias reflects the distance from the average fitted model to the true trend.

Adding model complexity reduces bias.



Understanding variance

$$Variance_i = \mathbb{E}[(\hat{f}(X_i^{\text{test}}) - Ave(\hat{f}(X_i^{\text{test}})))^2]$$

Variance is the wobbling of the model fit due to the randomness in the training data.

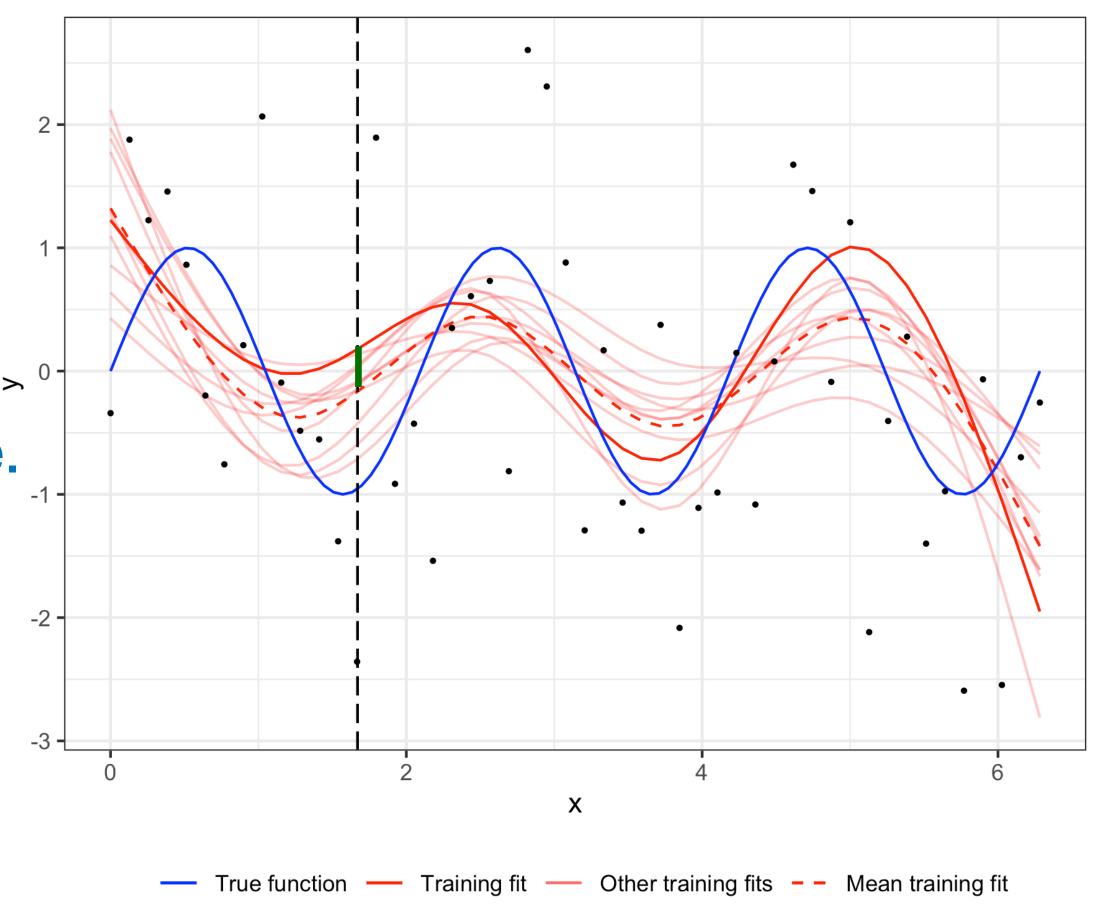
Variance is a consequence of overfitting.

Adding model complexity increases variance.

In linear models,

Variance =
$$\frac{1}{n} \sum_{i=1}^{n} \text{Variance}_i = \frac{\sigma^2 p}{n}$$

(assuming
$$n = N$$
 and $X_i^{\text{test}} = X_i^{\text{train}}$)



The bias-variance tradeoff

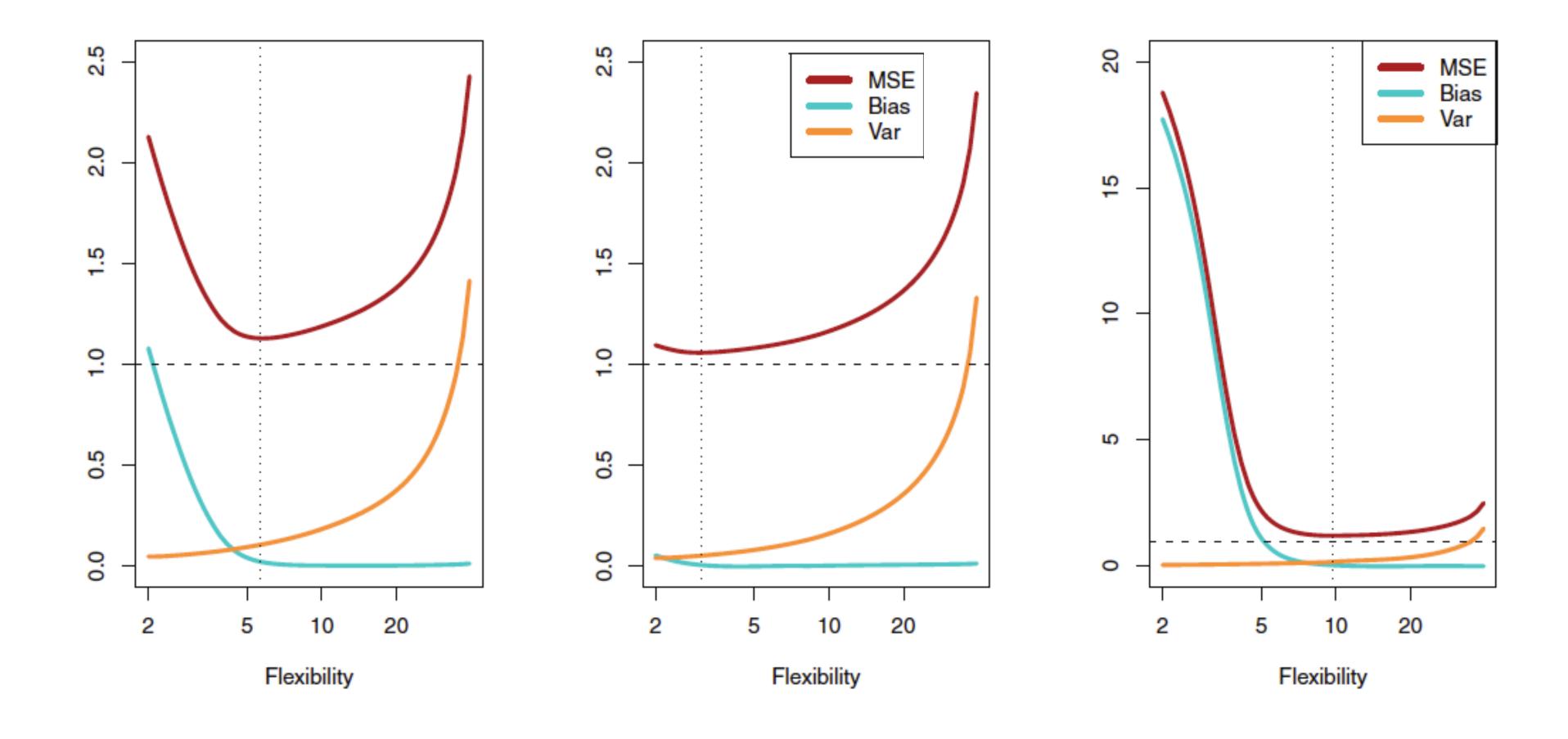
Recall that

ETE = Bias
2
 + Variance + Irreducible error.

- Adding model complexity reduces bias
- Adding model complexity increases variance

When varying model complexity, there is a tradeoff between bias and variance.

Navigating the bias-variance tradeoff



The shapes of these curves differ based on the problem parameters.

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= ETE