Discovr – YouTube video discovery App iOS Beta Testing Feedback

Feedback:
1. Poor UX in main view controller, not very easy to understand for the user to understand how to use the app.
2. Pixelated images on video cards for Main view controller
3. Allow multiple words for a keyword in keywords selection (KeywordsVC.swift).
4. Poor UI Design in Interests View Controller with distorted images
5. Long onboarding process which may cause user to lose interest
6. Pixelated Google Sign In Button in Sign In View Controller
7. Horizontal scrolling on Sign In View Controller
8. Button images are clipped in smaller iPhones, in main View Controller
9. Poor UX in Interests View Controller, having to toggle a switch by tapping a small area within the Interest View. (Taps on whole images not recognised)
10. Poor quality of video recommendations; not what users would be interested in watching
11. Table headers are too big in Skills View Controller on smaller screen sizes
12. Sign In Screen is clipped on iPhone 5S

Changes to be made:
1. Add tooltips to main view controller to explain how to use the app.
2. Fetch high quality images for video thumbnails from YouTube Data API
3. Add string parser in Keywords View Controller to separate keyword selections with a comma or special characters

4. Find high quality 1:1 aspect ratio images for Interests View Controller
5. Add Keyword selection view controller as an optional screen, to be selected from settings view controller.
6. Increase image size of Google sign in button in Sketch
7. Disable horizontal scrolling on Sign In View Controller.
8. Decrease video card size in main View Controller
9. Add gesture recogniser to whole interest view to toggle a checkmark.
10. Fetch videos only with high number of likes and above a threshold number of views through a special video curation service like an API, or manually.
11. Calculate height of table header view to be 1/5 the height of the whole table view.
12. Enable vertical scrolling or decrease vertical spacing between elements.