Team Discussions and Dynamics During DevOps Tool Adoptions in OSS Projects

Likang Yin
DECAL and CS Department
University of California, Davis
lkyin@ucdavis.edu

Vladimir Filkov DECAL and CS Department University of California, Davis vfilkov@ucdavis.edu

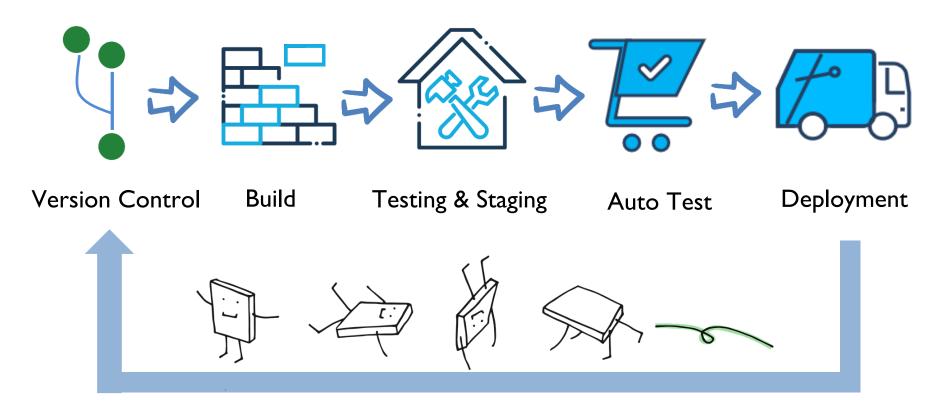






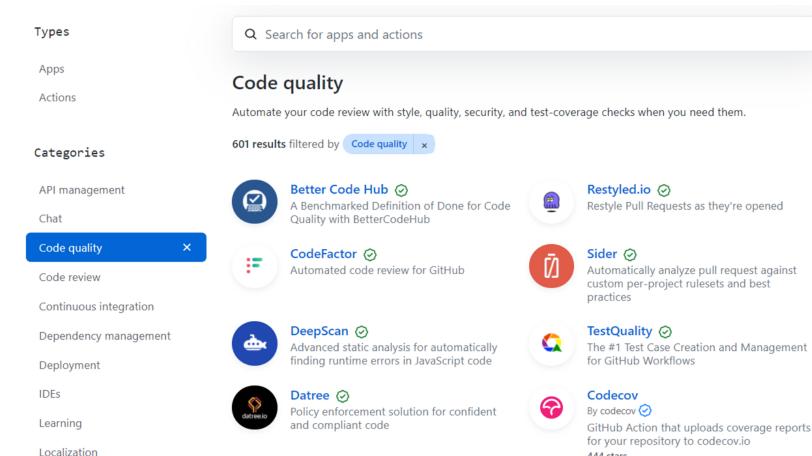


Continuous Integration Pipeline



444 stars

Pipelines Use Tools, and There are Many



Badges Show The Tools Being Used

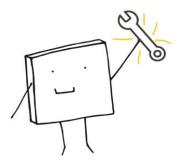


Simple, flexible, fun JavaScript test framework for Node.js & The Browser build passing coverage 94% license scan passing gitter join that backers 176 sponsors 214



Tool Adoptions in GitHub

Project teams adopt tools all the time.



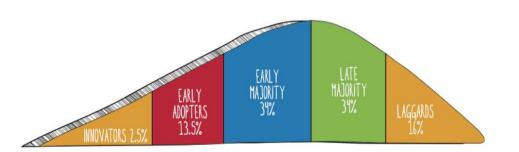
- Many GitHub projects, especially the small and individual projects, do not use any tools.
- Adoptions are rarely preceded by meaningful discussions.
- Adopting a new tool can affect everyone in the team as they are all stakeholders, making adopting tools a complex process.

There exist issues in the adoption process, and we need to improve it.

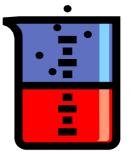
What Drives Adoptions in Teams?

DIFFUSION OF INNOVATION MODEL

Social Judgement Theory



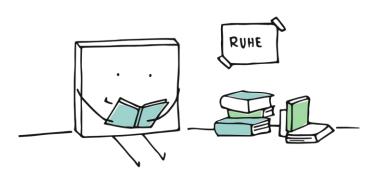
- Sherif & Sherif



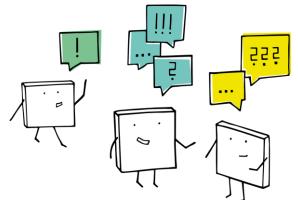
Diffusion as the process by which an innovation unfolds over time through communication channels among the population.

When people are exposed to new ideas, they tend to consider their previously formed attitude, or anchor to which they compare the new idea. Therefore, people can react very differently.

Communication Means During Tool Adoptions



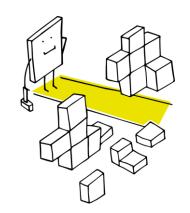
(a) Social and traditional media



(c) One-on-one communication



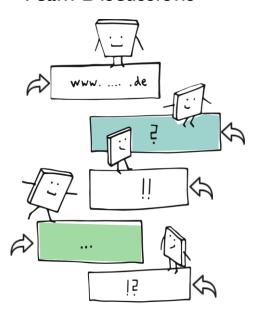
(b) Work/group discussions/learning



(d) Other channels

In OSS Projects We Can Track the Following

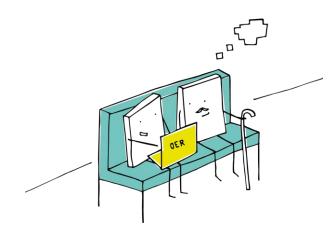
Team Discussions



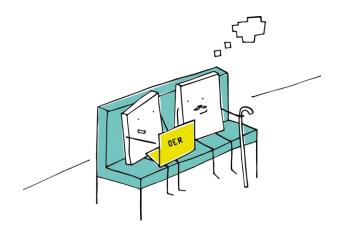
Prior Tool Exposure



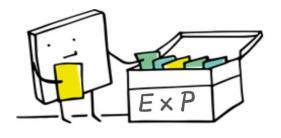
Tenure Time



Experience and Tool Exposure



(a) New Devs vs. Senior Devs



(b) Devs w/ exposure v.s. Devs w/o exposure to tool



(c) Influencers

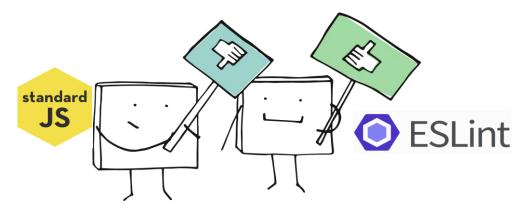
Research Questions

RQ1: What is the social dynamics during tool adoptions?

RQ2: How are people's sentiments evolving toward the tools?

RQ3: Are tool adoption events associated with influencers?

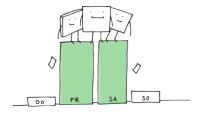
RQ4: What are the determinants of tool adoptions?



Research Approach

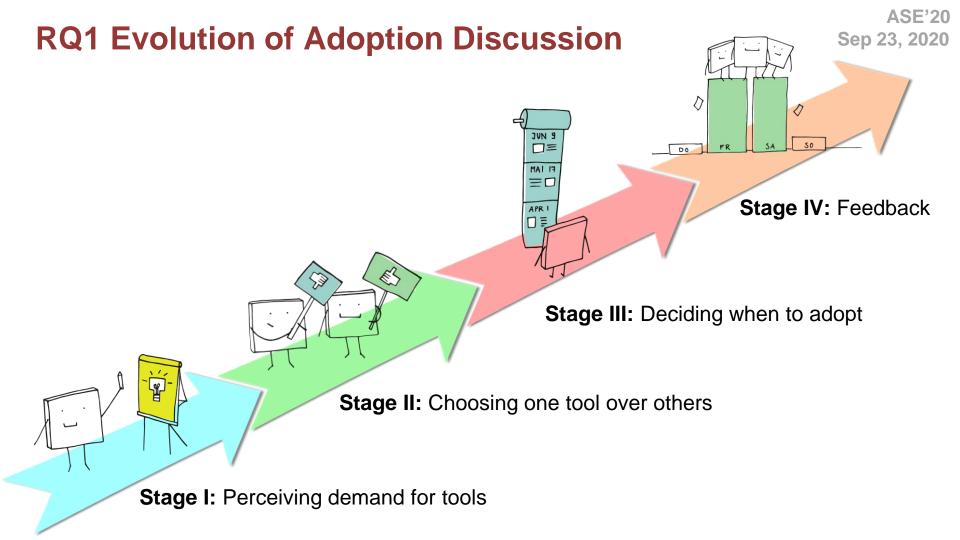
- 1. **Data collection:** 52,923 distinct GitHub projects with 96,176 tool adoptions.
- 2. **Data cleaning:** Only keep comments toward tools and remove emojis, URLs, code from comments.
- 3. **Sentiment Analysis:** Senti4SD is used to label the sentiment of comments.
- 4. Case Study: Discussion evolution and influencers.
- 5. **Modeling:** Generalized Linear mixed-effects (hierarchical) models (GLMMs).



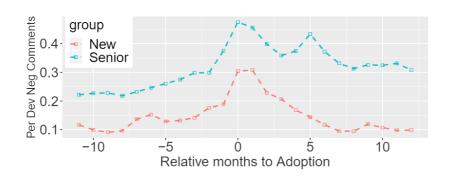




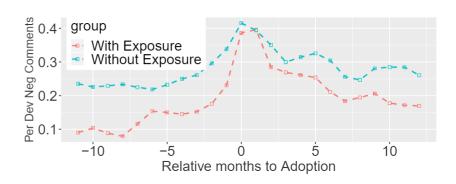




RQ2 Sentiment Dynamics During Tool Adoptions

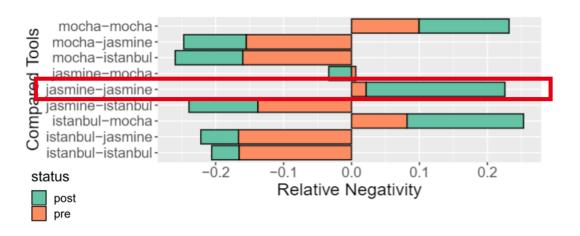


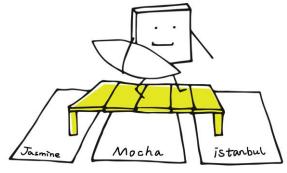
New developers, overall, seem to have lower negativity compared to the sentiment of senior developers.



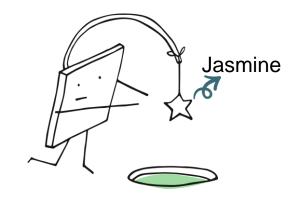
Developers with prior exposure seem to drop the negativity faster and remain a relatively lower negativity to the developers without exposure.

RQ2 Some tools are, different than expected...





After adopting one the alternative tools, the sentiment of that tool changes, which can become even more negative.



RQ3 Case Study on Influencers

With Strong Influencers

<u>With a strong influencer</u> In the project *testem/testem*, the following discussion transpired, on using a tool to automate testing, where <Dev 2> is the strong influencer in the team.

<Dev 1>: "... I think it would be convenient to render the page as template and pass there..."

<Dev 2> "Why do you need this? Please give more details about your use case."

<Dev 1> "... I use testem not just to run unit tests to see standard test report page, but as a watching tool that automatically reloads my web application when sources changed ..."

<Dev 2> "I get most of what you are saying. Are you using <tool 1>? The hash issue I think I need to rethink how to handle that ..."

<Dev 1> "Now I switched to <tool 2> (as it really more robust and convinient), I used <tool 1> as well it doesn't actually matter. And I use dependency management tool to load scripts ..."

Without Strong Influencers

Without a strong influencer In contrast, the project *bower/bower* encountered an issue when trying to use a tool for automated testing. A developer asked for help from the community, however, no one presented strong opinions in favor of continued use of this tool. One member suggested to not use <tool> anymore and switch to another tool.

<Dev 1>: "Should we have a common way to declare the tests for any component? For example, I'd specify <tool> and file in <file>. I'd then run <command>, which would open the <tool> page in a browser. Thoughts?"

<Dev 2>: "what we could support is something similar to <package name> which is common scripts specified in the <file> ... what do <Dev 3> and <Dev 4> think?"

<Dev 4>: "<Dev 5> has said it was a mistake to make them all globals. they should be triggered with <file> ..."

<Dev 6>: "... Any component with unit tests that I've written just ends up using a separate node module (like <tool>) to automate the test workflow. I'd be in favor of closing this."

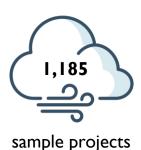
RQ4 Data Modelling

Responses











Tool Adoption



Discussion Length

Team-level Metrics













Involved

w/ Exposure

Positive

Negative

Controls



Project Age

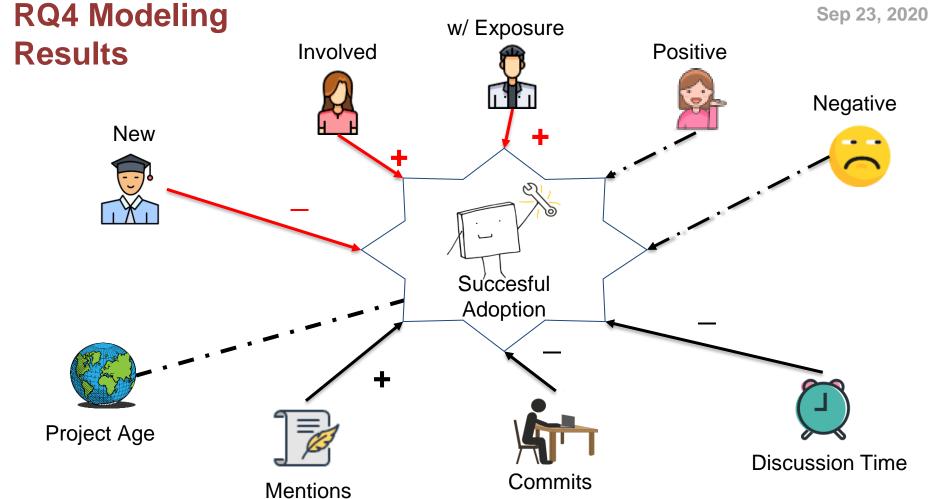


Mentions

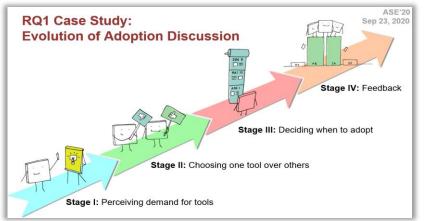


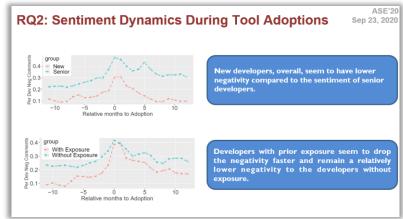


Tool



The Takeaways





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ASE'20 Sep 23, 2020

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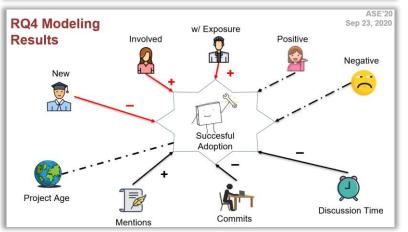
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Thank you!