5 Socket Programming - File Transfer (Multiple Clients)

Write a program to create a server that listens to port 5006 using stream sockets. Write a simple client program to connect to the server. Run multiple clients that request the server for binary files. The server should service each client one after the other before terminating the connection. Now, use a try-except clause and show that your program catches an exception for a file not found on the server.

Server.py

```
import socket
import os
import threading
PORT = 55
def handle client(client socket, addr):
    print(f"Client connected from {addr}")
    file name = client socket.recv(1024).decode()
    print(f"Client requested: {file name}")
    if os.path.exists(file name):
        with open(file name, "rb") as file:
            while (chunk := file.read(1024)):
                client socket.sendall(chunk)
        print("File sent successfully.")
    else:
        print("File not found.")
        client socket.sendall("File not found.".encode())
    client socket.close()
def main():
    server socket = socket.socket(socket.AF INET,
socket.SOCK STREAM)
    server socket.bind(("localhost", PORT))
    server socket.listen(5)
```

```
print(f"Server listening on port {PORT}...")

try:
    while True:
        client_socket, addr = server_socket.accept()
        client_thread = threading.Thread(target=handle_client,
args=(client_socket, addr))
        client_thread.start()

except KeyboardInterrupt:
    print("Server is shutting down.")

finally:
    server_socket.close()

if __name__ == "__main__":
    main()
```

client.py

```
import socket
def main():
   server address = "localhost"
   port = 55
   try:
        client socket = socket.socket(socket.AF INET,
socket.SOCK STREAM)
        client socket.connect((server address, port))
        print(f"Connected to server at {server_address}:{port}")
        file name = input("Enter the name of the file to request: ")
        client socket.sendall(file name.encode())
        with open(f"Received {file name}", "wb") as file:
            while True:
                data = client_socket.recv(1024)
                if not data:
                    break # Stop when no more data is received
                file.write(data)
        print(f"File received & saved as 'Received_{file_name}'.")
    except Exception as e:
        print("Error:", e)
    finally:
        client socket.close()
if name__ == "__main__":
   main()
```

