

# Compilation 2024

# LR parsing

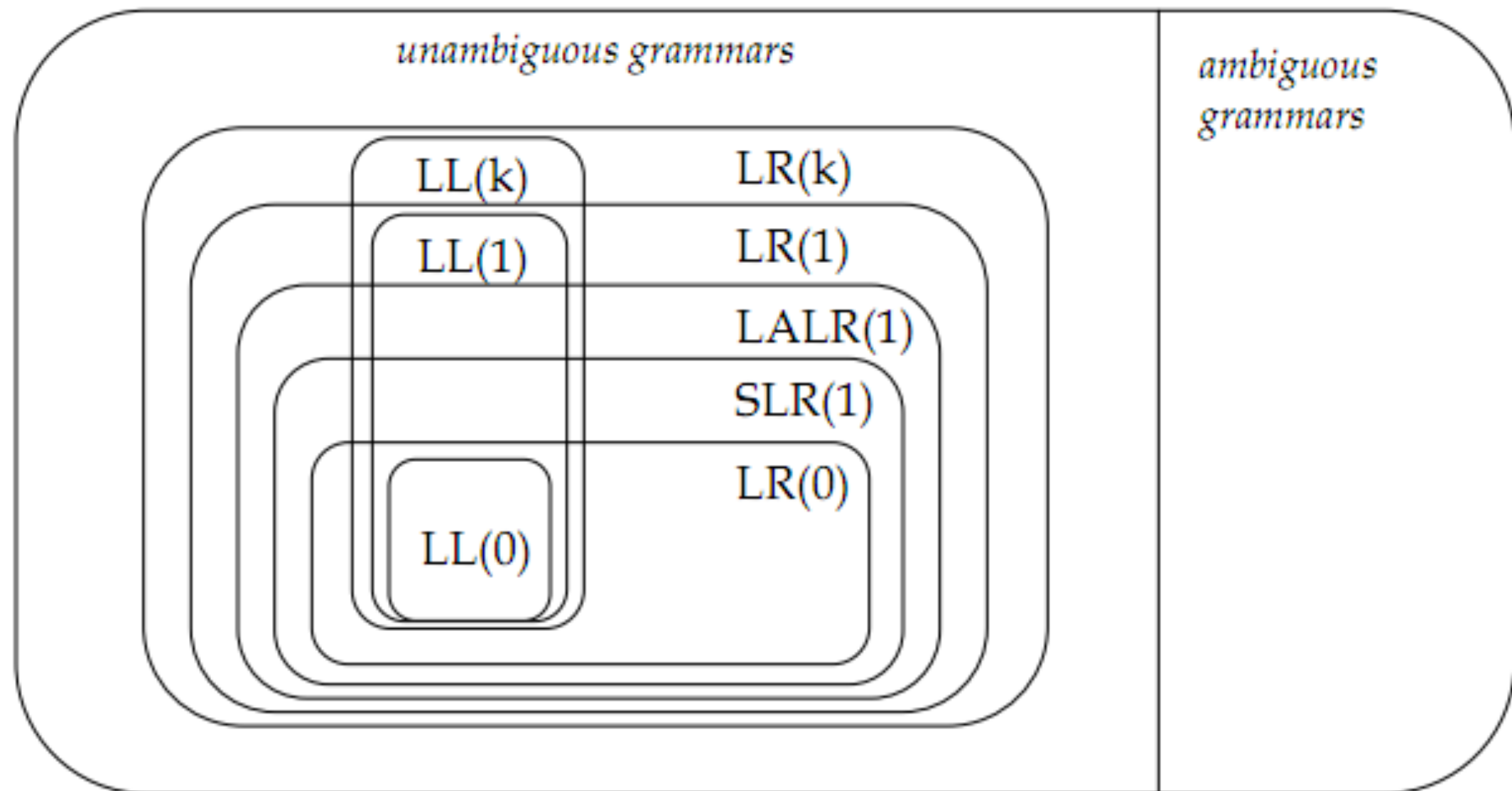
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Revised from slides by Aslan Askarov

# Recall

- The phase of compilation after lexing
- Using context-free grammars to convert a sequence of tokens in to an AST
- We focus on nice grammars (unambiguous)
  - We saw LL(1) parsing, i.e., recursive descent
- Today: LR parsing and parsing tools

# Grammar containment



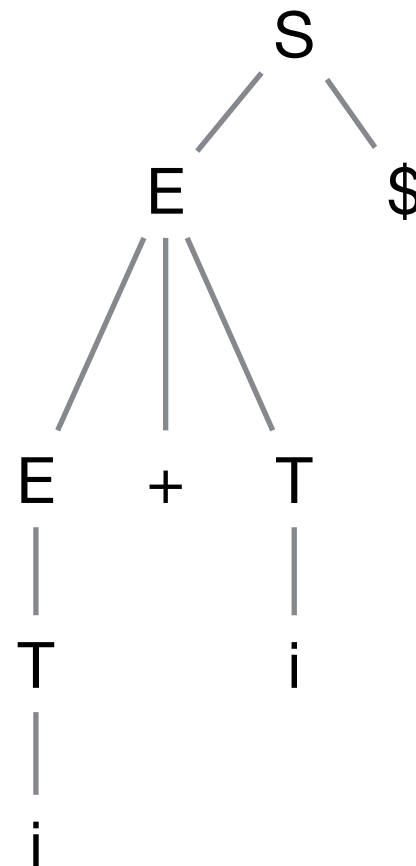
# Quick example

- Let us consider the following grammar and string

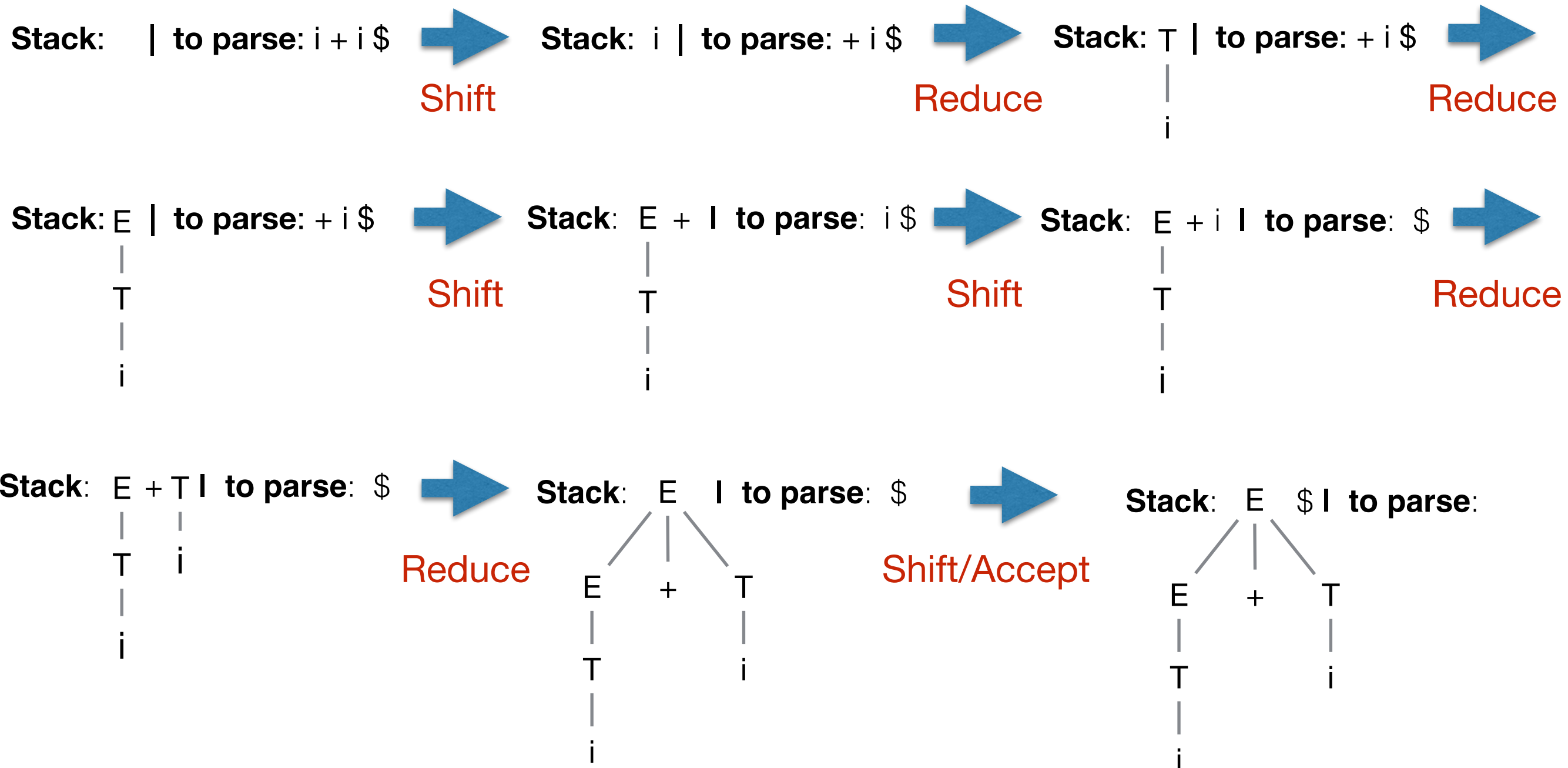
Grammar:

$S$	$\rightarrow$	$E$	$\$$
$E$	$\rightarrow$	$T$	
$E$	$\rightarrow$	$E + T$	
$T$	$\rightarrow$	$i$	
$T$	$\rightarrow$	$( E )$	

String:  $i + i \$$



# Quick example



How do we know when to shift and when to reduce? LR parsing states and automaton

# LR Terminology

- Item — a *hypothesis* about the sub-derivation:  $N$  is the hypothesis,  $\alpha$  has been already confirmed to be parsed,  $\beta$  is to be confirmed  $N \rightarrow \alpha . \beta$
- Item is reducible if  $\beta$  is empty
- Item set — a collection of items
- Closure of an item set: add new hypotheses to the set if expecting a non-terminal; repeat until we reach a fixed point
- We start parsing in the state that is the closure of hypotheses corresponding to the start symbol (see example)

# LR (0)

- Stack based: obs the stack of alternating components: item sets and derivations
- Reductions do not depend on the input
- Shifting: updating items
- Reducing: popping from the stack and replacing by the new (larger) sub derivation
- Conflicts
  - shift/reduce
  - reduce/reduce

# LR (0)

Grammar:

S	->	E	\$
E	->	T	
E	->	E	+ T
T	->	i	
T	->	(	E )

Start state: Closure of  
 $\{S \rightarrow \cdot E \$\}$

Which is:

$$\{S \rightarrow \cdot E \$, \\ E \rightarrow \cdot T \\ E \rightarrow \cdot E + T \\ T \rightarrow \cdot i \\ T \rightarrow \cdot ( E ) \}$$



# LR(0) example

<http://users-cs.au.dk/askarov/dovs/lr/lr0basic.html>

**Question: perform LR(0) parsing on the following:**

**Grammar:**

S	->	E	\$
E	->	T	
E	->	E + T	
T	->	i	
T	->	( E )	
T	->	i [ E ]	

**String:** i [ i ] \$

# LR(0) example with conflict

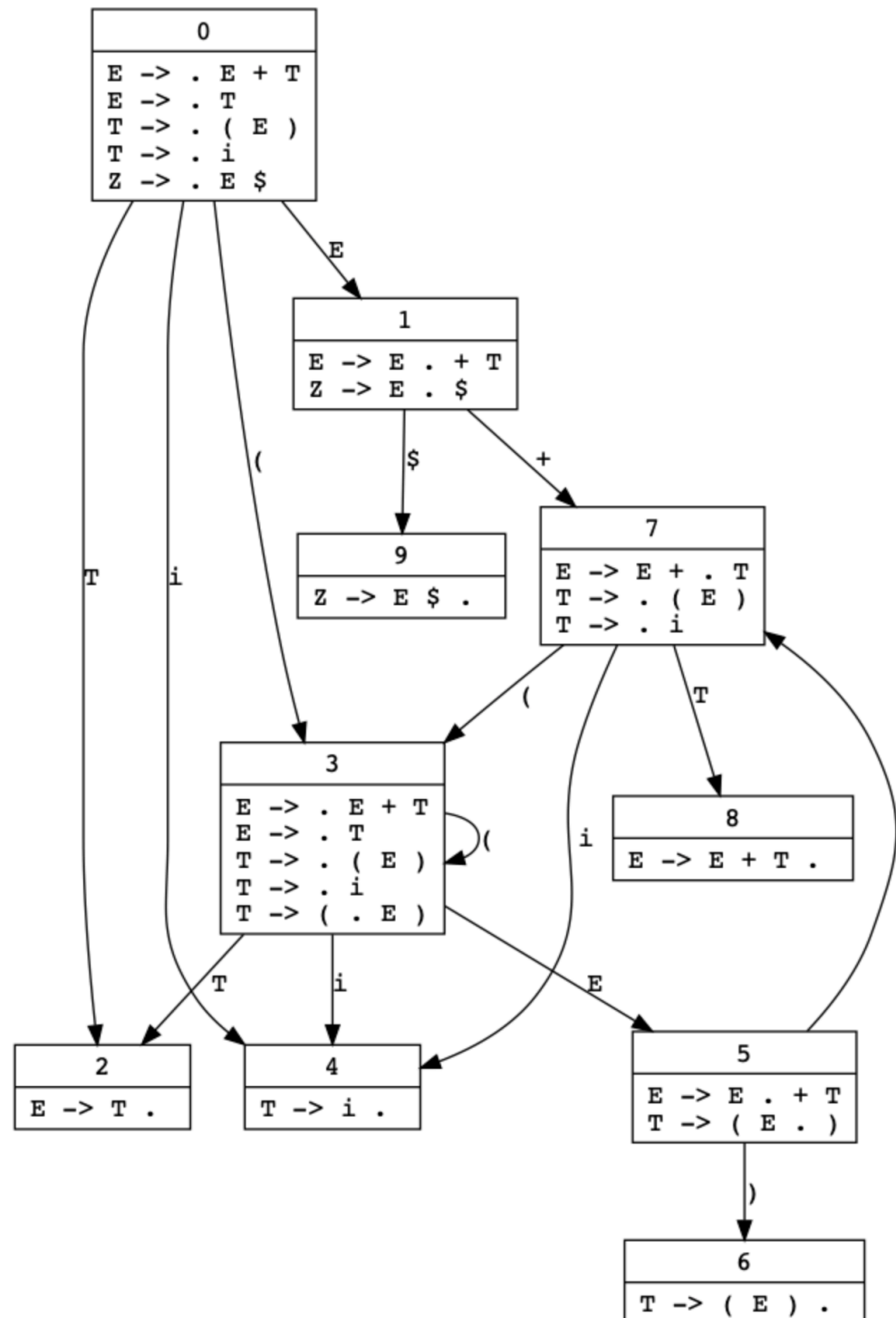
[http://users-cs.au.dk/askarov/dovs/lr/lr0shift\\_reduce.html](http://users-cs.au.dk/askarov/dovs/lr/lr0shift_reduce.html)

# LR(0) automaton

- Idea: precompute all the states (item sets)
- Conflicts discovered at the time of automaton creation
- A grammar is LR(0) if there are no conflicts
- There are few useful grammars that are LR(0)

# Question: Which states are reduce states and what do they have in common?

Automaton



# LR (1)

- Reduction based on a lookahead
- Fewer shift/reduce conflicts
- Idea: Items are a pair of hypothesis and *a lookahead set*
- We start with the same item set as LR(0), *with the empty lookahead set*
- The closure, operation, when processing hypothesis  $(N \rightarrow \alpha . A\beta, L)$ , adds all the hypotheses corresponding to non-terminal  $A$  with the lookahead set  $first(\beta L)$

# Let us LR(1) parse the following

**Grammar:**

E	->	T		
E	->	E	+	T
T	->	i		
T	->	(	E	)
T	->	i	[	E ]

**String:** i [ i ] \$

# LR(1) examples

<http://users-cs.au.dk/askarov/dovs/lr/>



# Compilation 2024

# Parsing Tools

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# Language of arithmetic expressions

Example:  $1 + (2 * x - 3)$

CFG:

```
expr -> id | num | expr op expr | ( expr )  
op   -> plus | minus | times | div
```

ML code:

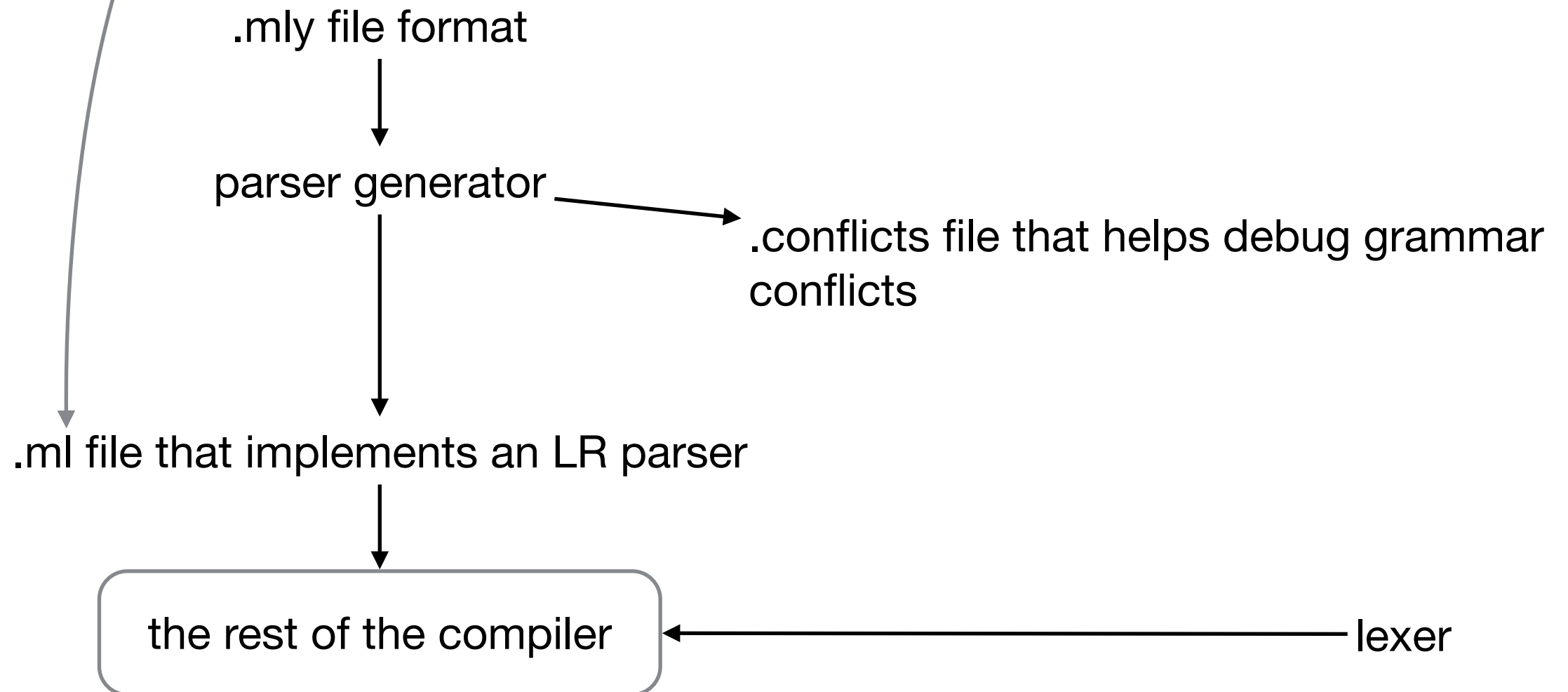
```
type aexp = Id of string  
          | Number of int  
          | Op of binop * aexp * aexp  
and binop = Plus | Minus | Times | Div
```

?



# Using menhir

```
%{  
ML declarations to be copied verbatim into the generated parser  
%}  
parser declarations (nonterminals, terminals, precedence, etc)  
%%  
grammar rules
```



# Operator associativity

- Consider expression  $7 - 5 - 3$
- What should be the default interpretation?

$$(7 - 5) - 3$$

Say that operator MINUS  
has *left associativity*

$$7 - (5 - 3)$$

... *right associativity*

error

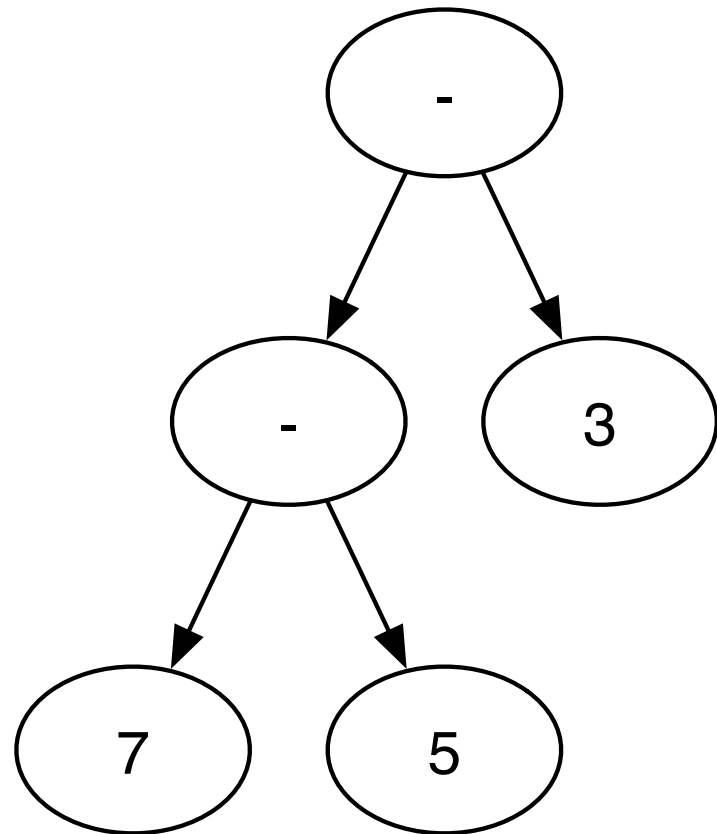
also a  
possibility

- For arithmetic MINUS the *correct* choices are either left associativity or error, but not right associativity
  - The *desired* choice is left associativity

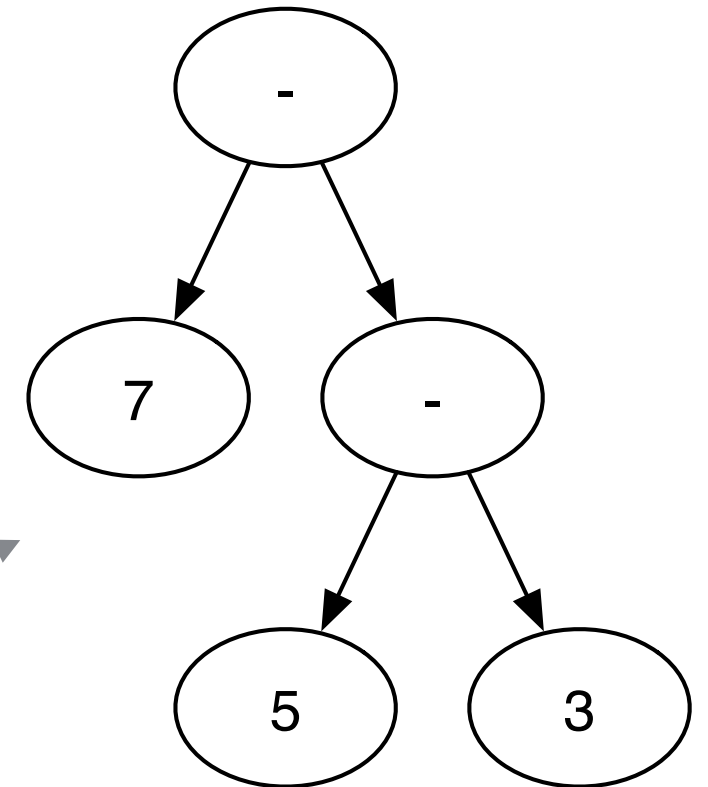
# Examples of associativity

Operators	Associativity	
Arithmetic minus, division	Left	
Arithmetic addition, multiplication	Left/Right	$a+b+c = (a+b)+c = a+(b+c)$
Assignment in C: $x = y = 5$	Right	<i>y is assigned the value of 5; x is assigned the updated value of y</i>
Arithmetic exponentiation $2^1^3$	Right	$2^1^3 = 2^{\left(1^3\right)} = 2$ <i>not the same as <math>\left(2^1\right)^3 = 8</math></i>
<del>Comparison operators <math>2 &lt; 3 &lt; 4</math></del>	Non-associative	<i>parse error</i>

# What can parse trees tell about associativity?



left-associative parse tree



right-associative parse tree

?

7 - 5 - 3

# Grammar conflicts

- Shift/reduce conflicts
  - Typical fixes
    - try specifying associativity/precedence
    - otherwise rewrite grammar
- Reduce/reduce conflicts
  - Rarely a good sign: must rewrite grammar

# Example shift/reduce conflict

`exp : exp . MINUS exp`

`exp : exp MINUS exp . (reduce by rule 4)`

Scenario 1

*stack:*

exp MINUS exp

*input string*

MINUS exp



# Example shift/reduce conflict

`exp : exp . MINUS exp`

`exp : exp MINUS exp . (reduce by rule 4)`

Scenario 1

*stack:*

exp MINUS exp MINUS

*input string*

exp

*shift action*

Scenario 2

*stack:*

exp MINUS exp

*input string*

MINUS exp

# Example shift/reduce conflict

`exp : exp . MINUS exp`

`exp : exp MINUS exp . (reduce by rule 4)`

Scenario 1

*stack:*

exp MINUS exp MINUS

*input string*

exp

*shift action*

Scenario 2

*stack:*

exp

*input string*

MINUS exp

*reduce action*

# Example shift/reduce conflict

- Possible fix: specifying associativity using %left or %right directive
  - %right favors shifting
  - %left favors reducing
- **Q:** What should we do for MINUS?
- Other fixes: *precedence* is given by the order of parser directives in the .mly file
- If not enough: rework the grammar!