Kevin Flynn

Web Developer (VueJS / NodeJS / Django)

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INTRO

A naturally curious problem solver. 10 years of experience in the games industry animating, creating tools and improving workflow for artists and animators has given me a broad experience of day to day challenges and working in teams. I find this has helped me gain a different insight working within web development.

Being self driven and self taught has given me a different perspective when it comes to problem solving, which sets me apart from most other developers.

EXPERIENCE

CollectivFood   **Web Developer**

Oct 2021 – Present
[Frontend Web Developer]

AddIntel   **Web Developer**

Oct 2019 – Oct 2021
[Frontend Web Developer, Mailshots]

Freelance   **Technical Animator / Web**

Jan 2017 – Jan 2019
[Animator, Setup, Tools,
Learning full-stack development]

22 Cans   **Technical Animator**

July 2015 – Jan 2017
[Animator, Setup, Tools]

If You Can   **Technical Animator**

May 2013 – March 2015
[Animator, Setup, Tools]

Traveller's Tales   **Technical Animator**

Jun 2008 – Apr 2013
[Animator, Tools]

PROJECTS

Minitask   **Github**

A simple no-nonsense task tracker

Daytrack   **Github**

A day journal app to help keep track of day / weekly / monthly progress

Pomodoro   **Github**

A visually pleasing PWA timer app

SKILLS

- Design / Mockup
- Html / CSS / SCSS / SASS / Javascript
- Responsive Design
- Animation (2d/3d)

TECHNOLOGIES

- VueJs (2/3)
- NodeJs (ExpressJs / FeathersJs)
- Python / Django
- MySQL / MongoDB
- Nginx
- VPS Deploy
- TDD (Jest / Mocha / Chai/ Gherkin)
- Unity3D
- C# (Unity3D)

EDUCATION

The University of Bolton

2002 – 2006
BA Graphic Design & Illustration

AWARDS / RECOGNITION

AddIntel, UK   Dev of the quarter

2021 Q1 – For going above and beyond with a new role