### ساختمان داده ها

#### Red-Black Trees

مدرس: غیاثیشیرازی دانشگاه فردوسی مشهد

#### Red Black Trees

#### **Colored Nodes Definition**

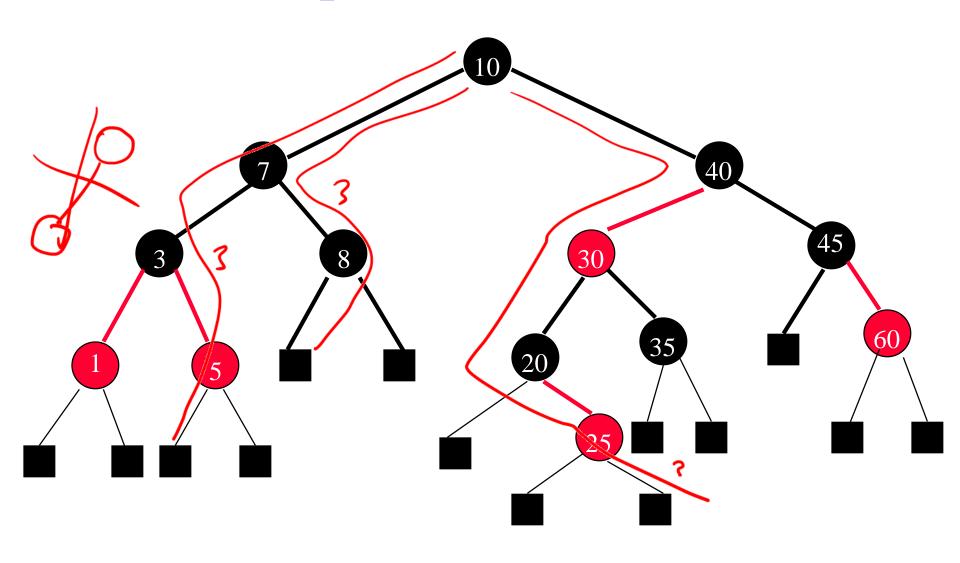
- Binary search tree.
- Each node is colored red or black.
- Root and all external nodes are black.
- No root-to-external-node path has two consecutive red nodes.
- All root-to-external-node paths have the same number of black nodes

### Red Black Trees

#### Colored Edges Definition

- Binary search tree.
- Child pointers are colored red or black.
- Pointer to an external node is black.
- No root to external node path has two consecutive red pointers.
- Every root to external node path has the same number of black pointers.

## Example Red-Black Tree



• The height of a red black tree that has n (internal) nodes is between  $log_2(n+1)$  and  $2log_2(n+1)$ .

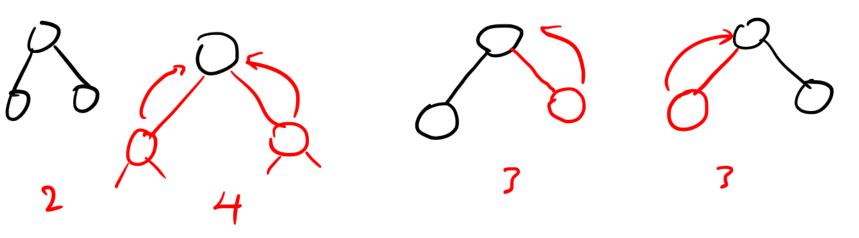
$$\frac{1}{2}$$

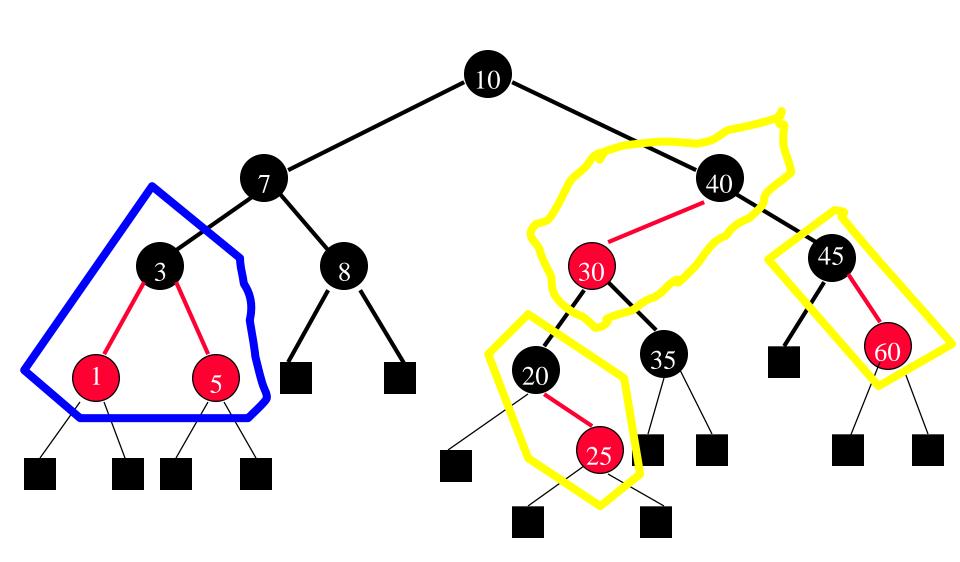
$$\frac{2}{7}$$

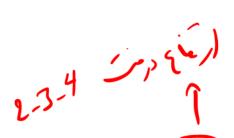
$$\frac{3}{7}$$

$$\frac{3}$$

• Start with a red black tree whose height is h; collapse all red nodes into their parent black nodes to get a tree whose node-degrees are between 2 and 4, height is >= h/2, and all external nodes are at the same level.







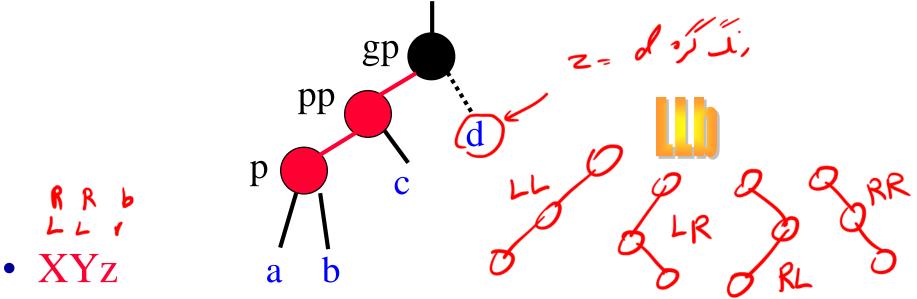
- Let h'>= h/2 be the height of the collapsed tree.
- In worst-case, all internal nodes of collapsed tree have degree 2.
- Number of internal nodes in collapsed tree  $>= 2^{h'}-1$ .
- So,  $n >= 2^{h'}-1$   $n \neq 1 \geq 2^{h}$
- So,  $h \le 2 \log_2 (n + 1)$

- O(1) amortized complexity to restructure following an insert/delete.
- C++ STL implementation map
- java.util.TreeMap => red black tree

#### Insert

- New pair is placed in a new node, which is inserted into the red-black tree.
- New node color options.
  - Black node => one root-to-external-node path has an extra black node (black pointer).
    - Hard to remedy.
  - Red node => one root-to-external-node path may have two consecutive red nodes (pointers).
    - May be remedied by color flips and/or a rotation.

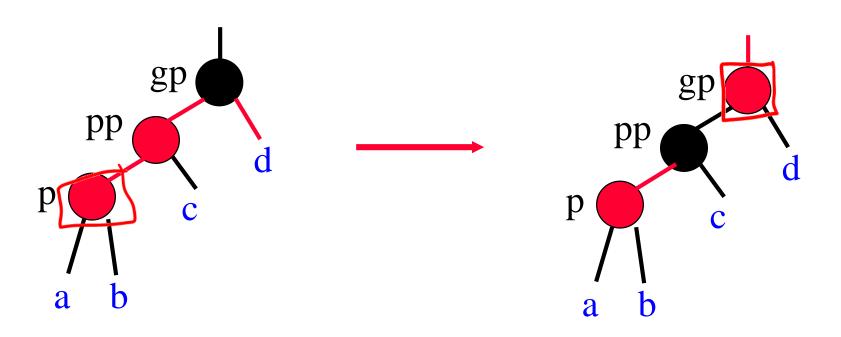
### Classification Of 2 Red Nodes/Pointers



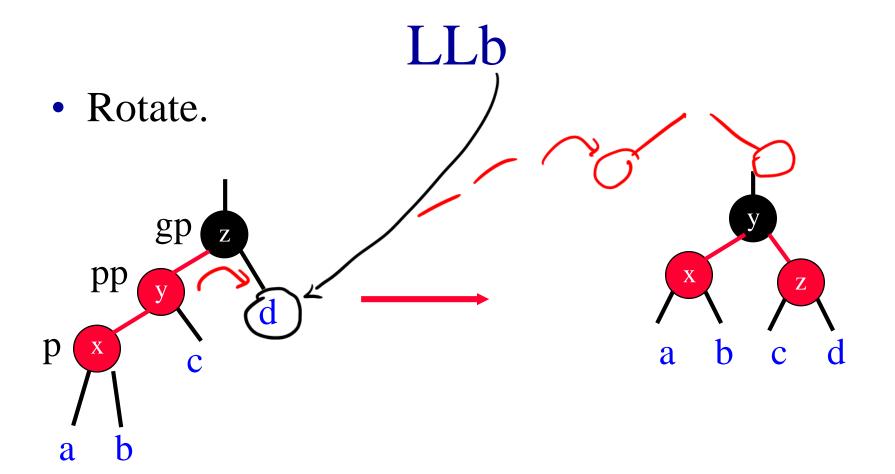
- $\blacksquare$  X => relationship between gp and pp.
  - pp left child of  $gp \Rightarrow X = L$ .
- Y => relationship between pp and p.
  - p right child of pp => Y = R.
- z = b (black) if d = null or a black node.
- z = r (red) if d is a red node.

#### XYr

• Color flip.



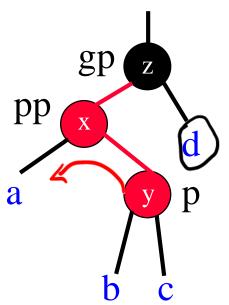
- Move p, pp, and gp up two levels.
- Continue rebalancing if necessary.

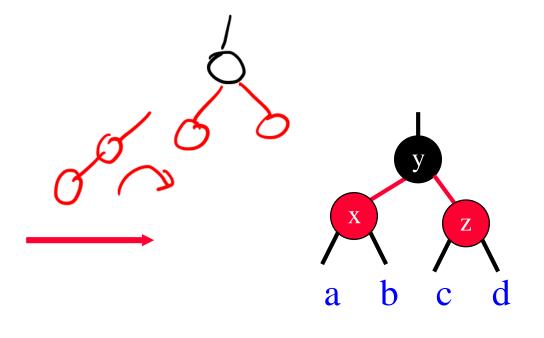


- Done!
- Same as LL rotation of AVL tree.

### LRb

• Rotate.



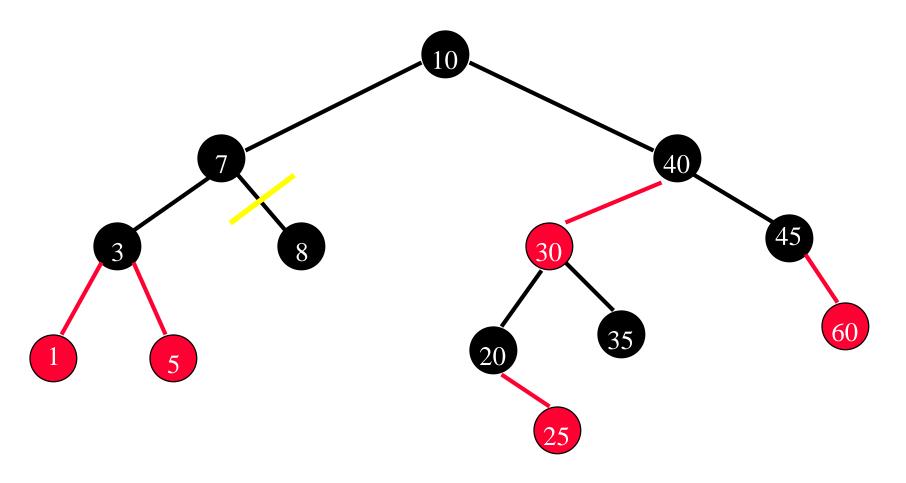


- Done!
- Same as LR rotation of AVL tree.
- RRb and RLb are symmetric.

#### Delete

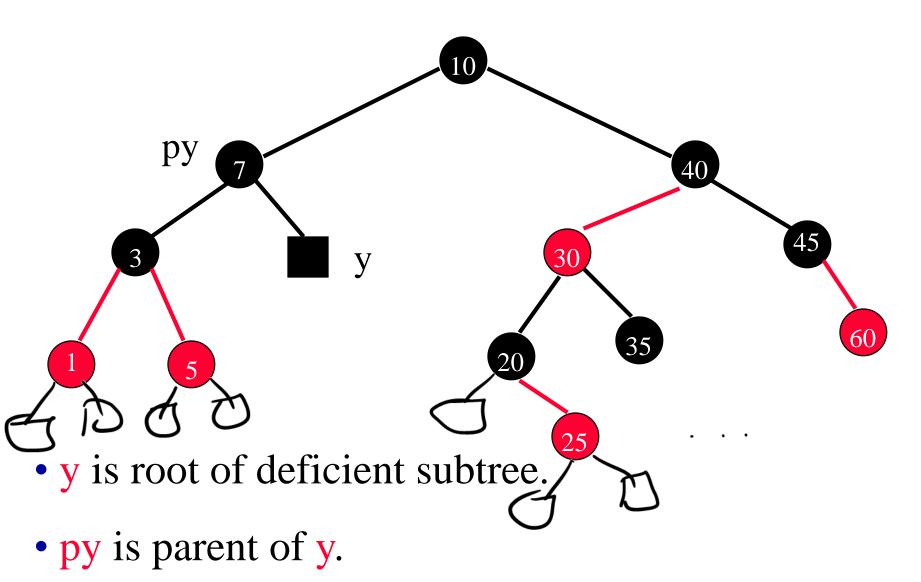
- Delete as for unbalanced binary search tree.
- If red node deleted, no rebalancing needed.
- If black node deleted, a subtree becomes one black pointer (node) deficient.

### Delete A Black Leaf

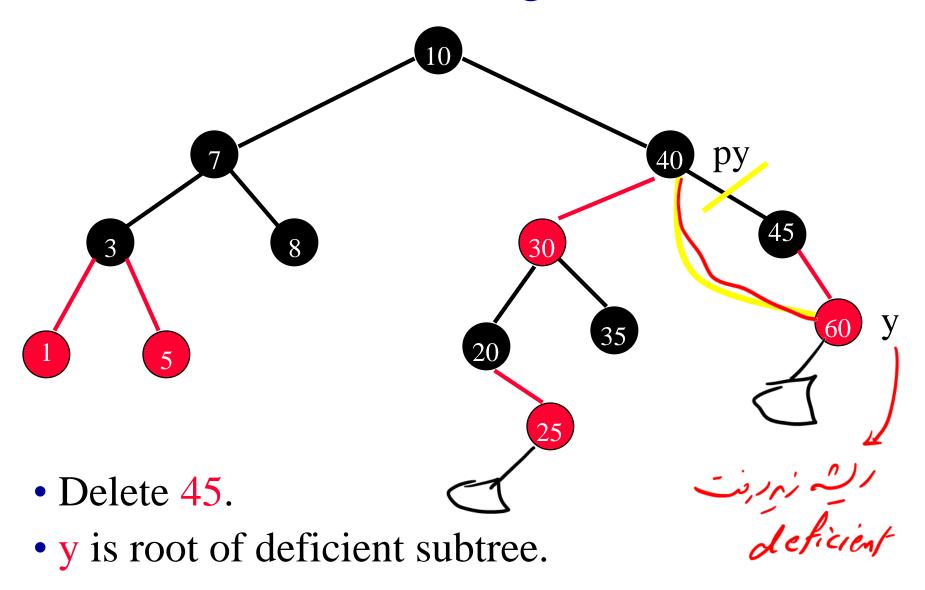


• Delete 8.

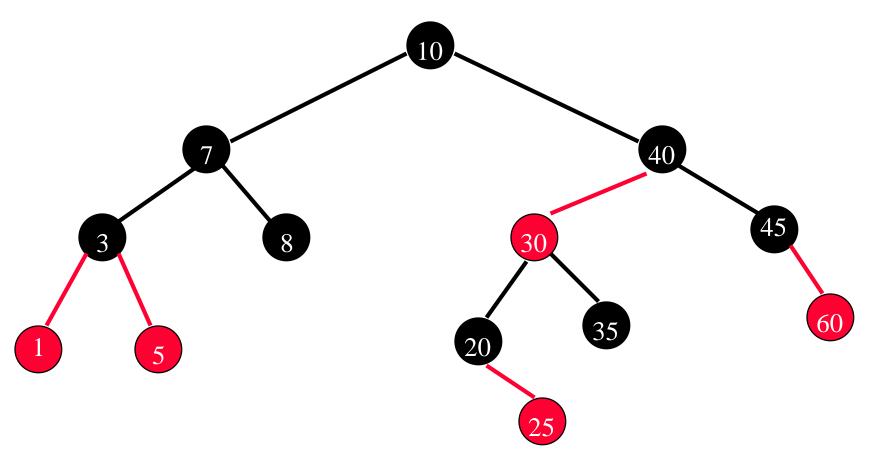
### Delete A Black Leaf



## Delete A Black Degree 1 Node

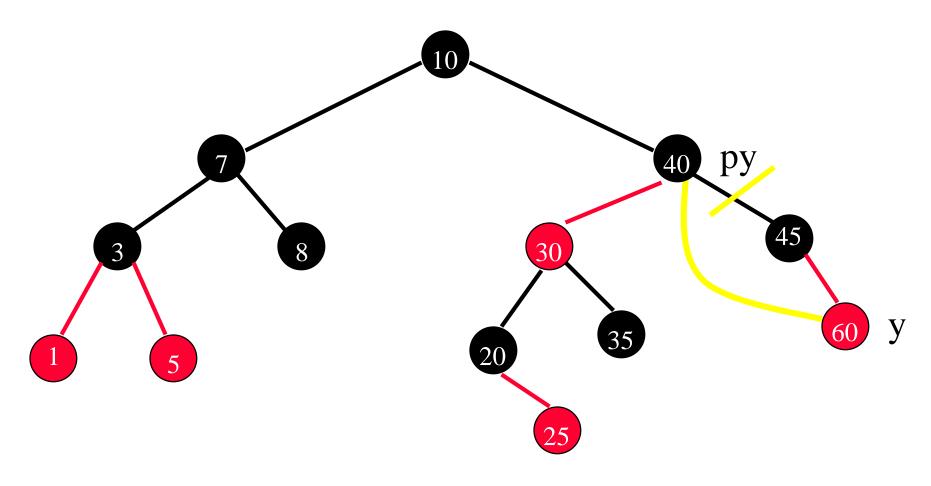


### Delete A Black Degree 2 Node

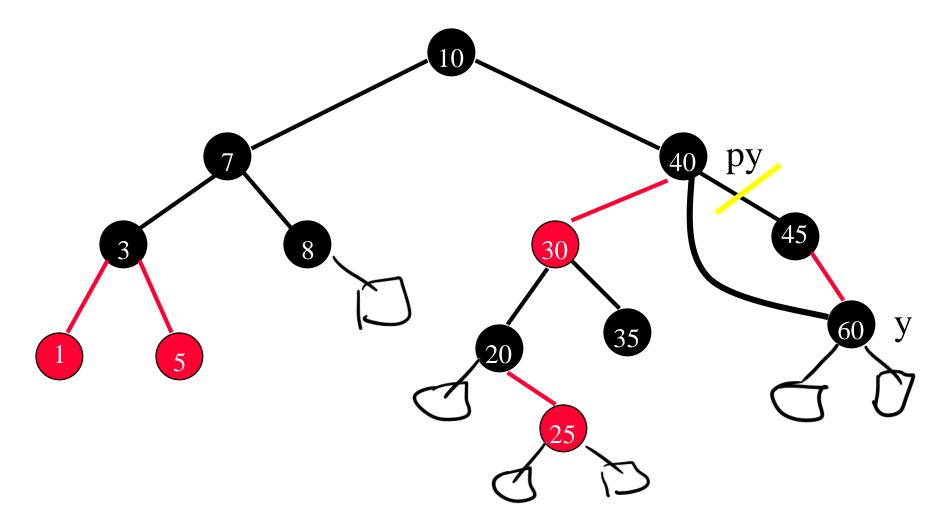


• Not possible, degree 2 nodes are never deleted.

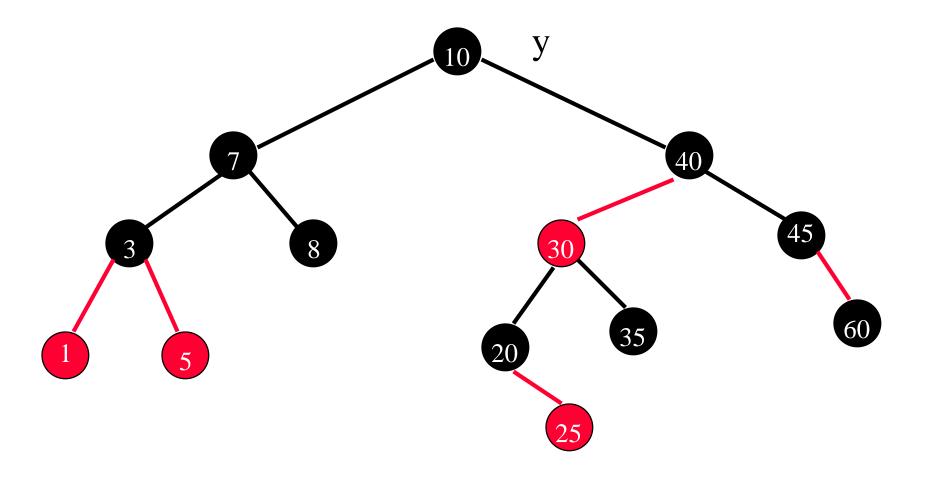
• If y is a red node, make it black.



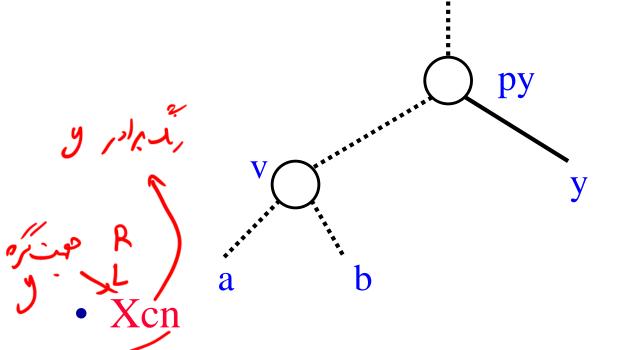
Now, no subtree is deficient. Done!



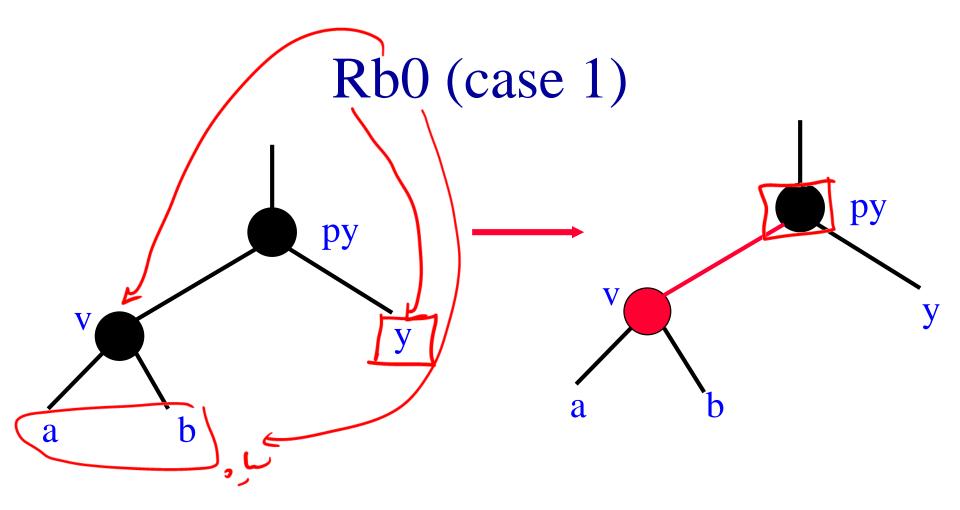
- y is a black root (there is no py).
- Entire tree is deficient. Done!



• y is black but not the root (there is a py).

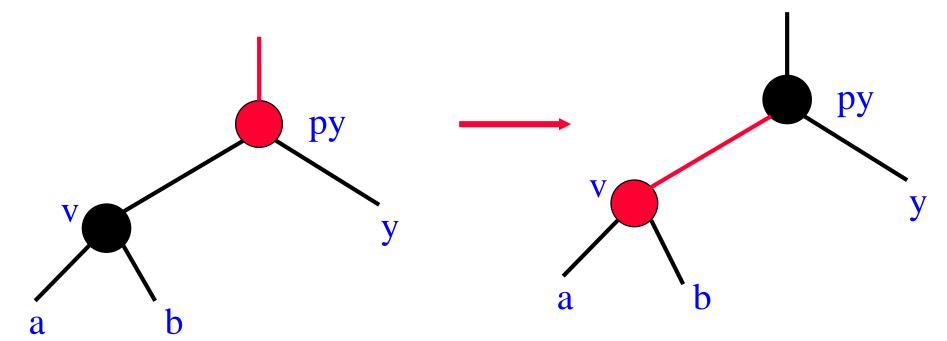


- y is right child of py => X = R.
- Pointer to v is black  $\Rightarrow$  c = b.
- v has 1 red child  $\Rightarrow$  n = 1.

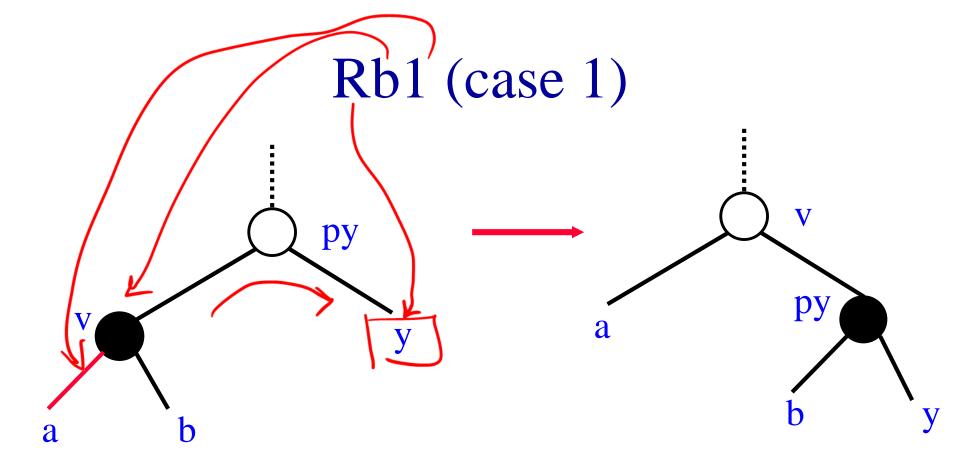


- Color change.
- Now, py is root of deficient subtree.
- Continue!

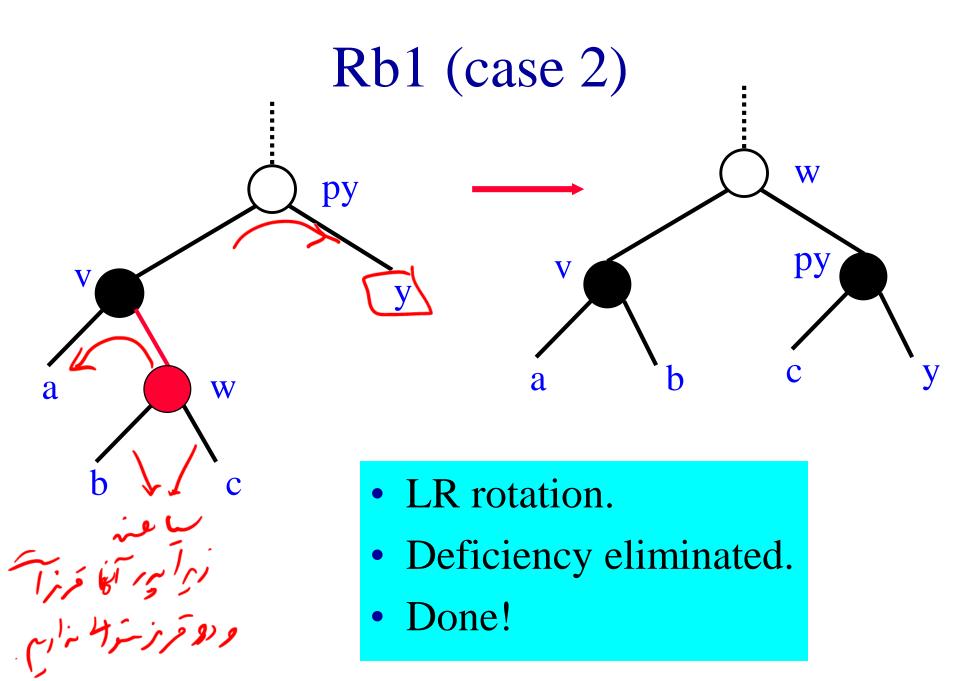
### Rb0 (case 2)

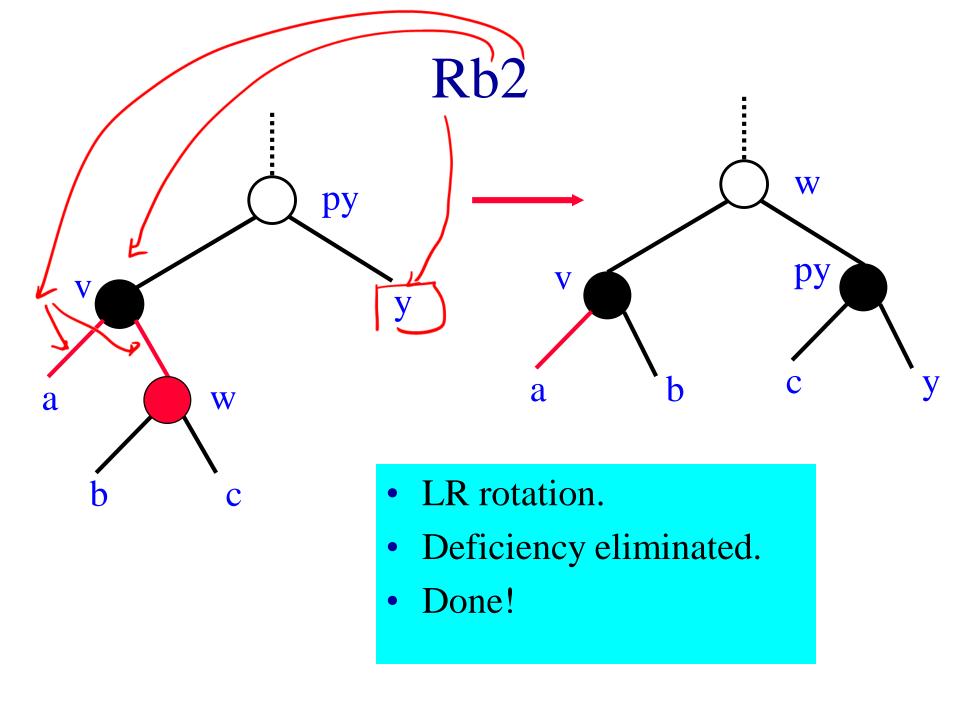


- Color change.
- Deficiency eliminated.
- Done!



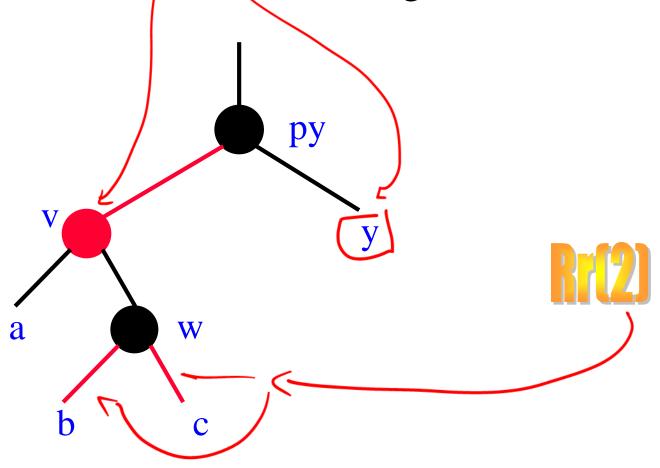
- LL rotation.
- Deficiency eliminated.
- Done!

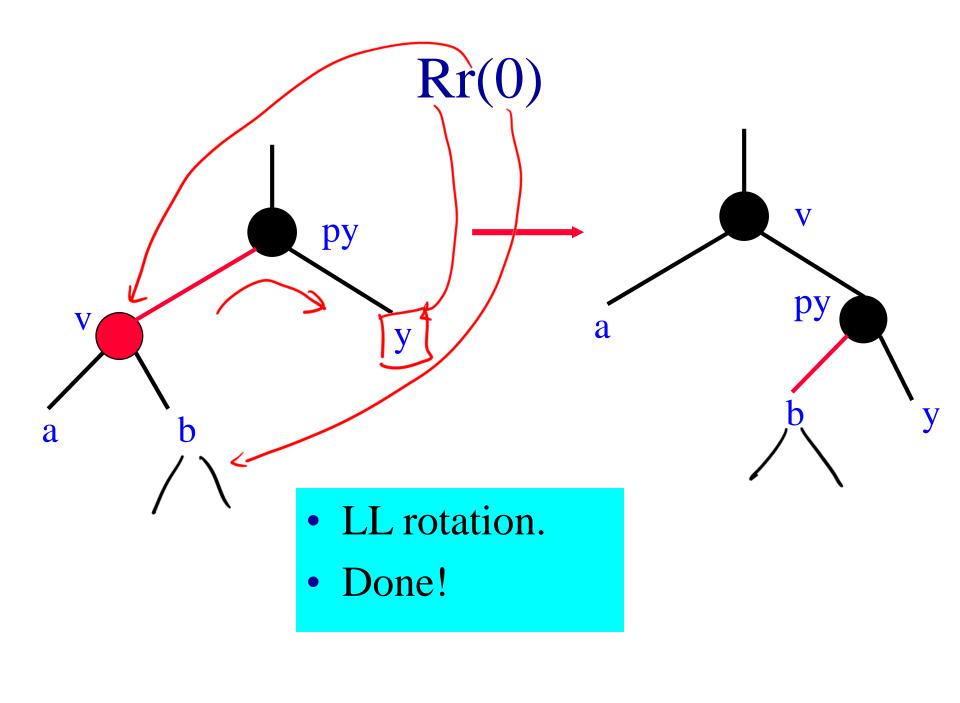


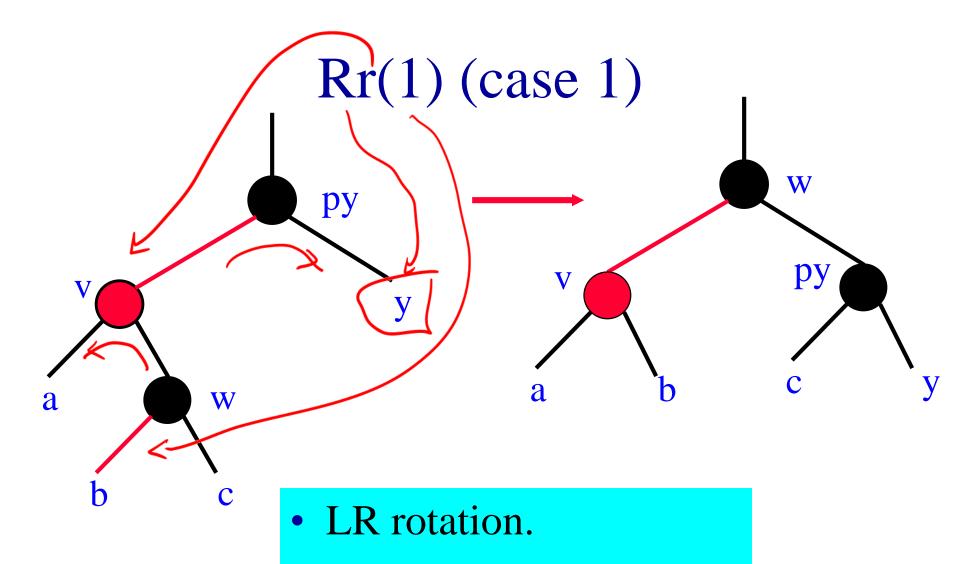


Rr(n)

• n = # of red children of v's right child w.







- Deficiency eliminated.
- Done!

