Krzysztof Hoszowski

Software Engineer

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Upper Silesia, Poland

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About Me

Skills

Software engineer with experience in problem-solving, scripting, and software development. I have a solid foundation in C++, Python, Bash, and Linux, and am eager to expand my expertise in anything exciting. I'm known for adaptability, attention to detail, and effective communication, amongst other things.

Technical Skills

Linux: Bash, Threads, Processes, POSIX Windows: Registry, PowerShell

Python: Refactoring, TensorFlow, NumPy, SciPy, Matplotlib

C++: Structured and Object-Oriented Programming

Java: Maven, Junit, Apache NetBeans

Web Development: PHP, JavaScript, Mermaid.js Database Engineering: MySQL, LibreOffice Base

Software Development: Strong understanding of software lifecycle and methodologies (Agile, Scrum, Waterfall)

Version Control: Git, GitHub, Oh My Git!

Document Preparation: LaTeX (Reports and Bachelor Thesis)

Fast and Accurate Typing

Soft Skills

Adaptability and Flexibility

Adjusting to Changing Requirements

Attention to Detail

Collaboration and Teamwork

Continuous Skill Improvement

Dedication to High-Quality Solutions

Good at Explaining

Good at Reporting

Openness to Feedback

Participation in Code Reviews and Pair Programming

Proficiency in Collaborative Tools

Rapid Learning of New Technologies

Strong Interpersonal Skills

Languages

Polish: Native English: Bilingual German: A1

Experience

IBM / Db2 Support Engineer

Started Nov 2024, Kraków, Poland

Solving Db2 issues for critical Linux, Unix and Windows users. Analyzing and debugging C++ code for clients in the European Union, Switzerland, UK and worldwide. Automating processes that banks and leading companies rely on for their business.

Lasertex sp. z o.o. / Software Engineer

Aug 2023 - Sep 2023, Wrocław, Poland

Delphi legacy code development. Developed interfaces for Windows users with metrological equipment, including:

- Lathe Measurement System LMS-5
- High Precision Laser Interferometer HPI-3D

Lasertex sp. z o.o. / Electronic Engineer

Jul 2023, Wrocław, Poland

- Designed PCB layouts using Altium Designer, ensuring precision in assembly.
- Automated data acquisition using LabVIEW for high-precision sensors.
- Developed embedded software in C forsensor integration and hardware control.
- Received positive feedback for my contributions and teamwork.

Politechnika Wrocławska / Computer Engineering Student Oct 2020 – Jan 2024, Wrocław, Poland

- Provided leadership and significant contributions to university projects, achieving top grades (A, B+), always making a notable impact on project outcomes.
- Developed CNN wiht Keras to predict tonality (GitHub).
- Took leading role in software development projects involving Arduino and Python, including a gesture-controlled game (<u>GitHub</u>)

Education

Politechnika Wrocławska / Bachelor's in Computer Engineering

Oct 2020 - Jan 2024, Wrocław, Poland

Relevant coursework:

- Artificial Intelligence and Computer Vision
- Automation Using Bash Scripting (Linux)
- Physics Simulations in Mathematica and Matlab

Certifications and Learning

Containers & Kubernetes Essentials (Credly) Issued by IBM

CCNA: Introduction to Networks (Credly) Issued by Cisco

Intermediate General Programming and Algorithms — CodeSignal Badge

140-day streak in the <u>Elevate</u> brain training app with rankings in the top 4% of my age group, including 98.13% in Math