Final Project

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December 11, 2018

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1 Description of the program

This write-up is for the Final project and the repository for my work is here and here.

This program was incredibly hard until I learned of $\mathtt{std}:\mathtt{next_permutation}$. Until then I had a ridiculous chain of nested for loops to iterate over up to n=10. Also, because it was a nested loop I had to do a horizontal check to ensure there were not duplicate queens on a line. This made the program unbearably slow. Joe informed me of $\mathtt{std}:\mathtt{next_permutation}$ and it was a complete game changer.

Armed with this new tool I began to design a solution capable of using it. After searching around online I found a Stack Overflow post that allowed me to calculate the i^{th} permutation. Given p processors and a known number of permutations given in the form of n! I can calculate the number of permutations to send to each processor. This is not the best load balance strategy, but it is not terrible. Since I am not pruning the permutations the only imbalance comes from transmitting that a valid board layout was found.

The graduate portion of this assignment allowed me to utilize a Task/Channel method (as described in Chapter 6) to complete the assignment. By having MPI_Send and MPI_Recv in the workers and master, respectively, I was able to meet that program requirement. Essentially the master goes directly into a receive loop, waiting for an MPI_Send on the appropriate tag and source. After receiving the value a counter is incremented and it checks if we have hit the expected number of solutions. If we have not finished it goes back into the receive loop, otherwise it sends out an MPI_Bcast to all workers that changes a boolean flag from false to true, which stops them from checking any more boards.

1.1 Performance Analysis

Timing was performed with the simple Linux time command. This problem is not like our previous assignments. We have an exponential growth in the problem size at each step. That means we don't really need high-fidelity timing to get a picture of what's going on.

Figure 1 shows that up to n = 11 my sequential implementation is faster than the MPI solution shown in Figure 2. I didn't give it much thought at first and decided to try and run the problem on a "single" processor but I had left the host file filled with computers so I am not sure what the numbers in Figure 3 represent. After that blooper I created the sequential code which is a clone of the MPI with all MPI aspects stripped out.

```
7184015@linux102 seqfinal >>time ./final 11
Running 11-queens...
Found all valid queen positions: 2680
real 0m3.437s
user 0m3.436s
svs 0m0.000s
```

Figure 1: Sequential 11-queens

```
7184015@linux101 final >>time mpirun -np 129 ./final 11
Running 11-queens...
Found all valid queen positions: 2680
real 0m4.099s
user 0m0.008s
sys 0m0.020s
```

Figure 2: MPI 11-queens

```
7184015@linux102 final >>time mpirun -np 2 ./final 11
Running 11-queens...
Found all valid queen positions: 2680

real 0m6.319s
user 0m0.044s
sys 0m0.044s
```

Figure 3: "Sequential" MPI 11-queens

Figure 4 shows the sequential time for n = 12 and Figure 5 shows the first time the MPI solution beat the sequential solution, and it was by quite a margin.

Wanting to gather as much data as possible I ran sequential up to n=13. Figure 6 shows that it took 9 minutes and 39 seconds to quit early from a sequential run of n=13. Figure 7 shows it took 18 times longer to run the sequential compared to MPI. I calculated out the estimated sequential time for n=14 at 135.1 minutes for sequential code.

```
7184015@linux102 seqfinal >>time ./final 12
Running 12-queens...
Found all valid queen positions: 14200

real 0m42.776s
user 0m42.776s
sys 0m0.000s
```

Figure 4: Sequential 12-queens

```
7184015@linux102 seqfinal >>time ./final 13
Running 13-queens...
Found all valid queen positions: 73712
real 9m39.287s
user 9m39.268s
sys 0m0.012s
```

Figure 6: Sequential 13-queens

```
7184015@linux101 final >>time mpirun -np 129 ./final 12
Running 12-queens...
Found all valid queen positions: 14200
real 0m4.956s
user 0m0.020s
sys 0m0.008s
```

Figure 5: MPI 12-queens

```
7184015@linux101 final >>time mpirun -np 129 ./final 13
Running 13-queens...
Found all valid queen positions: 73712
real 0m31.994s
user 0m0.024s
sys 0m0.024s
```

Figure 7: MPI 13-queens

2 Description of the algorithms and libraries used

The STL's next_permutation was a keystone in the design and execution of this program. MPI was used. The Stack Overflow post for n^{th} permutation was incredibly useful.

3 Description of functions and program structure

3.1 Program Structure

This program was setup with a Master/Slave (aka worker) configuration. The Master in this case was linux102 or linux103 and the workers were linux01-16. I love classes so I wrote this in C++ and included a Board class. Essentially when the program fires up it verifies user input and then spins up the Master/Worker relations. Master eagerly awaits MPI_Send commands from the workers and then updates the "found" count. Once the count reaches the threshold for this n-queens problem the Master uses MPI_Bcast to change a boolean flag which causes the workers to shutdown.

There is a "feature" I left in the code that causes crashes. I tried everything I could think of but due to the graduate requirement of early exit it completely messes with the MPI_Send and MPI_Recv. I tried all kinds of combinations to get it to exit cleanly but if you put too many processors on a small problem it will hang for a minute then dump. My MPI_Send was only being called on success. That leaves the Master hanging in a receive loop.

Sequential works a little different in that instead of a Master/Worker relationship it has these 8 lines of code:

```
uint8_t *queens = (uint8_t*)malloc(n * sizeof(uint8_t));
for (uint8_t i = 0; i < n; ++i){
    queens[i] = i;
}
std::cout << "Running " << int(n) << "-queens..." << std::endl;
SBoard b(factorials[n], n, print_out, queens);
b.validSBoardPermutations();
free(queens);</pre>
```

There are two helper .h files: completion.h and nthpermutation.h. The helper files contain constants and functions relevant to completion of tasks as well as the code to calculate the n^{th} permutation.

3.2 Description of Functions

Each function has a header if you wish to know details. Please see my repository here and here for MPI and sequential solutions respectively.

```
7184015@linux101 final >>time mpirun -np 129 ./final 14
Running 14-queens...
Found all valid queen positions: 365596
real 4m28.381s
user 0m0.024s
sys 0m0.008s
```

```
7184015@linux101 final >>time mpirun -np 129 ./final 15
Running 15-queens...
Found all valid queen positions: 2279184
real 58m17.897s
user 0m0.012s
sys 0m0.016s
```

Figure 8: MPI 14-queens

Figure 9: MPI 15-queens

4 How to compile and use the program

4.1 MPI Run

This program can be compiled with the Makefile. From the 'final' folder simply type:

make

or

make final

To use the program type:

```
mpirun -np 129 .\final 13 or mpirun -np 129 .\final 13 printout
```

'129' represents the number of processors and '13' represents the n part of the n-queens problem. Master node id = 0, therefore it is necessary to run with -np 2 or more. It will not run properly if you specify -np 1. If you wish to run it sequentially see Section 4.2. The printout must follow the integer and is used to print valid queen positions to the console if you wish to have printouts.

4.2 Sequential

This program can be compiled with the Makefile. From the 'seqfinal' folder simply type:

make

or

make final

To use the program type:

.\final 10

or

.\final 10 printout

10 can be any integer, though I do not recommend going above 12 because run time is likely to exceed 9 minutes as shown in Figure 6. The printout must follow the integer and is used to print valid queen positions to the console if you wish to have printouts.

5 Description of the testing and verification process

Testing was done with printout verification and count verification. I send the valid queen positions to console and verified them by hand. Figure 10 shows an example printout. This could obviously only be done on smaller n values. For larger n values I assumed the diagonal check was correct and only verified with the count method. A correctCount function was made to test the count against a const array of known solutions for a given n.

```
Running 5-queens...
              {0, 2,
Arrangement:
              {0, 3, 1, 4,
Arrangement:
                               PASSED
                     0,
                            4}
Arrangement:
              {1, 3,
                         2.
              {1,
                 4,
                        0,
                            3}
Arrangement:
                      2,
                               PASSED
              {2,
                  0,
                     3,
                         1,
Arrangement:
                               PASSED
              {2,
                  4,
                         3,
Arrangement:
                               PASSED
              {3,
                  0,
                      2,
Arrangement:
                            1}
              {3,
Arrangement:
                  1, 4, 2,
                            0}
                               PASSED
Arrangement:
              {4, 1, 3, 0,
              {4, 2, 0, 3,
Arrangement:
Found all valid queen positions:
```

Figure 10: Testing n-queens output

6 Description of what you have submitted

Included in the submission is the code needed to compile the program, two Makefiles to compile said code, and a detailed write-up of the assignment in pdf form.

7 Additional Thoughts

I really wish we had more time for this project. I would have really liked to dig into MPI more; it's extremely powerful. I wanted to go about this problem in a totally different route but I was time constrained (due to coursework and personal reasons).

Ideally I believe this problem would be solved with an MPI_Send and MPI_Recv in each worker. Instead of splitting the entire set of permutations amongst p processors I wanted to split half of the permutations amongst p processors. Then when one finished early through pruning it could push an MPI_Send call to the Master node, at which point it would MPI_Recv the request and MPI_Send a new permutation along with k permutations to run through. What this would have accomplished was essentially a worker queue so as workers finished they would request more work. Given that this problem has very dynamic work loads this would be a "near-ideal" plan.

I wanted to do pruning but it added more complexity than I was willing to commit to with the time available. It'd be really neat to have a "Distributed Computing" or "Parallel 2" course that built on CUDA and MPI.

Overall fun course and I may be able to use MPI for my thesis work.