```
TASK NO. 1
Python Code: hangman_game.py
import random
# List of words to choose from
word_list = ['python', 'hangman', 'programming', 'developer', 'automation', 'keyboard', 'function']
# Choose a random word
secret_word = random.choice(word_list)
guessed_letters = []
max_attempts = 6
attempts_left = max_attempts
def display_word():
  return " ".join([letter if letter in guessed_letters else "_" for letter in secret_word])
print("2 Welcome to Hangman!")
print(f"You have {max_attempts} incorrect guesses allowed.")
print(display_word())
while attempts_left > 0:
  guess = input("\nGuess a letter: ").lower()
  if not guess.isalpha() or len(guess) != 1:
```

print("Please enter a single alphabetical character.")

```
continue
  if guess in guessed_letters:
    print("You've already guessed that letter.")
    continue
  guessed_letters.append(guess)
  if guess in secret_word:
    print("∜Correct guess!")
  else:
    attempts_left -= 1
    print(f"XVrong guess. Attempts left: {attempts_left}")
  print(display_word())
  # Win condition
  if all(letter in guessed_letters for letter in secret_word):
    print("\n2 Congratulations! You guessed the word:", secret_word)
    break
else:
  print("\n2 Game Over! The word was:", secret_word)
```

Sample Gameplay:

Welcome to Hangman!

You have 6 incorrect guesses allowed.
Guess a letter: p
∜Correct guess!
p
Guess a letter: x
₩Vrong guess. Attempts left: 5
p
TASK NO. 2
Personal Portfolio Website — Basic Version
/portfolio
index.html
style.css
script.js
└── images/ ( photo, project images, etc.)
(HTML CODE)
html

```
<html lang="en">
<head>
 <meta charset="UTF-8">
 <title>My Portfolio</title>
 <link rel="stylesheet" href="style.css">
</head>
<body>
  <header>
    <h1>Your Name</h1>
    Web Developer | Python Enthusiast | Designer
    <nav>
     <a href="#about">About</a>
     <a href="#projects">Projects</a>
     <a href="#resume">Resume</a>
      <a href="#contact">Contact</a>
    </nav>
  </header>
  <section id="about">
    <h2>About Me</h2>
    Brief introduction about yourself.
  </section>
 <section id="projects">
    <h2>Projects</h2>
```

```
<div class="project">
   <h3>Stock Portfolio Tracker</h3>
   A tool to track and manage stock investments.
  </div>
</section>
<section id="resume">
 <h2>Resume</h2>
 <a href="your_resume.pdf" download>Download My Resume</a>
</section>
<section id="contact">
  <h2>Contact</h2>
  <form id="contact-form">
   <input type="text" placeholder="Your Name" required><br>
   <input type="email" placeholder="Your Email" required><br>
   <textarea placeholder="Your Message" required></textarea><br>
   <button type="submit">Send</button>
  </form>
</section>
<footer>
 © 2025 Your Name
</footer>
```

```
<script src="script.js"></script>
</body>
</html>
(CSS CODE)
body {
  font-family: Arial, sans-serif;
  margin: 0;
  padding: 0;
}
header {
  background-color: #333;
  color: white;
  padding: 20px;
  text-align: center;
}
nav a {
  margin: 0 10px;
  color: white;
  text-decoration: none;
}
section {
  padding: 40px;
}
.project {
```

```
background-color: #f0f0f0;
  padding: 20px;
  margin-bottom: 20px;
}
footer {
  background-color: #333;
  color: white;
  text-align: center;
  padding: 10px;
}
(SCRIPT JS CODE)
// Simple form interaction
document.getElementById('contact-form').addEventListener('submit', function(event) {
  event.preventDefault();
 alert('Thanks for contacting me! I will get back to you soon.');
});
Stock Portfolio Tracker Web App — Python (Flask) + HTML/CSS
/stock_tracker
  -— app.py
  - templates/
```

```
└─ index.html
  └─ static/
     └── style.css
Install flask with the help of terminl
pip install flask
flask code
from flask import Flask, render_template, request, redirect
app = Flask(__name__)
# Dummy portfolio data
portfolio = []
@app.route('/', methods=['GET', 'POST'])
def index():
  if request.method == 'POST':
    symbol = request.form['symbol'].upper()
    shares = int(request.form['shares'])
    purchase_price = float(request.form['purchase_price'])
    portfolio.append({
```

```
'symbol': symbol,
      'shares': shares,
      'purchase_price': purchase_price
    })
    return redirect('/')
  return render_template('index.html', portfolio=portfolio)
@app.route('/delete/<symbol>')
def delete_stock(symbol):
  global portfolio
  portfolio = [stock for stock in portfolio if stock['symbol'] != symbol.upper()]
  return redirect('/')
if __name__ == '__main__':
  app.run(debug=True)
(HTML CODE)
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <title>Stock Portfolio Tracker</title>
  <link rel="stylesheet" href="/static/style.css">
```

```
</head>
<body>
 <h1>Stock Portfolio Tracker</h1>
 <form method="POST">
   <input type="text" name="symbol" placeholder="Stock Symbol" required>
   <input type="number" name="shares" placeholder="Shares" required>
   <input type="text" name="purchase_price" placeholder="Purchase Price" required>
   <button type="submit">Add Stock</button>
 </form>
 <h2>Your Portfolio</h2>
 {% if portfolio %}
   Symbol
       Shares
       Purchase Price
       Action
     {% for stock in portfolio %}
     {{ stock.symbol }}
       {{ stock.shares }}
       ${{ stock.purchase_price }}
```

```
<a href="/delete/{{ stock.symbol }}">Delete</a>
      {% endfor %}
    {% else %}
    No stocks in your portfolio yet.
  {% endif %}
</body>
</html>
(CSS CODE)
body {
 font-family: Arial, sans-serif;
 margin: 30px;
}
form input, form button {
  margin: 5px;
  padding: 8px;
}
table {
 width: 80%;
  margin-top: 20px;
  border-collapse: collapse;
}
th, td {
```

```
border: 1px solid #ccc;
  padding: 10px;
 text-align: center;
}
a {
 color: red;
}
TASK NO.3
Simple Rule-Based Chatbot (pure Python)
# basic_chatbot.py
def chatbot_response(user_input):
  user_input = user_input.lower()
 if "hello" in user_input or "hi" in user_input:
```

```
return "Hello! How can I help you today?"
  elif "how are you" in user_input:
    return "I'm just a bot, but I'm doing great! Thanks for asking."
  elif "your name" in user_input:
    return "I'm your friendly chatbot!"
  elif "bye" in user_input:
    return "Goodbye! Have a nice day!"
  else:
    return "I'm sorry, I don't understand that. Can you rephrase?"
def main():
  print("Chatbot: Hello! I'm a simple chatbot. Type 'bye' to exit.")
  while True:
    user_input = input("You: ")
    if user_input.lower() == 'bye':
      print("Chatbot: Goodbye!")
      break
    response = chatbot_response(user_input)
    print(f"Chatbot: {response}")
if __name__ == "__main__":
  main()
```

We can use (NLTK) for the extra feature add on in he chat bot

It will add some extra feature in our chat bot.

## TASK NO.4

Personal Portfolio Website

/portfolio

├— index.html

--- style.css

--- script.js

(HTML CODE)

```
<!DOCTYPE html>
<html lang="en">
<head>
 <meta charset="UTF-8">
 <title>Your Name - Portfolio</title>
 <link rel="stylesheet" href="style.css">
</head>
<body>
  <header>
    <h1>Your Name</h1>
    Web Developer | Python Enthusiast | Automation Expert
    <nav>
     <a href="#about">About</a>
      <a href="#projects">Projects</a>
     <a href="#resume">Resume</a>
     <a href="#contact">Contact</a>
    </nav>
  </header>
  <section id="about">
    <h2>About Me</h2>
    Hello! I'm passionate about building web applications and automating workflows using
Python.
  </section>
```

```
<section id="projects">
  <h2>Projects</h2>
  <div class="project">
    <h3>Task Automation with Python</h3>
    A Python script that automatically organizes files into folders based on type.
  </div>
  <div class="project">
    <h3>Basic Chatbot</h3>
    A text-based chatbot that can respond to simple user questions.
  </div>
</section>
<section id="resume">
  <h2>Resume</h2>
  <a href="resume.pdf" download>Download My Resume</a>
</section>
<section id="contact">
  <h2>Contact Me</h2>
  <form id="contact-form">
    <input type="text" placeholder="Your Name" required><br>
    <input type="email" placeholder="Your Email" required><br>
    <textarea placeholder="Your Message" required></textarea><br>
    <button type="submit">Send Message</button>
  </form>
```

```
</section>
  <footer>
    © 2025 Your Name
  </footer>
  <script src="script.js"></script>
</body>
</html>
(CSS CODE)
body {
 font-family: Arial, sans-serif;
  margin: 0;
  padding: 0;
 scroll-behavior: smooth;
}
header {
  background-color: #4CAF50;
  color: white;
  padding: 20px;
 text-align: center;
}
```

```
nav a {
  color: white;
  margin: 0 15px;
  text-decoration: none;
  font-weight: bold;
}
section {
  padding: 40px;
}
.project {
  background-color: #f2f2f2;
  padding: 20px;
  margin-bottom: 20px;
}
footer {
  background-color: #333;
  color: white;
  text-align: center;
  padding: 10px;
}
(SCRIPT CODE)
NAME OF FILE-script.js
// Contact form simple alert
```

```
document.getElementById('contact-form').addEventListener('submit', function(e) {
  e.preventDefault();
  alert('Thank you for reaching out! I will get back to you soon.');
});
Task Automation with Python Scripts
Example: File Organizer
NAME OF FILE -file_organizer.py
import os
import shutil
# Set the directory you want to organize
source_folder = "C:/Users/YourUsername/Downloads" # Change this!
# Define target folders for different file types
file_types = {
  "Images": ['.jpg', '.jpeg', '.png', '.gif'],
  "Documents": ['.pdf', '.docx', '.txt'],
  "Videos": ['.mp4', '.mkv', '.mov'],
  "Music": ['.mp3', '.wav'],
  "Archives": ['.zip', '.rar', '.tar']
}
```

```
def organize_files(folder):
  for filename in os.listdir(folder):
    file_path = os.path.join(folder, filename)
    if os.path.isfile(file_path):
      file_ext = os.path.splitext(filename)[1].lower()
      moved = False
      for folder_name, extensions in file_types.items():
         if file_ext in extensions:
           target_folder = os.path.join(folder, folder_name)
           if not os.path.exists(target_folder):
             os.makedirs(target_folder)
           shutil.move(file_path, os.path.join(target_folder, filename))
           print(f"Moved: {filename} --> {folder_name}")
           moved = True
           break
      if not moved:
         print(f"Skipped: {filename} (no matching category)")
if __name__ == "__main__":
  organize_files(source_folder)
  print("File organization complete!")
```