Plant App

This app is a houseplant tracking app designed for my girlfriend. It allows the user to keep track of different plants like their light requirements, difficulty levels, and additional notes.

Layout:

Main screen; lists plants using a recyclerview and floating action button to add plants, along with a long click to delete

add screen; gives form for adding plant details like name, light (using seekbar), difficulty, (ratingbar) and notes.

settings screen; allows users to change to dark mode with preferencefragmentcompat.

I couldn't get the data processing without it throwing a lot of errors, and I tried to make it an MVC (MVVM in Kotlin) like my PHP twitter clone but it also failed, so this is all I have.

Have a great summer!

wait..

p.s.

screenshot of each activity/fragment linked in the zip.