

Learning Experience

Task 1	<ul style="list-style-type: none"> To identify the requirements for the timetable generation system by analyzing the existing systems. 	2
	<ul style="list-style-type: none"> To design and develop the system. 	2
	<ul style="list-style-type: none"> To test and validate the system. 	2
Task 2	<ul style="list-style-type: none"> Implementing functions using 1-D and 2-D arrays. 	3
	<ul style="list-style-type: none"> Passing arrays to functions. 	3
	<ul style="list-style-type: none"> Passing structures to functions. 	2
Best Practices	To learn	
	<ul style="list-style-type: none"> Design before coding 	3
	<ul style="list-style-type: none"> Modular and incremental programming 	3
	<ul style="list-style-type: none"> Function prototyping 	3
	<ul style="list-style-type: none"> Minimizing the usage of global variables 	3
	<ul style="list-style-type: none"> To declare the function explicitly 	3
Technical Outcome	Learnt to analyze a problem and identify a better way to approach the solution.	
	Learnt the use of arrays, structures and functions in a program.	