

CS235102

Data Structure

Homework 2

2017/10/24 10:00 ~

2017/11/07 23:59

(Hard Deadline)

Target

- The target of this homework is to implement a linked list of integers
 - Each integer would be a node
 - Integers range from 0 to 99
 - Each node is unique, two duplicate integers won't exist at the same time
- E.g.
 - 25->3->42->77->10
 - 25->3->42->3->10 won't happened

Target

- To implement the integer linked list, you are asked to implement 7 functions below
 - InsertBack (int data)
 - DeleteBack()
 - InsertFront(int data)
 - DeleteFront()
 - InsertAfter (int data1, int data2)
 - Delete (int data)
 - Reverse ()

Target

- InsertBack (int data)

- Insert a data to the end of the linked list
- E.g. A->B → InsertBack (C) → A->B->C

- DeleteBack()

- Delete the end node of the linked list
- E.g. A->B->C → DeleteBack () → A->B

Target

- InsertFront (int data)

- Insert a data to the front of the linked list
- E.g. A->B → InsertFront (C) → C->A->B

- DeleteFront()

- Delete the front node of the linked list
- E.g. A->B->C → DeleteFront () → B->C

Target

- InsertAfter (int data1, int data2)
 - Insert data2 after data1
 - If data1 doesn't exist in the linked list, do nothing
 - E.g. A->C → InsertAfter (A, B) → A->B->C
 - E.g. A->C → InsertAfter (D, B) → A->C

Target

- Delete (int data)

- Remove the data from the linked list
- If data doesn't exist in the linked list, do nothing
- E.g. A->B->C → Delete (B) → A->C
- E.g. A->B->C → Delete (Y) → A->B->C

- Reverse ()

- Reverse the linked list
- E.g. A->B->C → Reverse () → C->B->A

File Structure

- #include "function.h"
- **class** "Node" represents the DS of a linked list node
- **class** "Chain" represents a linked list
- **class** "Implement" contains your implementation
- Sample input and output

Node

```
//The data structure that present a node.
class Node
{
friend class Chain;
public:
    //the pointer to next node in the chain
    Node *next;

    //stores the data
    int data;

    //constructor and destructor
    Node(){
        this->next = NULL;
    }
    Node(const int e, Node* next=NULL){
        this->data = e;
        this->next = next;
    }
    ~Node(){
        this->next = NULL;
    }
};
```

Chain

```
//It contains the fucntions that you have to override.  
class Chain  
{  
public:  
  
    virtual void InsertBack(int data)=0;  
    virtual void DeleteBack()=0;  
    virtual void InsertFront(int data)=0;  
    virtual void DeleteFront()=0;  
    virtual void InsertAfter(int data1, int data2)=0;  
    virtual void Delete(int data)=0;  
    virtual void Reverse()=0;
```

Implement

- In function.h

```
class Implement: public Chain
{
public:
    void InsertBack(int data);
    void DeleteBack();
    void InsertFront(int data);
    void DeleteFront();
    void InsertAfter(int data1, int data2);
    void Delete(int data);
    void Reverse();
};
```

- code.cpp

```
#include "function.h"
#include <iostream>

using namespace std;

// add your code here
//-----
void Implement::InsertBack(int data)
{
```

Sample IO

```
InsertFront 1  
InsertBack 3  
InsertAfter 1 2  
Reverse  
DeleteFront  
InsertBack 5  
DeleteBack  
Delete 3  
Reverse  
End
```



1->2

STL is not allowed

- `<list>` `<vector>` `<forward_list>` ... are not allowed
- If you try to include the above headers, your source files **WILL NOT** be compiled properly during TA's evaluation

Submission

- Online Judge: #11627
- Archive your source codes (whole hw2 folder) into a zip file named [studentID]_hw2.zip
 - E.g. 102062999_hw2.zip
- Submit the zip file to ilms system **BEFORE** the deadline