Why you should take a look at

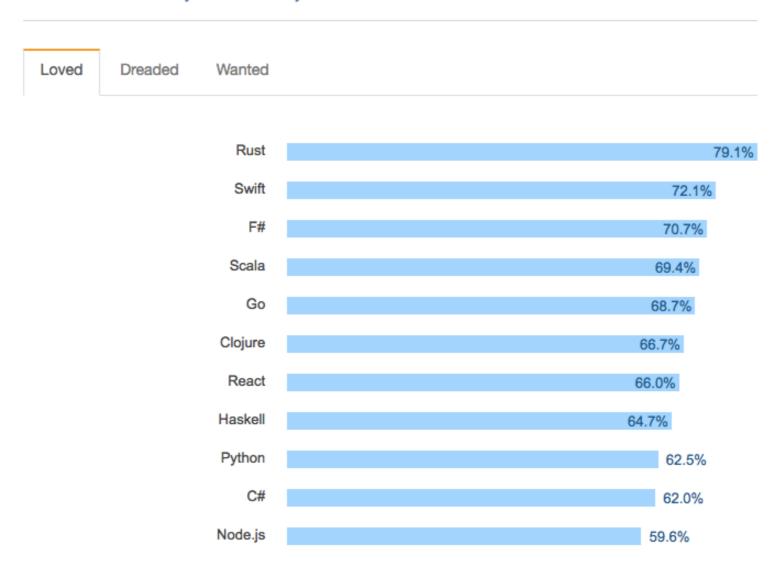




= **Rust**, a modern, safe, fast, and multi-core processor aware programming language

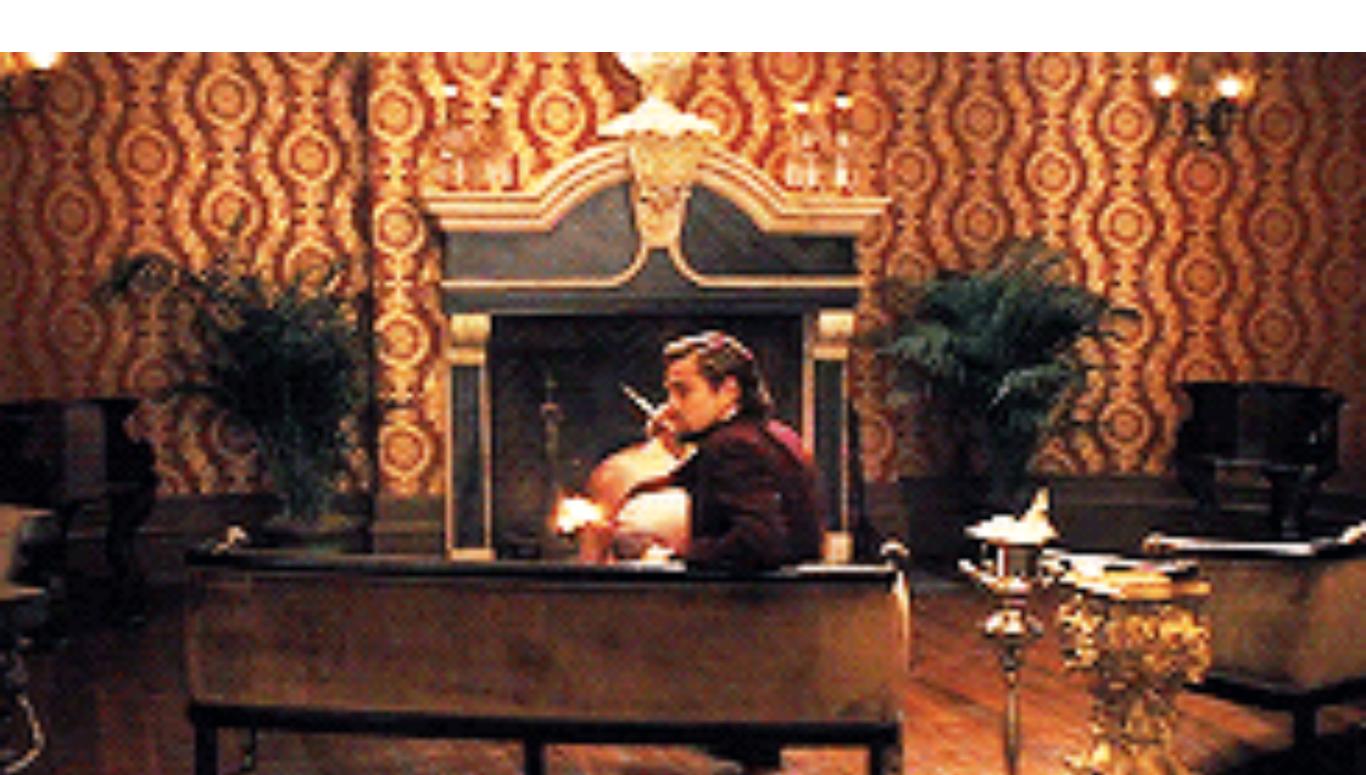
Developers < 3 Rust

II. Most Loved, Dreaded, and Wanted

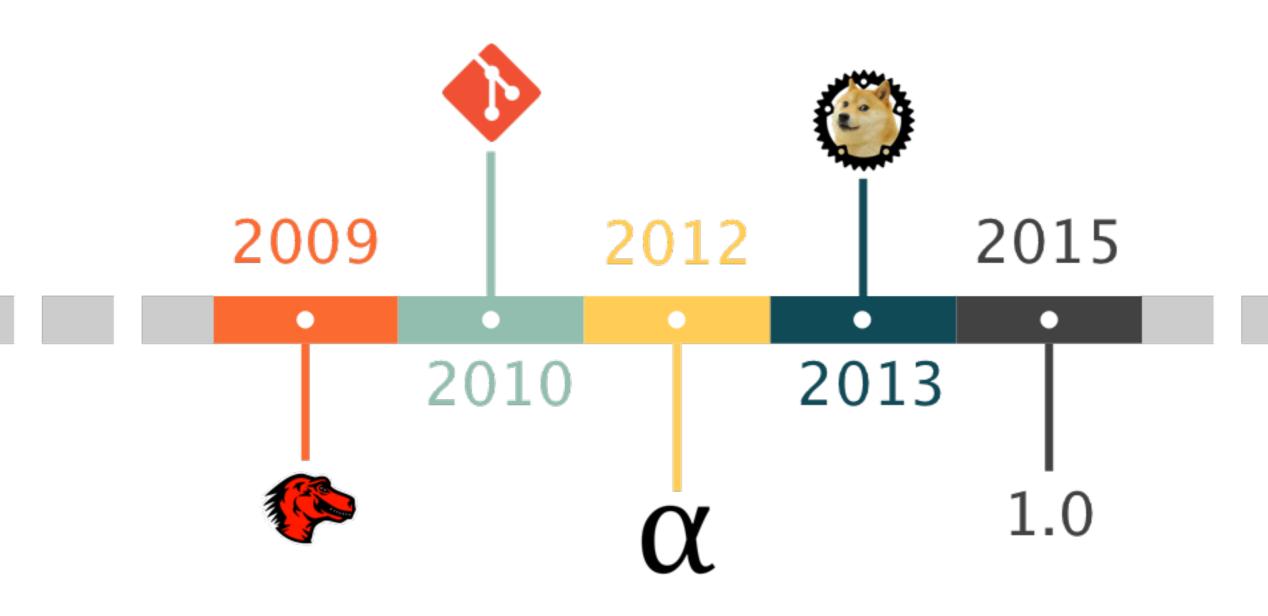


[%] of developers who are developing with the language or tech and have expressed interest in continuing to develop with it

I had your curiosity, but now...



Timeline



Promesses

Modern

- General-purpose
- Multi-paradigm
- Built-it packet manager

- ...

Safe

- Statically typed
- Type safe
- Memory safe
- Data safe
- Data races safe

- ..

<u>Fast</u>

- LLVM back end
- No GC
- As fast as C++

<u>Data race</u>

- Concurrent
- Parallelism

Ambitious

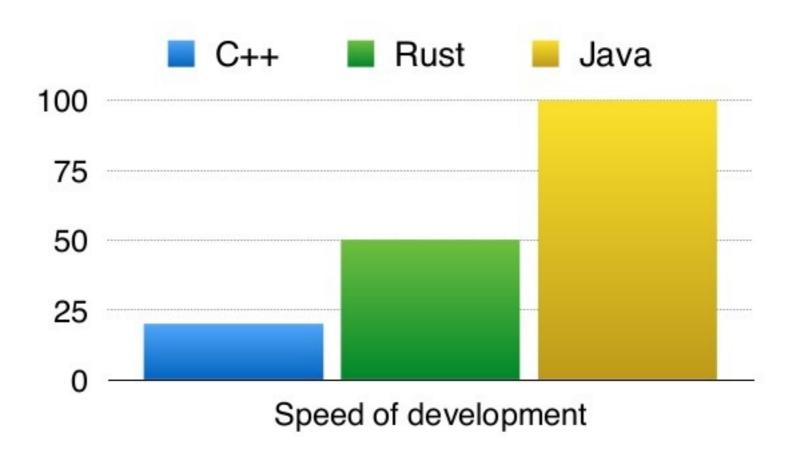


Inspired by popular technologies



Good development speed

Development speed



http://www.slideshare.net/yandex/rust-c

Cargo, the perfect companion

```
-[antonin@MacBook-Air-de-antonin] - [~] - [Dim déc 11, 01:23]
 -[$] 🗢 cargo
Rust's package manager
Usage:
   cargo <command> [<args>...]
   cargo [options]
Options:
   -h, --help
                       Display this message
   -V, --version
                       Print version info and exit
   --list
                       List installed commands
                       Run `rustc --explain CODE`
   --explain CODE
   -v, --verbose ... Use verbose output
                       No output printed to stdout
   -q, --quiet
                       Coloring: auto, always, never
   --color WHEN
   --frozen
                       Require Cargo.lock and cache are up to date
   --locked
                       Require Cargo.lock is up to date
Some common cargo commands are (see all commands with --list):
   build
               Compile the current project
   clean
               Remove the target directory
   doc
               Build this project's and its dependencies' documentation
               Create a new cargo project
   new
   init
               Create a new cargo project in an existing directory
               Build and execute src/main.rs
   run
               Run the tests
   test
   bench
               Run the benchmarks
   update
               Update dependencies listed in Cargo.lock
   search
               Search registry for crates
   publish
               Package and upload this project to the registry
               Install a Rust binary
   install
   'cargo help <command>' for more information on a specific command.
```

Cargo, the perfect companion

```
# The release profile, used for `cargo build --release`.
[profile.release]
opt-level = 3
debug = false
rpath = false
lto = false
debug-assertions = false
codegen-units = 1
panic = 'unwind'
opt-level = 0
debug = true
rpath = false
lto = false
debug-assertions = true
codegen-units = 1
panic = 'unwind'
# The benchmarking profile, used for `cargo bench`.
[profile.bench]
opt-level = 3
debug = false
rpath = false
lto = false
debug-assertions = false
codegen-units = 1
panic = 'unwind'
```

Rust, for web developers

Databases

Templating

APIs

Client frameworks

Websocket

Server frameworks

and more...

Rust to Emscripten



https://medium.com/mozilla-tech/rust-for-web-developers-1b0f4326e8b8#.f3e7mz8k0

Rust, for web developers



I really like Rust, and i use it for some of my web project whether via iron webframework or via neon-binding as nodejs module. The speed up at some sections of my code is enormous, and mutability helps fighting some problems with asyncronity.

Big thanks to the folks of Mozilla Research.



```
fn main() {
    println!("Hello World!");
}
```

```
fn factorial_recursive (n: u64) -> u64 {
    match n {
        0 => 1,
        _ => n * factorial_recursive(n-1)
fn factorial_iterative(n: u64) -> u64 {
    (1..n+1).fold(1, [p, n] p*n)
fn main () {
   for i in 1..10 {
        println!("{}", factorial_recursive(i))
    for i in 1..10 {
        println!("{}", factorial_iterative(i))
```

```
use std::net::{TcpListener, TcpStream};
use std::io::{BufReader, BufRead, Write};
use std::thread;
fn main() {
    let listener = TcpListener::bind("127.0.0.1:12321").unwrap();
    println!("server is running on 127.0.0.1:12321 ...");
    for stream in listener.incoming() {
        let stream = stream.unwrap();
        thread::spawn(move || handle_client(stream));
}
fn handle_client(stream: TcpStream) {
    let mut stream = BufReader::new(stream);
    loop {
        let mut buf = String::new();
        if stream.read_line(&mut buf).is_err() {
            break;
        stream
            .get_ref()
            .write(buf.as_bytes())
            .unwrap();
```

```
fn as_str(data: &u32) -> &str {
    // compute the string
    let s = format!("{}", data);
    &s
}

fn main() {
    let x : u32 = 42;
    let x_str = as_str(&x);
    println!("Wow, {} is still {}!!", x, x_str);
}
```

```
fn as_str(data: &u32) -> &str {
    // compute the string
    let s = format!("{}", data);
    &s
fn main() {
    let x : u32 = 42;
    let x_str = as_str(&x);
    println!("\www, {} is still {}!!", x, x_str);
fn as_str(data: &u32) -> String {
    // compute the string
    let s = format!("{}", data);
    s.to_string()
fn main() {
    let x : u32 = 42;
    let x_str = as_str(&x);
    println!("Wow, {} is still {}!!", x, x_str);
```

```
fn first_word<'a>(sentence: &'a str) -> &'a str {
    let first_space = sentence.find(' ').unwrap_or(0);
    let word = &sentence[..first_space];
    return word;
}

fn main() {
    println!("{}", first_word("Hello world from 'Dernier Cri'!"));
}
```

Play with Rust @ https://play.rust-lang.org/

(Big) Rust projects

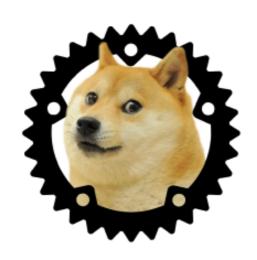
Alphabet







Redox



(Big) Rust projects

... and more awesome projects!

https://this-week-in-rust.org/

So, welcome on board!



Do you want more?

https://www.rust-lang.org/fr/

https://www.codementor.io/rust/tutorial/steve-klabnik-rust-vs-c-go-ocaml-erlang

http://www.slideshare.net/yandex/rust-c

https://doc.rust-lang.org/stable/book/

http://rustbyexample.com/

http://thenewstack.io/safer-future-rust/

http://www.arewewebyet.org/

Please, click here!