Artificial Intelligence Bayes Nets

Nilsson - Chapter 19 Russell and Norvig - Chapter 14

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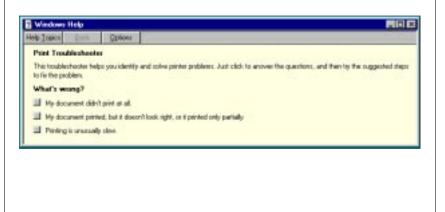
joint probability distributions

E1	E2	E3	E4	E5	D1	D2	D3	
					T T			
		•••	•••		•••			•••

P(D1 | E1, NOT E3)

- inefficient for reasoning
- hard to acquire the probabilities

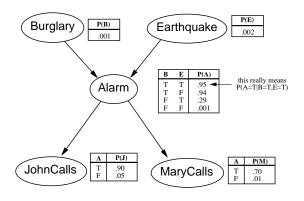
Bayes nets = belief nets make use of independence inherent in the domain expert systems: medicine, Microsoft print troubleshooter (part of Windows 95)



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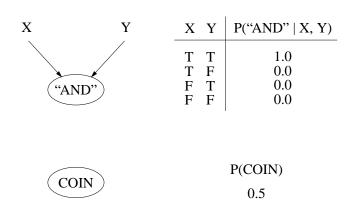
Bayes net

= directed acyclic graph with conditional probability tables



nodes = random variables, links = direct influences

conditional probability tables



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from joint probability distributions to Bayes nets (1)

repeatedly:

- pick a variable
- condition it on the smallest possible set of variables picked previously

$$P(A, B, C) = P(A) P(B \mid A) P(C \mid B,A)$$

order: A, B, C

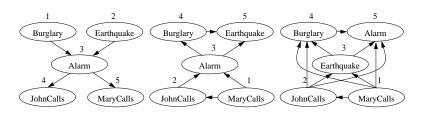
from Bayes nets to joint probability distributions Burglary P(B) Earthquake .002 .001 B E P(A) Alarm A P(J) A P(M) JohnCalls MaryCalls Earthquake JohnCalls Burglary Alarm MaryCalls T Т T Т 0.000001197

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from joint probability distributions to Bayes nets (2)

P(B, E, A, J, M) = P(B) P(E) P(A | B,E) P(J | A) P(M | A)

ordering does matter



sizes of the conditional probability tables 10 13 31

put causes before effects

- smaller network
- easier to make probability judgements

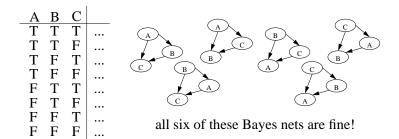
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from joint probability distributions to Bayes nets (3)

warning

Bayes nets merely represent joint probability distributions Bayes nets have nothing to do with causality

it is smart, but not necessary, to make the edges go from causes to effects

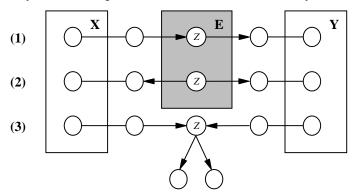


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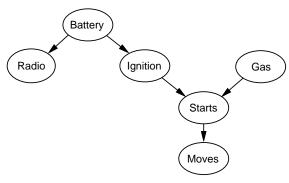
direction-dependent separation

if every undirected path from a node in X to a node in Y is blocked by E, then X and Y are conditionally independent given E

three ways in which a path from X to Y can be blocked by evidence E



independence example



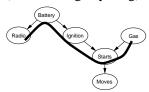
gas and radio

- independent given ignition
- independent given battery
- independent given nothing
- dependent given starts
- dependent given moves

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example (1)

Are Radio and Gas are guaranteed to be independent (not knowing anything)?



Yes, the structure guarantees it.

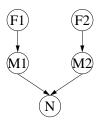
There is only one undirected path from Radio to Gas.

This path is blocked because Ignition -> Starts <- Gas is blocked.

example (2)

Two astonomers, in different parts of the world, make measurements M1 and M2 of the number of stars N in some small region of the sky, using their telescopes. Normally, there is a small possibility of error by up to one star. Each telescope can also (with a slightly smaller probability) be badly out of focus (event F1 and F2), in which case the scientist will undercount by three or more stars.

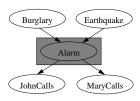
Does the following network correctly reflect these facts?

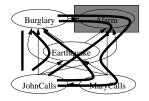


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example (3)

Are Burglary and JohnCalls are guaranteed to be conditionally independent given Alarm?





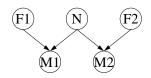
some of the unblocked undirected paths

Yes, the structure guarantees it. No, the structure does not guarantee it.

example (2)

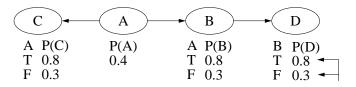
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Does the following network correctly reflect these facts?



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some simple inferences



these do NOT need

to sum to one

 $P(B \mid A) = 0.8$

P(NOT B | A) = 1 - P(B | A) = 0.2

 $P(B \mid NOT \mid A) = 0.3$ $P(NOT \mid B \mid NOT \mid A) = 1 - P(B \mid NOT \mid A) = 0.7$

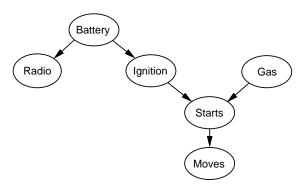
 $P(C) = P(A) P(C \mid A) + P(NOT \mid A) P(C \mid NOT \mid A) = 0.4 \cdot 0.8 + 0.6 \cdot 0.3 = 0.5$

 $P(A \mid C) = P(C \mid A) P(A) / P(C) = 0.8 0.4 / 0.5 = 0.64$

P(B, C) = P(A) P(B | A) P(C | A) + P(NOT A) P(B | NOT A) P(C | NOT A) = 0.4 0.8 0.8 + 0.6 0.3 0.3 = 0.31

P(D | A) = P(D | B) P(B | A) + P(D | NOT B) P(NOT B | A) = 0.8 0.8 + 0.3 0.2 = 0.7

more complex inferences



observe evidence; for example, symptoms calculate the probability of the various diseases given the evidence

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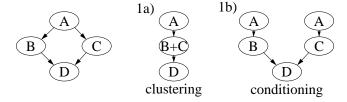
here: algorithms for causal chains $\begin{array}{cccc} E_1 \\ \hline & & \\ U_1 \\ \hline & & \\ U_2 \\ \hline & & \\ & &$

complexity

probabilistic inference on polytrees can be done in polynomial time

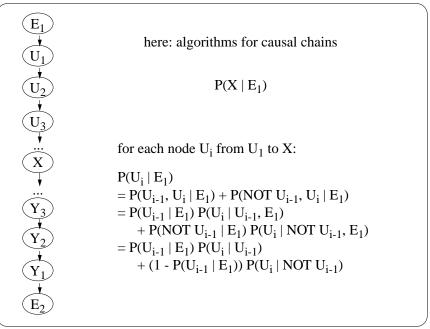
polytrees are DAGs where there is at most one path between any two nodes

in general, probabilistic inference is NP hard

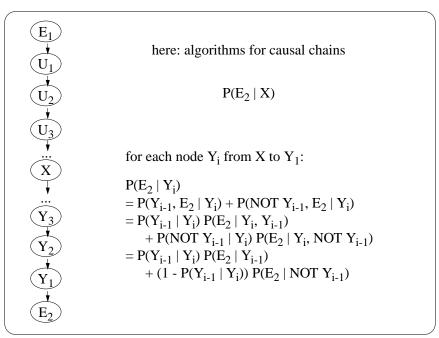


2) stochastic simulation

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