Weekly Report 1

January 21, 2018

1 Team Meetings - all members present

1. January 18th from 6:00 pm - 9:30 pm (3 1/2 hours)
2. January 21st from noon to ?

2 Hours spent since last report

- Akhil:
- Alexa:
- Carolyne:
- Chris:

3 Deliverables achieved

Please see our Trello Board (yellow label): https://trello.com/b/N82Gxjr9

4 Deliverables due next Tuesday

Please see our Trello Board (red label): https://trello.com/b/N82Gxjr9

5 Features in decreasing order of precedence

5.1 Game Components

- Adventure Deck
- Story Deck
- Rank Deck
- Shields

5.2   Game Set-up

- Choose the number of players (2, 3, or 4)

- GUI displays Story Deck face down to draw from

- Initialize each player with 12 adventure cards, squire rank, 0 shields

- Each player has access to 10 shields (uniquely identified)

- Randomized player starts the game

- hotseat setup for first player (face up for own hand, face down for everyone else)

- Game goes clockwise

6   Scenarios

6.1   Basic Quest

meta-data:
Number of Players : 2
Number of cards Dealt: 12
Initial frequency : 4 weapons, 5 foes, 1 armor, 1 ally, 1 test

1. P1 draws Vanguerth Quest (3 stages)

2. P1 sponsors (stage 1 : thieves +5; stage 2 : test of Valor; stage 3: Boar + 5, horse +10)

3. P2 participates in quest (13 cards)

4. P2 plays Sir Galahad to make hand equal to 12

5. P2 turn : plays dagger; total BP = 5 rank + 15 Ally + 5 weapon = 25

6. P2 Passes stage 25 > 5

7. P2 draws card (12 cards in hand)

8. Test of Valor Revealed

9. P2 bids 3 cards from hand (9 total in hand)

10. P2 passes stage 2 : Test and draws 1 (10 total in hand)

11. P2 turn : plays horse, and amour; total BP = 10 + 10 + 15 + 5 = 50 > 15

12. P2 passes stage 3

13. P2 awarded 3 shields

14. P1 draws 7 cards and discards accordingly to maximum of 12 rule

15. P2 draws from story deck

6.2 Event : Court Call to Camelot

meta-data:
P1 : shields = 0, cards in play: Sir Galahad
P2 : shields = 3
2 players

1. P2 draws an event : Court Call to Camelot

2. P1 does nothing

3. P2 discards Sir Galahad

6.3 Event : Pox

meta-data:
P1 : shields = 0, cards in play: Sir Galahad
P2 : shields = 3
2 players

1. P2 draws an event : Pox

2. P1 losses 1 shield, but no shields are lost since shields are 0

3. P2 does nothing

6.4 Event : Pox

meta-data:
P1 : shields = 0, cards in play: Sir Galahad
P2 : shields = 3
2 players

1. P1 draws an event : Pox

2. P2 losses 1 shield (total shields : 2)

3. P1 does nothing

6.5   Event : Plague

meta-data:
P1 : shields = 0, cards in play: Sir Galahad
P2 : shields = 3
2 players

1. P2 draws an event : Plague

2. P1 does nothing

3. P2 losses 2 shields (total shields : 1)

6.6   Event : Chivalrous Deed

meta-data:
P1 : shields = 0, cards in play: Sir Galahad, rank : squire
P2 : shields = 3, rank : squire
2 players

1. P2 draws an event : Chivalrous Deed

2. P1 receives 3 shields total (total shields : 3)

3. P2 does nothing

6.7   Event : Chivalrous Deed

meta-data:
P1 : shields = 0, cards in play: Sir Galahad, rank : squire
P2 : shields = 3, rank : squire
P3 : shields = 0, rank : squire
2 players

1. P2 draws an event : Chivalrous Deed

2. P1 receives 3 shields total (total shields : 3)

3. P3 receives 3 shields total (total shields : 3)

4. P2 does nothing

6.8   Event : Prosperity

meta-data:
P1 : shields = 0, cards in play: Sir Galahad
P2 : shields = 3
2 players

1. P2 draws an event : Prosperity

2. P1 draws 2 cards

3. P2 draws 2 cards

4. discard is handled accordingly

6.9   Event : Kings Call to Arms

meta-data:
P1 : shields = 0, cards in play: Sir Galahad, rank : squire
P2 : shields = 3, rank : knight
2 players

1. P2 draws an event : Kings Call to arms

2. P1 does nothing

3. P2 discards a weapon

1. Flip a card from a deck:

2. P1 draw : Event Kings Recognition

3. P2 draw : Quest Vanquish Kings Arthur's Enemies (3 stages)

4. P2 declines to sponsorship

5. P3 Sponsors

6. P1 Participates in Quest

7. P2 Participates In Quest

8. P1 receives card

9. Assume that both cards in play affect each other in stage 1 and subsequent turns

10. P1 plays ally Queen Iseult

11. P2 receives card

12. P2 plays ally Sir Tristan (+10 becomes +20)

13. P3 announces that stage 1 is a foe

14. P1 Places three cards face down (1 amour, 1 dagger, 1 horse)

15. P2 Places one card face down (1 weapon - battleaxe + 15)

16. P3 turns over stage 1 cards (1 theives, 1 horse)

17. P1 passes stage 1 with BP 30 > 15

18. P2 passes stage 1 with BP 40 > 15

19. P1, P2 discard weapons in play

20. P1 receives card

21. P2 receives card

22. P3 announces Stage 2 is a test: Test of Temptation

23. P1 bids Thieves +Thieves + Dagger + (1 from amour) + (4 from Queen Iseult) = 8

24. P2 drops out of Quest

25. P1 discards 2 Thieves and 1 Dagger

26. P1 receives a card

27. P3 announces Stage 3 is a foe

28. P1 places three cards face down (Excalibur, Dagger, Lance)

29. P3 turns over stage 3 cards (Giant + Lance = 60 BP)

30. P1 passes stage 3 with 70 > 60

31. P1 discards weapons and amour

32. P1 receives 3 shields + 2 bonus shields from King's Recognition

33. P1 ranks up to knight

34. P3's 5 sponsor cards are discarded

35. P3 draws 5 + 3 = 8 cards

36. P3 has 15 cards; plays King Pellinore and discards 2 cards (1 weapon, 1 test)

37. P3 draws a Tournament at Tintagel card (Bonus +1 shield)

38. P3 accepts

39. P1 declines

40. P2 accepts

41. P2 and P3 draw a card

42. P3 has too many cards, discards 1 card

43. P2 has too many cards, discards 1 card

44. P3 plays 35 (horse, battle-ax, sword) + 10 (amour) + 10 (Pellinore) + 5 (rank) = 60

45. p2 plays 35 (dagger, lance, sword) + 20 (sir tristan) + 5 (rank) = 60

46. tournament ties P2 and P3

47. P2 and P3 discard weapons, amour remains in play

48. tournament round 2

49. P2 plays 30 (lance, sword) + 10 (armor) + 20 (sir tristan) + 5 (squire) = 65

50. P3 plays 10 (sword) + 10 (amour) + 10 (King Pellinore) + 5 (squire) = 35

51. P2 wins tournament

52. P2 gets 2 shields + 1 bonus shield

53. P2 and P3 discard weapons and amour

54. P1 draws : Test of the Green Knight

55. P1 Sponsors Quest (Saxon Knight + 15, Evil Knight + 15, Black Knight + 25, Green Knight + 40)

56. P2 and P3 are participation

57. P2 and P3 receive cards

58. P1 announces that stage 1 will be a foe

59. P2 plays 10 (sword) face down

60. P3 plays 10 (amour) face down

61. P2 pass stage 1

62. P3 pass stage 1

63. P2 discard weapons

64. P1 announces that stage 2 is a foe

65. P2 and P3 receive 1 card

66. P2 plays nothing and crys

67. P3 plays 10 (sword) faced down

68. Stage 2 commences

69. P2 and P3 pass stage 2

70. P3 discards weapon

71. P2 and P3 receive 1 card

72. P1 announces that stage 3 will be a foe

73. P2 plays horse face down

74. P3 plays 10 (sword) face down

75. P2 and P3 pass stage 3

76. P2 and P3 discard weapons

77. P2 and P3 receive 1 card

78. P1 announces that there is a foe

79. P2 plays nothing

80. P3 plays sword face down

81. Stage 4 commences

82. P2 and P3 fail the quest

83. P1 receives 8 cards from quest

84. P3 discards weapon and armor

85. quest is discarded

86. P2 draws Search for the Questing Beast

87. P2 sponsors quest (Boar +5, Thieves +5 Dagger +5, Test, Saxon Knight +15)

88. P3 and P1 participate

89. P3 and P1 draw a card

90. P2 announces stage 1 is a foe

91. P3 plays 10 (amour) faced down

92. P1 plays 5 (sir Percival) + 10 (Sir Gawain) + (Queen Guinevere) + 10 (amour) faced down

93. P1 passes with + 15 (allis) + 10 (rank) + 10 (armor) = 35 > 5

94. P3 passes with +10 (amour) +10 (ally) + 5 (rank) = 25 > 5

95. P1 and P3 receive a card

96. P2 announces stage 2 is a foe

97. P3 plays nothing

98. P1 plays nothing

99. P1 passes with + 15 (allis) + 10 (rank) + 10 (armor) = 35 > 10

100. P2 passes with +10 (amour) +10 (ally) + 5 (rank) = 25 > 10

101. P1 and P3 receive a card

102. P2 announces stage 3 is a Test of Temptations

103. P3 bids 5 (+4 Pelinore, +1 amour)

104. P1 bids 9 (+4 Queen Iseult, + 3 Queen Guinevere, +1 amour)

105. P3 drops out of quest

106. P1 passes the test

107. P1 receives a card

108. P2 announces stage 4 of the quest is a foe

109.

110. P1 plays horse and sword faced down

111. P1 passes with + 15 (allis) + 10 (rank) + 10 (armor) + 20 (weapons) = 55 > 15

112. P1 receives 4 shields = total 4 shields

113. P2 receives 9 cards

114. armour weapons, foes , quest cards are discarded

115. P3 draws a story card: Defend the Queen's Honour (4 stages, Foe: All)

116. P3 sponsors the quest (Saxon Knight 25, Black Knight 35,

117. P1 and P2 participate

118. P1 and P2 draw a card

119. P2 plays Merlin and looks at Stage 4 of the quest

120. P3 announces Stage 1 is a foe

121. P2 plays Sir Galahad and Lancelot face down

122. P1 plays king arthur faced down

123. Stage 1 is Saxon Knight (+25 since Defend the Queen's Honour is Foe: All)

124. P1 passes with + 25 (allies) + 10 (rank) = 35 > 25

125. P2 passes with +60 (allies) + 5 (rank) = 65 > 25

126. P1 and P2 receive a card

127. P3 announces stage 2 is a foe

128. P1 plays nothing

129. P2 plays nothing

130. Stage 2 is Black Knight (+35)

131. P1 passes with + 25 (allies) + 10 (rank) = 35 >= 35

132. P2 passes with +60 (allies) + 5 (rank) = 65 >= 35

133. P1 and P2 receive a card

134. P3 announces stage 3 is a Test of Valor

135. P1 uses Mordred to instakill P2's Lancelot, they are discarded

136. P1 bids 11 (9 from allies, willing to discard 2 cards)

137. P2 bids 12 (his entire hand LOL)

138. P1 drops out of the quest

139. P2 passes the test

140. P2 draws a card

141. P2 knows he cannot win because he used Merlin to look at the last stage, drops out

142. No shields are awarded

143. P3's sponsor cards are discarded

144. P3 draws 9 adventure cards

7 Final Statement:

This week our team has NO issues to report in terms of participation, contributions, distribution of work