Keivan Rezaei

Department of Computer Science Brenden Iribe Center, University of Maryland 8125 Paint Branch Drive College Park, MD 20742

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Research Interest

vision-language models, interpretability, large language models

Education

• Univesity of Maryland, College Park, MD, USA

September 2022 - Present

Department of Computer Science

Ph.D. in Computer Science

under the supervision of Prof. Soheil Feizi and Prof. Mohammad Hajiaghayi.

• Sharif University of Technology, Tehran, Iran

September 2018 - July 2022

Department of Computer Engineering

B.Sc. in Computer Engineering

GPA: 19.85 / 20, **Rank** 1^{st}

Publications

• Text-To-Concept (and Back) via Cross-Model Alignment

Keivan Rezaei*, Mazda Moayeri*, Maziar Sanjabi, Soheil Feizi

ICML 2023

• Run-Off Election: Improved Provable Defense against Data Poisoning Attacks

Keivan Rezaei*, Kiarash Banihashem*, Atoosa Chegini, Soheil Feizi

ICML 2023

• Multi-agent Delegated Search

Mohammad Hajiaghayi, Keivan Rezaei, Suho Shin

EC 2023

Pre-prints (Under Review)

• Online Advertisements with LLMs: Opportunities and Challenges Soheil Feizi, Mohammad Taghi Hajiaghayi, Keivan Rezaei, Suho Shin

• PRIME: Prioritizing Interpretability in Failure Mode Extraction

Keivan Rezaei, Mazda Moayeri, Mehrdad Saberi, Soheil Feizi

• Robustness of AI-Image Detectors: Fundamental Constraints and Practical Attacks

Mehrdad Saberi, Vinu Sankar Sadasivan, Keivan Rezaei, Aounon Kumar, Atoosa Chegini, Wenxiao Wang, Soheil Feizi

• A Regret Analysis of Repeated Delegated Choice

Mohammad Hajiaghayi, Mohammad Mahdavi, Keivan Rezaei, and Suho Shin

Research Experience

- Graduate Research Assistant at University of Maryland, September 2022-Present
 - * Research on machine learning robustness and interpretability.

under the supervision of Prof. Soheil Feizi and Prof. Mohammad Hajiaghayi.

- Summer Internship at EPFL, Theory of Machine Learning (TML) Lab, Summer 2021
 - * Research on the convergence rate of the optimization algorithms in machine learning

under supervision of Prof. Nicolas Flammarion.

- Summer Internship at Max Planck Institute, Summer 2020
 - * Research on solving semi-definite programming based on Physarum mathematical model.

under supervision of Prof. Andreas Karrenbauer.

Honors and Awards

- International Collegiate Programming Contest (ICPC)
 - 3rd Team, ICPC North America Championship 2023, Orlando
 - 33rd Team, ICPC World Final 2020, Moscow
 - 1st Team, Asian Regional Contest 2019, Tehran
 - 2nd Team, Asian Regional Contest 2018, Tehran
- Informatics Olympiads
 - Silver Medal, IOI 2018

30th International Olympiad in Inforamatics, Tsukuba Ibrakai, Japan

■ Gold Medal, INOI 2017

 27^{th} Iranian National Olympiad in Informatics, Tehran, Iran

• Awarded the University of Maryland Dean's Fellowship.

Teaching Experience

- Design and Analysis of Algorithms (TA), University of Maryland, Fall 2022
- Design of Algorithms (TA), Sharif University of Technology, Fall 2020, 2021
- Compiler Design (TA), Sharif University of Technology, Fall 2020
- Algorithm instructor, Allame Helli Highschool, 2017-2019

Other Experiences

- Data Scientist at Torob, Winter 2022 Summer 2022
 - * Torob is a search engine that allows customers to find the cheapest price for items!
 - * Working on improvement, and analyzing Torob's search engine results.
 - * Baseline solutions for the Torob Challenge.
- Member of INOI Committee, Fall 2019 Summer 2022
 - * Iran's Team Leader at IOI 2021.
 - * Responsible for designing exams to select talented students.
 - * Responsible for conducting camps for preparing students.
- Sharif AI Challenge, Fall 2019, Fall 2020
 - * Responsible for developing server and simulating game.
 - $\ast\,$ Responsible for designing game.
- Head of Quera College Data Structure Course, Spring 2019

Responsible for providing educational materials.

Skills

- Machine Learning Libraries, Experienced with torch, scikit-learn, numpy, pandas.
- Linux, Experienced in Linux shell and Bash scripts.
- Algorithms and Competitive Programming, as IOI and ICPC awards suggest.
- Programming Languages, proficient with C++, Python, Java and many other languages.
- Software Engineering, familiar with object-oriented design patterns and other development methodologies.