## KEIVAN REZAEI

Department of Computer Science Brenden Iribe Center, University of Maryland 8125 Paint Branch Drive College Park, MD 20742 Phone: +1 240 413 8060 k1rezaei78@gmail.com https://k1rezaei.github.io

### Research Interest

vision-language models, interpretability, large language models

### Education

• Univesity of Maryland, College Park, MD, USA

September 2022 - Present

Department of Computer Science

Ph.D. in Computer Science

under the supervision of Prof. Soheil Feizi and Prof. Mohammad Hajiaghayi.

• Sharif University of Technology, Tehran, Iran

September 2018 - July 2022

Department of Computer Engineering

B.Sc. in Computer Engineering

 $\mathbf{GPA}: 19.85 \ / \ 20, \ \mathbf{Rank} \ 1^{st}$ 

# **Publications**

• Text-To-Concept (and Back) via Cross-Model Alignment

Keivan Rezaei\*, Mazda Moayeri\*, Maziar Sanjabi, Soheil Feizi

ICML 2023

• Run-Off Election: Improved Provable Defense against Data Poisoning Attacks

Keivan Rezaei\*, Kiarash Banihashem\*, Atoosa Chegini, Soheil Feizi

ICML 2023

• Multi-agent Delegated Search

Mohammad Hajiaghayi, Keivan Rezaei, Suho Shin

EC 2023

• A Regret Analysis of Repeated Delegated Choice

Mohammad Hajiaghayi, Mohammad Mahdavi, Keivan Rezaei, and Suho Shin

**AAAI** 2024

## Pre-prints (Under Review)

• PRIME: Prioritizing Interpretability in Failure Mode Extraction

Keivan Rezaei, Mazda Moayeri, Mehrdad Saberi, Soheil Feizi

• Online Advertisements with LLMs: Opportunities and Challenges

Soheil Feizi, MohammadTaghi Hajiaghayi, Keivan Rezaei, Suho Shin

• Robustness of AI-Image Detectors: Fundamental Constraints and Practical Attacks

Mehrdad Saberi, Vinu Sankar Sadasivan, Keivan Rezaei, Aounon Kumar, Atoosa Chegini, Wenxiao Wang, Soheil Feizi

# Research Experience

- $\bullet \ \mathbf{Graduate} \ \mathbf{Research} \ \mathbf{Assistant} \ \mathbf{at} \ \mathbf{University} \ \mathbf{of} \ \mathbf{Maryland}, \ \mathit{September} \ \mathit{2022-Present}$ 
  - \* Research on explaining vision-language generative and discriminative models, large language models fine-tuning and poisoning.

under the supervision of Prof. Soheil Feizi and Prof. Mohammad Hajiaghayi.

- Summer Internship at EPFL, Theory of Machine Learning (TML) Lab, Summer 2021
  - \* Research on the convergence rate of the optimization algorithms in machine learning

under supervision of Prof. Nicolas Flammarion.

- Summer Internship at Max Planck Institute, Summer 2020
  - \* Research on solving semi-definite programming based on Physarum mathematical model.

under supervision of Prof. Andreas Karrenbauer.

## Honors and Awards

- International Collegiate Programming Contest (ICPC)
  - 3<sup>rd</sup> Team, ICPC North America Championship 2023, Orlando
  - 33<sup>rd</sup> Team, ICPC World Final 2020, Moscow
  - 1<sup>st</sup> Team, Asian Regional Contest 2019, Tehran
  - 2<sup>nd</sup> Team, Asian Regional Contest 2018, Tehran
- Informatics Olympiads
  - Silver Medal, IOI 2018

30<sup>th</sup> International Olympiad in Inforamatics, Tsukuba Ibrakai, Japan

■ Gold Medal, INOI 2017

 $27^{th}$ Iranian National Olympiad in Informatics, Tehran, Iran

• Awarded the University of Maryland Dean's Fellowship.

# Teaching Experience

- Design and Analysis of Algorithms (TA), University of Maryland, Fall 2022
- Design of Algorithms (TA), Sharif University of Technology, Fall 2020, 2021
- Compiler Design (TA), Sharif University of Technology, Fall 2020
- Algorithm instructor, Allame Helli Highschool, 2017-2019

# Other Experiences

- Data Scientist at Torob, Winter 2022 Summer 2022
  - \* Torob is a search engine that allows customers to find the cheapest price for items!
  - \* Working on improvement, and analyzing Torob's search engine results.
  - \* Baseline solutions for the Torob Challenge.
- Member of INOI Committee, Fall 2019 Summer 2022
  - \* Iran's Team Leader at IOI 2021.
  - \* Responsible for designing exams to select talented students.
  - \* Responsible for conducting camps for preparing students.
- Sharif AI Challenge, Fall 2019, Fall 2020
  - \* Responsible for developing server and simulating game.
  - $\ast\,$  Responsible for designing game.
- Head of Quera College Data Structure Course, Spring 2019

Responsible for providing educational materials.

#### Skills

- Machine Learning Libraries, Experienced with torch, scikit-learn, numpy, pandas.
- Linux, Experienced in Linux shell and Bash scripts.
- Algorithms and Competitive Programming, as IOI and ICPC awards suggest.
- Programming Languages, proficient with C++, Python, Java and many other languages.
- Software Engineering, familiar with object-oriented design patterns and other development methodologies.