

# UNDERSTANDING

## THE PROJECT CODE

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## Bus Project Functions - Color Coded (VS Code Style)

clearInputBuffer()

```
void clearInputBuffer() {
    int c;
    while ((c = getchar()) != '\n' && c != EOF) {}
}
```

Remove any extra character in the code to prevent errors while writing or reading a file. The while loop with an empty {} shows that any left over character till new line or EOF are thrown away.

pauseScreen()

```
void pauseScreen() {
    printf("\nPress ENTER to continue...");
```

clearInputBuffer();

printHeader()

```
void printHeader(const char *title) {
    printf("\n=====\n    %s\n=====\n", title);
}
// =====
//           LOAD BUS ROUTES FROM FILE
// =====
```

Purpose is to avoid continuously printing headers.

## loadRoutes()

```
void loadRoutes() {
    FILE *fp = fopen("routes.txt", "r");
    if (!fp) {
        printf("routes.txt missing. No buses loaded.\n");
        busCount = 0;
        return;
    } ERROR CASE!

    char line[300];
    busCount = 0;

    while (fgets(line, sizeof(line), fp)) {
        if (line[0] == '\n' || line[0] == '\r') continue;
        struct Bus b; Makes a sub block of the Struct of bus
        b.stopCount = 0;

        char *token = strtok(line, ", ");
        strcpy(b.id, token); strtok divides the line taken by commas into an array kind of
        token = strtok(NULL, ", ");
        b.totalSeats = atoi(token); * token points to the first part of the tokenized string i.e bus id such as 6B
strtok actually remembers where it stopped so the null statement just shows that not start to tokenize where we left off.
convert to int
        while ((token = strtok(NULL, ", ")) != NULL) {
            int stop; Also stores a time+stop string such as "1:08:00"
            char t[6];
            sscanf(token, "%d:%5s", &stop, t);
            b.route[b.stopCount] = stop;
            strcpy(b.time[b.stopCount], t);
            b.stopCount++;
        }

        for (int i = 0; i < b.stopCount; i++)
            b.occupancy[i] = 0;
    }

    buses[busCount++] = b; The struct we just formed i.e b is stored into buses[0] and then busCount becomes 1
}

fclose(fp); Closes/Saves the file.
```

// =====  
// SAVE ROUTES  
// =====

★ The second while loop checks till when it gets a null as return in which case there will be nothing after where the strtok left reading last time

- Save routes func is loaded after the loadBuses function (if admin chooses to). What this does is write the file again.
- When we open a file in write mode it first of all clears the entire file and then writes.

### saveRoutes()

```

void saveRoutes() {
    FILE *fp = fopen("routes.txt", "w");
    for (int b = 0; b < busCount; b++) {
        fprintf(fp, "%s,%d", buses[b].id, buses[b].totalSeats);
        for (int i = 0; i < buses[b].stopCount; i++)
            fprintf(fp, ",%d:%s", buses[b].route[i], buses[b].time[i]);
        fprintf(fp, "\n");
    }
    fclose(fp);
}
// =====
//          LOAD STUDENTS FROM FILE
// =====

```

Not Much Logic in this function !



## loadStudents()

```
void loadStudents() {
    FILE *fp = fopen("students.txt", "r");
    if (!fp) {
        printf("students.txt not found. Starting with 0 students.\n");
        studentCount = 0;
        return;
    } ERROR CASE !
    studentCount = 0; %[^,]: Scans till the next comma
    char line[300];

    while (fgets(line, sizeof(line), fp)) {
        struct Student s;
        char reserved[100], absent[100];

        sscanf(line, "%[^,],%[^,],%[^,],%d,%[^,],%[^\\n]",
               s.id, s.name, s.preferredBus, &s.boardingStop,
               reserved, absent);

        int r0, r1, r2, r3, r4, r5, r6;
        int a0, a1, a2, a3, a4, a5, a6;

        sscanf(reserved, "%d %d %d %d %d %d",
               &r0, &r1, &r2, &r3, &r4, &r5, &r6);

        sscanf(absent, "%d %d %d %d %d %d",
               &a0, &a1, &a2, &a3, &a4, &a5, &a6);

        s.reservedDays[0] = r0; s.absences[0] = a0;
        s.reservedDays[1] = r1; s.absences[1] = a1;
        s.reservedDays[2] = r2; s.absences[2] = a2;
        s.reservedDays[3] = r3; s.absences[3] = a3;
        s.reservedDays[4] = r4; s.absences[4] = a4;
        s.reservedDays[5] = r5; s.absences[5] = a5;
        s.reservedDays[6] = r6; s.absences[6] = a6;

        students[studentCount++] = s;
    }

    fclose(fp);
}

// =====
//          SAVE STUDENTS TO FILE
// =====
```



### saveStudents()

```
void saveStudents() {
    FILE *fp = fopen("students.txt", "w");
    for (int i = 0; i < studentCount; i++) {
        struct Student s = students[i];
        fprintf(fp, "%s,%s,%s,%d,%d %d %d\n",
                s.id, s.name, s.preferredBus, s.boardingStop,
                s.reservedDays[0], s.reservedDays[1], s.reservedDays[2],
                s.reservedDays[3], s.reservedDays[4], s.reservedDays[5], s.reservedDays[6],
                s.absences[0], s.absences[1], s.absences[2],
                s.absences[3], s.absences[4], s.absences[5], s.absences[6]);
    }
    fclose(fp);
}

// =====
//           ID Exists?
// =====
```



### idExists()

```
int idExists(char id[]) {
    for (int i = 0; i < studentCount; i++)
        if (strcmp(students[i].id, id) == 0) return 1;
    return 0;           ID finder

// =====
//           FIND BUS INDEX
// =====
```

### findBusIndex()

```
int findBusIndex(char busID[]) {
    for (int i = 0; i < busCount; i++)
        if (strcmp(buses[i].id, busID) == 0) return i;
    return -1;           Return bus index else -1 which
                        is used to make error cases
}

// =====
//      STOP EXISTS?
// =====
```

### stopExistsInBus()

```
int stopExistsInBus(int busIndex, int stopID) {
    for (int i = 0; i < buses[busIndex].stopCount; i++)
        if (buses[busIndex].route[i] == stopID) return 1;
    return 0;           returns 1 if The bus has stop ID in its route
                        else returns 0
}

// =====
//      REGISTER STUDENT
// =====
```



## registerStudent()

```
void registerStudent() {
    printHeader("Register Student");

    struct Student s;

    printf("Enter Student ID (e.g., 25K-0653): ");
    scanf("%19s", s.id); ✓

    if (idExists(s.id)) {
        printf("ID already exists!\n");
        pauseScreen();
        return;
    } * Id Exists function is called
        and helps check whether id
        is unique or not

    printf("Enter student name: "); ✓
    clearInputBuffer(); ✓
    fgets(s.name, 50, stdin);
    s.name[strcspn(s.name, "\n")] = 0; → strcspn here removes the
                                                \n that fgets takes
    printf("Enter preferred bus ID: ");
    scanf("%9s", s.preferredBus); ✓

    int b = findBusIndex(s.preferredBus); ✓
    if (b == -1) {
        printf("Bus not found.\n");
        pauseScreen();
        return;
    } } ERROR CASE !
        Used for a better UI experience for
        the student (prints stops name with time)

    printf("Stops:\n");
    for (int i = 0; i < buses[b].stopCount; i++)
        printf("%d at %s\n", buses[b].route[i], buses[b].time[i]); ✓

    printf("Enter boarding stop: ");
    scanf("%d", &s.boardingStop); ✓

    if (!stopExistsInBus(b, s.boardingStop)) { } } ERROR CASE
        printf("Stop not valid.\n");
        pauseScreen();
        return;
    }

    printf("Enter weekly schedule (Sun..Sat): ");
    for (int i = 0; i < 7; i++) scanf("%d", &s.reservedDays[i]); ✓
    for (int i = 0; i < 7; i++) s.absences[i] = 0;

    students[studentCount++] = s; → StudentCount will increment after saving
    saveStudents(); students[0]

    printf("Student registered.\n");
    pauseScreen();
}

// =====
// MARK ABSENT
// =====
```



### markAbsent()

```
void markAbsent() {
    printHeader("Mark Absent");

    char id[20];
    int day;

    printf("Enter student ID: ");
    scanf("%19s", id); Inputs ID

    printf("Day (0-6): ");
    scanf("%d", &day); Inputs day

    for (int i = 0; i < studentCount; i++) {
        if (strcmp(students[i].id, id) == 0) {
            students[i].absences[day] = 1;
            saveStudents(); (Updates students.txt)
            printf("Marked absent.\n");
            pauseScreen();
            return;
        }
    }

    printf("Student not found.\n");
    pauseScreen();
}

// =====
//      CALCULATE OCCUPANCY FOR GIVEN DAY
// =====
```

*Iterates through each student till an ID is found.*

*When found, absent of the day for the student is found.*

## calculateDailyOccupancy()

```
void calculateDailyOccupancy(int day) {
    for (int b = 0; b < busCount; b++)
        for (int i = 0; i < buses[b].stopCount; i++)
            buses[b].occupancy[i] = 0; Turns all occupancy to zero

    for (int s = 0; s < studentCount; s++) {
        if (students[s].reservedDays[day] == 0) continue;
        if (students[s].absences[day] == 1) continue;

        int b = findBusIndex(students[s].preferredBus);
        if (b == -1) continue; Finds the bus index for further use

        int add = 0;
        for (int i = 0; i < buses[b].stopCount; i++) {
            if (buses[b].route[i] == students[s].boardingStop) add = 1;
            if (add) buses[b].occupancy[i]++;
        } Iterates through till it checks all stops for a student boarding the stop and increments by one
    }
}

// =====
//      VIEW REPORT
// =====
```

Turns all occupancy to zero

These condition check if a student is absent so the code following this will not execute in case a student is absent.

Iterates through till it checks all stops for a student boarding the stop and increments by one

### viewReport()

```
void viewReport() {
    printHeader("Bus Occupancy Report"); ✓

    int day;
    printf("Day (0=Sun..6=Sat): ");
    scanf("%d", &day);

    calculateDailyOccupancy(day); → will set occupancy to correct
                                    amount for further usage

    for (int b = 0; b < busCount; b++) {
        printf("\nBus %s:\n", buses[b].id); ✓
        for (int i = 0; i < buses[b].stopCount; i++)
            printf("Stop %d at %s ? %d/%d\n",
                   buses[b].route[i], buses[b].time[i],
                   buses[b].occupancy[i], buses[b].totalSeats);
    }

    pauseScreen(); ✓

}

// =====
//          CHECK AVAILABILITY
// =====
```

```
checkAvailability()
```

```
void checkAvailability() {
    printHeader("Check Availability");

    char busID[10];
    int stop, day;

    printf("Bus ID: ");
    scanf("%9s", busID); ✓

    printf("Stop: ");
    scanf("%d", &stop); ✓

    printf("Day: ");
    scanf("%d", &day); ✓

    calculateDailyOccupancy(day); ✓

    int b = findBusIndex(busID);
    if (b == -1) {
        printf("Bus not found.\n");
        pauseScreen();
        return;
    }

    for (int i = 0; i < buses[b].stopCount; i++) { ✓
        if (buses[b].route[i] == stop) {
            printf("%d/%d seats used.\n",
                   buses[b].occupancy[i], buses[b].totalSeats);
            pauseScreen();
            return;
        }
    }

// =====
//           SUGGEST ALTERNATIVE BUS
// =====
```





## suggestAlternative()

```
void suggestAlternative() {
    printHeader("Alternative Bus");

    char id[20];
    int day;

    printf("Enter student ID: ");
    scanf("%19s", id); ✓

    printf("Enter day: ");
    scanf("%d", &day); ✓

    calculateDailyOccupancy(day); ✓

    int sIndex = -1;
    for (int i = 0; i < studentCount; i++)
        if (strcmp(students[i].id, id) == 0) sIndex = i;

    if (sIndex == -1) {
        printf("Not found.\n");
        pauseScreen();
        return;
    } ERROR CASE !
```

struct Student s = students[sIndex]; → Student's data is fetched  
int b = findBusIndex(s.preferredBus); → Fetches Bus index

```
int pos = -1;
for (int i = 0; i < buses[b].stopCount; i++)
    if (buses[b].route[i] == s.boardingStop) pos = i; ✓
```

if (buses[b].occupancy[pos] < buses[b].totalSeats) {
 printf("Preferred bus has seat.\n");
 pauseScreen(); → Fetches an integer value of occupancy
 return; at a certain stop which is fetched by pos before this.

★ Logically, this is an else statement.

```
printf("Preferred bus full. Searching... \n");

for (int i = 0; i < busCount; i++) {
    if (i == b) continue; (Bus already full so no need to check)

    for (int j = 0; j < buses[i].stopCount; j++) {
        if (buses[i].route[j] == s.boardingStop && buses[i].occupancy[j] < buses[i].totalSeats) {

            printf("Take Bus %s at %s\n",
                   buses[i].id, buses[i].time[j]);
            pauseScreen();
            return;
        }
    }
}

printf("No alternative.\n");
pauseScreen();
```

// =====  
// ADMIN PANEL  
// =====



## adminPanel()

```
void adminPanel() {
    char pass[20];
    printHeader("Admin Login");
    printf("Password: ");
    scanf("%19s", pass); ✓

    if (strcmp(pass, ADMIN_PASSWORD) != 0) {
        printf("Wrong password.\n");
        pauseScreen(); ✓
        return;
    }

    int c;
    while (1) {
        printHeader("Admin Menu");
        printf("1. View Buses\n");
        printf("2. Save Routes\n");
        printf("3. Back\n");
        printf("Enter: ");
        scanf("%d", &c);

        if (c == 1) {
            for (int i = 0; i < busCount; i++)
                printf("%s (%d seats, %d stops)\n",
                       buses[i].id, buses[i].totalSeats, buses[i].stopCount);
            pauseScreen();
        } else if (c == 2) {
            saveRoutes();
            pauseScreen();
        } else if (c == 3) break;
    }
}

// =====
//          MAIN
// =====
```

EZ STUFF !

```
main()
{
    int main() { ✓
        loadRoutes();
        loadStudents();

        while (1) {
            printHeader("University Bus Reservation System");
            printf("1. Register Student\n");
            printf("2. Mark Absent\n");
            printf("3. Check Availability\n");
            printf("4. Suggest Alternative\n");
            printf("5. View Report\n");
            printf("6. Admin Panel\n");
            printf("7. Exit\n");
            printf("Enter choice: ");

            int c;
            scanf("%d", &c);

            if      (c == 1) registerStudent();
            else if (c == 2) markAbsent();
            else if (c == 3) checkAvailability();
            else if (c == 4) suggestAlternative();
            else if (c == 5) viewReport();
            else if (c == 6) adminPanel();
            else if (c == 7) {
                saveStudents();
                printHeader("Goodbye!");
                return 0; ✓
            }
            else printf("Invalid choice.\n");
        }
    }
}
```

