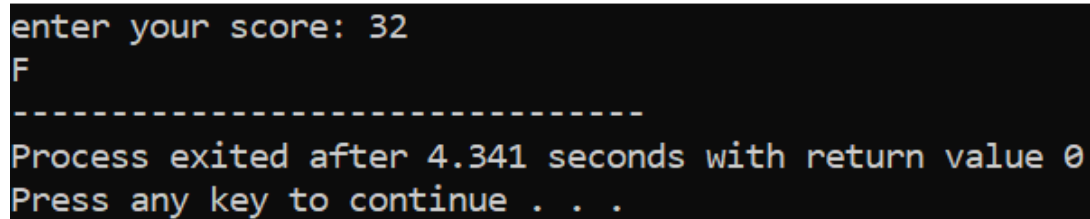


TASK 1;

```
#include <stdio.h>
int main() {
    int score;
    printf("enter your score: ");
    scanf("%d", &score);
    if (score >= 90) {
        printf("A");
    }
    else if (score >= 80) {
        printf("B");
    } else if (score >= 70) {
        printf("C");
    } else if (score >= 60) {
        printf("D");
    }
    else {
        printf("F");
    }
}
```



```
enter your score: 32
F
-----
Process exited after 4.341 seconds with return value 0
Press any key to continue . . .
```

TASK 2;

```
#include <stdio.h>
int main() {
    int color;
    printf("enter a color (1 for Red, 2 for Yellow, 3 for Green): ");
    scanf("%d", &color);
    switch (color) {
        case 1:
            printf("Stop");
            break;
        case 2:
            printf("Ready");
            break;
        case 3:
            printf("Go");
    }
```

```

        break;
    default:
        printf("Invalid input");
}
}

```

```

Enter a color (1 for Red, 2 for Yellow, 3 for Green): 3
Go
-----
Process exited after 3.183 seconds with return value 0
Press any key to continue . . .

```

TASK 6;

```
#include <stdio.h>
```

```

int main() {
    int a,b;
    char operation;
    printf("enter the first value: ");
    scanf("%d",&a);
    printf("enter the second value: ");
    scanf("%d",&b);
    printf("enter an operator: ");
    scanf(" %c", &operation);

    switch (operation)
    {
        case '+':
            printf("%d", a+b);
            break;
        case '-':
            printf("%d", a-b);
            break;
        case '*':
            printf("%d", a*b);;0
            break;
        case '/':
            printf("%d", a/b);
            break;
        default:
            printf("Invalid input");

    }
}

```

```
}
```

```
enter the first value: 3  
enter the second value: 2  
enter an operator: +
```

```
5
```

```
-----
```

```
Process exited after 2.972 seconds with return value 0  
Press any key to continue . . .
```

TASK 7;

```
#include <stdio.h>
```

```
int main() {
```

```
    int year;
```

```
    printf("enter a year: ");
```

```
    scanf("%d",&year);
```

```
    if(year%400==0) {
```

```
        printf("this is a leap year");
```

```
    }
```

```
    else if(year%100==0){
```

```
        printf("this is not a leap year");
```

```
    }
```

```
    else if (year%4==0){
```

```
        printf("this is a leap year");
```

```
    }
```

```
    else{
```

```
        printf("this is not a leap year");
```

```
    }
```

```
}
```

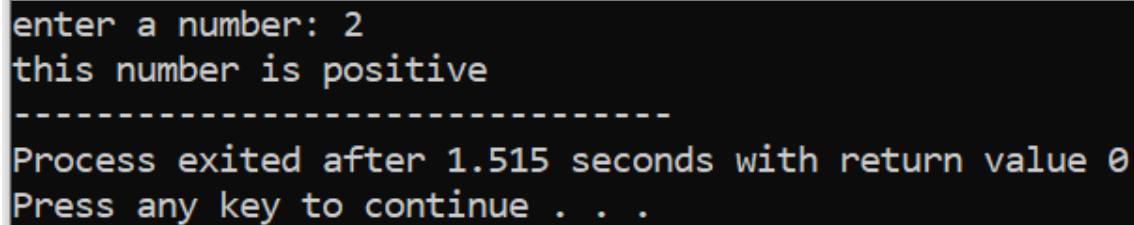
```
enter a year: 2025  
this is not a leap year
```

```
-----
```

```
Process exited after 2.485 seconds with return value 0  
Press any key to continue . . .
```

TASK 8;

```
#include <stdio.h>
int main() {
    int a;
    printf("enter a number: ");
    scanf("%d",&a);
    if(a==0) {
        printf("this number is neither positive nor negative");
    }
    else if(a>0){
        printf("this number is positive");
    }
    else{
        printf("this number is negative");
    }
}
```



```
enter a number: 2
this number is positive
-----
Process exited after 1.515 seconds with return value 0
Press any key to continue . . .
```

TASK 9;

```
#include <stdio.h>
int main() {
    int day;
    printf("enter a number (1-7): ");
    scanf("%d",&day);
    switch(day){
        case 1:
            printf("monday");
            break;
        case 2:
            printf("tuesday");
            break;
        case 3:
            printf("wednesday");
            break;
        case 4 :
            printf("thursday");
```

```

        break;
    case 5:
        printf("friday");
        break;
    case 7:
        printf("saturday");
        break;
    case '7':
        printf("sunday");
        break;
    default:
        printf("invalid input");
}

}

```

```

enter a number (1-7): 3
wednesday
-----
Process exited after 0.8369 seconds with return value 0
Press any key to continue . . .

```

TASK 10;

```

#include <stdio.h>
int main() {
    int num;
    int password=1111;
    printf("enter the password: ");
    scanf("%d",&num);
    if (num==password) {
        printf("access granted"); }
    else{
        printf("access denied");
    }
}

```