

# Unit I :- Basics of Artificial Neural Network.

Artificial Neural Network :- Analogous to Human Brain.  
Imp neuron, perceptron.

Association of biological neuron with Artificial neuron

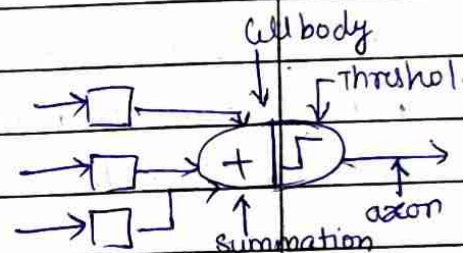
dendrite :- receives signals from other neuron

synapse :-

Association of biological net with artificial net.

Biological  
Neuron

Artificial  
Neuron



cell

neuron

Dendrites

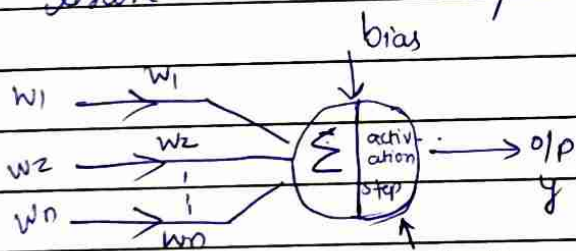
weights or interconnects

soma

sums the input

axon

output



inp vector  $X = [x_1, x_2, \dots, x_n]$

Weight vector  $W = [w_1, w_2, \dots, w_n]$

$$y_{in} = b + \sum_{i=1}^n w_i x_i$$

This is going to decide what type of function it is going to perform

o/p  $y$  is,

$$y = f(y_{in})$$

MNIST Dataset

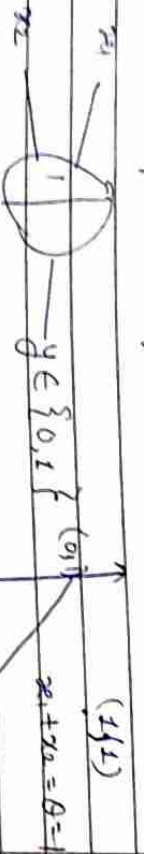
Training images  $\rightarrow$  60,000

Testing images  $\rightarrow$  10,000

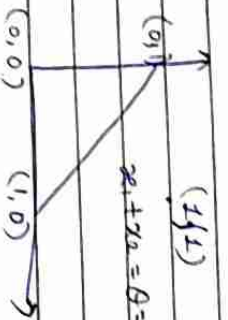
$28 \times 28 \times 1$

Gray scale

# Geometric Interpretation of M-P Neuron

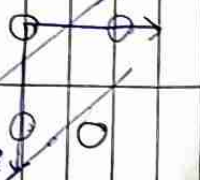
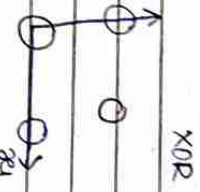
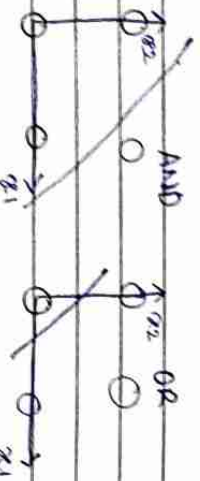
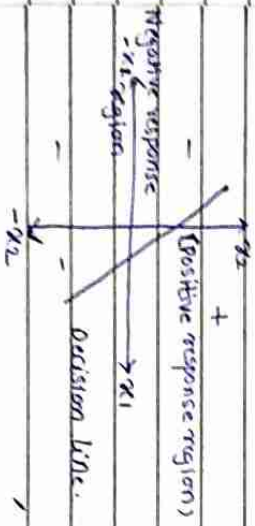


$$x_1 + x_2 = \sum_{i=1}^n x_i \geq 1$$



- For not no linear separability

- Linear separability :- concept wherein the separation of input space into regions is based on whether the network response is positive or negative  $ab + ab$ .
- A decision line is drawn to separate positive and negative responses.
- A decision line may also be called as decision making line
- possibility was left to classify the patterns based upon their output response



output :- 1 - -

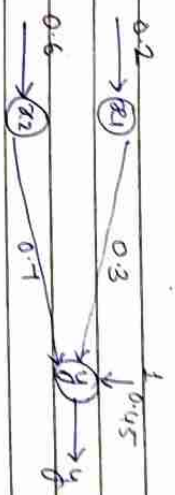
No separation is possible

2 layers

70's

$$y_{in} = b + \sum_{i=1}^n w_i x_i$$

1. Calculate the net input for the network shown in figure with bias included in the network?



$$y_{in} = b + x_1 w_1 + x_2 w_2$$

$$y_{in} = 0.45 + 0.2 \times 0.3 + 0.6 \times 0.1$$

$$y_{in} = 0.45 + 0.06 + 0.06 = 0.93$$

Activation function :-

no curve, smooth curve over the input range, no noise for different patterns of input, no change in output

1. Identity function.
2. Binary step function
3. Bipolar step function
4. Sigmoid function

- a. Binary sigmoid function
- b. Bipolar sigmoid function.

5. Ramp function

Activation function

Back propagation :- weight & bias are going to get updated based upon error calculation happening at the output (prediction closely called as output). If it does not match the desired output calculate mean square error

Forward Propagation :-



for  $x=0$   $x \in \emptyset$   $x \in \emptyset$   $x \in \emptyset$

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Rigidoid

starts approaching to a point where  
can build on

are build in language  
function so that properties  
So it is mostly

$$y = b + x_1 w_1 + x_2 w_2$$

ix) Binary sigmoidal function.

$$y = f(y_0) = \frac{1}{1 + e^{-y_0}} = \frac{1}{1 + e^{-0.53}} = 0.62$$

11) Bipolar sigmoidal function.

$$y = f_{\text{ymin}} = \frac{2}{1 + e^{-y_n}} - 1 = 0.25$$

## Flowchart of Training & Taking of Perception

### Training (single o/p classes)

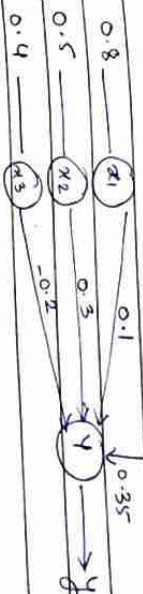
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2

value we choose for learning rate  
neural network is going to learn

Find out if you are getting it is passed through some activation function.

3 Obtain the o/p of the neuron  $Y$  for the network shown in Fig 3 using activation function as a binary sigmoid, 11. Bipolar sigmoid



$$y = b + x_1 w_1 + x_2 w_2$$

$$= 0.35 + 0.8 \times 0.1 + 0.5 \times 0.3 + 0.4 \times 0.2 = 0.5$$

ix) Binary sigmoidal function.

$$y = f(y_0) = \frac{1}{1 + e^{-y_0}} = \frac{1}{1 + e^{-0.53}} = 0.62$$

11) Bipolar sigmoidal function.

$$y = f_{\text{ymin}} = \frac{2}{1 + e^{-y_n}} - 1 = 0.25$$

## Flowchart of Training & Taking of Perception

### Training (single o/p classes)

2. Initialize the weight and bias Initialize learning rates (capable of learning d)

value we choose for learning rate  
neural network is going to learn

- Check for stopping condition. If it is false, perform step 2-6
- For steps 3-5 for each bipolar or binary training vector pair  $s: t$
- Set activation (identity) for each input unit  $i = 1$  to  $n$ :  
 $x_i = s_i$

5 Calculate output response of each o/p unit  $j = 1$  to  $m$ . Just. We net  
 i/p is calculated as:

$$y_{in} = b_j + \sum_{i=1}^n x_i w_{ij}$$

6. Weight & bias adjustment - for  $j = 1$  to  $m$  &  $i = 1$  to  $n$ .  
 if  $t_i \neq y_i$  then

$$w_{ij}(new) = w_{ij}(old) + \alpha t_i x_i$$

$$b_j(new) = b_j(old) + \alpha t_j$$

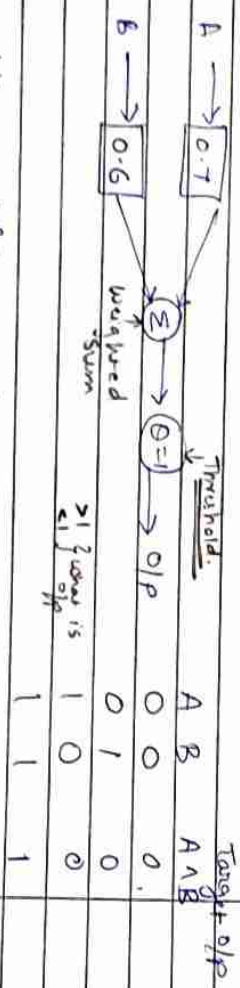
else, we have.

$$w_{ij}(new) = w_{ij}(old)$$

$$b_j(new) = b_j(old)$$

7. Test for the stopping condition i.e. if there is no change in weights then stop the training process, else start again from step 5.

Logic and gate perception training will.



Wherever A & B are equal to 1 o/p must be 1, needed to have 2 weights,  $w_1 = 1.2$ ,  $w_2 = 0.6$ ,  $\theta = 1$ ,  $\alpha = 0.5$

1)  $A = 0$ ,  $B = 0$ , Target = 0  
 $a = \sum_{i=1}^n w_i x_i = 0 \times 1.2 + 0 \times 0.6$

- This is not greater than threshold  $\therefore$  calculated o/p is 0
- $y_{in} = 0 < \text{threshold} = 1$  calculated o/p = 0
- Since actual calculated value is 0 & targeted o/p is 0.  $\therefore$  no need of weight updation.

11)  $A = 0$ ,  $B = 1$   
 $= 0 \times 1.2 + 1 \times 0.6 = 0.6$   
 $y_{in} = \frac{0.6}{1.1}$

- Since,  $y_{in} = 0.6$  is less than the threshold = 1.  $\therefore$  the o/p is 0. so no need of weight updation.

11)  $A = 1$ ,  $B = 0$   
 $y_{in} = 1 \times 1.2 + 0 \times 0.6 = 1.2$

As the calculated o/p is not match to target o/p so we need updation of weight

$\therefore$  weight are updated as per perception training rule.

$$w_{ij}(new) = w_{ij}(old) + \text{learning rate} \cdot \text{target o/p} - \text{actual o/p}$$

$$w_{inew} = 1.2 + 0.5(0 - 1) = 0.7$$

$$w_{new} = 0.6 + 0.5(0 - 1) = 0.1$$

$$\text{where } w_{new} = \text{old} + \alpha(t - o) x_i$$

Taking new weights  $w_{inew} = 0.7$  &  $w_{2} = 0.6$

1)  $A = 0$ ,  $B = 0$ , Target = 0  
 $y_{in} = 0 \times 0.7 + 0 \times 0.6 = 0$   
 $y_{in} < \text{threshold}$

11)  $A = 0$ ,  $B = 1$ , Target = 0  
 $y_{in} = 0 \times 0.7 + 1 \times 0.6 = 0.6$   
 $\therefore$  No updation of weight.

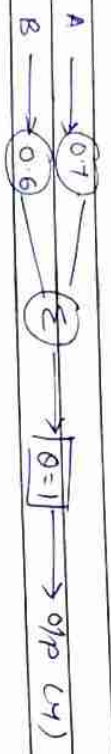


iii.  $A=1, B=0, y_{in}=0$   
 $y_{in} = 1 \times 0.7 + 0 \times 0.6 = 0.7$   
 No need of updation of weight

iv.  $A=1, B=1, y_{in}=1$   
 $y_{in} = 1 \times 0.7 + 1 \times 0.6 = 1.3$   
 No need of weight updation

We have classified all the training i/p correctly with  $w_1=0.7$  &  $w_2=0.6$ , threshold=1,  $\theta=1$  & learning rate  $\alpha=0.5$

Modified perceptron And gate.



Initialise test sample.

$w_i \cdot x_i$

Perceptron rule for each gate.

$y = x_1 \bar{x}_2 + \bar{x}_1 x_2$   
 $y = z_1 + z_2$

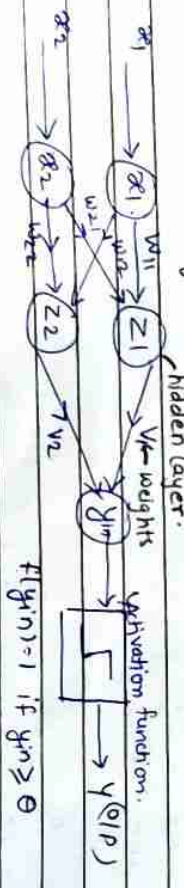
$x_1$	$x_2$	$y$
0	0	0
0	1	1
1	0	1
1	1	0

$z_1 = x_1 \bar{x}_2$  - function

$x_1$	$x_2$	$z_1$
0	0	0
0	1	1
1	0	0
1	1	0

$z_2 = \bar{x}_1 x_2$  - function

$x_1$	$x_2$	$z_2$
0	0	0
0	1	0
1	0	1
1	1	0

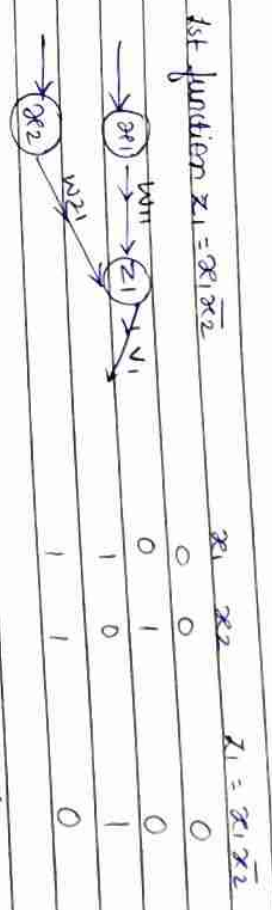


input = 0.1

$w_{ij}$

$y_{in} = 1$  if  $y_{in} \geq \theta$   
 $= 0$  if  $y_{in} < \theta$

output



Let initial weight  $w_{11} = w_{21} = 1$ , Threshold  $\theta = 1$ , Learning rate = 1.5

which is not same as target o/p  $\therefore$  weights are updated.

$w_{new} = w_{old} + \alpha (t - o) x_i$   
 $w_{11} = 1 + 1.5(0 - 1) = -0.5$   
 $w_{21} = 1 + 1.5(0 - 1) = -0.5$

Now, assume  $w_{11} = 1$  &  $w_{22} = -0.5$

$y_{in} = (1 \times 0) + (-0.5 \times 0) = 0$

$z_1 y_{in} = (0 \times 0) + (-0.5 \times 1) = -0.5$

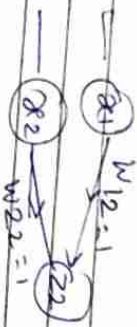
$x_1 = 1, x_2 = 0$

$z_1 y_{in} = (1 \times 1) + (-0.5 \times 0) = 1$

$x_1 = 1, x_2 = 1$

$z_1 y_{in} = (1 \times 1) + (-0.5 \times 1) = 1 - 0.5 = 0.5$

$\therefore$  Calculated o/p are same as target o/p  $\leq 1$  with the updated weight  $w_{11} = 1$  &  $w_{21} = -0.5$



$x_1$	$x_2$	$z_2$
0	0	0
0	1	1
1	0	0
1	1	0

$x_1=0, x_2=0$   
 $z_2 \text{ in} = (1 \times 0) + (1 \times 0) = 0$

$x_1=0, x_2=1$   
 $z_2 \text{ in} = (1 \times 0) + (1 \times 1) = 1$

$x_1=1, x_2=0$   
 $z_2 \text{ in} = (1 \times 1) + (1 \times 0) = 1$

$\therefore$  we need to update the weight.

$w_{new} = w_{old} + \alpha(t - o) x_i$   
 $w_{12} = 1 + 1.5(0 - 1) \cdot 1 = -0.5$   
 $w_{22} = 1 + 1.5(0 - 1) \cdot 0 = 1$

$x_1=0, x_2=0$   
 $z_2 \text{ in} = (-0.5 \times 0) + (1 \times 0) = 0$

$x_1=0, x_2=1$   
 $z_2 \text{ in} = (-0.5 \times 0) + (1 \times 1) = 1$

$x_1=1, x_2=0$   
 $z_2 \text{ in} = (-0.5 \times 1) + (1 \times 0) = -0.5 + 1 = -0.5$

$x_1=1, x_2=1$   
 $z_2 \text{ in} = (-0.5 \times 1) + (1 \times 1) = -0.5 + 1 = 0.5$

With the weight  $w_{12} = -0.5$ ,  $w_{22} = 1$ , we are able to classify the input at  $z_1$  &  $z_2$  layer.

$y = z_1 \text{ OR } z_2$   
 $y_{in} = z_1 v_1 + z_2 v_2$

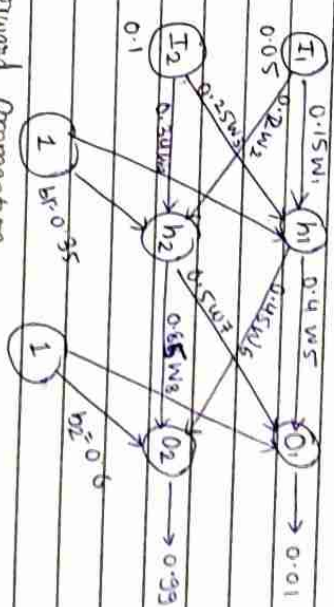
$x_1$	$x_2$	$z_1$	$z_2$	$y = z_1 \text{ OR } z_2$
0	0	0	0	0
0	1	0	1	1
1	0	1	0	1
1	1	1	0	0

$v_1 = v_2 = 1$ ,  $\alpha = 1.5$

$z_1$   $z_2$   
 $y_{in} = v_i z_i$   
 $y_{in} = (1 \times 0) + (1 \times 0) = 0$   
 $y_{in} = (1 \times 0) + (1 \times 1) = 1$   
 $y_{in} = (1 \times 1) + (1 \times 0) = 1$   
 $y_{in} = (1 \times 1) + (1 \times 0) = 0$

$\therefore$  Perceptron learning for XOR is shown below with the weights

Back Propagation :- finding weights/update



Forward Propagation  
 $\text{for } h_1$

$nh_1 = w_{11}x_1 + w_{12}x_2 + b_1x_1$   
 $= 0.15 \times 0.05 + 0.2 \times 0.1 + 0.35$   
 $= 0.3775$



$$\text{Binary sigmoidal function} = \frac{1}{1 + e^{-(0.3117)}} = 0.5932$$

ii) For net h2

$$\text{net } h_2 = w_3 \cdot I_1 + w_4 \cdot I_2 + b_1 \cdot 1$$

$$= 0.25 \times 0.05 + 0.3 \times 0.1 + 0.35$$

$$= 0.3925$$

Binary sigmoidal function

$$\text{output} = \frac{1}{1 + e^{-(0.3925)}} = 0.59688431$$

iii) For O1

$$\text{net } O_1 = w_5 \times h_1 + w_6 \times h_2 + b_2 \times 1$$

$$\text{net } O_1 = 0.6 \times 0.5932 + 0.45 \times 0.59688 + 0.6 \times 1$$

$$= 1.10596$$

Binary sigmoidal function

$$\text{output} = \frac{1}{1 + e^{-(1.10596)}} = 0.7513 \neq 0.01$$

iv) For O2

$$\text{net } O_2 = w_7 \times h_1 + w_8 \times h_2 + b_2 \times 1$$

$$= 0.5 \times 0.5932 + 0.55 \times 0.59688 + 0.6 \times 1$$

$$= 1.224884$$

Binary sigmoidal function

$$\text{output} = \frac{1}{1 + e^{-(1.224884)}} = 0.772928 \neq 0.99$$

Calculate total error

$$E_{\text{total}} = \sum \frac{1}{2} (\text{target} - \text{output})^2$$

$$E_{O1} = \frac{1}{2} (0.01 - 0.7513)^2$$

$$= 0.27476$$

$$E_{O2} = \frac{1}{2} (0.99 - 0.772928)^2 = 0.02356$$

$$E = E_{O1} + E_{O2}$$

$$= 0.27476 + 0.02356$$

$$= 0.29832$$

Back Propagation

W5 updation

$$\frac{\partial E_{\text{total}}}{\partial w_5} = \frac{\partial E_{\text{total}}}{\partial \text{net } O_1} \times \frac{\partial \text{net } O_1}{\partial w_5}$$

$$\frac{\partial E_{\text{total}}}{\partial \text{net } O_1} = -(\text{target } O_1 - \text{output } O_1)^{-1}$$

$$= -(0.01 - 0.7513)^{-1}$$

$$= 0.7413$$

$$\frac{\partial \text{net } O_1}{\partial \text{net } O_1} = \text{output } O_1 (1 - \text{output } O_1)$$

$$= 0.7513 (1 - 0.7513)$$

$$= 0.1868483$$

$$\frac{\partial \text{net } O_1}{\partial w_5} = \text{output } h_1$$

$$\frac{\partial w_5}{\partial w_5} = 0.5932$$

$$\frac{\partial E_{\text{total}}}{\partial w_5} = 0.7413 \times 0.1868483 \times 0.5932$$

$$\frac{\partial w_5}{\partial w_5} = 0.0821645$$

To decrease the error. Subtract with learning rate ( $\alpha = 0.5$ )

$$w_5^+ = w_5 - \alpha \frac{\partial E_{\text{total}}}{\partial w_5}$$

$$= 0.4 - 0.5 \times 0.0821645$$

$$w_5^+ = 0.3589355$$

$$\begin{aligned}
 11b \quad w_6^+ &= w_6 - \alpha \frac{\partial E_{total}}{\partial w_6} \\
 &= 0.45 - 0.5 \times 0.0821645 \\
 &= 0.4089175
 \end{aligned}$$

$$\begin{aligned}
 11c \quad w_7^+ &= w_7 - \alpha \frac{\partial E_{total}}{\partial w_7} \\
 &= - (0.99 - 0.772928)^{2-1} \\
 &= -0.2171
 \end{aligned}$$

$$\begin{aligned}
 \frac{\partial out_{02}}{\partial net_{02}} &= out_{02} (1 - out_{02}) \\
 \frac{\partial net_{02}}{\partial w_7} &= 0.17551412
 \end{aligned}$$

$$\begin{aligned}
 \frac{\partial net_{02}}{\partial w_7} &= out_{h2} \\
 \frac{\partial w_7}{\partial w_7} &= 1.596884
 \end{aligned}$$

$$\begin{aligned}
 \frac{\partial E_{total}}{\partial w_7} &= -0.2171 \times 0.17551412 \times 0.596884 \\
 \frac{\partial w_7}{\partial w_7} &= -0.02274
 \end{aligned}$$

$$\begin{aligned}
 w_7^+ &= w_7 - 0.5 \frac{\partial E_{total}}{\partial w_7} \\
 &= 0.5 - 0.5 (-0.02274) \\
 &= 0.51137
 \end{aligned}$$

$$\begin{aligned}
 w_8^+ &= w_8 - 0.5 (-0.02274) \\
 &= 0.55 - 0.5 (-0.02274) \\
 &= 0.56137
 \end{aligned}$$

Hidden layer

$$\frac{\partial E_{total}}{\partial w_1} = \frac{\partial E_{total}}{\partial out_{h1}} \times \frac{\partial out_{h1}}{\partial net_{h1}} \times \frac{\partial net_{h1}}{\partial w_1}$$

$$\frac{\partial E_{total}}{\partial out_{h1}} = \frac{\partial E_{01}}{\partial out_{h1}} + \frac{\partial E_{02}}{\partial out_{h1}}$$

$$\frac{\partial E_{01}}{\partial out_{h1}} = \frac{\partial E_{01}}{\partial net_{01}} \times \frac{\partial net_{01}}{\partial out_{h1}}$$

$$\frac{\partial E_{01}}{\partial net_{01}} = \frac{\partial E_{total}}{\partial net_{01}} \times \frac{\partial net_{01}}{\partial out_{01}}$$

$$\begin{aligned}
 &= 0.741365 \times 0.186215 \\
 &= 0.138498
 \end{aligned}$$

$$\frac{\partial net_{01}}{\partial out_{h1}} = w_5 = 0.40$$

$$\frac{\partial E_{01}}{\partial net_{01}} = \frac{\partial E_{01}}{\partial out_{01}} \times \frac{\partial out_{01}}{\partial net_{01}}$$

$$\begin{aligned}
 &= 0.138498 \times 0.40 \\
 &= 0.553392
 \end{aligned}$$

$$\begin{aligned}
 11d \quad \frac{\partial E_{02}}{\partial out_{h2}} &= \frac{\partial E_{total}}{\partial out_{h2}} = - (0.99 - 0.772928)^{2-1} \\
 &= -0.217079
 \end{aligned}$$

$$\frac{\partial out_{02}}{\partial net_{02}} = 0.17551412$$

$$\begin{aligned}
 &= -0.217079 \times 0.17551412 \\
 &= -0.0381004
 \end{aligned}$$

$$\frac{\partial net_{02}}{\partial out_{h2}} = w_1 = 0.15$$



$$\frac{\partial E_{\text{out}}}{\partial \text{out}_2} = \frac{\partial E_{\text{out}}}{\partial \text{net}_{02}} \times \frac{\partial \text{net}_{02}}{\partial \text{out}_1}$$

$$= -0.03819 \times 0.5$$

$$= -0.019095$$

$$\frac{\partial E_{\text{total}}}{\partial \text{out}_1} = \frac{\partial E_{\text{out}}}{\partial \text{out}_1} + \frac{\partial E_{\text{out}}}{\partial \text{out}_2}$$

$$= 0.05533992 + (-0.019095)$$

$$= 0.03634997$$

$$\frac{\partial \text{out}_1}{\partial \text{net}_{01}} = \text{out}_1 (1 - \text{out}_1)$$

$$= 0.593269(1 - 0.593269)$$

$$= 0.2413007$$

$$\frac{\partial \text{net}_{01}}{\partial w_1} = 1 = 0.05$$

$$\therefore \frac{\partial E_{\text{total}}}{\partial w_1} = \frac{\partial E_{\text{total}}}{\partial \text{out}_1} \times \frac{\partial \text{out}_1}{\partial \text{net}_{01}} \times \frac{\partial \text{net}_{01}}{\partial w_1}$$

$$= 0.03634992 \times 0.2413007 \times 0.05$$

$$= 0.000438554$$

$$w_1^+ = w_1 - \eta \frac{\partial E_{\text{total}}}{\partial w_1}$$

$$= 0.115 - 0.5(0.0004385)$$

$$= 0.114780$$

$$w_2^+ = w_2 - \eta \frac{\partial E_{\text{total}}}{\partial w_2}$$

$$= 0.2 - 0.5(0.0004385)$$

$$= 0.199781$$

## Unit II -

$$Z = \begin{bmatrix} w_{1,1} & w_{1,2} & w_{1,3} \\ w_{2,1} & w_{2,2} & w_{2,3} \\ w_{3,1} & w_{3,2} & w_{3,3} \\ w_{4,1} & w_{4,2} & w_{4,3} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} + \begin{bmatrix} b_1 \\ b_2 \\ b_3 \\ b_4 \end{bmatrix} =$$

Binary cross entropy loss function

Cost function - Error function is for a single training example/input dataset. A cost function, is average loss over the entire training dataset.

- Regression -
- o MSE - difference between actual & predicted.
- o MAE - Mean absolute error

- Classification

- o Binary cross-entropy - used in binary classification  $-\frac{1}{n} \sum_{i=1}^n y_i \log \hat{y}_i + (1-y_i) \log (1-\hat{y}_i)$
- o Categorical cross-entropy - used in multi-class classification  $-\sum_{j=1}^K y_j \log (\hat{y}_j)$

Parameters:-

- Few layers - underfitting
- More layers - overfitting

Architecture:-

More generally, we can calculate the activation of neuron  $j$  in layer  $l$

$$z_j^{(l)} = \sum_i w_{ij}^{(l)} a_i^{(l-1)} + b_j^{(l)}$$

$$a_j^{(l)} = g(z_j^{(l)})$$

Similarly, we can calculate all of the activations for a given layer  $l$  by using our weight matrix  $w^{(l)}$



## Parameters and hyper parameters tuning

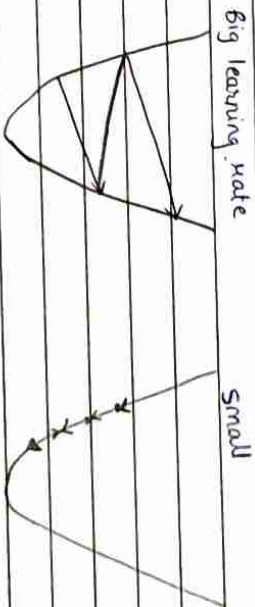
- Parameters:  $w^{[1]}$ ,  $b^{[1]}$ ,  $w^{[2]}$ ,  $b^{[2]}$   
No. of epochs.
- Hyperparameters are the variable which determines the network structure (eg. Number of Hidden Units) and variables which determine how the network is trained (eg. - learning Rate)
- Hyper parameters are set before training (hyper optimizing the weights and bias)
- If hyperparameters neglected and not selected properly, they can be the cause of high error, resulting in wrong predictions.
- The number of layers, neurons, iterations, choice of activation function (ReLU, Tanh, sigmoid, in the hidden layers), optimizer (Adam, Adagrad, RMS Prop), learning rate, choice of cost function, dropout rate, these are parameters. neural w's and b's.
- Layers big - The second step is to tune the number of layers
- Even layers may give an underfitting result while too many layers may make it overfitting
- Number of neurons - may be same or different in each layer. Depends on solution complexity
- An activation function is a parameter in each layer. The input values moving from a layer to another layer keep changing according to the activation function

Optimizers :- One of the hyperparameters in the optimizer is the learning rate

Learning rate - Control the step size for a model to reach the minimum loss function (if gradient descent is working properly with small learning rate)

- A higher learning rate (alpha) makes the model learn faster, but it may miss the minimum loss function.
- A lower learning rate gives a better chance to find a minimum loss function.
- also trade-off lower learning rate needs
  - higher epochs, or
  - more time and
  - memory capacity resources.

### \* Gradient Descent :-



- The gradient vector has both a direction and a magnitude.
- Gradient descent algorithm multiply the gradient by a scalar known as the learning rate (also sometimes called step size) determines the next time.
- eg:- If the gradient magnitude is 2.5 and the learning rate is 0.025 (0.01 x 0.25) away from the previous point



Gradient descent and its variants:  
 The gradient descent algorithm updates the parameters by moving in the direction opposite to the gradient of the objective function with respect to the network parameters

initialize  $w, b$   
 Iterate over data:

compute  $J(w, b)$   
 $wt + 1 = wt - \eta \Delta wt$  (loss function w.r.t weights)  
 $bt + 1 = bt - \eta \Delta bt$   
 till satisfied

If the observation size of the training dataset is too large, it will definitely take a longer time to build the model

To make the model learn faster, we can assign batch size so that not all of the training data are given to the model at the same time

Batch size is the number of training data sub-samples for the input

eg:- If the training dataset has 77,500 observations and the batch size is 1000, the model will learn 77 times with 1000 training data sub-samples and another last for learning from the 500 training data sub-samples and another last learning from the 500 training

The smaller batch size makes the learning process faster and bigger batch size and takes longer for learning process.

Epoch:- The no. of times a whole dataset is passed through the neural network model is called an epoch.

1 epoch:- 1 training dataset is passed forward and backward through neural network env.

Too small no. of epochs - underfitting because the neural network has not learned much enough

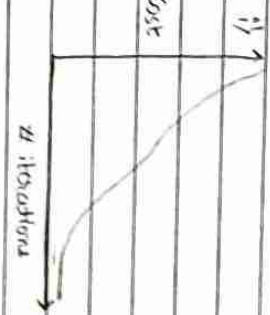
Many epochs - Overfitting when the model can predict the data very well, but cannot predict new unseen data well enough

Batch gradient:- Take the entire dataset - calculate the cost function - update parameter - speed, complexity & more memory etc.  
 Disadvantage:- large training examples - expensive computationally.

Stochastic gradient:- Update the parameters after every single observation and during that the weights are updated it is known as an iteration

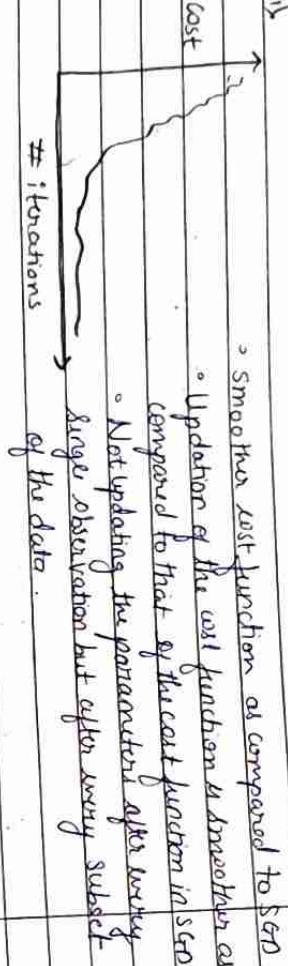
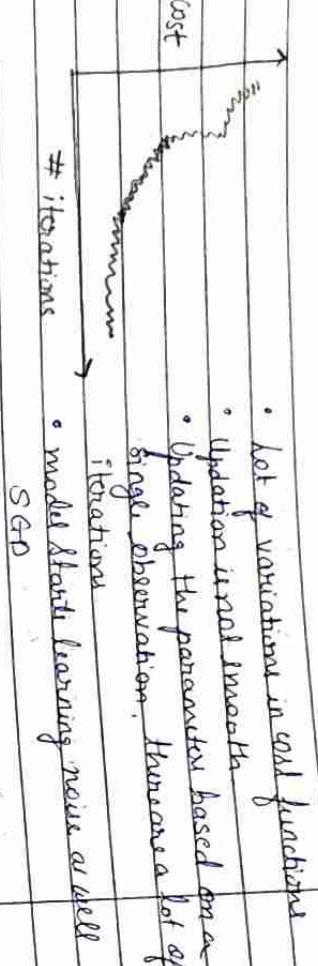
Mini-batch Gradient Descent:- Take a subset of data and update the parameters based on every subset

\* Comparison of gradient descent variants:-



- Cost function reduces smoothly
- Cost kept on decreasing even the epochs smoothly
- Disadvantage - large training examples computationally expensive
- Batch Gradient.





Mini Batch Gradient.

$$\frac{\partial \text{Cost}_{\text{total}}}{\partial w_1} = 0.0363492$$

$$\frac{\partial \text{Cost}_{\text{total}}}{\partial w_2} = \text{Cost}_{\text{total}} (1 - \text{Cost}_{\text{total}})$$

$$\frac{\partial \text{Cost}_{\text{total}}}{\partial w_3} = 0.59688 (1 - 0.59688)$$

$$\frac{\partial \text{Cost}_{\text{total}}}{\partial w_4} = 0.240614$$

$$\frac{\partial \text{Cost}_{\text{total}}}{\partial w_5} = 0.1$$

$$= 0.0363492 \times 0.240614 \times 0.1$$

$$= 0.0008746$$

momentum

$$w_3^+ = w_3 - \eta \left( \frac{\partial \text{Cost}_{\text{total}}}{\partial w_3} \right)$$

$$= 0.25 - 0.5 (0.0008746)$$

$$= 0.2495627$$

$$w_4^+ = w_4 - \eta \left( \frac{\partial \text{Cost}_{\text{total}}}{\partial w_4} \right)$$

$$= 0.3 - 0.5 (0.0008746)$$

$$= 0.2995627$$

Batch

Momentum Gradient Descent Algorithm:-  
update rules, also include the history component  $v_t$  it stores all the previous gradient moments till this time  $t$ .

$$v_t = \gamma v_{t-1} + \eta \nabla \text{Cost} = \gamma^{t-1} \cdot \eta \nabla w_1 + \gamma^{t-2} \cdot \eta \nabla w_1 + \dots + \gamma^{t-n} \cdot \eta \nabla w_1$$

- 1 epoch = one pass over the entire data
- 1 step = one update of the parameters
- N = Number of data points
- B = Mini Batch size

Algorithm. # of steps in 1 epoch.

Vanilla (Batch) gradient 1

Stochastic gradient N

Mini-Batch gradient  $\frac{N}{B}$

Vanishing and Exploding gradient.

- as we are calculating gradient values from output to input
- so weight values are increasing. - Vanishing.

decaying.

$$\left[ \frac{\partial \text{Cost}}{\partial w} \right]$$



Convergence:

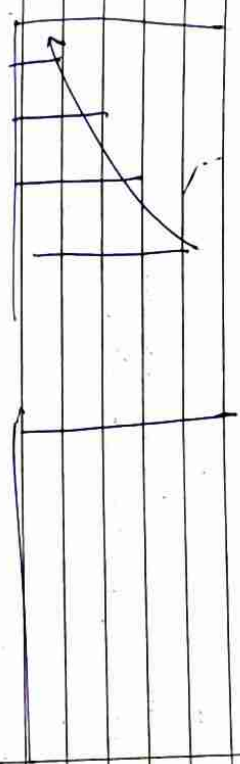
minus - oscillating and growing

minimizing

maximizing

Gradient :- derivative of loss function w.r.t weight.  
used to update the weights to minimize the loss function during back propagation.

- Vanishing :- Derivative or slope will get smaller and smaller as we go backward with every layer during back propagation.
- update is very small or exponentially small, the training time takes too much longer, and in the worst case, this may completely stop the neural network training. — exploding.



- occurs when the derivatives or slope will get larger and larger as we go backward.
- because of weights, not because of activation function.
- Due to high weight values, the derivatives will also be high so that the new weight values lot to the old weights, and the gradient will never converge. So it may result in oscillating around the minima, and the global minima.

Remedies :-

- 1. Choice of Activation function :- vanish occurs with sigmoid and tanh activation function because because the derivative is between 0 to 0.25 and 0-1. Therefore, updated weight values are small, & new weight values are very similar to the old weights. This leads to vanishing.
- To avoid this problem using ReLU activation function because the gradient is 0 for negative and same i/p, & 1 for positive i/p.

• Appropriate choice of weights.

- weight  $< 1$  vanishing
- weight  $> 1$  exploding. (algorithm becomes unstable & oscillates)
- So choose weights randomly.
- Intelligent choosing of backpropagation learning algorithm

vanishing occurs due to sigmoid & tanh activation function.  
exploding gradient due to large weight values.

- For every layer, weights are randomly sampled from a normal distribution with mean  $= 0$ , standard deviation  $= 1$ .
- $\mu = 0$  and  $\sigma = 1$ .

• "He" weight initialization.

$$\mu = 0 \text{ and } \sigma = \sqrt{\frac{1}{n_1}} \quad \text{or} \quad \sigma = \sqrt{\frac{2}{n_1}}$$

↑  
no. of neurons in preceding layer.

- "He" initialization and "Xavier" initialization ensure that the weights are close to 1

- "Xavier" weight initialization.

$$\mu = 0 \text{ and } \sigma = \sqrt{\frac{2}{n_1 + n_2 + 1}}$$

\* Gradient clipping :-

give the threshold value depending on that the gradient of value is more or less so for that we need to perform gradient clipping method.

if gradient exceed, set them to near upper bound of interval  
if gradient fall below set them to min lower bound of interval



## Different architecture of neural network.

Bias errors and Variance.

If trained MLP model is not accurate, it can make prediction errors and these prediction errors are usually known as Bias and Variance.

- Bias is the difference b/w actual & predicted values
- High Bias - model not captured data well during training and cannot perform well on test data
- The instance, where the model cannot find patterns in training set and hence fails for both seen and unseen data, is called underfitting
- Neural MLP performs very well on training data, but fails as soon as it sees some new data from the problem domain and is very imp to take care of this in NN

No. of parameters in a feed-forward Neural Network

input

3 input

Bias

output

3 input layer

4 hidden layer

2 output

Assumption:-

i.e. no. of neuron in 1st layer

$h = 3/1$  hidden layer

$o = 1/1$  output layer

i.e. No. of connectn b/w 1st & 2nd layer  $(3 \times 4) = 12$  which is nothing but the product of 1 & 4

ii.  $1/1$  and 2nd & 3rd layer  $(4 \times 2) = 8$  which is nothing but  $h \times o$

iii. There are connections between layers via bias as well. No. of connections b/w the bias of the first layer & neurons in second layer (except bias of the second layer)  $1 \times 4$ , which is nothing but  $h$ .

iv. No. of connectn b/w bias of second layer and neurons of third layer  $1 \times 2$  which is nothing but  $o$ .



summing up all,  
 $9 \times 6 + 4 \times 2 + 1 \times 6 + 1 \times 2$   
 $12 + 8 + 6 + 2$

26 — trainable parameters.

$$= i \times h + h \times 0 + h + 0$$

Thus, the total number of parameters in a feed-forward neural network with one hidden layer is given by  
 $(i \times h + h \times 0) + h + 0$

Scenario 2: A feed-forward n/w with 3 hidden layers.

No. of units in the input layer, first hidden, second hidden, third hidden & output layer are  $i, h_1, h_2, h_3$  &  $0$  respectively.

Assumption:

$i$  = no. of neurons in input layer

$h_1$  = first hidden layer

$h_2$  = second hidden layer

$h_3$  = third hidden layer

$0$  = no. of neurons in output layer

9. Connect of 1 & 2 =  $(3 \times 5) = 15$

11.  $1 \times 6 \times 3 = (5 \times 6) = 30$

11.  $1 \times 6 \times 4 = (5 \times 4) = 24$

11.  $1 \times 6 \times 2 = (4 \times 2) = 8$

11.  $1 \times 6 \times 0 = (1 \times 5) = 5$

11.  $1 \times 6 \times 1 = (1 \times 6) = 6$

11.  $1 \times 6 \times 2 = (1 \times 4) = 4$

11.  $1 \times 6 \times 2 = (1 \times 2) = 2$

$$= (3 \times 5) + (5 \times 6) + (5 \times 4) + (4 \times 2) + (1 \times 5) + (1 \times 6) + (1 \times 2)$$

$$= 15 + 30 + 20 + 8 + 5 + 6 + 4 + 2$$

$$= 94$$

$$= (i \times h_1 + h_1 \times h_2 + h_2 \times h_3 + h_3 \times 0) + h_1 + h_2 + h_3 + 0$$

Formula for n hidden layers.

$$i \times h_1 + \sum_{k=1}^{n-1} (h_k \times h_{k+1}) + h_n \times 0 + \sum_{k=1}^n h_k + 0$$

Q.7 apply