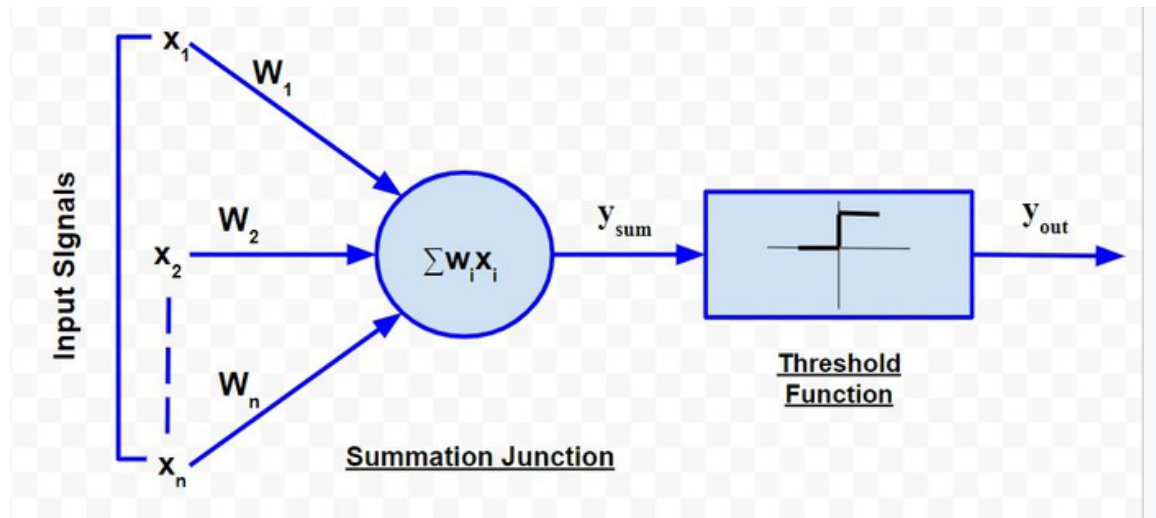


McCulloch-Pitts Neuron Model



Mathematical Summary:

1. Inputs:

- Let x_1, x_2, \dots, x_n be the binary inputs to the neuron, where each x_i is either 0 or 1.

2. Weights:

- Let w_1, w_2, \dots, w_n be the corresponding weights associated with each input.

3. Threshold:

- Let θ be the threshold value for activation.

4. Weighted Sum:

- The weighted sum of inputs is calculated as: $\text{Weighted Sum} = \sum_{i=1}^n w_i x_i$

5. Activation:

- The neuron fires and produces an output of 1 if the weighted sum is greater than or equal to the threshold (θ):
$$\text{Output} = \begin{cases} 1, & \text{if } \sum_{i=1}^n w_i x_i \geq \theta \\ 0, & \text{otherwise} \end{cases}$$

6. Activation Function:

- The activation function in the McCulloch-Pitts neuron model is a step function, also known as a threshold function.

7. Representation:

- In a more compact representation, we can express the output as:
 $y = \text{step}(\text{Weighted Sum} - \theta)$ where $\text{step}(x)$ is a step function defined as:

$$\text{step}(x) = \begin{cases} 1, & \text{if } x \geq 0 \\ 0, & \text{otherwise} \end{cases}$$

Limitations:

1. **Binary Logic Only:** It can only model binary logic functions, such as AND, OR, and NOT gates. It is limited to representing boolean functions that are linearly separable.
2. **Fixed Thresholds and Weights:** The model assumes fixed thresholds and weights, which cannot be adjusted or learned from data. This limits its ability to adapt to changing environments or learn from experience.
3. **No Representation of Magnitude:** It does not consider the magnitude of inputs or weights, only their binary presence or absence. This makes it unable to handle continuous data or represent complex patterns.
4. **Linearity Constraint:** The model is limited to linear decision boundaries, meaning it cannot model functions that require non-linear transformations, such as XOR.

mcculloch_pitts_neuron(inputs, weights, threshold)

```
In [10]: def mcculloch_pitts_neuron(inputs, weights, threshold):
        """
        McCulloch-Pitts Neuron Model

        Args:
        inputs (list): List of binary input values (0 or 1)
        weights (list): List of corresponding weights for each input
        threshold (int): Threshold value for activation

        Returns:
        int: Output of the neuron (0 or 1)
        """
        # Calculate weighted sum of inputs
        weighted_sum = sum([x * w for x, w in zip(inputs, weights)])

        # Determine the output based on the threshold function
        output = threshold_function(weighted_sum, threshold)

        print(f'{inputs=}, {weights=}, {weighted_sum=}, {threshold=}, {output=}')

        return output

def threshold_function(weighted_sum, threshold):
    """
    Threshold function for McCulloch-Pitts neuron model.
```

```

Args:
weighted_sum (int): Weighted sum of inputs
threshold (int): Threshold value for activation

Returns:
int: Output of the neuron (0 or 1)
"""
return 1 if weighted_sum >= threshold else 0

```

```

In [11]: def test_logic_gate(name, weights, threshold, input_combinations):
        """
        Test a logic gate and print its truth table.

        Args:
        name (str): Name of the logic gate.
        weights (list): List of weights for the neuron.
        threshold (int): Threshold value for activation.
        input_combinations (list of tuples): List of input combinations to test.

        Returns:
        None
        """
        print(f"{name} Truth Table:")
        print()
        for inputs in input_combinations:
            output = mcculloch_pitts_neuron(inputs, weights, threshold)
            print(f"Input: {inputs}, Output: {output}")
            print()

```

```

In [12]: # All possible combinations of input values for two inputs
input_combinations = [(0, 0), (0, 1), (1, 0), (1, 1)]

```

AND Gate

```

In [13]: # Create a neuron for AND gate
and_weights = [1, 1]
and_threshold = 2

# Test AND gate
test_logic_gate("AND Gate", and_weights, and_threshold, input_combinations)

```

AND Gate Truth Table:

inputs=(0, 0), weights=[1, 1], weighted_sum=0, threshold=2, output=0

Input: (0, 0), Output: 0

inputs=(0, 1), weights=[1, 1], weighted_sum=1, threshold=2, output=0

Input: (0, 1), Output: 0

inputs=(1, 0), weights=[1, 1], weighted_sum=1, threshold=2, output=0

Input: (1, 0), Output: 0

inputs=(1, 1), weights=[1, 1], weighted_sum=2, threshold=2, output=1

Input: (1, 1), Output: 1

OR Gate

```
In [14]: # Create a neuron for OR gate
or_weights = [1, 1]
or_threshold = 1

# Test OR gate
test_logic_gate("OR Gate", or_weights, or_threshold, input_combinations)
```

OR Gate Truth Table:

inputs=(0, 0), weights=[1, 1], weighted_sum=0, threshold=1, output=0

Input: (0, 0), Output: 0

inputs=(0, 1), weights=[1, 1], weighted_sum=1, threshold=1, output=1

Input: (0, 1), Output: 1

inputs=(1, 0), weights=[1, 1], weighted_sum=1, threshold=1, output=1

Input: (1, 0), Output: 1

inputs=(1, 1), weights=[1, 1], weighted_sum=2, threshold=1, output=1

Input: (1, 1), Output: 1

NOT gate

```
In [15]: # Create a neuron for NOT gate
not_weights = [-1]
not_threshold = 0

# Test NOT gate
test_logic_gate("NOT Gate", not_weights, not_threshold, [(0,), (1,)])
```

NOT Gate Truth Table:

inputs=(0,), weights=[-1], weighted_sum=0, threshold=0, output=1

Input: (0,), Output: 1

inputs=(1,), weights=[-1], weighted_sum=-1, threshold=0, output=0

Input: (1,), Output: 0

NAND Gate

```
In [16]: # Define weights and threshold for NAND gate (negated AND gate)
nand_weights = [-1, -1] # Negated weights of AND gate
nand_threshold = -1.9 # Negated threshold of AND gate

# Test NAND gate using the test_logic_gate function
test_logic_gate("NAND Gate", nand_weights, nand_threshold, input_combinations)
```

NAND Gate Truth Table:

inputs=(0, 0), weights=[-1, -1], weighted_sum=0, threshold=-1.9, output=1

Input: (0, 0), Output: 1

inputs=(0, 1), weights=[-1, -1], weighted_sum=-1, threshold=-1.9, output=1

Input: (0, 1), Output: 1

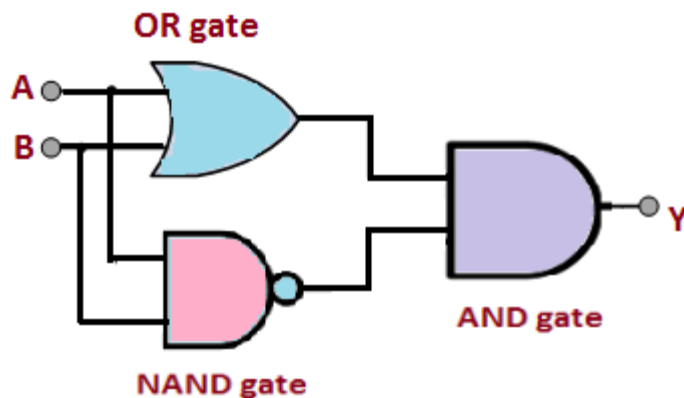
inputs=(1, 0), weights=[-1, -1], weighted_sum=-1, threshold=-1.9, output=1

Input: (1, 0), Output: 1

inputs=(1, 1), weights=[-1, -1], weighted_sum=-2, threshold=-1.9, output=0

Input: (1, 1), Output: 0

XOR gate



```
In [17]: # Define functions for AND, OR, and NOT gates
def AND_gate(inputs):
    return mcculloch_pitts_neuron(inputs, and_weights, and_threshold)
```

```
def OR_gate(inputs):
    return mcculloch_pitts_neuron(inputs, or_weights, or_threshold)

def NOT_gate(input):
    return mcculloch_pitts_neuron([input], not_weights, not_threshold)
```

```
In [18]: # Define function for XOR gate using AND, OR, and NOT gates
def XOR_gate(input1, input2):
    return AND_gate([OR_gate([input1, input2]), NOT_gate(AND_gate([input1, input2]))])

# Test the XOR gate
print("XOR Gate Truth Table:")
print()
for input1, input2 in input_combinations:
    output = XOR_gate(input1, input2)
    print(f"Input: {input1, input2}, Output: {output}")
    print()
```

XOR Gate Truth Table:

```
inputs=[0, 0], weights=[1, 1], weighted_sum=0, threshold=1, output=0
inputs=[0, 0], weights=[1, 1], weighted_sum=0, threshold=2, output=0
inputs=[0], weights=[-1], weighted_sum=0, threshold=0, output=1
inputs=[0, 1], weights=[1, 1], weighted_sum=1, threshold=2, output=0
Input: (0, 0), Output: 0
```

```
inputs=[0, 1], weights=[1, 1], weighted_sum=1, threshold=1, output=1
inputs=[0, 1], weights=[1, 1], weighted_sum=1, threshold=2, output=0
inputs=[0], weights=[-1], weighted_sum=0, threshold=0, output=1
inputs=[1, 1], weights=[1, 1], weighted_sum=2, threshold=2, output=1
Input: (0, 1), Output: 1
```

```
inputs=[1, 0], weights=[1, 1], weighted_sum=1, threshold=1, output=1
inputs=[1, 0], weights=[1, 1], weighted_sum=1, threshold=2, output=0
inputs=[0], weights=[-1], weighted_sum=0, threshold=0, output=1
inputs=[1, 1], weights=[1, 1], weighted_sum=2, threshold=2, output=1
Input: (1, 0), Output: 1
```

```
inputs=[1, 1], weights=[1, 1], weighted_sum=2, threshold=1, output=1
inputs=[1, 1], weights=[1, 1], weighted_sum=2, threshold=2, output=1
inputs=[1], weights=[-1], weighted_sum=-1, threshold=0, output=0
inputs=[1, 0], weights=[1, 1], weighted_sum=1, threshold=2, output=0
Input: (1, 1), Output: 0
```