



Prototyping Round: Rules & Regulations

Congratulations on getting shortlisted for the prototype round of Hack-O-Pitch 2.0! This round is a crucial step towards transforming your innovative ideas into tangible prototypes. Please carefully review the following rules and regulations to ensure a smooth and fair competition:

1. Timeline:

- a. The prototype round will begin on **18-05-2023 at 10:00 AM** and end on **19-05-2023 at 10:00 AM**.
- b. You will have **24 Hrs** to develop your prototype.

2. Team Composition:

- a. Each team must consist of a minimum of 1 member and a maximum of 4 members.
- b. Any changes to team composition must be communicated to the organizing committee before 18-05-2023, 10:00 AM.
- b. Teams cannot be modified or combined once the prototype round begins.

3. Prototype Development:

- a. Your task is to transform your idea into a working prototype during the allocated time.
- b. Develop a functional prototype based on the idea you submitted in the ideation round.
- c. You may use any UI/UX designing tool like [FIGMA](#) for Software Development and Simulator tools (like [Tinkercad](#)) for IoT/Robotics Projects.
- d. The prototype should show the core features of your idea.

3. Intellectual Property:

- a. By participating in Hack-O-Pitch 2.0, you agree that any intellectual property developed during the event belongs to the respective teams.

4. Technology Usage:

- a. You can use any UI/UX designing tool of your choice; we only need a screenshot of the UI. . There is no need to code anything as of now.

5. Documentation:

- a. Each team must submit a concise document outlining their prototype, including a description of the problem it addresses, its features, and its potential impact.
- b. Additionally, provide details on the technology stack, frameworks, libraries, and APIs that will be used.



6.Presentation:

- a. At the end of the prototype round, each team will submit a screenshot of the UI via the Google Form provided by Hack-O-Pitch 2.0.
- b. Prepare a visually engaging video to showcase the functionality, usability, and uniqueness of your prototype.
- c. The video should be no longer than 5 minutes.

7.Evaluation Criteria:

Your prototype will be evaluated based on several criteria, including:

- Functionality and usability
- Innovation and creativity
- Technical implementation
- User experience

8.Fair Play and Code of Conduct:

- a. All participants must adhere to the Hack-O-Pitch 2.0 Code of Conduct.
- b. Plagiarism or any form of unethical behavior will result in disqualification.
- c. The idea of your team should be of the hackathon time period, the previous ideas need not be concluded.

9.Deadlines:

- a. The submission deadline for the prototype and accompanying documentation is **19-05-2023, 11:00 AM**.
- b. Any late submissions will not be considered for evaluation.

We wish you the best of luck in the prototype round of Hack-O-Pitch 2.0! If you have any questions or require further clarification, please don't hesitate to reach out to the organizing team.