Qixuan (Keeron) Huang

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TECHNICAL SKILLS

Programming: Python, C/C++, Assembly(LC3, RISC-V), SQL(MySQL)

System: Docker, Linux Kernel, Unix, Qemu

Development: CUDA, Git, Makefile, Latex, Markdown, GDB, Pytorch, Bash Scripts, Blender

RESEARCH

CVNext Lab Haining, CN
Advisor: Gaoang Wang Jun. 2023 - Present

• Redesigned automation algorithm to fetch piexl-level height data via Blender OSM data.

- Contributed to the development of the CityCraft-OSM and CityCraft-OSM-Satellite datasets.
- Collaborated on large language model integration to optimize geospatial computation based on Geochat.
- Led ECCV workshop on autonomous driving recognition and achieved a top 10 ranking.

Ultrafast Photonics Laboratory

Hangzhou, CN

Jun. 2023 - Sep. 2023

- Advisor: Chaoyuan Jin

 Enhanced classic Boids algorithms by integrating a
 - Enhanced classic Boids algorithms by integrating quantum dynamics theories, resulting in a 20% improvement in algorithmic efficiency for foraging and hunting simulations.
 - Contributed to theory transformation by implementing mathematical models that enabled real-time quantum dynamic behavior visualization.
 - Developed MATLAB and Python visualization models, encapsulating quantum theory in real-time data presentations.

PROJECTS

CityCraft: A Real Crafter for 3D City Generation

Jan. 2024 - May. 2024

- Built a framework for infinite, diverse 3D city layout generation using an outpainting pipeline and multi-scale diffusion model, achieving state-of-the-art results.
- Tools Used: Python(Pytorch, Numpy), Blender, UE5

Citygen: Infinite and Controllable 3D City Layout Generation

Jun. 2023 - Nov. 2023

- Generated diverse and realistic 3D city scenes using a diffusion transformer for layouts, a large language model for planning, and Blender for asset placement, achieving state-of-the-art results.
- Tools Used: Python(Pytorch, Numpy), Blender

Quantum Algorithms Based on Robot Swarms

Jun. 2023 - Sep. 2023

- Enhanced the Boids algorithm by integrating quantum dynamics, improving efficiency by 20%, and developed real-time visualization models using MATLAB and Python.
- Tools Used: Python(Numpy), SQL(MySQL)

EDUCATION

University of Illinois Urbana-Champaign

Aug. 2022 – Jun. 2026(Expected)

- B.S. in Computer Engineering, GPA: 3.93/4.0
- Coursework: Computer Systems Engineering, Applied Parallel Programming, Probability with Engrg Applic, Computer Systems & Programming

Zhejiang University,

Aug. 2022 - Jun. 2026(Expected)

• B.S. in Electrical and Computer Engineering, GPA: 4.03/4.3

AWARDS AND DISTINCTIONS

Zhejiang University Scholarship - Second Prize	2022
TEACHING	
RHET 102 Principle of Research, UIUC Under: Mary Hays	S24