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server.js

})

app.listen(port, () => {

```
const express = require('express');
const app = express();
const port = 8080;

app.get('/', (_, res) => {
  res.send('Hello World!');
})
```

console.log(`Listening on port \${port}`);

Directory Structure

```
.git
.gitignore
.README.md
node_modules
package.json
package-lock.json
server.js
```

DockerFile

```
FROM node: 20
# Create app directory
WORKDIR /usr/src/app
# Install app dependencies and bundle app source
COPY . .
RUN npm ci
EXPOSE 8080
CMD ["node", "server.js"]
```

.dockerignore

.git .gitignore README.md

node_modules

Seperating modules and app code

```
FROM node: 20
WORKDIR /usr/src/app
COPY packages*.json .
RUN npm ci
COPY server.js .
EXPOSE 8080
CMD ["node", "server.js"]
```

Run as non-root user

```
FROM node: 20
USER node
WORKDIR /usr/src/app
COPY --chown=node:node packages*.json .
RUN npm ci
COPY --chown=node:node server.js .
EXPOSE 8080
CMD ["node", "server.js"]
```

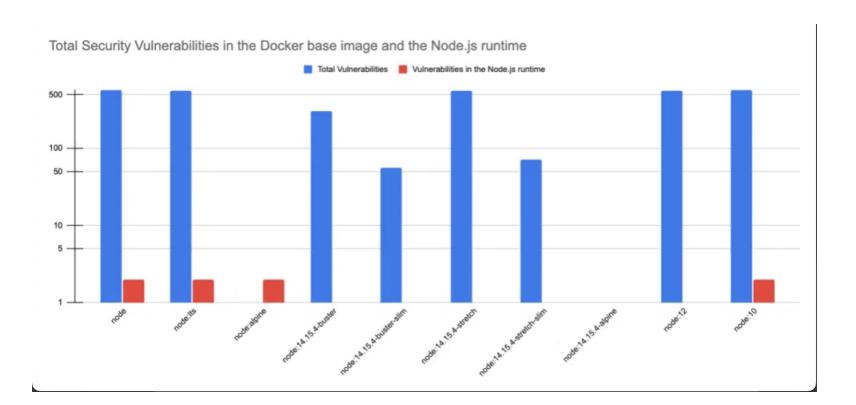
Node.js Image

Node.js Docker image is based on Debian.

For e.g: `node:bookworm`

Two other variants:

- slim provides a functional NodeJs env and nothing more.
- alpine based on Alpine Linux distro, but is an unofficial and is experimental.



Deterministic tag

`node:alpine`

`node:20.4.0-alpine3.17`

Minimize image size

```
FROM node: 20.4.0-alpine3.17
USER node
WORKDIR /usr/src/app
COPY --chown=node:node packages*.json .
RUN npm ci
COPY --chown=node:node server.js .
EXPOSE 8080
CMD ["node", "server.js"]
```

Minimize image size

REPOSITORY	TAG	IMAGE ID	CREATED	SIZE
node-20-alpine	latest	ae76c5b808a2	12 seconds ago	185MB
node-20	latest	3abe3becfb39	14 minutes ago	1.1GB

Tini (short for Tiny Init)

- init for container
- Tiny helps address the "PID 1 problem" in Docker containers
- Docker expects the main process within a container to run as PID 1, but traditional processes don't handle signals correctly in this role.
- Tiny ensures that signals (such as SIGTERM) sent to the main Tini process are properly propagated to the child processes, allowing them to gracefully terminate when needed

Tini

```
FROM node: 20.4.0-alpine3.17
RUN apk add --no-cache tini
USER node
WORKDIR /usr/src/app
COPY --chown=node:node packages*.json .
RUN npm ci
COPY --chown=node:node server.js .
EXPOSE 8080
ENTRYPOINT ["/sbin/tini", "-"]
CMD ["node", "server.js"]
```

Multi-stage build

```
FROM node: 20.4.0-alpine3.17 AS base
RUN apk add --no-cache tini
USER node
WORKDIR /usr/src/app
COPY --chown=node:node packages*.json .
RUN npm ci
COPY --chown=node:node server.js .
FROM base AS APP
EXPOSE 8080
ENTRYPOINT ["/sbin/tini", "-"]
CMD ["node", "server.js"]
```

Multi-stage build: better example

```
# syntax=docker/dockerfile:1
FROM golang: 1.21 as build
WORKDIR /src
COPY <<EOF /src/main.go
package main
import "fmt"
func main() {
  fmt.Println("hello, world")
EOF
RUN go build -o /bin/hello ./main.go
FROM scratch
COPY --from=build /bin/hello /bin/hello
CMD ["/bin/hello"]
```

Buildkit

- Buildkit is a builder backend
- default builder in Docker Engine as of version 23.0
- BuildKit efficiently skips unused stages and builds stages concurrently when possible.
- Enable Buildkit:

DOCKER_BUILDKIT=1 docker build .

Alternatively

docker buildx build.

Initial DockerFile

```
FROM node: 20
WORKDIR /usr/src/app
COPY . .
RUN npm ci
EXPOSE 8080
CMD ["node", "server.js"]
```

Improved DockerFile

```
FROM node: 20.4.0-alpine3.17 AS
RUN apk add --no-cache tini
USFR node
WORKDIR /usr/src/app
COPY --chown=node:node packages
RUN npm ci
COPY --chown=node:node server.j
FROM base AS APP
EXPOSE 8080
ENTRYPOINT ["/sbin/tini", "-"]
CMD ["node", "server.js"]
```

Other tips

- Use cache mounts
- Leverage HEALTHCHECK
- Use linter



