

## 20. ML Kit for Firebase

# Firebase ML Kit

- Announced by Google at I/O 2018
- Contains prebuilt APIs which provide ML functionalities for Android and iOS apps
- Support for running custom models



# Reducing App Development Time

- An app/idea that needs machine learning features
  - Basic knowledge of Python and Tensorflow (for custom models)
  - Basics of App Development
- Features Off-the-shelf
  - Text Recognition
  - Face Detection
  - Barcode Scanning
  - Image Labeling
  - Landmark Recognition
  - Hosting custom Tensorflow models

# Types of APIs

- On Device
  - Free
  - Runs without Internet
  - Low Accuracy
- Cloud
  - Paid (free for first 1000 calls per month)
  - Needs Internet connectivity
  - High Accuracy

# 1. Gradle (app)

```
dependencies {
```

```
    ...
```

```
    implementation 'com.google.firebase:firebase-ml-vision:18.0.1'
```

```
    implementation 'com.google.firebase:firebase-ml-vision-image-label-model:17.0.2'
```

```
    implementation 'com.google.firebase:firebase-ml-vision-face-model:17.0.2'
```

```
    implementation 'com.google.firebase:firebase-ml-model-interpreter:16.2.3'
```

```
}
```

```
apply plugin: 'com.google.gms.google-services'
```

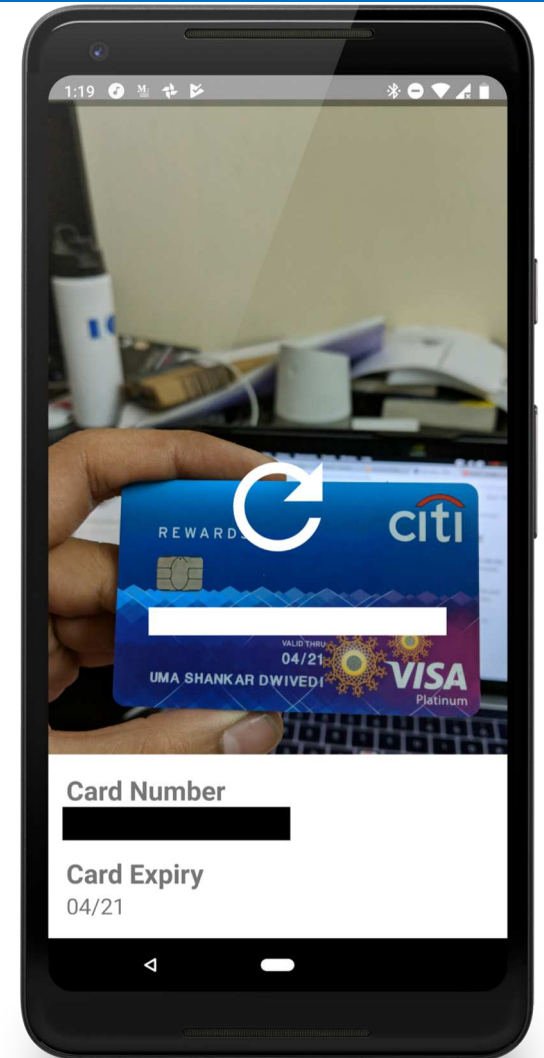
## 2. Gradle (Project), 3. JSON

```
dependencies {  
    ...  
    classpath 'com.google.gms:google-services:3.2.0' // google-services plugin  
}
```

Download google-services.json and place in app directory

# Text Recognition

- Extract text from images
- Cloud and On Device APIs available



# Codelab

- Codelab link on Website
- Complete this codelab in parallel with slides



# Recognize text in images

```
FirebaseVisionImage image = FirebaseVisionImage.fromBitmap(mSelectedImage);
FirebaseVisionTextRecognizer recognizer = FirebaseVision.getInstance()
    .getOnDeviceTextRecognizer();
recognizer.processImage(image)
    .addOnSuccessListener(
        new OnSuccessListener<FirebaseVisionText>() {
            @Override
            public void onSuccess(FirebaseVisionText texts) {
                mTextButton.setEnabled(true);
                processTextRecognitionResult(texts);
            }
        })
    .addOnFailureListener(
        new OnFailureListener() {
            @Override
            public void onFailure(@NonNull Exception e) {
                // Task failed with an exception
            }
        });
```

# Extract text from blocks

```
String resultText = result.getText();
for (FirebaseVisionText.TextBlock block: result.getTextBlocks()) {
    String blockText = block.getText();
    Float blockConfidence = block.getConfidence();
    List<RecognizedLanguage> blockLanguages = block.getRecognizedLanguages();
    Point[] blockCornerPoints = block.getCornerPoints();
    Rect blockFrame = block.getBoundingBox();
    for (FirebaseVisionText.Line line: block.getLines()) {
        String lineText = line.getText();
        Float lineConfidence = line.getConfidence();
        List<RecognizedLanguage> lineLanguages = line.getRecognizedLanguages();
        Point[] lineCornerPoints = line.getCornerPoints();
        Rect lineFrame = line.getBoundingBox();
        for (FirebaseVisionText.Element element: line.getElements()) {
            String elementText = element.getText();
            Float elementConfidence = element.getConfidence();
            List<RecognizedLanguage> elementLanguages = element.getRecognizedLanguages();
            Point[] elementCornerPoints = element.getCornerPoints();
            Rect elementFrame = element.getBoundingBox();
        }
    }
}
```

# FirebaseVisionText.TextBlock

- A block of text (think of it as a paragraph) as deemed by the OCR engine.

<a href="#"><u>Rect</u></a>	<a href="#"><u>getBoundingBox()</u></a> Returns the axis-aligned bounding rectangle of the detected text.
<a href="#"><u>Float</u></a>	<a href="#"><u>getConfidence()</u></a> The confidence of the recognized text.
<a href="#"><u>Point[]</u></a>	<a href="#"><u>getCornerPoints()</u></a> Gets the four corner points in clockwise direction starting with top-left.
synchronized <a href="#"><u>List</u></a> < <a href="#"><u>FirebaseVisionText.Line</u></a> >	<a href="#"><u>getLines()</u></a> Gets an unmodifiable list of <a href="#"><u>FirebaseVisionText.Line</u></a> s that make up this text block.
<a href="#"><u>List</u></a> < <a href="#"><u>RecognizedLanguage</u></a> >	<a href="#"><u>getRecognizedLanguages()</u></a> Gets a list of recognized languages together with confidence.
<a href="#"><u>String</u></a>	<a href="#"><u>getText()</u></a> Gets the recognized text as a string.

# FirebaseVisionText.Line

- Represents a line of text.

<a href="#"><u>Rect</u></a>	<a href="#"><u>getBoundingBox()</u></a> Returns the axis-aligned bounding rectangle of the detected text.
<a href="#"><u>Float</u></a>	<a href="#"><u>getConfidence()</u></a> The confidence of the recognized text.
<a href="#"><u>Point[]</u></a>	<a href="#"><u>getCornerPoints()</u></a> Gets the four corner points in clockwise direction starting with top-left.
synchronized <a href="#"><u>List&lt;FirebaseVisionText.Element&gt;</u></a>	<a href="#"><u>getElements()</u></a> Gets a unmodifiable list of <a href="#"><u>FirebaseVisionText.Elements</u></a> that make up this text line.
<a href="#"><u>List&lt;RecognizedLanguage&gt;</u></a>	<a href="#"><u>getRecognizedLanguages()</u></a> Gets a list of recognized languages together with confidence.
<a href="#"><u>String</u></a>	<a href="#"><u>getText()</u></a> Gets the recognized text as a string.

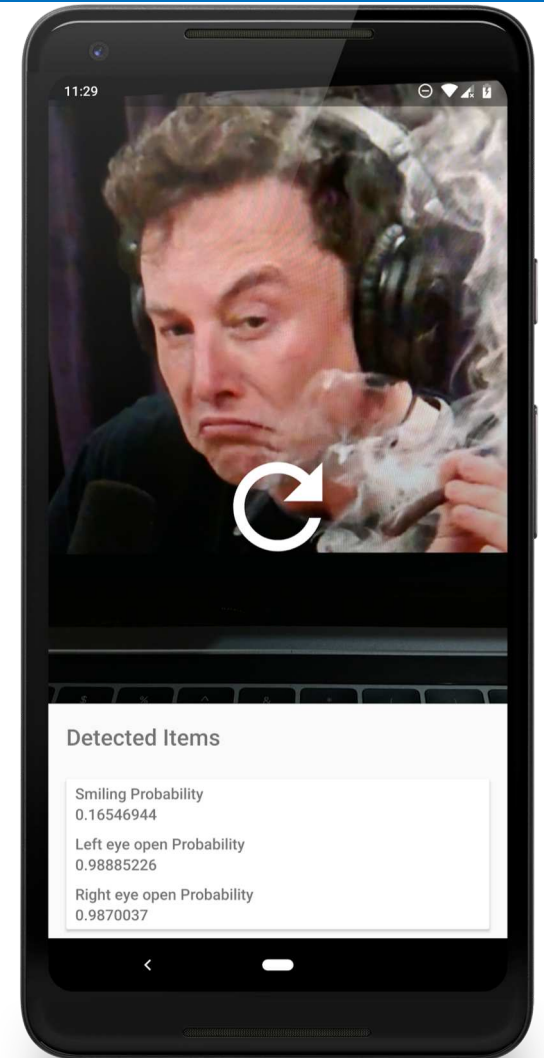
# FirebaseVisionText.Element

- Roughly equivalent to a space-separated "word" in most Latin languages, or a character in others.

<a href="#"><u>Rect</u></a>	<a href="#"><u>getBoundingBox()</u></a> Returns the axis-aligned bounding rectangle of the detected text.
<a href="#"><u>Float</u></a>	<a href="#"><u>getConfidence()</u></a> The confidence of the recognized text.
<a href="#"><u>Point[]</u></a>	<a href="#"><u>getCornerPoints()</u></a> Gets the four corner points in clockwise direction starting with top-left.
<a href="#"><u>List</u></a> <a href="#"><u>&lt;RecognizedLanguage&gt;</u></a>	<a href="#"><u>getRecognizedLanguages()</u></a> Gets a list of recognized languages together with confidence.
<a href="#"><u>String</u></a>	<a href="#"><u>getText()</u></a> Gets the recognized text as a string.

# Face Detection

- Detect faces and facial landmarks
- Only on Device API available



# Configure the face detector

```
// High-accuracy landmark detection and face classification
FirebaseVisionFaceDetectorOptions highAccuracyOpts =
    new FirebaseVisionFaceDetectorOptions.Builder()
        .setPerformanceMode(FirebaseVisionFaceDetectorOptions.ACCURATE)
        .setLandmarkMode(FirebaseVisionFaceDetectorOptions.ALL_LANDMARKS)
        .setClassificationMode(FirebaseVisionFaceDetectorOptions.ALL_CLASSIFICATIONS)
        .build();

// Real-time contour detection of multiple faces
FirebaseVisionFaceDetectorOptions realTimeOpts =
    new FirebaseVisionFaceDetectorOptions.Builder()
        .setContourMode(FirebaseVisionFaceDetectorOptions.ALL_CONTOURS)
        .build();
```

# Detect Image

```
FirebaseVisionImage image = FirebaseVisionImage.fromBitmap(bitmap);
```

```
FirebaseVisionFaceDetector detector = FirebaseVision.getInstance()  
    .getVisionFaceDetector(options);
```

```
Task<List<FirebaseVisionFace>> result =  
    detector.detectInImage(image)  
        .addOnSuccessListener(  
            new OnSuccessListener<List<FirebaseVisionFace>>() {  
                @Override  
                public void onSuccess(List<FirebaseVisionFace> faces) {  
                    // Task completed successfully  
                }  
            })  
        .addOnFailureListener(  
            new OnFailureListener() {  
                @Override  
                public void onFailure(@NonNull Exception e) {  
                    // Task failed with an exception  
                }  
            })  
        );
```



# Contour detection response

```
// Task completed successfully
if (faces.size() == 0) {
    showToast("No face found");
    return;
}
mGraphicOverlay.clear();
for (int i = 0; i < faces.size(); ++i) {
    FirebaseVisionFace face = faces.get(i);
    FaceContourGraphic faceGraphic = new FaceContourGraphic(mGraphicOverlay);
    mGraphicOverlay.add(faceGraphic);
    faceGraphic.updateFace(face);
}
```

# Barcode Scanning

- Scan and process barcodes
- On Device only API available

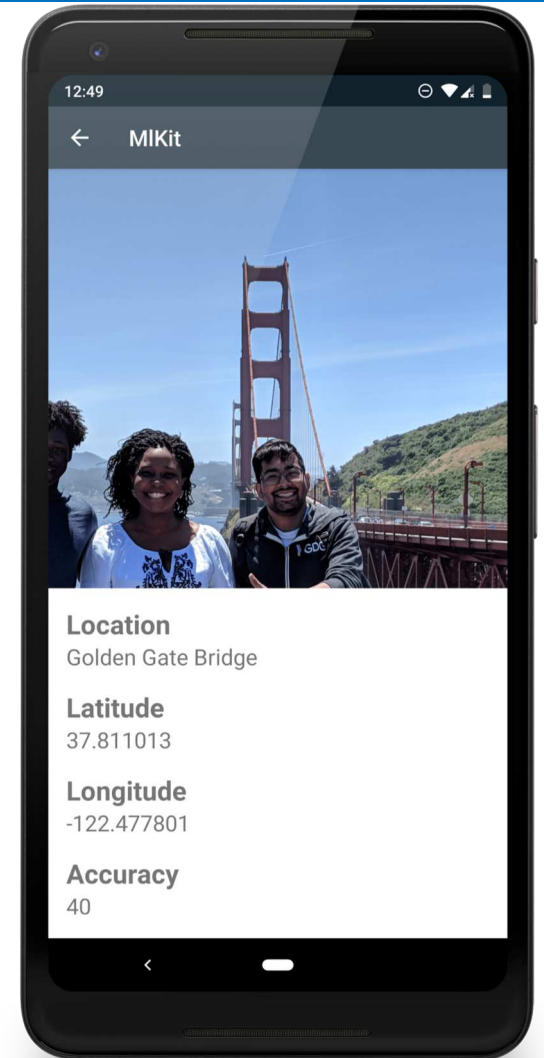


# ML Kit Barcode scanning

- Link: <https://firebase.google.com/docs/ml-kit/android/read-barcodes>
- Similar procedure to text recognition

# Landmark Detection

- Identify popular landmarks in an image
- Cloud only API available

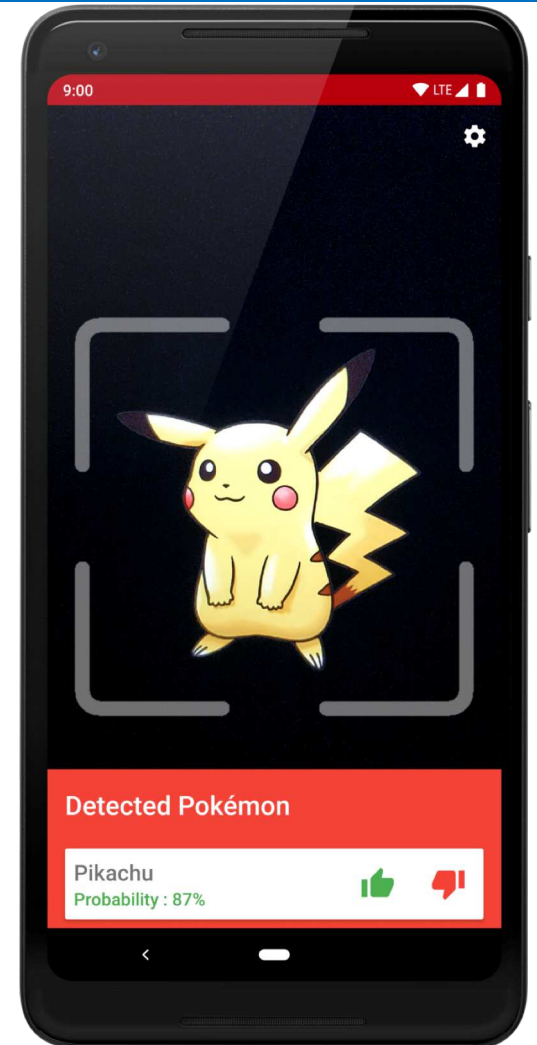


# Landmark Detection

- Link: <https://firebase.google.com/docs/ml-kit/android/recognize-landmarks>
- Similar procedure to text recognition

# Custom Model / Case Study

- Host your TensorFlow Lite models using Firebase
- ML Kit SDK automatically uses the best-available version of your custom model



# Training a TensorFlow Model

- See TensorFlow codelab on Website
- Complete Parts 1 and 2