

# Karen Ayvazyan

## Jun C++ Developer

Ready to improve my skills and develop new  
23y.o.



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## EDUCATION

### Informatics and computer science

Voronezh State University of Architecture  
and Civil Engineering

09/2016 - 07/2020

Voronezh, Russia

#### Graduate work

- Genetic algorithms as  
solution of the Knapsack  
problem

## PERSONAL PROJECTS

Battle-sea game

- GUI App
- Pascal

Data Base of students

- GUI App
- C#

Life game

- C++
- Visual Studio

Calculator

- Qt Creator
- C++

15 puzzle game

- Mobile game, Xamarin
- C#

Hello world by Genetic algorithms

- C++

Genetic algorithms as solution of the Knapsack  
problem

- Python

## WORK EXPERIENCE

### Jun C++/C# Developer

Neuro-City

08/2022 - Present

Voronezh

Development of smart devices for navigation in large rooms, control  
of doors and orders in restaurants

#### Tasks

- Legacy code support
- Software development
- Process automation

## SKILLS

Good knowledge of writing code using C/C++

Knowledge Algorithms and data structures

Knowledge OOP

Linux

SQL and Database Management

.NET

Machine Learning

## ACHIEVEMENTS

Publication of an article in the scientific journal of the  
University (04/2020)

Title of article: "Features of using a genetic algorithm to solve Knapsack  
problrm"

## TECNOLOGY STACK

- Visual Studio
- Qt Creator
- PyCharm
- Anaconda
- MySQL

## LANGUAGES

Russian ● ● ● ● ●

Armenian ● ● ● ● ○

English ● ● ● ○ ○

## INTERESTS

I can't imagine my life without sports, running and  
exercises. Before I was greeco-roman wrestler.

Artificial intelligence and blockchain technologies.

I'm a dog person, and we travel together.