

**University of Waterloo**

**ECE 350 Lab2 Report**

**Group 12**

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## Lab 2 Task Management

### Data Structure

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#### Important Variables

variable name	type	purpose
ready_queue	Array of QUEUE	This array is used to order tasks by priority. QUEUE is used to store same priority tasks; array is used to separate different priority. This array will always contains all the ready priorities that are currently in the system
g_tcb	array	This array is used to store tcb of tasks with pid as index
QUEUE	Array of TCBs	This structure is used to store all tasks in the same priority that are ready

### Functions

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#### Helper Functions

*<priority\_queue.c>*

*TCB\* pop\_head (QUEUE\* queue)*

This function will pop and return the first tcb in specific priority queue. After, we set both the prev and next pointer of the TCB to null, then set its state to running.

*TCB\* pop\_tail (QUEUE\* queue)*

This function will pop and return the last TCB in specific priority queue. After, we set both the prev and next pointer of the TCB to null, then set its state to running.

*int pop\_task (TCB\* t\_task, QUEUE\* queue)*

This function will remove the specific task from the ready\_queue. This task is specified through the parameter TCB\* t\_task.

*int push\_head (TCB\* t\_head, QUEUE\* queue)*

This function will the push the TCB passed in through the parameter to the beginning of a specific priority queue. The next pointer of new head will point to the old address that the HEAD pointer of the queue was pointing to and the prev pointer will point to HEAD pointer of the queue.

*int push\_tail (TCB\* t\_tail, QUEUE\* queue)*

This function will push the TCB passed in through the parameter to the end of a specific priority queue. The prev pointer of new tail will point to the old address that the TAIL pointer of the queue was pointing to and the next pointer will point to TAIL pointer of the queue.

*<k\_task.c>*

*int priority2order(U8 priority)*

*U8 order2priority(int order)*

These two functions convert between the priority macros and the order macros of the ready queue.

## Algorithm Functions

*<k\_task.c>*

*int rtx\_init (RTX\_SYS\_INFO \*sys\_info, TASK\_INIT \*tasks, int num\_tasks)*

This function initializes the priority queue and pushes the initial tasks into the queue.

*TCB \*scheduler(void)*

When this function is called, it will always pop and return the first TCB in the highest priority queue that contains a task. There is no task existing in the system, NULL\_TASK will be returned.

*int tsk\_create(task\_t \*task, void (\*task\_entry)(void), U8 prio, U32 stack\_size);*

This function is called to create a new user-space unprivileged task which creates a TASK\_INIT structure and update corresponding TCB in the system. The function first check if stack\_size parameter is larger or equal to PROC\_STACK\_SIZE, and will allocate PROC\_STACK\_SIZE if stack\_size is less than PROC\_STACK\_SIZE. Then, the function will check g\_tcb[] array to find a DORMANT task entry to assign the new created task's tid. The function might return -1 and set errno to EAGAIN if the system has reached maximum number of tasks. It also check if the parameter prio is a valid priority value defined in the system, and it will return -1 and set errno to EINVAL if the parameter prio is invalid. The function will then create a TASK\_INIT structure for the new task and set prio, priv, task\_entry, tid, and u\_stack\_size. Subsequently, the function will call tsk\_create\_new to dynamic allocate space for user-stack and update corresponding TCB's values and registers. The function might return -1 and set errno to ENOMEM if there is not enough memory to support the operation. Once the k\_tsk\_create\_new returns RTX\_OK, the function will push the new task's TCB to the tail of the ready\_queue corresponding to its priority level and stores the tid in the address pointed by \*task parameter. Lastly, the function checks if the new created task has a higher priority than the current running task, and will push the current running task to the head of its ready\_queue and perform a task switch if the new created task has a higher priority than current running task.

*int k\_tsk\_yield (void)*

This function is called when a task voluntarily relinquishes the CPU. The task will be pushed to the back of the ready queue of its priority, and then we use the scheduler to find the task with the highest priority in the ready queue. The program will switch to run the found task after this.

*void k\_tsk\_exit (void)*

This function is used to exit a task. The state of the task will be changed to DORMANT so it will not be found in the ready queue anymore. The user stack of this task will be deallocated from our memory pool. Then the scheduler will find the task with the highest priority, and the program will switch to run the found task.

*int k\_tsk\_set\_prio (task\_t task\_id, U8 prio)*

This function is used to set the priority of tasks in order to organize the order for yielding. Input the task\_id and assigned priority, the function will compare the assigned priority and current task's priority to decide whether suspends current task and switches to high priority task. Then it changes the order of assigned task in ready\_queue to update its priority.

*int k\_tsk\_get (task\_t tid, RTX\_TASK\_INFO \*buffer)*

This function is used to return the information about specified task. The function will find the tcb of task by tid and return the information stored in tcb.

## Test Cases

### *ae\_tasks1\_G12.c*

This test suite creates 3 tasks during initialization – 2 privileged tasks and 1 unprivileged task. Overall, it creates 5 tasks in total. It mainly tests the functionality of `tsk_get_prio`. The test suite covers the following scenarios.

- When an invalid ID or unknown level is entered
- When an unprivileged task tries to set the priority of a privileged task which is not permitted
- When a privileged task sets an unprivileged task's priority
- When an unprivileged task sets another unprivileged task's priority
- When a privileged task sets itself another priority
- When an unprivileged task sets itself another priority
- When a privilege task sets another privileged task's priority

If everything passes, we should get a score of 13/13 at the end.

### [ae\\_tasks2\\_G12.c](#)

This test suite creates 2 tasks during initialization - 1 privileged task and 1 unprivileged task. Inside of the unprivileged function, it will try to create another unprivileged task and get its information using `tsk_get()`. Afterwards, it will try to call `tsk_set_prio()` on the newly created task to change its priority, then try to get its information again using `tsk_get()`. We want to make sure that we are getting the up-to-date value of our tasks. The test suite covers the following scenarios.

- Calling `tsk_get()` on a newly created task
- Change the priority of the task and acquire the same information again to check whether we are getting the updated information
- Calling `tsk_get()` on a function itself
- Change the priority of the task itself and acquire the same information again to check whether we are getting the updated information

### [ae\\_tasks3\\_G12.c](#)

This test suite wants to test the edge case when the whole memory pool is allocated or the whole tcb array list is occupied. It creates two tasks during initialization (`priv_task` and `dumy task1`), and they are both size of `0x2000`. Then we create another two tasks inside of `priv_task` with size `0x2000` and size `0x1000`. Since the null task takes a size of `0x200`, we cannot allocate another task with `0x1000`. Based on this scenario, we tested the following cases:

- The `tsk_create` function fails if we want to create another task with size `0x1000`
- The `tsk_create` function succeeds if we want to create another task with size `0x1000` after exiting previous tasks
- The `tsk_create` function succeeds if we want to create the 15<sup>th</sup> task. This test checks if the previous failed task is allocated in the tcb array by mistake.
- The `tsk_create` function fails if we want to create the 16<sup>th</sup> task since we can only create `MAX_TASKS-1` tasks
- The `tsk_create` function succeeds if we want to create the 16<sup>th</sup> task after exiting a previous task
- All the created tasks exit by order

If everything passes, we should get a score of 6/6 at the end.

### [ae\\_tasks4\\_G12.c](#)

This test suite creates 2 privileged tasks during initialization. Overall, it creates 3 tasks in total. It tests `tsk_get_prio`, `tsk_create`, `mem_alloc`, `mem_dealloc`, `tsk_yield`, `tsk_exit`, and `data safe`. The test suite covers the following scenarios.

- When set priority during initialization, high priority task will run first

- After set priority of another task to the same priority as current task, yield could switch between them.
- Data is safe after switching tasks
- When exit, highest priority task will run according to the scheduler

If everything passes, we should get a score of 12/12 at the end.

#### [ae\\_tasks5\\_G12.c](#)

This test suite tests memory allocation that are not power of 2. There are three tasks created in total and they will each have a user stack size that is not a power of 2. Inside of each task, we examine whether or not the user stack size is the closest power of 2 of the requested memory allocations. If is not, our test would fail. There are 4 tests in total and they all check for the same variable inside the tcb – user-stack-size.