

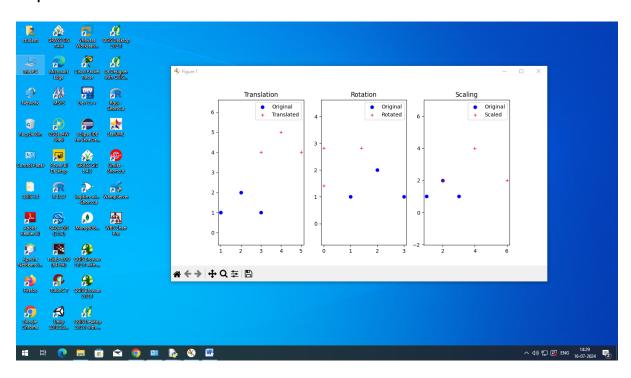
**Aim: Perform Geometric Transformations.** 

```
Commands:
pip install numpy
pip install matplotlib
Code:
import numpy as np
import matplotlib.pyplot as plt
import matplotlib.transforms as transforms
# Original points
points = np.array([[1, 1], [2, 2], [3, 1]])
# Translation
translation_matrix = np.array([[1, 0, 2], [0, 1, 3], [0, 0, 1]]) # Translation by (2, 3)
translated_points = np.dot(translation_matrix, np.hstack([points, np.ones((points.shape[0],
1))]).T).T[:, :2]
# Rotation
theta = np.pi / 4 # Rotation angle (45 degrees)
rotation_matrix = np.array([[np.cos(theta), -np.sin(theta), 0], [np.sin(theta), np.cos(theta), 0], [0, 0,
rotated_points = np.dot(rotation_matrix, np.hstack([points, np.ones((points.shape[0], 1))]).T).T[:, :2]
# Scaling
scaling matrix = np.array([[2, 0, 0], [0, 2, 0], [0, 0, 1]]) # Scaling by a factor of 2
scaled points = np.dot(scaling matrix, np.hstack([points, np.ones((points.shape[0], 1))]).T).T[:, :2]
# Plotting
plt.figure(figsize=(10, 5))
plt.subplot(1, 3, 1)
plt.title('Translation')
plt.plot(points[:, 0], points[:, 1], 'bo', label='Original')
plt.plot(translated points[:, 0], translated points[:, 1], 'r+', label='Translated')
plt.axis('equal')
plt.legend()
plt.subplot(1, 3, 2)
plt.title('Rotation')
plt.plot(points[:, 0], points[:, 1], 'bo', label='Original')
plt.plot(rotated_points[:, 0], rotated_points[:, 1], 'r+', label='Rotated')
plt.axis('equal')
plt.legend()
plt.subplot(1, 3, 3)
plt.title('Scaling')
plt.plot(points[:, 0], points[:, 1], 'bo', label='Original')
plt.plot(scaled_points[:, 0], scaled_points[:, 1], 'r+', label='Scaled')
plt.axis('equal')
```



plt.legend()
plt.show()

## output:

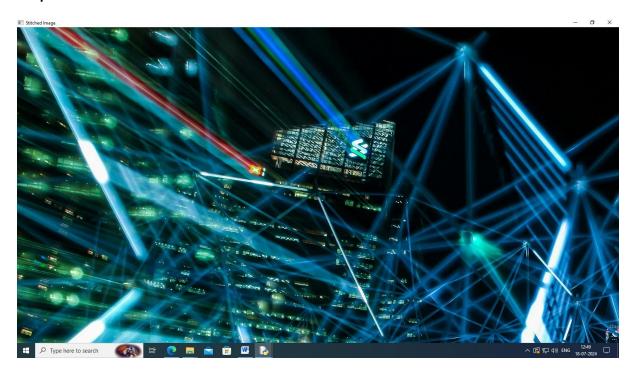




Aim: Perform Image Stitching.

```
import cv2
import numpy as np
image1 = cv2.imread("pex.jpg")
image2 = cv2.imread("pex1.jpg")
print("Image 1 shape:", image1.shape)
print("Image 2 shape:", image2.shape)
gray1 = cv2.cvtColor(image1, cv2.COLOR_BGR2GRAY)
gray2 = cv2.cvtColor(image2, cv2.COLOR_BGR2GRAY)
sift = cv2.SIFT_create()
keypoints1, descriptors1 = sift.detectAndCompute(gray1, None)
keypoints2, descriptors2 = sift.detectAndCompute(gray2, None)
matcher = cv2.BFMatcher()
matches = matcher.match(descriptors1, descriptors2)
matches = sorted(matches, key=lambda x: x.distance)
points1 = np.float32([keypoints1[match.queryldx].pt for match in matches]).reshape(-1, 1, 2)
print("Number of points in points1:", len(points1))
points2 = np.float32([keypoints2[match.trainIdx].pt for match in matches]).reshape(-1, 1, 2)
print("Number of points in points2:", len(points2))
homography, _ = cv2.findHomography(points1, points2, cv2.RANSAC)
height, width = gray2.shape
stitched_image = cv2.warpPerspective(image1, homography, (width, height))
stitched_image[0:image2.shape[0], 0:image2.shape[1]] = image2
cv2.imshow('Stitched Image', stitched_image)
cv2.waitKey(0)
cv2.destroyAllWindows()
```







**Aim: Perform Camera Calibration.** 

```
import numpy as np
import cv2
import glob
# Define the number of corners in the chessboard
num_corners_x = 9
num_corners_y = 6
# Prepare object points, like (0,0,0), (1,0,0), (2,0,0) ....,(6,5,0)
objp = np.zeros((num_corners_x * num_corners_y, 3), np.float32)
objp[:, :2] = np.mgrid[0:num_corners_x, 0:num_corners_y].T.reshape(-1, 2)
# Arrays to store object points and image points from all the images
objpoints = [] # 3d point in real world space
imgpoints = [] # 2d points in image plane.
# Load images
images = glob.glob("D:\mscit rollno2\calibration_images\*.jpg")
# Loop through images and find chessboard corners
for fname in images:
  img = cv2.imread(fname)
  gray = cv2.cvtColor(img, cv2.COLOR_BGR2GRAY)
  # Find the chessboard corners
  ret, corners = cv2.findChessboardCorners(gray, (num_corners_x, num_corners_y), None)
  # If found, add object points, image points (after refining them)
  if ret:
    objpoints.append(objp)
    corners2 = cv2.cornerSubPix(gray, corners, (11, 11), (-1, -1), criteria=(cv2.TERM_CRITERIA_EPS+
cv2.TERM CRITERIA MAX ITER, 30, 0.001))
    imgpoints.append(corners2)
    # Draw and display the corners
    img = cv2.drawChessboardCorners(img, (num_corners_x, num_corners_y), corners2, ret)
    cv2.imshow('img', img)
    cv2.waitKey()
cv2.destroyAllWindows()
```



# Perform camera calibration ret, mtx, dist, rvecs, tvecs = cv2.calibrateCamera(objpoints, imgpoints, gray.shape[::-1], None, None)

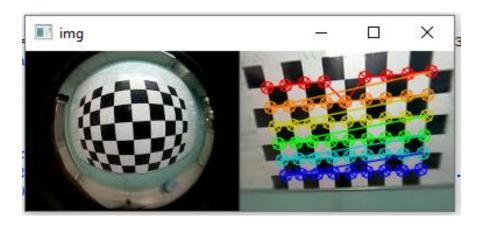
# Save calibration results np.savez('calibration.npz', mtx=mtx, dist=dist, rvecs=rvecs, tvecs=tvecs)

# Print calibration results
print("Camera matrix:")
print(mtx)
print("\nDistortion coefficients:")
print(dist)



### **Output:**

iDLE Shell 3.11.2



## 



**Aim: Perform Face Detection.** 

### Code:

import cv2

# Load the pre-trained Haar Cascade face detector face\_cascade = cv2.CascadeClassifier(cv2.data.haarcascades + 'haarcascade\_frontalface\_default.xml')

# Load the image image = cv2.imread("IMG1.jpg")

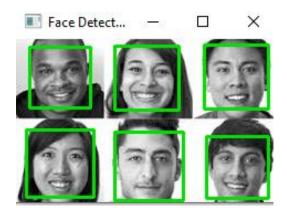
# Convert the image to grayscale (face detection works on grayscale images) gray = cv2.cvtColor(image, cv2.COLOR\_BGR2GRAY)

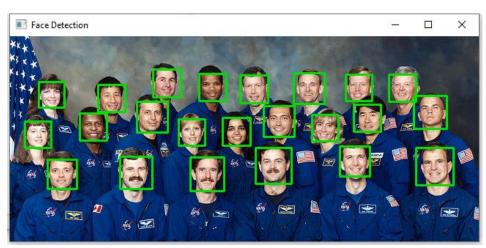
# Detect faces in the image faces = face\_cascade.detectMultiScale(gray, scaleFactor=1.1, minNeighbors=5, minSize=(30, 30))

# Draw rectangles around the faces for (x, y, w, h) in faces: cv2.rectangle(image, (x, y), (x+w, y+h), (0, 255, 0), 2)

# Display the result cv2.imshow('Face Detection', image) cv2.waitKey(0) cv2.destroyAllWindows()









Aim: Perform Pedestrian detection.

#### Code:

import cv2

# Load the pre-trained pedestrian detector pedestrian\_cascade = cv2.CascadeClassifier(cv2.data.haarcascades + 'haarcascade\_fullbody.xml')

# Load the input image \*\* walking ppl image image = cv2.imread("D:\MscIT prt1 14\pedestrainimg.jpg")

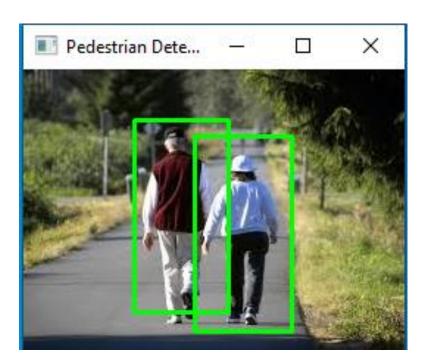
# Convert the image to grayscale gray = cv2.cvtColor(image, cv2.COLOR\_BGR2GRAY)

# Detect pedestrians in the image pedestrians = pedestrian\_cascade.detectMultiScale(gray, scaleFactor=1.1, minNeighbors=1, minSize=(5, 5))

# Draw rectangles around the detected pedestrians for (x, y, w, h) in pedestrians: cv2.rectangle(image, (x, y), (x+w, y+h), (0, 255, 0), 2)

# Display the image with pedestrian detections cv2.imshow('Pedestrian Detection', image) cv2.waitKey(0) cv2.destroyAllWindows()







Aim: Perform feature extraction using RANSAC.

```
import numpy as np
from sklearn.linear model import RANSACRegressor
import matplotlib.pyplot as plt
np.random.seed(0)
x = np.random.uniform(0, 10, 100)
y = 2 * x + 1 + np.random.normal(0, 1, 100)
outliers_index = np.random.choice(100, 20, replace=False)
y[outliers_index] += 10 * np.random.normal(0, 1, 20)
data = np.vstack((x, y)).T
ransac = RANSACRegressor()
ransac.fit(data[:, 0].reshape(-1, 1), data[:, 1])
inlier_mask = ransac.inlier_mask_
outlier_mask = np.logical_not(inlier_mask)
line_slope = ransac.estimator_.coef_[0]
line_intercept = ransac.estimator_.intercept_
plt.scatter(data[inlier mask][:, 0], data[inlier mask][:, 1], c='b', label='Inliers')
plt.scatter(data[outlier_mask][:, 0], data[outlier_mask][:, 1], c='r', label='Outliers')
plt.plot(x, line_slope * x + line_intercept, color='g', label='RANSAC line')
plt.xlabel('X')
plt.ylabel('Y')
plt.legend()
plt.grid(True)
plt.show()
```

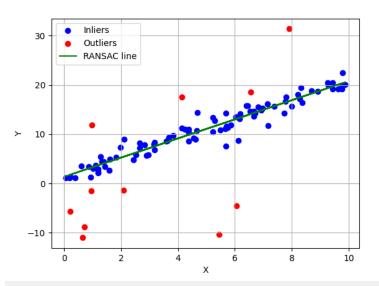


```
Practical7 rollno2.py - D:\mscit rollno2\Practical7 rollno2.py (3.11.2)
```

File Edit Format Run Options Window Help

```
import numpy as np
from sklearn.linear model import RANSACRegressor
import matplotlib.pyplot as plt
np.random.seed(0)
x = np.random.uniform(0, 10, 100)
y = 2 * x + 1 + np.random.normal(0, 1, 100)
outliers index = np.random.choice(100, 20, replace=False)
y[outliers index] += 10 * np.random.normal(0, 1, 20)
data = np.vstack((x, y)).T
ransac = RANSACRegressor()
ransac.fit(data[:, 0].reshape(-1, 1), data[:, 1])
inlier_mask = ransac.inlier_mask_
outlier mask = np.logical not(inlier mask)
line_slope = ransac.estimator_.coef_[0]
line_intercept = ransac.estimator_.intercept_
plt.scatter(data[inlier_mask][:, 0], data[inlier_mask][:, 1], c='b', label='Inliers')
plt.scatter(data[outlier_mask][:, 0], data[outlier_mask][:, 1], c='r', label='Outliers')
plt.plot(x, line slope * x + line intercept, color='g', label='RANSAC line')
plt.xlabel('X')
plt.ylabel('Y')
plt.legend()
plt.grid(True)
plt.show()
```







### **Aim: Perform Colorization.**

```
Code:
import cv2
import numpy as np
gray image = cv2.imread("D:\mscit rollno2\O.jfif", cv2.IMREAD GRAYSCALE)
color_image = cv2.cvtColor(gray_image, cv2.COLOR_GRAY2BGR)
color_lookup_table = np.zeros((256, 1, 3), dtype=np.uint8)
for i in range(256):
 color_lookup_table[i, 0, 0] = i
 color lookup table[i, 0, 1] = 127
 color lookup table[i, 0, 2] = 255 - i
colorized_image = cv2.LUT(color_image, color_lookup_table)
cv2.imshow('Grayscale Image', gray_image)
cv2.imshow('Colorized Image', colorized_image)
cv2.waitKey(0)
cv2.destroyAllWindows()
Practical8 rollno2.py - D:\mscit rollno2\Practical8 rollno2.py (3.11.2)
File Edit Format Run Options Window Help
import cv2
import numpy as np
gray_image = cv2.imread("D:\mscit rollno2\0.jfif", cv2.IMREAD_GRAYSCALE)
color_image = cv2.cvtColor(gray_image, cv2.COLOR_GRAY2BGR)
color lookup table = np.zeros((256, 1, 3), dtype=np.uint8)
for i in range (256):
    color lookup table[i, 0, 0] = i
     color_lookup_table[i, 0, 1] = 127
     color_lookup_table[i, 0, 2] = 255 - i
colorized image = cv2.LUT(color image, color lookup table)
cv2.imshow('Grayscale Image', gray_image)
cv2.imshow('Colorized Image', colorized image)
cv2.waitKey(0)
cv2.destroyAllWindows()
```



# Input image:



# Output image:





Aim: Perform Image Matting and Composting.

```
import cv2
import numpy as np
def estimate alpha(image, trimap):
  # Placeholder function, replace with your matting algorithm implementation
  # This example simply sets alpha values based on trimap (e.g., foreground = 1, background = 0,
unknown = interpolated)
  alpha = np.zeros_like(trimap, dtype=np.float32)
  alpha[trimap == 255] = 1.0 # Foreground
  alpha[trimap == 0] = 0.0 # Background
  alpha[(trimap > 0) & (trimap < 255)] = 0.5 # Interpolated
  return alpha
def image matting(image, trimap):
  # Convert image and trimap to float32
  image = image.astype(np.float32) / 255.0
  trimap = trimap.astype(np.float32) / 255.0
  # Estimate alpha matte using a matting algorithm
  # Replace this with your desired matting algorithm
  alpha = estimate_alpha(image, trimap)
  # Clip alpha values to [0, 1]
  alpha = np.clip(alpha, 0, 1)
  return alpha
def composit_foreground_background(foreground, background, alpha):
  # Resize background to match the foreground size
  background = cv2.resize(background, (foreground.shape[1], foreground.shape[0]))
  # Convert alpha to 3 channels
  alpha = np.stack((alpha, alpha, alpha), axis=2)
  # Composite foreground and background using alpha matte
  composited image = alpha * foreground + (1 - alpha) * background
  return composited_image
# Example usage
if __name__ == "__main__":
  # Read foreground, background, and trimap images
  foreground = cv2.imread("model.jpg")
  background = cv2.imread("model.jpg")
  trimap = cv2.imread("model.jpg", cv2.IMREAD_GRAYSCALE)
  # Perform image matting
```



alpha = image\_matting(foreground, trimap)

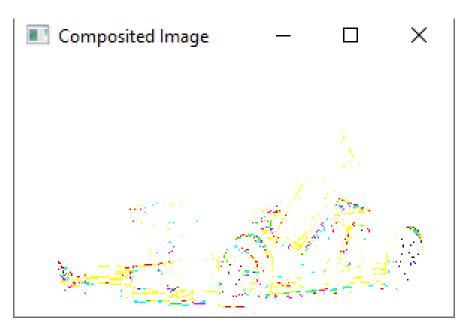
# Perform compositing composited\_image = composit\_foreground\_background(foreground, background, alpha)

# Display result cv2.imshow("Composited Image", composited\_image) cv2.waitKey(0) cv2.destroyAllWindows()

## Input image:



## **Output image:**





```
import cv2
import numpy as np
def estimate_alpha(image, trimap):
  # Convert to float
  image = image.astype(np.float32) / 255.0
  # Normalize trimap to [0, 1]
  trimap = trimap.astype(np.float32) / 255.0
  # Compute alpha matte using Closed-Form matting
  foreground = np.where(trimap > 0.95, 1.0, 0.0) # Foreground mask
  alpha = np.where(trimap > 0.05, 1.0, 0.0) # Alpha initialization
  for _ in range(5): # Iterative refinement
    alpha = (image[:, :, 0] - image[:, :, 2] * alpha) / (1e-12 + foreground + (1.0 - trimap) * alpha)
    alpha = np.clip(alpha, 0, 1)
  return alpha
# Example usage
if __name__ == "__main__":
  # Read image and trimap
  image = cv2.imread("model.jpg")
  trimap = cv2.imread("model.jpg", cv2.IMREAD_GRAYSCALE)
  # Estimate alpha matte
  alpha = estimate_alpha(image, trimap)
  # Save or display alpha matte
  cv2.imshow("Alpha Matte", alpha)
  cv2.waitKey(0)
  cv2.destroyAllWindows()
```



# Input image:



# Output image:





## Aim: Perform Text Detection and Recognition.

#### Code:

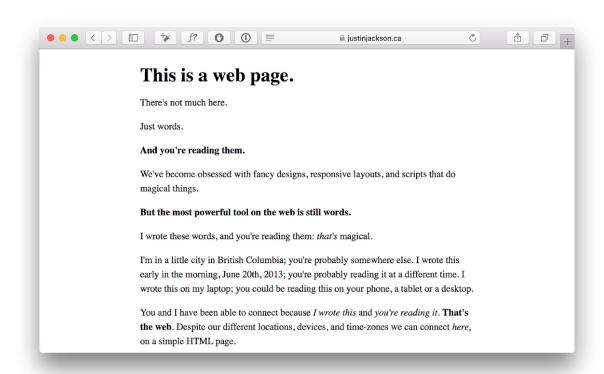
import pytesseract import cv2

# Load the image image\_path = 'webpage.png' image = cv2.imread(image\_path)

# Perform OCR
text = pytesseract.image\_to\_string(image)

# Print the extracted text
print(text)

## Input image:





```
IDLE Shell 3.12.4
                                                                                               File Edit Shell Debug Options Window Help
    Python 3.12.4 (tags/v3.12.4:8e8a4ba, Jun 6 2024, 19:30:16) [MSC v.1940 64 bit ( AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
    = RESTART: D:/mscit prt 1 14/pracl0.py justinjackson.ca
    This is a web page.
     'There's not much here.
     Just words.
    And you're reading them.
    We've become obsessed with fancy designs, responsive layouts, and scripts that d
    magical things.
    But the most powerful tool on the web is still words. I wrote these words, and you're reading them: that's magical.
     I'm ina little city in British Columbia; you're probably somewhere else. I wrote
     this early in the morning, June 20th, 2013; you're probably reading it at a different
     time. I wrote this on my laptop; you could be reading this on your phone, a tablet or a
     desktop.
    You and I have been able to connect because J wrote this and you're reading it.
    That's the web. Despite our different locations, devices, and time-zones we can connect here, on a simple HTML page.
>>> |
```