



report

by 王德宇 2024013267 ## 1.introduction This is a report for my lisp implementation “WowHow” for “王浩算法”.

It is designed to be an interactive environment for testing logic. ## 2.usage ### 2.1. Installation using any lisp interpreter to load the file “wowhow.lisp”
take sbcl for example:

```
sbcl --load wowhow.lisp
```

2.2. Commands

- to define a symbol as a variable: `lisp (declvar P)`
- to check a statement: `lisp (check `(s-rightarrow <left> <right>))`
which will return all right or failed. where <left> and <right> are expressions.

2.3. Syntax

- $P \Rightarrow Q$
`lisp (s-rightarrow P Q)`
- $P \vee Q$
`lisp (lor P Q)`
- $P \wedge Q$
`lisp (land P Q)`
- $\neg P$
`lisp (neg P)`
- $P \rightarrow Q$
`lisp (rightarrow P Q)`
- $P \leftrightarrow Q$
`lisp (leftrightarrow P Q)` ### 2.4. Example $(P \vee Q) \Rightarrow (Q \vee P)$

```
(declvar P)
(declvar Q)
(check `(s-rightarrow (lor P Q) (lor Q P)))
```

returns:

```
passed: #(0 0 -1 2 1)
passed: #(0 0 -2 2 1)
all right
```

3. Implementation

3.1. Overview:

```
graph TD
  X[start] --> Y[pick a branch]
  Y --> A[transform according to rules]
  A --> B[branch s-rightarrow expresion]
  A --> C[simplify subexpression]
  C --> D
  B --> D[at the end of one branch]
  D --> P[check the simplified expression if all right or failed]
  P --> T[end]
  P --> Y
```

3.2. Difficulties:

1. invoke functions from father to child to determine the pos (left or right) of a expression.
solution: use lambda to reverse the order of invoking. each expoesion is wrapped by two lambda : operation lambda and construct lambda.
2. operate the expression
solution: transfer the context (to move the sub expression) and contexts (to branch a new s-rightarrow expression) via lambda. ### 3.3. Details:

3.3.1 framework

- main loop

```
(defun check (exp)
  (let ((contexts (make-array 0 :fill-pointer 0 :adjustable t )))
    (vector-push-extend (make-array 0 :fill-pointer 0 :adjustable t ) contexts)
    (funcall (eval exp ) (elt contexts 0))
    ;invoke the construct lambda of s-rightarrow expression to init.
    (dovector (i contexts)
      ;multiple branches is saved in a outer loop
      (let (ret(context (elt contexts i))(flag (make-array (1+ *var-index*)
        (dotimes (j (1+ *var-index*)) (vector-push (vector 0 0) flag))
        (dovector (j context)
          (let ((func (elt context j)))
            ;travel the sub expressions
```

```

(setf ret (if (typep func 'function )
              (progn
                (setf (elt context j) 0);set the pos to 0 in case
                (setf (elt context j) (funcall func context conte
                ;this is the main point. the operation lambda invoked
                ;1.judge : according his pos and rule, invoke the con
                ;2.insert : insert the two operation lambda to the cur
                ;3.return : if the sub expression is a variable, retur
                func )))
  (incf (elt(elt flag (abs ret)) (if (> ret 0) 0 1))))
(if (= 1 (count-if (lambda (x) (= 1 (min (elt x 0) (elt x 1)))) fl
  (progn
    (format t "passed: ~S ~&" context)
    (progn (format t "failed: ~S ~&" context) (return-from check )
    (format t "passed: ~S ~&" context)
    (progn (format t "failed: ~S ~&" context) (return-from check )))))
(format t "all right~&"))

```

- construct lambda of s-rightarrow

```

(defun s-rightarrow(left right)
  (lambda (context)
    (vector-push-extend (funcall left -1 ) context )
    (vector-push-extend (funcall right 1 ) context )))

```

- dynamic travel a vector to allow insert

```

(defmacro dovector ((index vector) &body body)
  `(do ((,index 0 (1+ ,index)))
      ((>= ,index (length ,vector)))
    ,@body ))

```

3.3.1 macro for define rules

1. base for defining rules: delay the invoking.

```

(defmacro with-delay ( &key at-left at-left1 at-right at-right1)
  `(lambda (lr)
    (lambda (context contexts)
      (if (= lr -1) (progn ,at-left1 ,at-left)
          (progn ,at-right1 ,at-right) ))))

```

2. abstract the operation

```
(defmacro push-to-context ( v1 lr1 &optional v2 lr2 )
  (if (eq lr2 nil)
      `(progn (vector-push-extend (funcall ,v1 ,lr1) context ) 0 )
      `(progn (vector-push-extend (funcall ,v1 ,lr1) context ) (vector-push
(defmacro push-to-branch ( v1 lr1 &optional v2 lr2 )
  `(progn (let* ((len (length context))(branch (make-array len :fill-pointer
      (dotimes (i len)
        (setf (elt branch i) (elt context i)))
      ,@(if (eq lr2 nil)
          `((vector-push-extend (funcall ,v1 ,lr1) branch) )
          `((vector-push-extend (funcall ,v1 ,lr1) branch) (vector
      (vector-push-extend branch contexts )
      0)))
```

3. compose 1 and 2

```
(defun neg (left)
  (with-delay
    :at-left (push-to-context left 1 ):at-right (push-to-context left -1)))
(defun lor (left right)
  (with-delay
    :at-left (push-to-context left -1):at-left1 (push-to-branch right -1):at-r
(defun land (left right)
  (with-delay
    :at-left (push-to-context left -1 right -1):at-right (push-to-context left
(defun rightrightarrow (left right)
  (with-delay
    :at-left (push-to-context right -1):at-left1 (push-to-branch left 1):at-r
(defun leftrightarrow (left right )
  (with-delay :at-left (push-to-context left -1 right -1):at-right (push-to-b
```