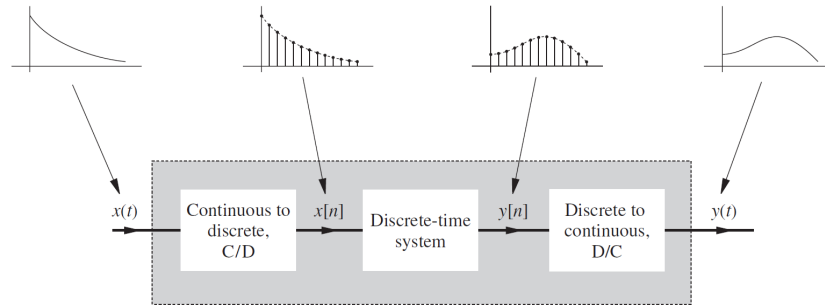


## CHAPTER 3: TIME-DOMAIN ANALYSIS OF DISCRETE-TIME SYSTEMS

linear, time-invariant, discrete-time (LTID)

### 3.1 Introduction

**discrete-time signal:** sequence of numbers



**Figure 3.2** Processing a continuous-time signal by means of a discrete-time system.

continuous-time exponential  $x(t) = e^{-t}$  sampled every  $T = 0.1$  seconds results in a discrete-time signal  $x(nT)$ :

$$x(nT) = e^{-nT} = e^{-0.1n}$$

#### 3.1-1 Size of a Discrete-Time Signal

Size measured by energy:

$$E_x = \sum_{n=-\infty}^{\infty} |x[n]|^2 \quad (3.1.1-1)$$

if  $E_x$  is finite, signal is **energy signal**. Else, measured by signal power:

$$P_x = \lim_{N \rightarrow \infty} \frac{1}{2N+1} \sum_{-N}^N |x[n]|^2 \quad (3.1.1-2)$$

\*2N+1 samples in interval from -N to N

### 3.2 Signal Operations

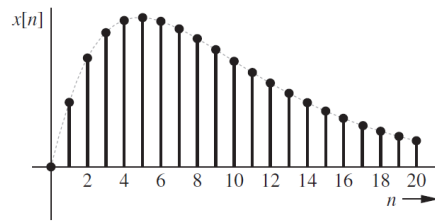
**Shifting (by M units)**

$$x_s[n] = x[n - M]$$

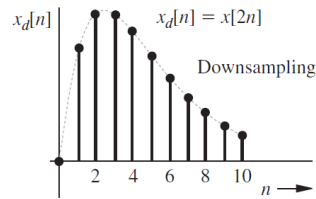
**Time Reversal**

$$x_r[n] = x[-n]$$

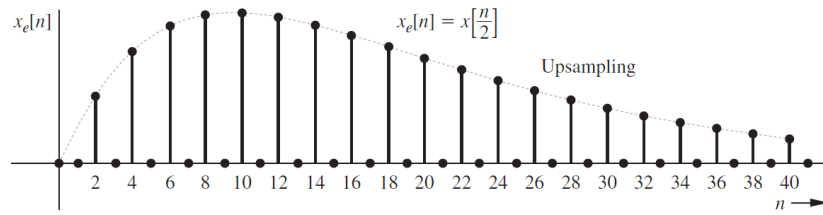
**Sampling Rate Alteration: Downsampling, Upsampling, Interpolation**



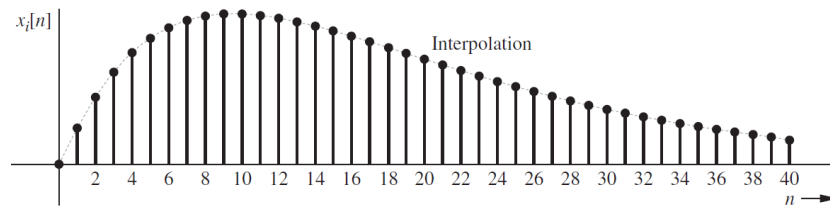
(a)



(b)



(c)



Downsampling: Compression by factor M

$$x_d[n] = x[Mn], M \in \mathbb{N}^+$$

Interpolated signal

$$x_e[n] = \begin{cases} x[n/L] & n = 0, \pm L, \pm 2L, \dots \\ 0 & \text{otherwise} \end{cases}$$

Upsampling: L times that of  $x[n]$ : general sequence:

$$x_e[n] = x[0], \underbrace{0, 0, \dots, 0, 0}_{L-1 \text{ zeros}}, x[1], \underbrace{0, 0, \dots, 0, 0}_{L-1 \text{ zeros}}, x[2], \underbrace{0, 0, \dots, 0, 0}_{L-1 \text{ zeros}}, \dots$$

### 3.3 Discrete-Time Signal Models

#### 3.3-1 Discrete-Time Impulse Function $\delta[n]$

Unit impulse sequence: Kronecker delta

$$\delta[n] = \begin{cases} 1 & n = 0 \\ 0 & n \neq 0 \end{cases} \quad (3.3.1-1)$$

#### 3.3-2 Discrete-Time Unit Step Function $u[n]$

$$u[n] = \begin{cases} 1 & \text{for } n \geq 0 \\ 0 & \text{for } n < 0 \end{cases}$$

#### 3.3-3 Discrete-Time Exponential $\gamma^n$

continuous-time exponential  $e^{\lambda t}$  can be alternatively expressed as:

$$e^{\lambda t} = \gamma^t \quad (\gamma = e^\lambda \text{ or } \lambda = \ln \gamma)$$

discrete:

$$\gamma^n = e^{\lambda n} \quad (\gamma = e^\lambda \text{ or } \lambda = \ln \gamma)$$

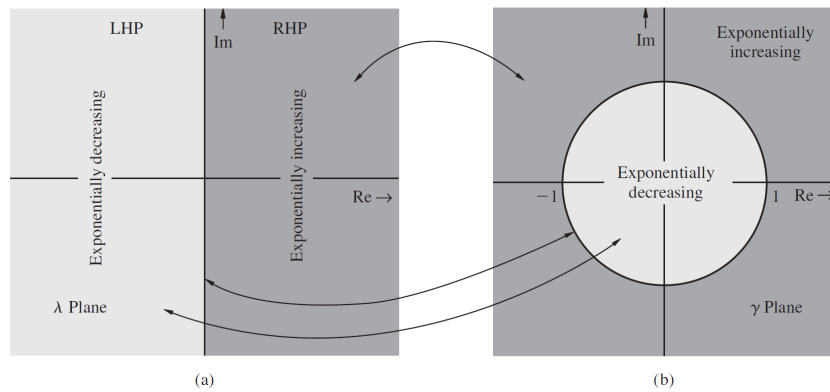


Figure 3.8 The  $\lambda$  plane, the  $\gamma$  plane, and their mapping.

e.g. signal  $e^{\lambda n}$  where  $\lambda$  lies on left half-plane ( $\lambda = a + jb, a < 0$ ), exponential decay

$$\gamma = e^\lambda = e^{a+jb} = e^a e^{jb}$$

$$|\gamma| = |e^a| |e^{jb}| = e^a, \text{ because } |e^{jb}| = 1$$

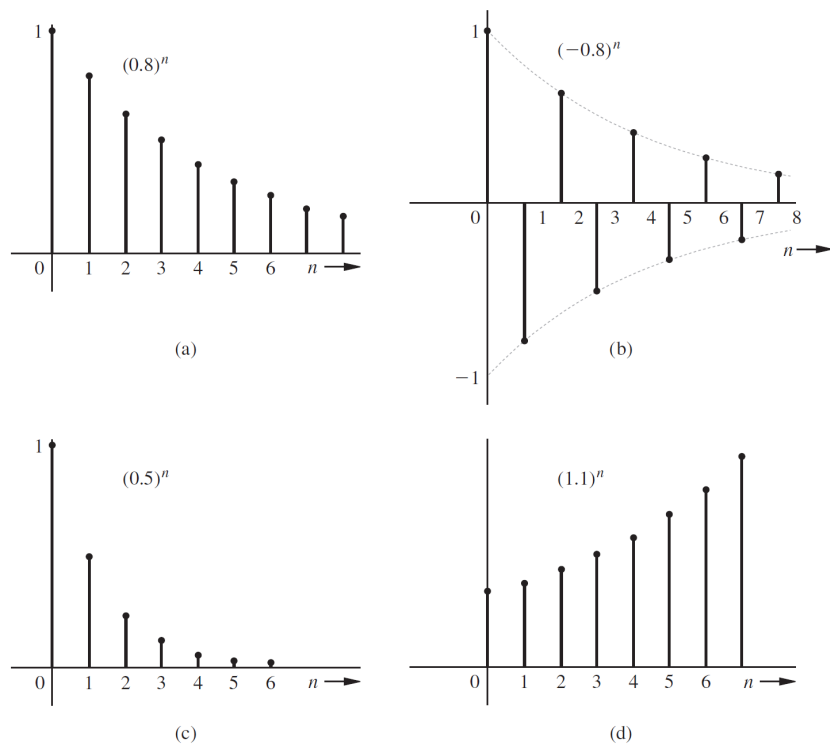
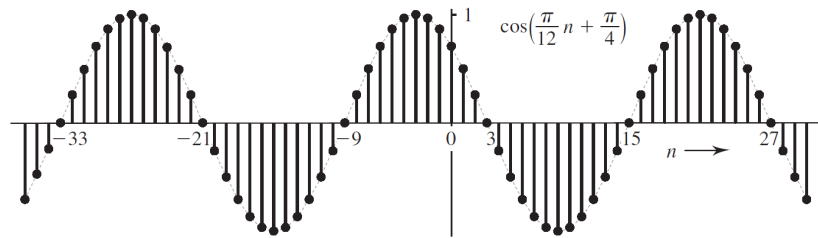


Figure 3.9 Discrete-time exponentials  $\gamma^n$ .

### 3.3-4 Discrete-Time Sinusoid $\cos(\Omega n + \theta)$

General discrete-time sinusoid:

$$C \cos(\Omega n + \theta) = C \cos(2\pi F n + \theta) \text{ where } F = \Omega/2\pi$$



**Figure 3.11** A discrete-time sinusoid  $\cos(\frac{\pi}{12}n + \frac{\pi}{4})$ .

### Sampled Continuous-Time Sinusoid Yields a Discrete-Time Sinusoid

A continuous-time sinusoid,  $\cos \omega t$ , sampled every  $T$  seconds yields a discrete-time sinusoid. Sample signal  $x[n]$ :

$$x[n] = \cos \omega nT = \cos \Omega n \text{ where } \Omega = \omega T$$

### 3.3-5 Discrete-Time Complex Exponential $e^{j\Omega n}$

$$e^{j\Omega n} = (\cos \Omega n + j \sin \Omega n)$$

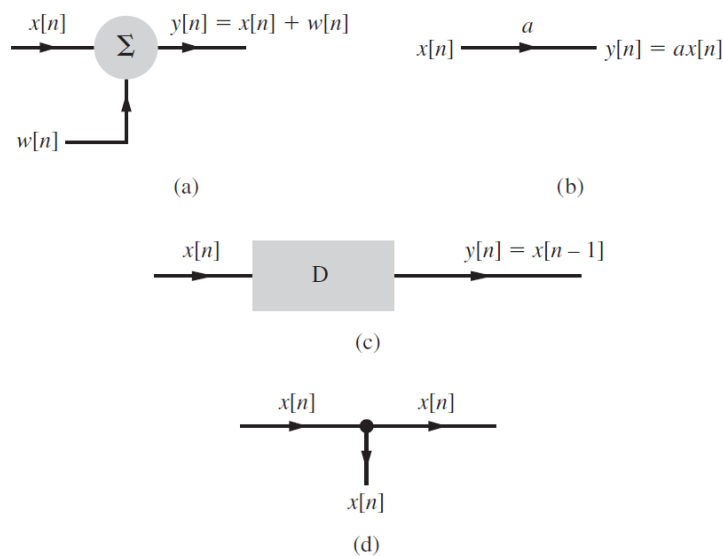
$$e^{-j\Omega n} = (\cos \Omega n - j \sin \Omega n)$$

For  $r = 1$  and  $\theta = n\Omega$ ,

$$e^{j\Omega n} = r e^{j\theta}$$

## 3.4 Examples of Discrete-Time Systems

### Savings Account



**Figure 3.13** Schematic representations of basic operations on sequences.

$x[n]$  = deposit made at the  $n$ th discrete instant

$y[n]$  = account balance at the  $n^{th}$  instant computed immediately after receipt of the  $n^{th}$  deposit  $x[n]$

$r$  = interest per dollar per period  $T$

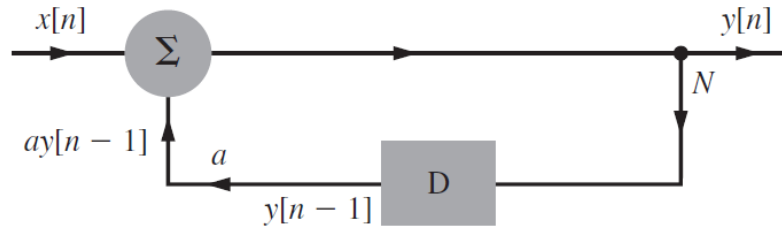
$$\begin{aligned} y[n] &= y[n-1] + ry[n-1] + x[n] \\ &= (1+r)y[n-1] + x[n] \end{aligned}$$

Delayed form:

$$y[n] - ay[n-1] = x[n], \quad a = 1 + r \quad (3.4-1)$$

Advanced form:

$$y[n+1] - ay[n] = x[n+1] \quad (3.4-2)$$



**Figure 3.14** Realization of the savings account system.

- addition
- scalar multiplication
- delay
- pickoff node (node N): provides multiple copies of a signal at input

### Sales Estimate

$y[n]$ : new books sold by publisher

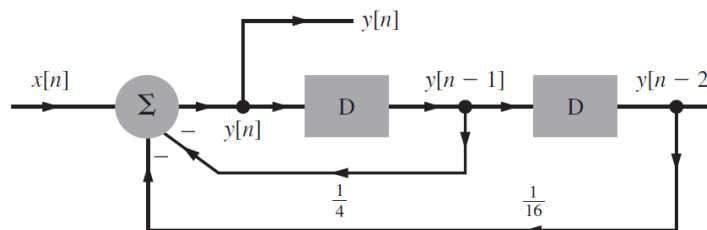
$x[n]$ : students enrolled in  $n^{\text{th}}$  semester

book life: 3 semesters

1/4 students resell texts

$$y[n] + \frac{1}{4}y[n-1] + \frac{1}{16}y[n-2] = x[n] \quad (3.4-3)$$

$$y[n+2] + \frac{1}{4}y[n+1] + \frac{1}{16}y[n] = x[n+2] \quad (3.4-4)$$



**Figure 3.15** Realization of the system representing sales estimate in Ex. 3.7.

### Digital Differentiator

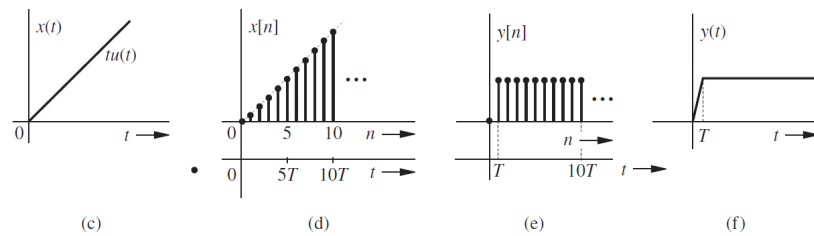
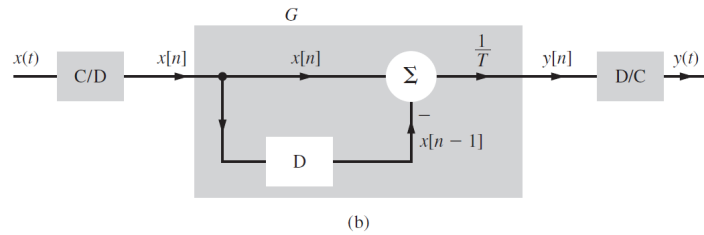
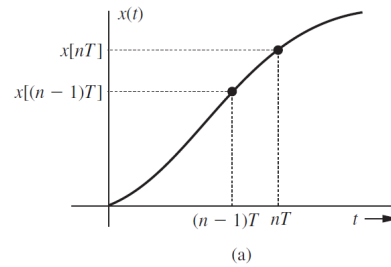
- used in audio system with input signal bandwidth below 20kHz
- output  $y(t)$  is derivative of input  $x(t)$

$x[n], y[n]$ : samples of signals  $x(t)$  and  $y(t)$ ,  $T$  seconds apart.

$$\begin{aligned} x[n] &= x(nT) \\ y[n] &= y(nT) \end{aligned} \quad (3.4-5)$$

@ $t = nT$ :

$$\begin{aligned}
 y(t) &= \frac{dx(t)}{dt} \\
 y(nT) &= \left. \frac{dx(t)}{dt} \right|_{t=nT} \\
 &= \lim_{T \rightarrow 0} \frac{1}{T} [x(nT) - x[(n-1)T]]
 \end{aligned}$$



**Figure 3.16** Digital differentiator and its realization.

backward difference system:

$$y[n] = \lim_{T \rightarrow 0} \frac{1}{T} [x[n] - x[n-1]]$$

but

- in practice,  $T \neq 0$
- $T$  is sufficiently small

non-recursive form:

$$y[n] = \frac{1}{T} [x[n] - x[n-1]] \quad (3.4-6)$$

$$y[n] = \frac{1}{T} [x[n+1] - x[n]] \quad (3.4-7)$$

### Digital Integrator

$$\begin{aligned}
 y(t) &= \int_{-\infty}^t x(\tau) d\tau \\
 y(nT) &= \lim_{T \rightarrow 0} \sum_{k=-\infty}^n x(kT) T \\
 y[n] &= \lim_{T \rightarrow 0} T \sum_{k=-\infty}^n x[k]
 \end{aligned}$$

accumulator system: non-recursive form

$$y[n] = T \sum_{k=-\infty}^n x[k] \quad (3.4-8)$$

recursive form:

$$y[n] - y[n-1] = Tx[n] \quad (3.4-9)$$

### Recursive & Non-Recursive forms of Difference Equation

Recursive:

- 3.4-1
- 3.4-3
- 3.4-9

Non-Recursive:

- 3.4-6
- 3.4-8

### Kinship of Difference Equations to Differential Equations

- differential equation can be approximated by a difference equation of the same order

1st ODE:

$$\frac{dy(t)}{dt} + cy(t) = x(t)$$

$$\lim_{T \rightarrow 0} \frac{y[n] - y[n-1]}{T} + cy[n] = x[n]$$

Assuming non-zero, but very small T:

$$y[n] = \alpha y[n-1] = \beta x[n] \quad (3.4-10)$$

where

$$\alpha = \frac{-1}{1 + cT}$$

$$\beta = \frac{T}{1 + cT}$$

advance form:

$$y[n+1] + \alpha y[n] = \beta x[n+1] \quad (3.4-11)$$

### Order of Difference Equation

difference equations:

- 3.1
- 3.3
- 3.7
- 3.9
- 3.11

1st ODEs:

- 3.1
- 3.7
- 3.9
- 3.11

### Analog, Digital, Continuous-Time & Discrete-Time Systems

- digital filters => discrete-time systems
- analog filters => continuous-time system

### Advantages of Digital Signal Processing

1. **Precision & Stability**: can tolerate considerable variation, hence less sensitive in component parameter
2. Easily **Duplicated & Fully Integrated**: doesn't require factory adjustments, complex systems placed on VLSI (very-large-scale-integrated) circuits
3. **Flexible**: easily alterable characteristics
4. Greater **Variety of Filters**
5. Easy & Cheap **Storage**: can also search/select information from cloud
6. Low Error Rates & High **Fidelity**: privacy & sophistication
7. **Simultaneously** serve a number of inputs: time-shared
8. Reliable **Reproduction** without Deterioration

### 3.4-1 Classification of Discrete-Time Systems

#### Linearity & Time Invariance

- linearity => continuous-time systems
- time/shift-invariant => discrete-time systems
  - systems whose parameter doesn't change with time

#### Causal & Noncausal Systems

- **causal** if output at any instant  $n = k$  depends only on value of input  $x[n]$  for  $n \leq k$ . Output depends only on past & present values of input.

#### Invertible & Noninvertible Systems

- **invertible** if  $\exists$  inverse system  $S_i$  s.t. the cascade of  $S$  and  $S_i$  results in an identity system (output is identical to input)

#### Stable & Unstable Systems

- internal, OR
- external: bound input results in bounded output

#### Memoryless Systems & Systems with Memory

- **memoryless** if it responds at an instant  $n$  depending on input at the same time instant



## DT System Properties

1. **linear**: requires homogeneity & additivity
2. **time-invariant**: shift in input => shift in output
3. **causal**: doesn't depend on future values
4. **invertible**: every input generates unique output
5. **BIBO-stable**: bound input results in bounded output
6. **memoryless**: depend on strength of current input