# Homework 4 Writeup

### **Instructions**

- Describe any interesting decisions you made to write your algorithm.
- Show and discuss the results of your algorithm.
- Feel free to include code snippets, images, and equations.
- Use as many pages as you need, but err on the short side If you feel you only need to write a short amount to meet the brief, th
- · Please make this document anonymous.

## Files&Algorithm

1. bayer\_to\_rgb\_bicubic.m

```
input : bayer_img (RGBG)
output : rgb_img (RGB)
```

I used bilinear interpolation to change bayer image to rgb image.

- 1) Make zero image.
- 2) Get size of bayer image.
- 3) There are two case of Green. First, mod(i,2) == 0&&mod(j,2) == 1. Second is mod(i,2) == 1&&mod(j,2) == 0.
- 4) Case of Red is mod(i,2) == 1. Else is case of Blue
- 2. calculate\_fundamental\_matrix.m

```
input: pts1, pts2 (feature point)
output: f (Fundamental matrix)
```

- 1) Make array A.
- 2) Using svd function, get smallest eigenvector of  $A^TA$ .
- 3) F = reshape(eigenvector).
- 4)  $F = USV^T$
- 5) Make minimum singular value for S become zero.
- 6)  $F = USV^T$  by using modified S at 5)

#### 3. calculate\_rectification\_matrix.m

```
input : f (Fundamental matrix), imageSize, pts1, pts2 output : t1, t2

1) Make u,d,v of f with svd function.
2) Make epipole = u_3
3) t = [1\ 0 - w./2;\ 0\ 1 - h./2;\ 0\ 0\ 1]
4) theta = atan(p2t(2)/p2t(1));
5) r = [cos(-theta)\ - sin(-theta)\ 0;\ sin(-theta)\ cos(-theta)\ 0;\ 0\ 0\ 1]
6) g = [1\ 0\ 0;\ 0\ 1\ 0;\ -1/ex\ 0\ 1]
```

#### 4. calculat\_disparity\_map.m

Make a cost volume using NCC(normalized cross correlation) matching cost function for the two rectified images, then obtain disparity map from the cost volume after aggregate it with a box filter.

#### In code.

#### 1. bayer\_to\_rgb\_bicubic.m

```
function rgb_img = bayer_to_rgb_bicubic(bayer_img)
2
       [M, N, L] = size(bayer_img);
3
       img = uint8(zeros(M, N, 3));
4
       for i = 2:M-1
5
            for j = 2:N-1
6
                if mod(i,2) == 0 \&\& mod(j,2) == 1 \%G
7
                    img(i,j,1) = round((bayer_img(i-1,j) +
                        bayer_img(i+1,j))/2);
8
                    img(i,j,2) = round(bayer_img(i,j));
9
                    img(i,j,3) = round((bayer_img(i,j-1) +
                        bayer_img(i,j+1))/2);
10
                elseif mod(i,2) == 1 \&\& mod(j,2) == 0
11
                    img(i,j,1) = round((bayer_img(i,j-1) +
                        bayer_img(i, j+1))/2);
12
                    img(i,j,2) = round(bayer_img(i,j));
13
                    img(i,j,3) = round((bayer_img(i-1,j) +
                        bayer_img(i+1, j))/2);
14
                elseif mod(i,2) == 1 \R
15
                    img(i,j,1) = round(bayer_img(i,j));
```

```
16
                     img(i,j,2) = round((bayer_img(i-1,j) +
                        bayer_img(i+1, j) + bayer_img(i, j-1) +
                        bayer_img(i, j+1))/4);
                     img(i,j,3) = round((bayer_img(i-1,j-1) +
17
                        bayer_img(i+1, j-1) +bayer_img(i+1, j-1) +
                        bayer_img(i-1, j+1))/4);
18
                else \%B
19
                     img(i,j,1) = round((bayer_img(i-1,j-1) +
                        bayer_img(i+1, j-1)+bayer_img(i+1, j-1)+
                        bayer_img(i-1, j+1))/4);
20
                     img(i,j,2) = round((bayer_img(i-1,j) +
                        bayer_img(i+1, j) + bayer_img(i, j-1) +
                        bayer_img(i,j+1))/4);
21
                     img(i,j,3) = round(bayer_img(i,j));
22
                end
23
            end
24
       end
25
       bayer_img = img;
26
       rgb_img = bayer_img;
```

#### 2. calculate\_fundamental\_matrix.m

```
function f = calculate_fundamental_matrix(pts1, pts2)
2
         [m, \tilde{}] = size(pts1);
         X1 = pts1(:, 1); Y1 = pts1(:, 2);

X2 = pts2(:, 1); Y2 = pts2(:, 2);
3
4
         A = [X1.*X2, X1.*Y2, X1, Y1.*X2, Y1.*Y2, Y1, X2, Y2,
             ones(m, 1)];
6
7
         [\tilde{r}, \tilde{r}, \text{EV1}] = \text{svd}(A);
8
9
         EV = EV1(:, 9);
10
11
         F = reshape(EV, 3, 3);
12
13
         [U,S,V] = svd(F);
14
         S(3,3) = 0;
15
         F = U*S*V';
16
         f = F;
```

$$A = \begin{bmatrix} xx' & xy' & x & yx' & yy' & y & x' & y' & 1\\ \dots & \dots\\ xx' & xy' & x & yx' & yy' & y & x' & y' & 1 \end{bmatrix}$$

### 3. gen\_hybrid\_image.m

```
function [t1, t2] = calculate_rectification_matrix(f,
       imageSize, pts1, pts2)
2
        [u, d, v] = svd(f);
3
        epipole = u(:, 3);
4
        ep = epipole/epipole(3);
5
        h = imageSize(1);
6
        w = imageSize(2);
7
        t = [1 \ 0 \ -w./2; \ 0 \ 1 \ -h./2; \ 0 \ 0 \ 1];
8
        p2t = t*ep;
9
        theta = atan(p2t(2)/p2t(1));
10
        r = [\cos(-theta) - \sin(-theta) 0; \sin(-theta) \cos(-theta)]
           theta) 0; 0 0 1];
11
        p2r = r*p2t;
12
        if (abs(p2r(3)/norm(p2r)) < 1e-6)
13
            g = eye(3);
14
        else
15
            ex = p2r(1)/p2r(3);
16
            g = [1 \ 0 \ 0; \ 0 \ 1 \ 0; \ -1/ex \ 0 \ 1];
17
        end
```

Calculate g, r, t with algorithm in Files & Algorithm section.

## 4. calculat\_disparity\_map.m

```
function d = calculate_disparity_map(img_left, img_right,
       window_size, max_disparity)
       img_left = im2double(img_left);
3
       img_right = im2double(img_right);
4
       [h w] = size(img_left);
5
       cost_vol = zeros(h,w,max_disparity);
6
7
       f = [1,1,1; 1,1,1; 1,1,1];
8
       meanl = imfilter(img_left, f/9);
9
       meanr = imfilter(img_right, f/9);
10
11
       difl = img_left - meanl;
12
       difr = img_right - meanr;
13
14
       sql = difl.*difl;
15
       sqr = difr.*difr;
```

```
16
17
       suml = sqrt(imfilter(sql, f));
18
       sumr = sqrt(imfilter(sqr, f));
19
20
       for i = 1:max_disparity
21
           l = difl(:, 1:end-i);
22
           r = difr(:, i+1:end);
23
           lr = l.*r;
24
           sum_lr = imfilter(lr,f);
25
26
           12 = suml(:, 1:end-i);
27
           r2 = sumr(:, i+1:end);
28
29
           cost_vol(:,1:end-i,i) = sum_lr./(12.*r2);
30
       end
```

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# Result...

# 1. bayer\_to\_rgb\_bicubic.m



Figure 1: bayer image.



Figure 2: bayer to rgb image.

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- 2. calculate\_fundamental\_matrix.m
- $3.\ calculate\_rectification\_matrix.m$



Figure 3: visualize matching points on images.



Figure 4: visualize rectified images.

## $4.\ calculat\_disparity\_map.m$

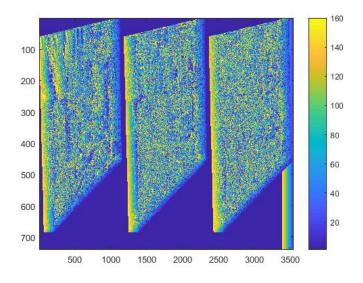


Figure 5: visualize rectified images.