Krunal Shinde

EDUCATION

Master of Computer Applications (MCA), Computer Application

Thakur Institute Of Management Studies And Research

2020 - 2022 CGPA: 8.60/10

Bachelor of Science (B.Sc), Information Technology

Ghanshyamdas Saraf College

2016 - 2019 CGPA: 6.90/10

Senior Secondary (XII), Commerce

Durgadevi Saraf

(MAHARASHTRA STATE BOARD board)

Year of completion: 2016 Percentage: 58.00%

Secondary (X)

Dr.s.radhakrishnan Vidhyalaya

(MAHARASHTRA STATE BOARD board)

Year of completion: 2014 Percentage: 64.00%

WORK EXPERIENCE

UI/UX Lead

Vindicator, Virtual

Job • Oct 2023 - Present (7 months)

- Leading and managing a team of UI/UX designers, defining clear roles, responsibilities, and tasks.
- Working closely with developers, product managers, and marketers to ensure designs are feasible and align with business goals.

UI/UX Designer

Watermelon Health, Virtual Job • Sep 2022 - Sep 2023 (1 year)

- Created wireframes, user flows, and interactive prototypes using tools such as Adobe XD and Figma.
- Reduced user onboarding time by 50% through intuitive UI enhancements in Anxio, a mobile application.

Web Developer

Hamiters, Virtual Internship • Mar 2022 - Jun 2022 (4 months)

- Proficient in HTML, CSS, JavaScript for building interactive and dynamic web interfaces.
- Utilized back-end technologies like Node.js and PHP to develop server-side components and database integrations.

UI/UX Designer

Analyzed.in, Virtual

Internship • Jan 2022 - Feb 2022 (2 months)

- Led the design of a Fitness App, a mobile application that offers subscription based personalized workouts.
- Proficiently applied principles of typography, color theory, and layout design to create engaging and userfriendly designs.

UI/UX Designer

Spanrig Technologies, Mumbai Job • Feb 2020 - Oct 2020 (9 months)

- Created and executed designs for a wide range of projects, including branding, marketing collateral, digital ads, and print materials.
- Developed visually compelling concepts that aligned with clients' brand identities and project objectives.

Software Development

Capgemini India, Bangalore Job • Jul 2019 - Oct 2019 (3 months)

- Experienced using development tools and IDEs like Visual Studio, Eclipse, and PyCharm.
- Designed and implemented database schemas using SQL and NoSQL databases like MySQL and MongoDB.

POSITIONS OF RESPONSIBILITY

- Led a team of UI/UX and Graphic designers to oversee a project's design life-cycle from conceptualization to execution, ensuring that user-centric principles are at the forefront of every decision.
- Conducted and managed TIMSCDR College Esports Festival on a custom Discord server.
- Led a team of 3 developers to create an encryption/decryption application based on python for a client.

TRAININGS

PHP

Spoken Tutorial, IIT Bombay, Online Apr 2023 - May 2023

MySQL

Spoken Tutorial, IIT Bombay, Online Apr 2023 - May 2023

Front End Development

Coursera-Meta, Online

PROJECTS Solar Crypto Miner

Dec 2021 - Mar 2022

A Raspberry pi working on solar energy and using the solar energy to mine Cryptocurrencies. Eliminating the cost of power needed to mine Cryptocurrencies while

maximizing profit.

SKILLS Python Adobe After Effects

Intermediate Beginner

Adobe Illustrator Adobe Photoshop

Intermediate Intermediate

Adobe Premiere Pro Microsoft Azure

Intermediate Beginner

Database Management System

Management System (DBMS) HTML Advanced

Intermediate

CSS JavaScript
Advanced Advanced

FigmaAdobe XD
Advanced
Advanced

UI & UX Design Wireframing
Advanced Advanced

ReactJS PROTOTYPING

Intermediate Advanced

Tailwind CSSIntermediate

WORK SAMPLES GitHub profile

https://github.com/kAOS6-9

Other portfolio link

https://kaos6-9.github.io/portfolio/

ADDITIONAL DETAILS Winner of Innovation Carnival, Sustainable Developments

Goal Hackathon by DCB Bank

NPTEL DBMS Certification from IIT Kharagpur

Published a research paper on Green Energy in Crypto

Currency Mining.

https://www.dropbox.com/scl/fi/579y3knuw6wysrfiazwpi/2

9-36-Green-Energy-in-Crypto-Currency-Mining.pdf? rlkey=s672y3tpc4ojg425iu8gve7nt&dl=0