User manual:

Controls:

W	Move up
A	Move left
S	Move down
D	Move right
Shift	Slow movement
J	Normal shot
K	Special shot 1
L	Special shot 2
Esc	Pause
Alt+F4	Quit

The objective of the game is to get to and beat the boss at the end. Currently, there is only one level. Avoid the bullets by moving out of the way. The gray dot in the middle of your ship is your hitbox, so you have a bit more wiggle room than you might expect. After being hit by a bullet, the ship will disappear, and all bullets will be destroyed. After a set amount of time, you will respawn and the enemy ships will resume firing. Ships have a certain amount of health, which is shown above them by a green bar. Using your abilities will damage enemy ships. Normal shot will fire bullets in a straight line upwards and has no cooldown. Special shot 1 is a laser that extends upwards and does dps damage to any enemy it hits. Special shot 2 is a large laser sword that slashes back and forth. The cooldown for both is shown on the UI to the right as Alt 1: and Alt 2:. Holding shift while moving will halve your movement.