

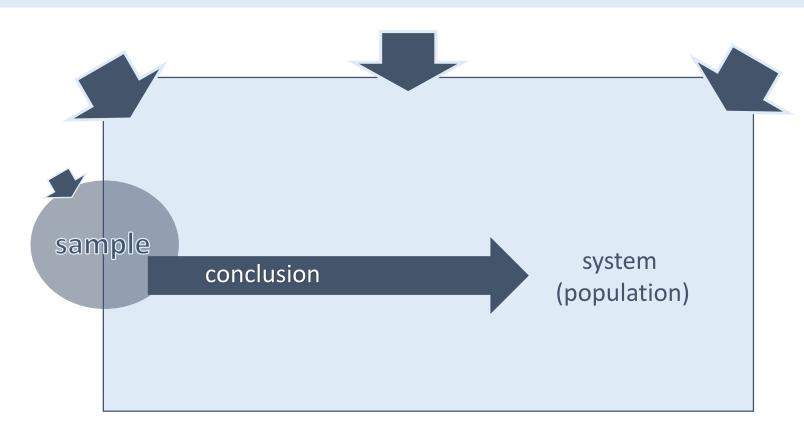
# Introduction to biostatistics and FSharp.Stats



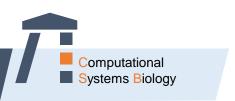
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# General goal in statistics



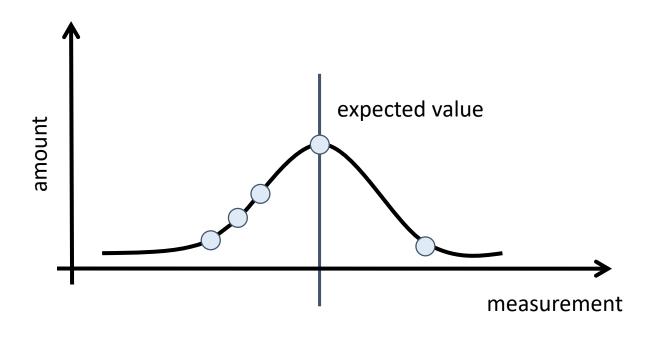


Drawing conclusions from sample to population



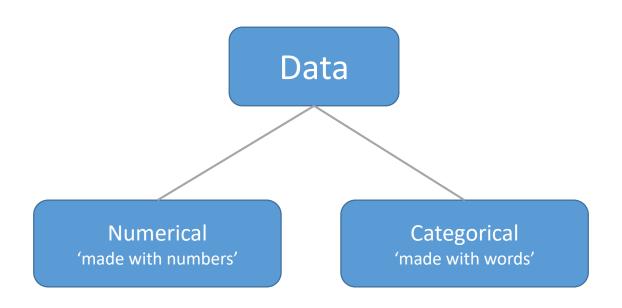
# Central tendency





• Finding the expected value by measures of the central tendency using (type L) point estimators

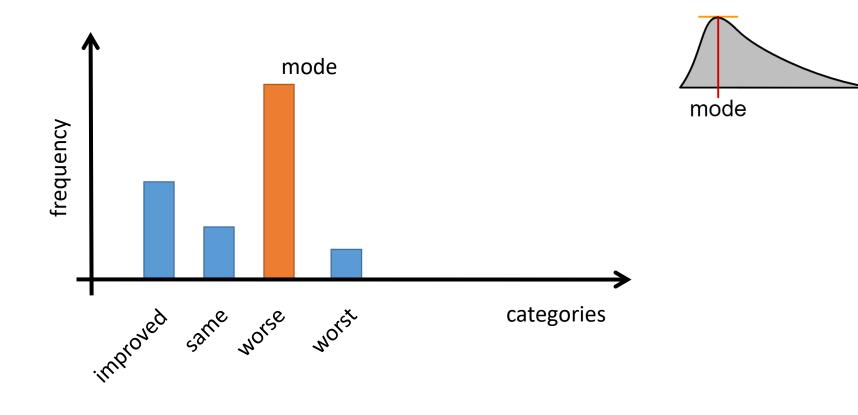






# Measures of central tendency: mode



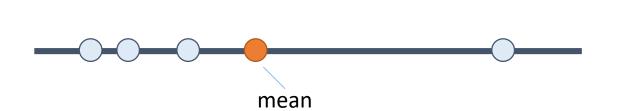


The mode is the most frequently occurring category

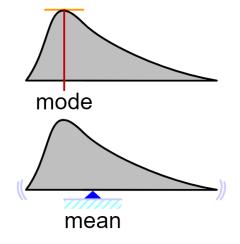


# Measures of central tendency: mean





$$\overline{x} = \frac{1}{N} \sum_{i=1}^{n} x_i$$



• The mean is not robust against outliers (equally influenced by all values)





```
open FSharp.Stats
```

let 
$$x = [|11.0; 13.0; 14.5; 18.0; 10.0|]$$

let meanOfX = x > Seq.mean



#### **FSharp Interactive**

val meanOfX : float = 13.3

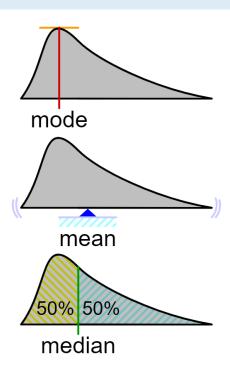


# Measures of central tendency: median





$$P(X \le m) = P(X \ge m) = \int_{-\infty}^{m} f(x) dx = \frac{1}{2}.$$



- The median is that value such that half of data points fall above it an half below it
  - => more robust against outliers



open FSharp.Stats

let x = [|11.0; 13.0; 14.5; 18.0; 10.0|]

let medianOfX = x > Seq.median



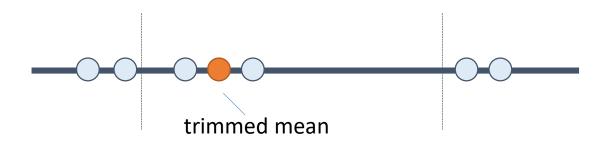
#### **FSharp Interactive**

val medianOfX : float = 13.0



#### Trimmed mean





- A trimmed mean involves the calculation of the mean after discarding given parts of a sample at the high and low end
- Typically 5% to 25% of the values are discarded at both ends



# Describing distributions



- Central tendency
  - mode
  - mean
  - median
  - trimmed mean

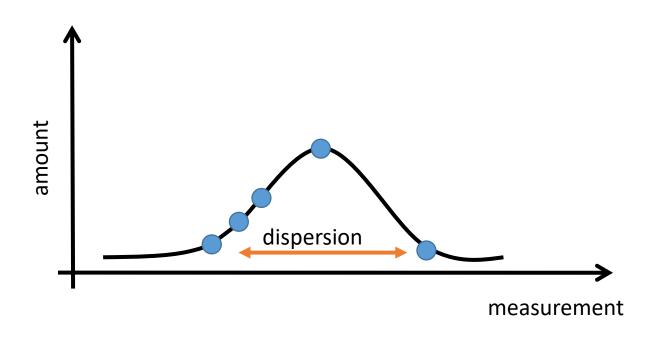
#### Dispersion

- range
- mean (absolute) deviation
- variance & standard deviation
- coefficient of variation

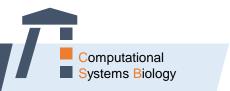


# Estimating dispersion





• Estimating the spread/dispersion of the data distribution



# The range



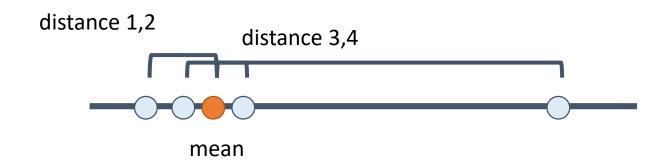


The range is the difference between the highest and lowest value
 => not robust against extrema



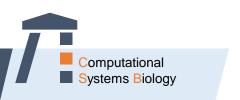
# Mean deviation of a sample





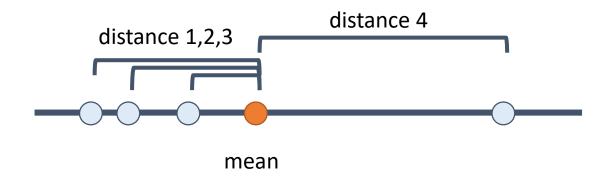
$$MD = \frac{1}{N} \sum_{i=1}^{N} |x_i - \bar{x}|$$

 The sum of the absolute amount of deviations from the mean divided by their number



#### Variance and Standard Deviation of a sample

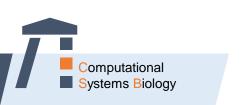




Variance: Sum of all squared distances divided by their number

$$\sigma^2 = \frac{1}{N} \sum_{i=1}^{N} (x_i - \bar{x})^2$$

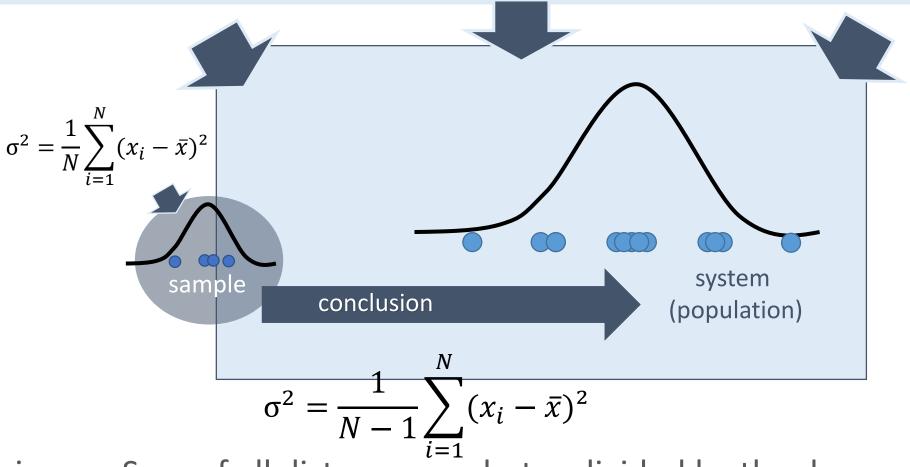
• Standard Deviation is the square root of the variance to get back to the original units



$$\sigma = \sqrt{\frac{1}{N} \sum_{i=1}^{N} (x_i - \bar{x})^2}$$

#### The Variance and Standard Deviation of a population





• Variance: Sum of all distance quadrates divided by the degrees of freedom (N-1)

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# The Variance and Standard Deviation of a population - Bessel's correction -



sample variance

$$\sigma^2 = \frac{1}{N} \sum_{i=1}^{N} (x_i - \bar{x})^2$$

population variance

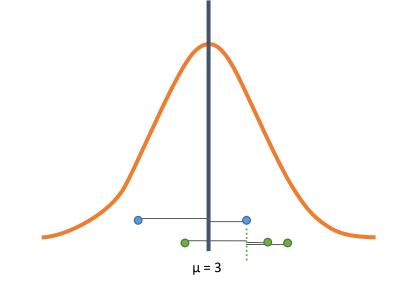
$$\sigma^2 = \frac{1}{N-1} \sum_{i=1}^{N} (x_i - \bar{x})^2$$

3 independent observations from population ( $\mu = 3$ )

i	$x_i$	$x_i - \mu$
1	5	5 - 3 = 2
2	0	0 - 3 = -3
3	?	?

3 independent observations from population ( $\bar{x} = 5$ )

i	$x_i$	$x_i - \overline{x}$
1	7	7 - 5 = 2
2	6	6 - 5 = 1
3		







```
open FSharp.Stats
let x = [|11.0; 13.0; 14.5; 18.0; 10.0|]
```

let stDevPop = x |> Seq.stDevPopulation
let stDevSample = x |> Seq.stDev



#### **FSharp Interactive**

val stDevPop : float = 2.821347196

val stDevSample : float = 3.154362059



# Coefficient of variation



$$c_{v}=rac{\sigma}{\mu}$$
  $\sigma$  = standard deviation  $\mu$  = mean

 The coefficient of variation represents the ratio of the standard deviation to the mean.
 It is a useful statistic for comparing the degree of variation from one data series to another, even if the means are drastically different from each other





```
open FSharp.Stats
```

let 
$$x = [|11.0; 13.0; 14.5; 18.0; 10.0|]$$



#### **FSharp Interactive**

val cvOfX : float = 0.2371700796



# Describing distributions

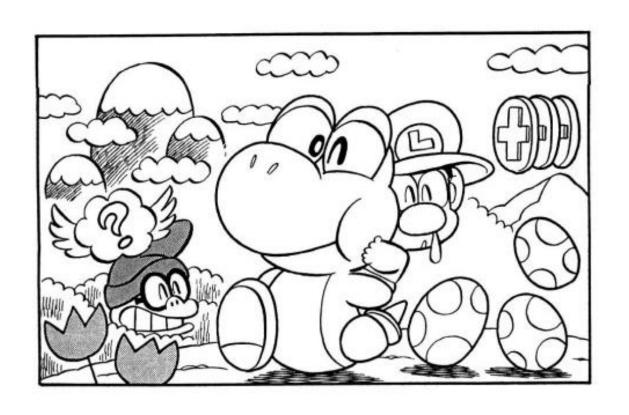


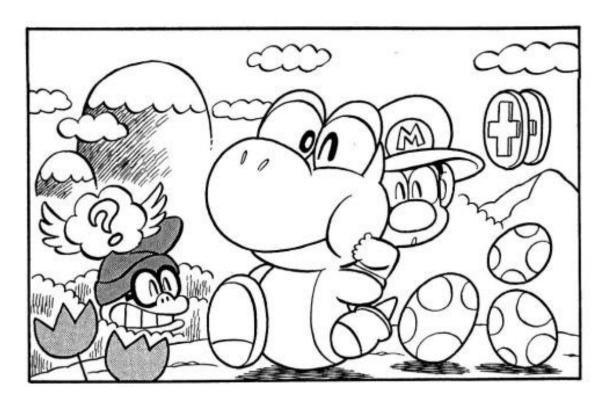
- Central tendency
  - mode
  - mean
  - median
  - trimmed mean

- Dispersion
  - range
  - mean (absolute) deviation
  - variance & standard deviation
  - coefficient of variation



# Hypothesis testing: A framework for finding the differences



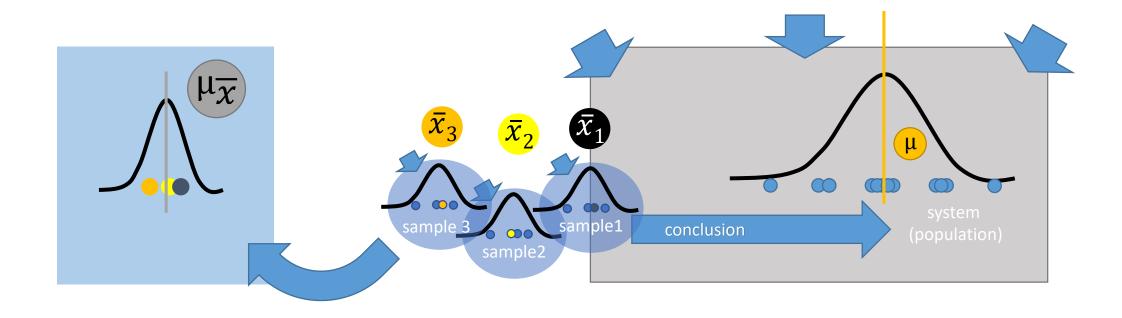




#### Sampling | sample | population distribution

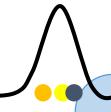
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 The sampling distribution is the distribution of the estimated parameter values (here: expected value) of the population taken from the sample distribution

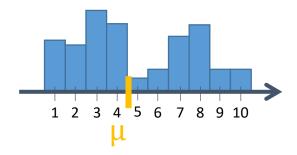
# Central limit theorem

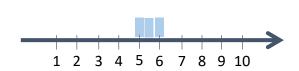


No matter how the population is distributed: the population of sample means will approximate a Gaussian distribution if the sample size is large enough



# Central limit theorem ("simulation")





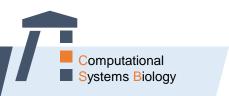
$$s_2 = [1; 5; 8; 10]$$
  $\bar{x}_2 = 6.0$ 

$$\bar{x}_3$$
= 5.0

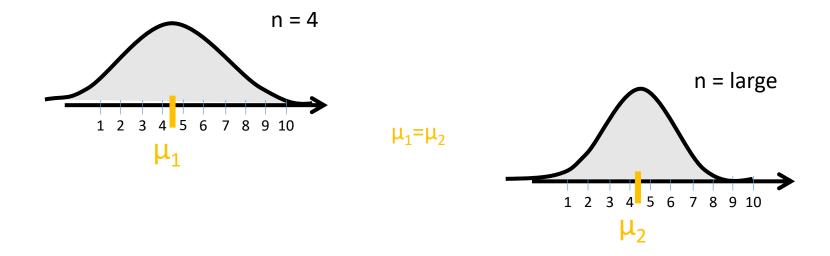
 $\bar{x}_1 = 5.5$ 

•••

$$s_n = [ \dots ]$$



# Central limit theorem ("simulation")



• Sample size ---> ∞

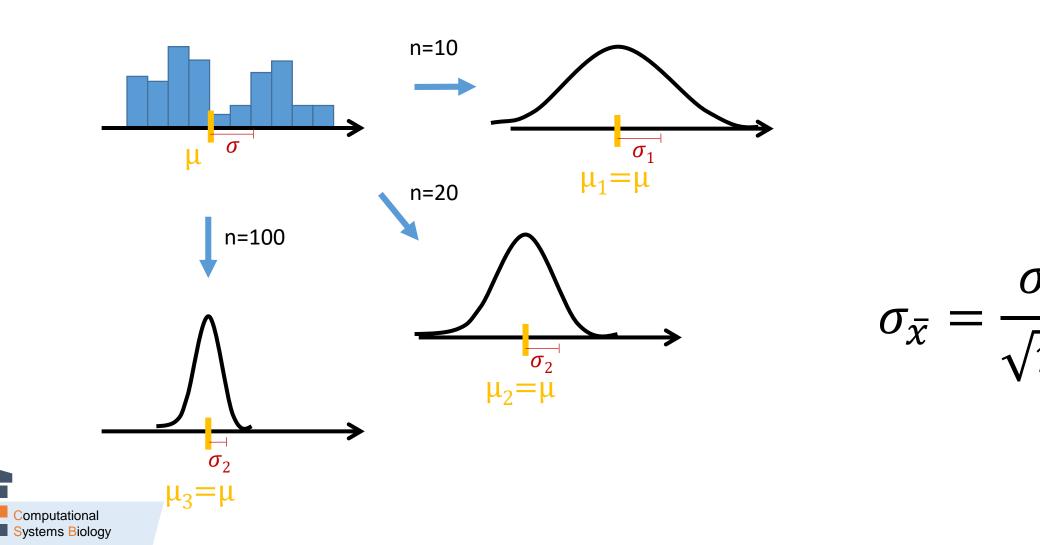
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Sampling distribution ---> normal distribution

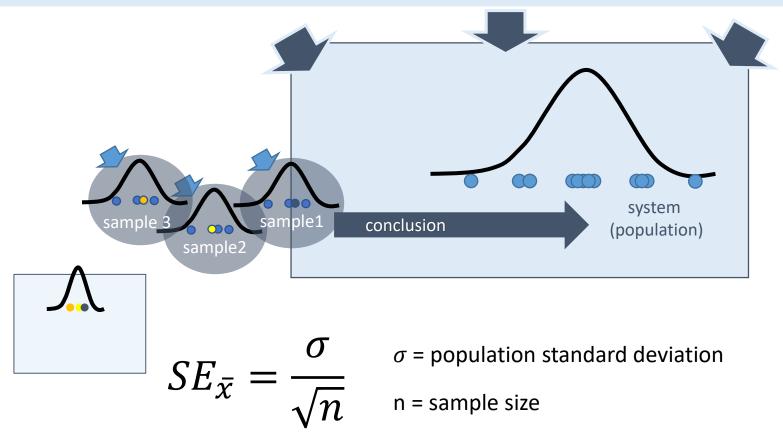
# Standard error of the mean

aka: the standard deviation of the sampling distribution of the sample means



# Remark: Standard error of the mean





 It defines the standard deviation of different samples means taken from the same population

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# Hypothesis testing

Question: Is the effect I observe true/real or occurred by chance?

Proof by contradiction:

To prove A, you temporarily assume that A is false. If the assumption leads to a contradiction, you conclude that A must actually be true.



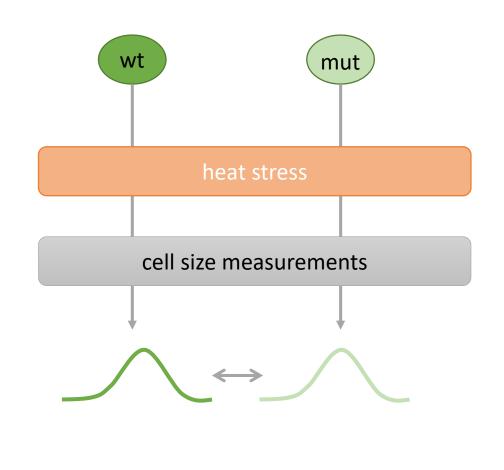
# Establish two hypothesis

Null hypothesis (H<sub>0</sub>)



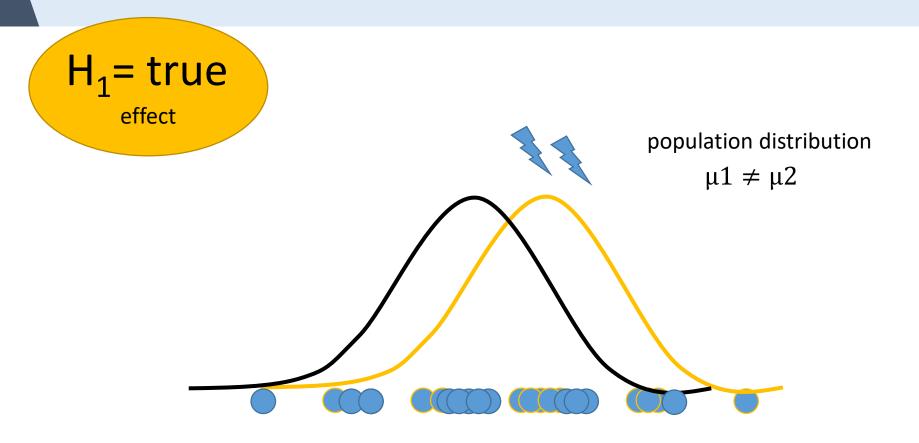
Alternative hypothesis (H<sub>1</sub>)







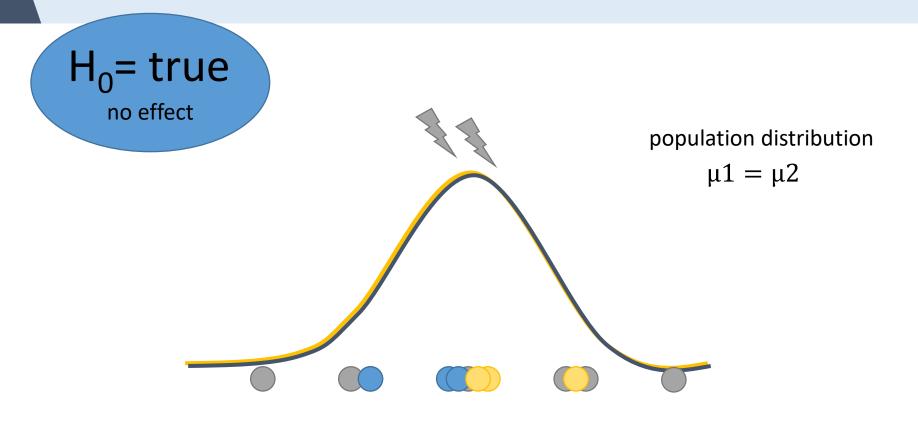
# Is the effect I observe true?



• Alternative hypothesis states that the populations are different



# Is the effect I observe true?



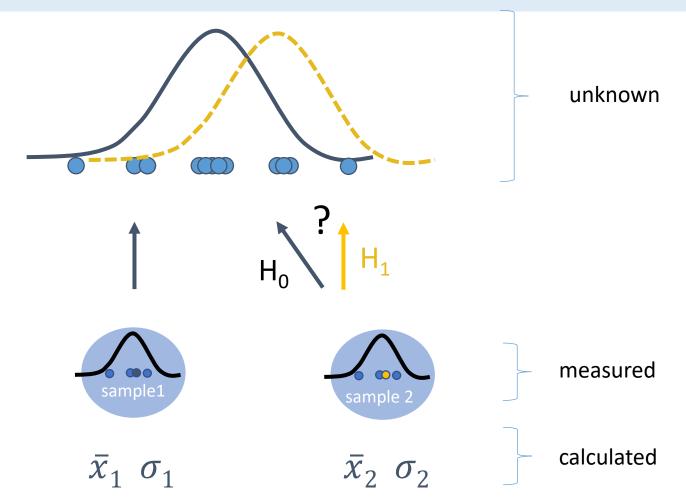
Null hypothesis states that the populations are equal

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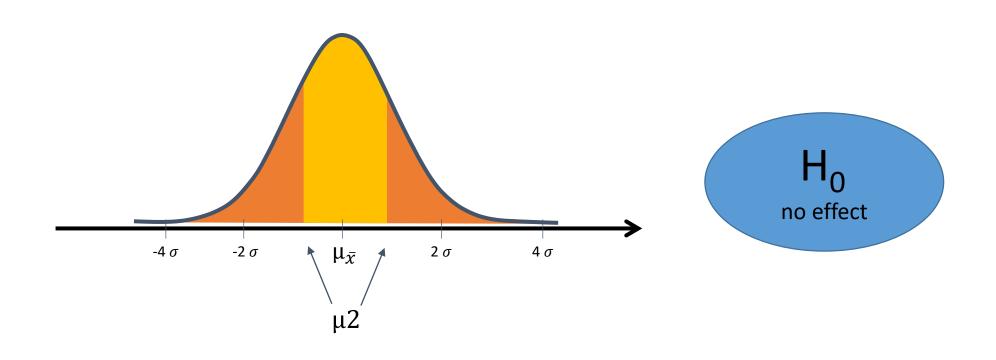


# Is the effect I observe true?





# What is the probability of obtaining a value at least as extreme as the one that was observed?

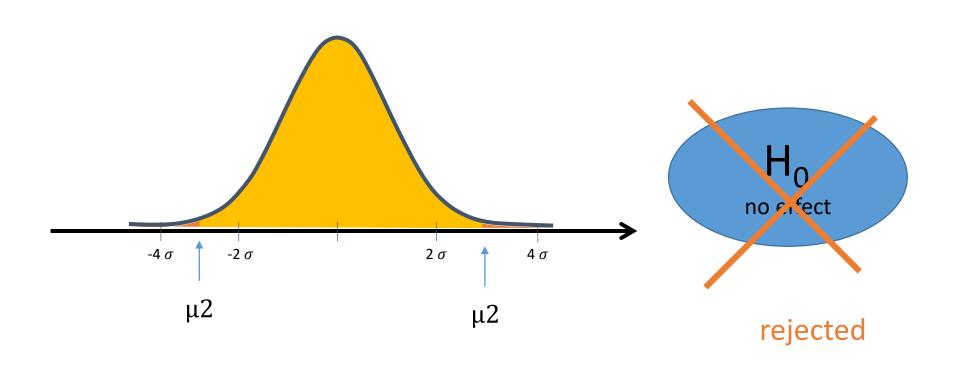


• The difference between  $\mu 1$  and  $\mu 2$  was most probably by chance: We take H<sub>0</sub> as true -> no effect

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# What is the probability of obtaining a value at least as extreme as the one that was observed?



Proof by contradiction:
 If we can reject H<sub>0</sub> than we assume H<sub>1</sub> to be true

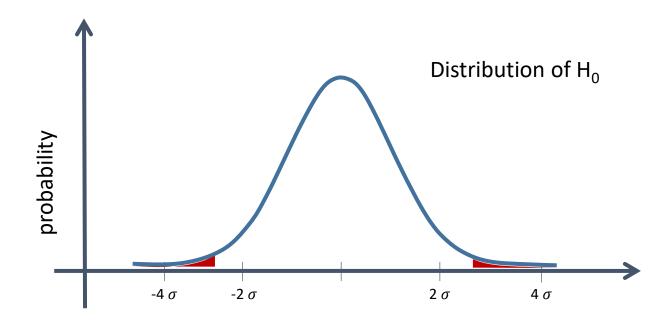
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# P-Value

Computational

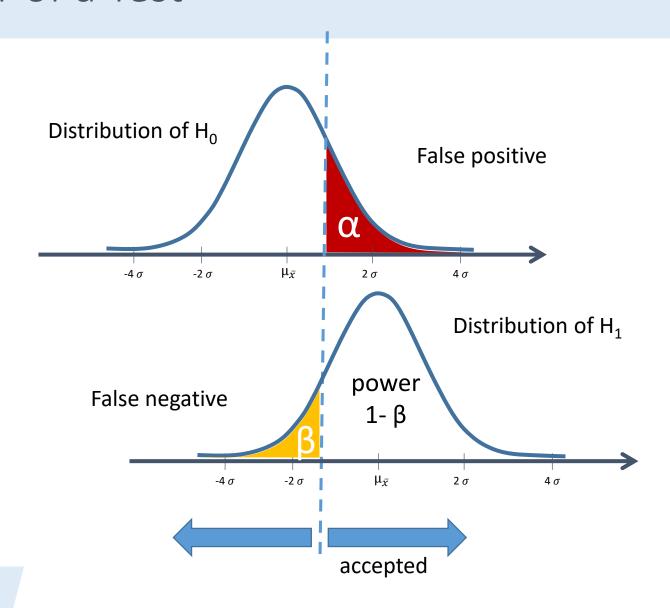
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• A p-value is the probability of obtaining a value at least as extreme as the one that was observed

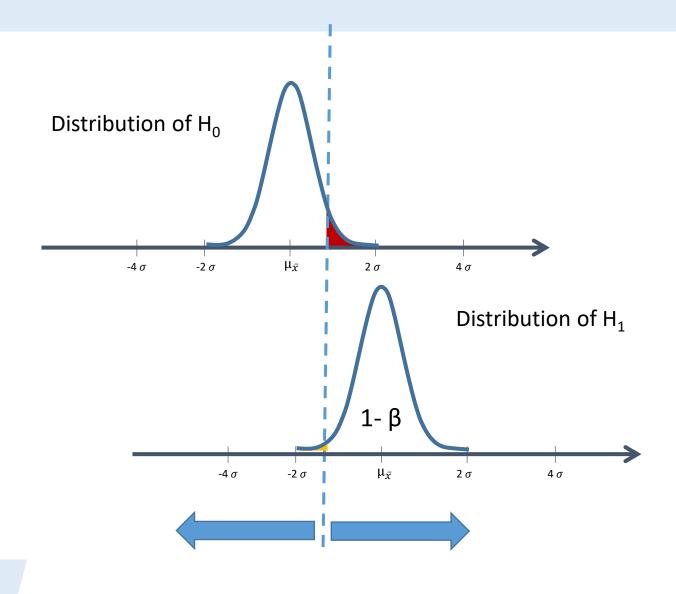


## Power of a Test





# Increase sample size

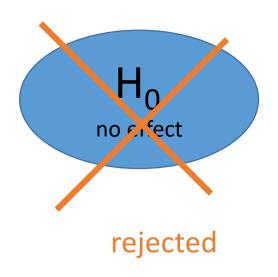




# Significance criterion (when to reject H<sub>0</sub>)

• The most common approach to hypothesis testing is to choose a threshold  $\alpha$  for the p-value and to accept as significant any effect with a p-value  $\leq \alpha$ 

P-value	Interpretation
P < 0.01	very strong evidence against H <sub>0</sub>
$0.01 \leq P < 0.05$	moderate evidence against H <sub>0</sub>
$0.05 \leq P < 0.10$	suggestive evidence against H <sub>0</sub>
$0.10 \leq P$	little or no real evidences against H <sub>0</sub>





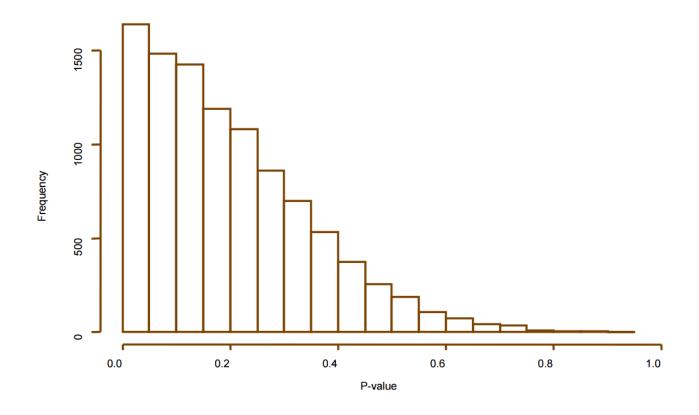
## Multiple testing remarks

- The hypothesis test framework was built to perform one test only.
- What about testing multiple times?
- What does that mean for the p-value?



## Estimating the proportion of truly Null Tests

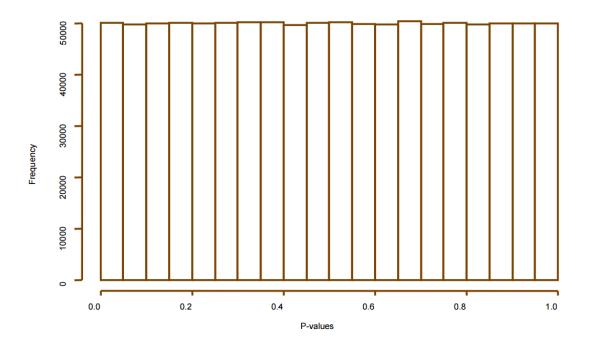
Under the alternative hypothesis p-values are skewed towards 0





## Estimating the proportion of truly Null Tests

 Under the null hypothesis p-values are expected to be uniformly distributed between 0 and 1





## Adaptation to multiple testing

• Family wise error rates:

$$P(\#false\ positives\ \geq 1)$$

False discovery rate:

$$E\left[\frac{\#false\ positives}{\#\ total\ discoveries}\right]$$



## Example:

Given: 550 out of 10 000 genes are significant at 0.05 level

P-value < 0.05</li>
 Expect 0.05 \* 10 000 = 500 false positives

False discovery rate < 0.05</li>
 Expect 0.05 \* 550 = 27.5 false positives

• Family wise error rate < 0.05 The probability of at least 1 false positive ≤ 0.05



## Be aware...

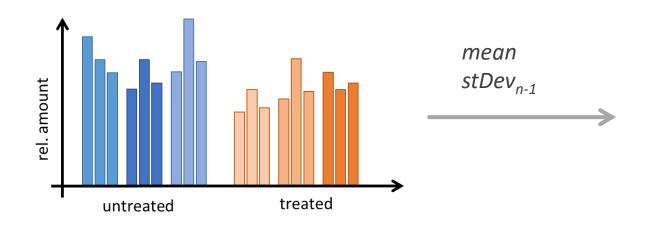
• Statistical significance can mean totally different thing depending on

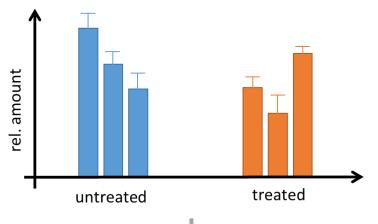
how it is used!

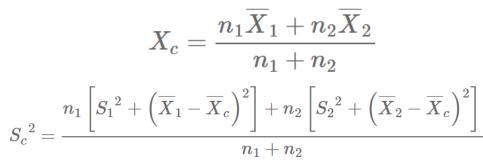


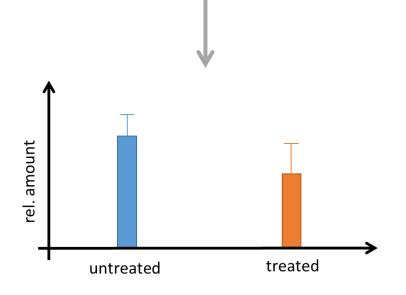






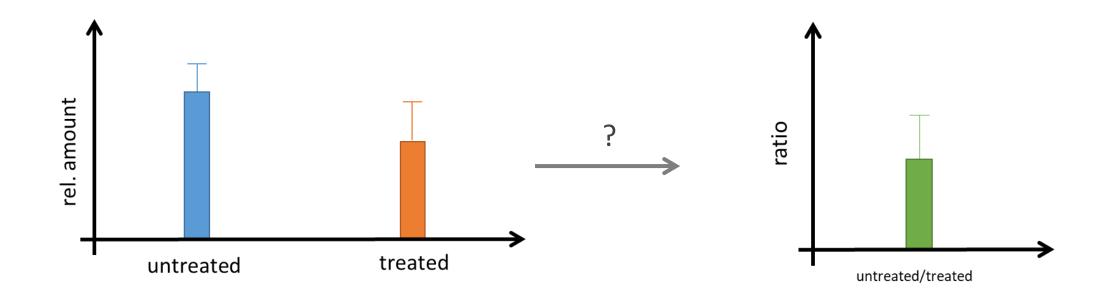


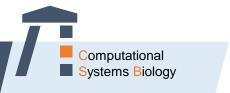




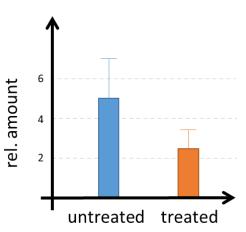


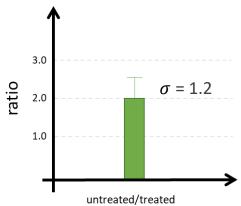












ratio

$$x_1 = 5.0$$
  $\delta x_1 = 2.0$ 

$$x_2 = 2.5$$
  $\delta x_2 = 1.0$ 

$$f_{(x1,x2)} = \frac{x_1}{x_2} = 2.0$$

$$\frac{\partial f}{\partial x_1} = \frac{1}{x_2}$$

$$\frac{\partial f}{\partial x_2} = \frac{x_1}{{x_2}^2}$$

## error propagation

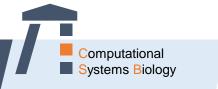
$$\sigma = \sqrt{\sum_{j=1}^{m} \left(\frac{\partial f}{\partial x_j}\right)^2} \cdot \sigma_{x_j}^2$$

$$\sigma = \sqrt{\left(\frac{\partial f}{\partial x_1}\right)^2 \cdot \sigma_{x_1}^2 + \left(\frac{\partial f}{\partial x_2}\right)^2 \cdot \sigma_{x_2}^2}$$

$$\sigma = \sqrt{\left(\frac{1}{x_2}\right)^2 \cdot \delta x_1^2 + \left(\frac{x_1}{x_2^2}\right)^2 \cdot \delta x_2^2}$$

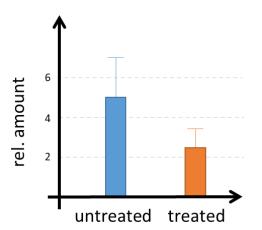
$$\sigma = \sqrt{\left(\frac{1}{2.5}\right)^2 \cdot 2^2 + \left(\frac{5}{6.25}\right)^2 \cdot 1^2}$$

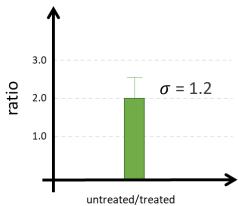
$$\sigma = \sqrt{1.28} = 1.1314 = 1.2$$

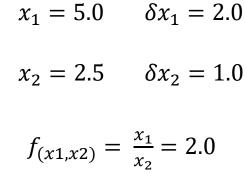












$$\frac{\partial f}{\partial x_1} = \frac{1}{x_2}$$

$$\frac{\partial f}{\partial x_2} = \frac{x_1}{{x_2}^2}$$

## error propagation

addition or subtraction

$$Q=x_1+x_2+\cdots$$

$$\delta Q = \sqrt{(\delta x_1)^2 + (\delta x_2)^2 + \cdots}$$

multiplication or division

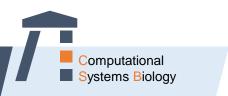
$$Q = \frac{x_1 \cdot x_3 \dots}{x_2 \cdot x_4 \dots}$$

$$\frac{\delta Q}{|Q|} = \sqrt{\left(\frac{\delta x_1}{x_1}\right)^2 + \left(\frac{\delta x_2}{x_2}\right)^2 + \cdots}$$

$$\frac{\delta Q}{2} = \sqrt{\left(\frac{2}{5}\right)^2 + \left(\frac{1}{2.5}\right)^2}$$

$$\frac{\delta Q}{2} = 0.56569$$

$$\delta Q = 1.1318 = 1.2$$



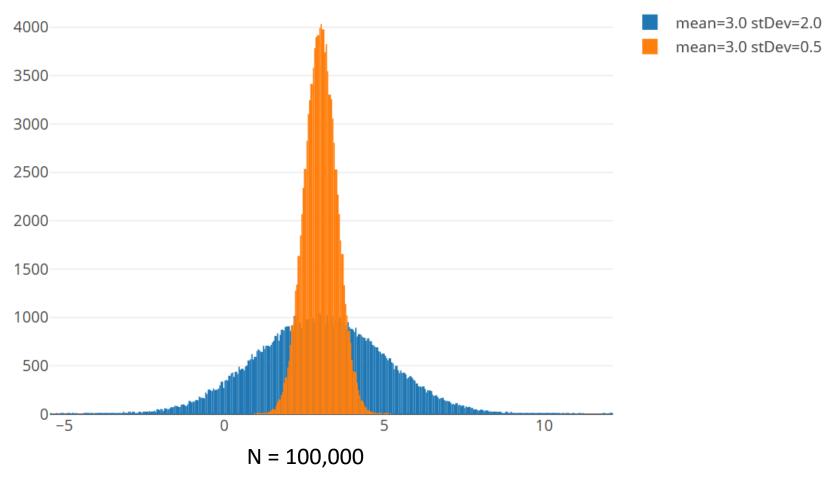
# Coding 1: sampling

```
open FSharp.Stats
                                                                                                     include FSharp.Stats
let gauss1 = Distributions.Continuous.normal 3. 2.0
let gauss2 = Distributions.Continuous.normal 3. 0.5
                                                                                             instantiation of normal distributions
let gauss3 = Distributions.Continuous.normal 6. 1.5
                                                                                                 get a sample of gauss1 (n=1)
gauss1.Sample()
let sampleFrom (distribution:Distributions.Distribution<float,float>) sampleSize =
                                                                                                function to generate samples
    Vector.init sampleSize (fun x -> distribution.Sample())
sampleFrom gauss1 50
let meanOfSample distribution sampleSize =
                                                                                             function to calculate mean of sample
    sampleFrom distribution sampleSize
     > Seq.mean
```

- 1. write a function that takes a distribution and a sample size and gives the standard deviation
- 2. calculate means of gauss1 and gaus2-samples of different sample sizes and compare them

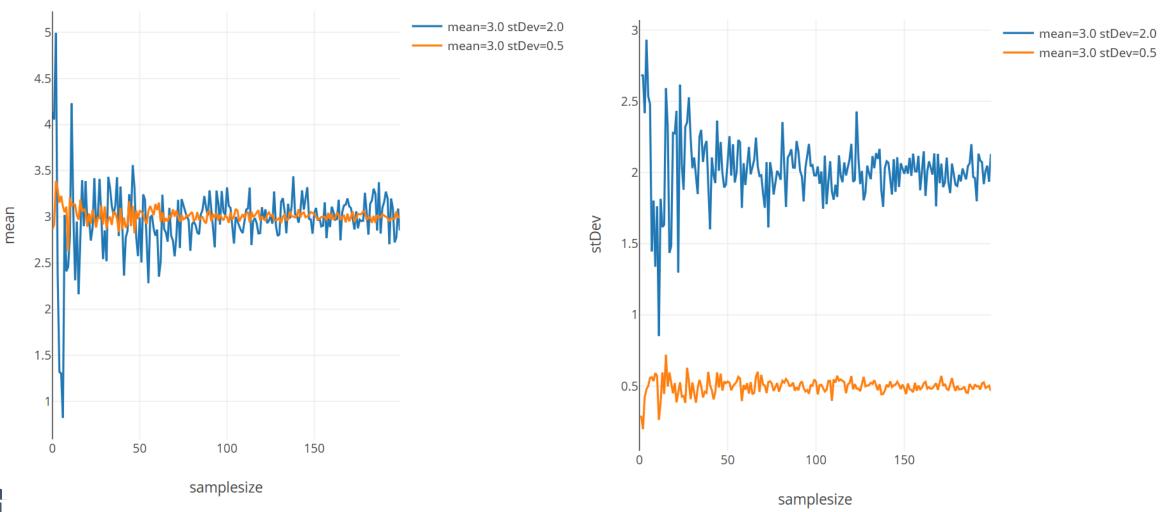


## Normal distribution with different o





# n vs. σ (sample size vs. stDev)





## Coding 2: testing

#### Testing.TTest.twoSample

```
val twoSample : assumeEqualVariances:bool -> sample1:Vector<float> -> sample2:Vector<float> -> Testing.TestStatistics.TTestStatistics
Computes a t-test or a Welch test
Full name: FSharp.Stats.Testing.TTest.twoSample
```

testing function

testing result

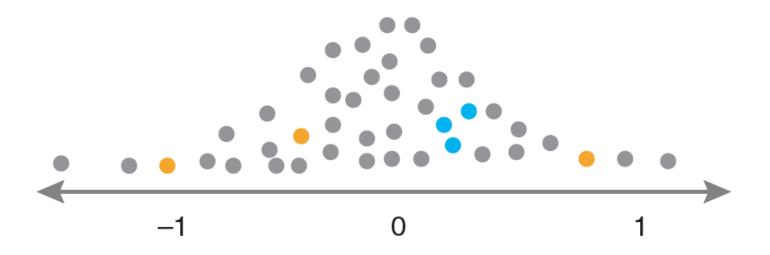
1. test samples of different distributions (regarding to p value) and mediate the sample size



## Pitfall: Small sample sizes



• Small sample sizes (n < 10) can have a strong effect on the estimation of the central tendency and data dispersion of a population





## Central limit theorem



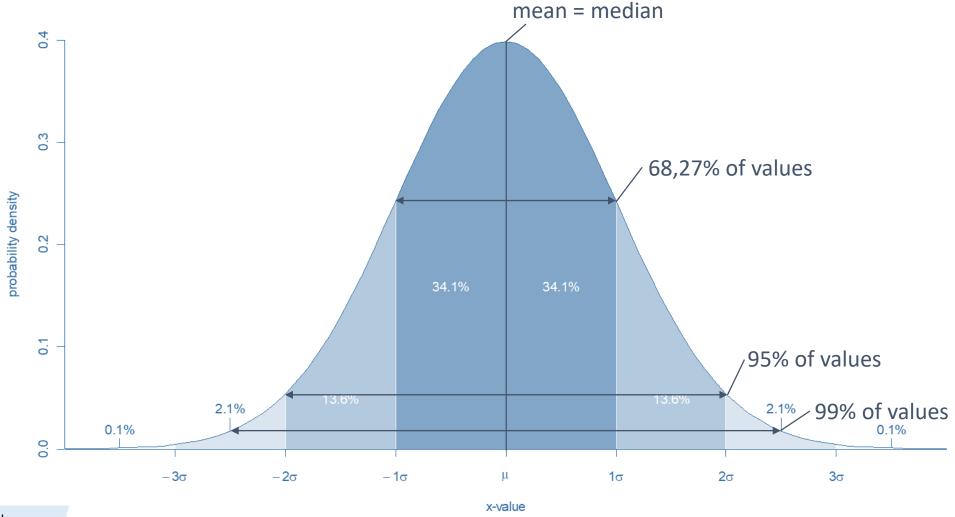
No matter how the population is distributed: the population of sample means will approximate a Gaussian distribution if the sample size is large enough

- "Large" depends on the real population distribution
  - Less normal population distribution => more sample (N >= 100)
  - More normal population distribution => N >= 10)



## The Gaussian "Normal Distribution"





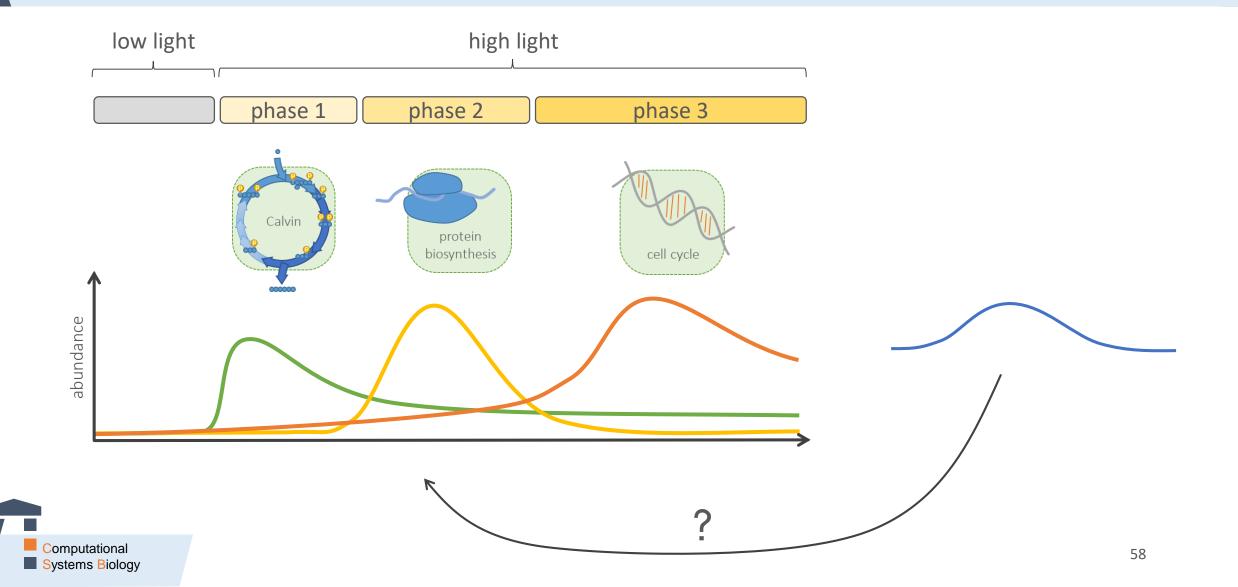


# Temporal classification using constrained splines



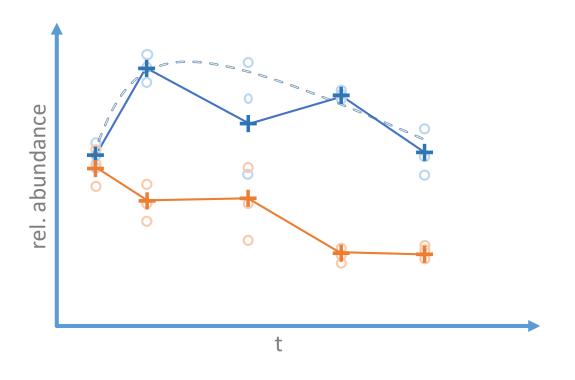
## Motivation





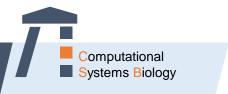
## How to choose a model?





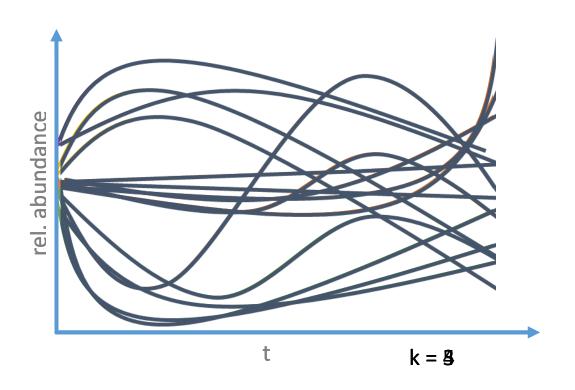
### Modelling time courses:

- model has to be tailored to the process being investigated
  - teach the computer to interpret the data
  - measurement variance has to be considered
    - → transfer of information
  - dynamics of proteins are known
    - → shape assumptions



## Partition based clustering – kMeans





## **Time series processing – Clustering:**

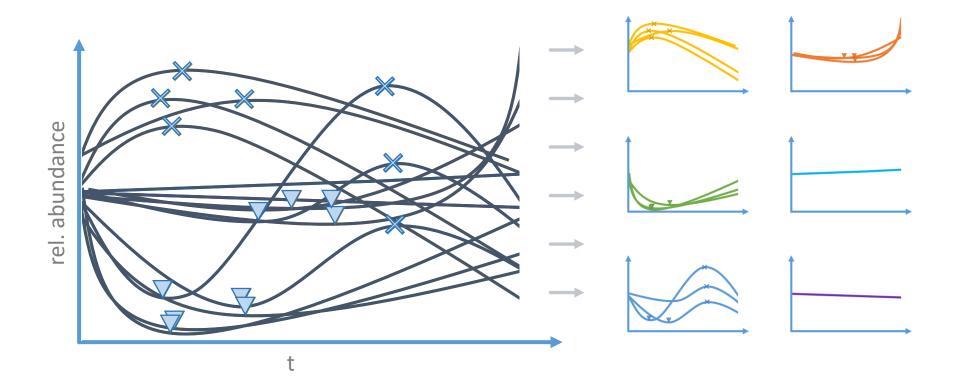
- kMeans clustering
  - set number of clusters beforehand (k)
  - similarity measurement based on object distances

Basic distance measurements are not suited for clustering time series data

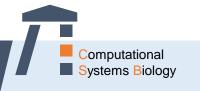


# Time series analysis - extrema





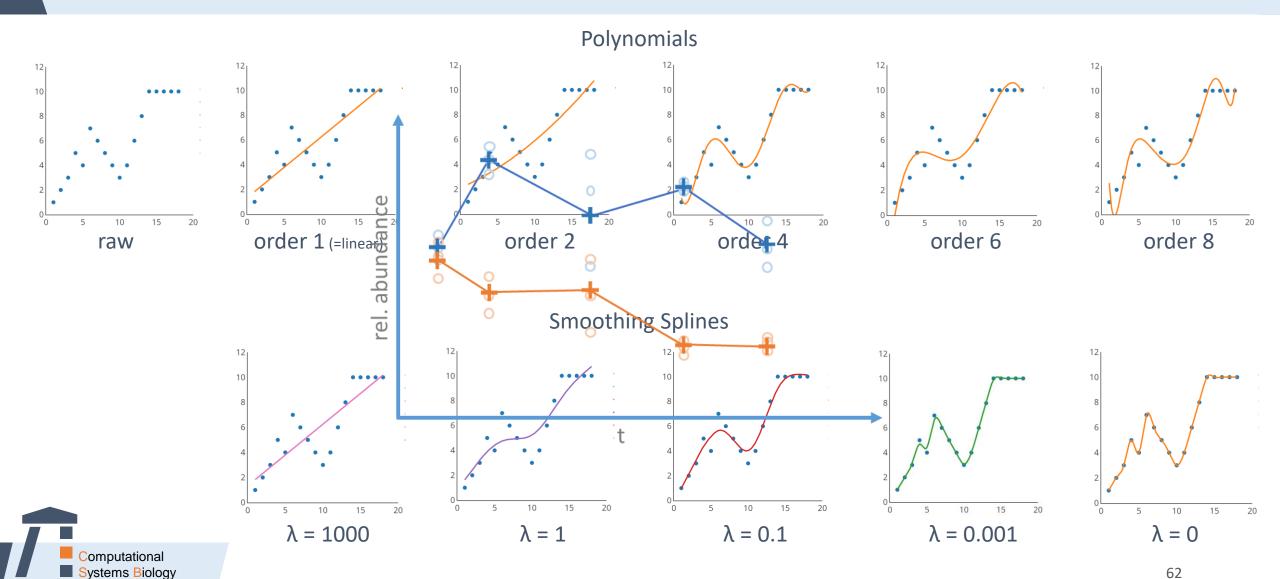
#Class	Shape
1	
2	
3	
4	
5	
6	



The most interesting features of time series are their extrema

# Curve fitting possibilities





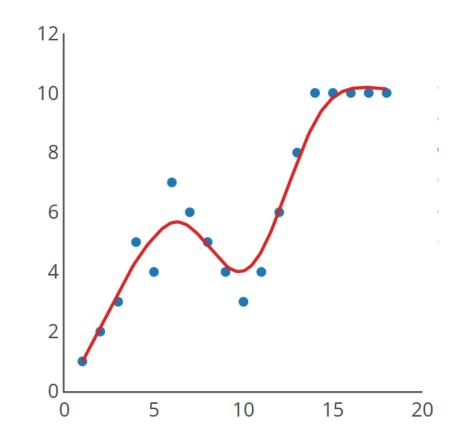
# Smoothing splines



## **Smoothing splines:**

- function formed by connecting polynomial segments of degree d
- function is continuous
- incorporates surrounding information

$$\min \sum_{i=1}^{n} [y_i - f(x_i)]^2 + \lambda \int_{0}^{\infty} [f''(x)]^2 dx$$



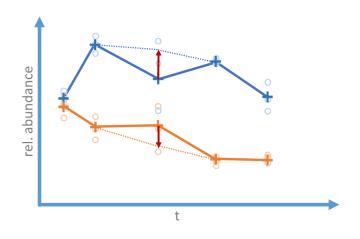


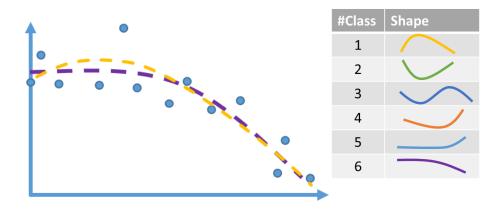
# Constrained smoothing splines



## **Constraints and weighting matrix:**

- correct for noise derived extrema
- limit the degrees of freedom according to the system level looked at (mRNA, Proteins, ...)
- choose the best fit for temporal classification

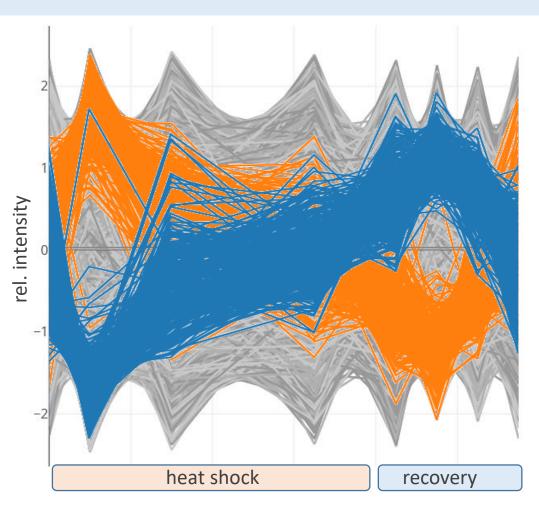




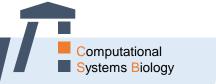


## Experiment





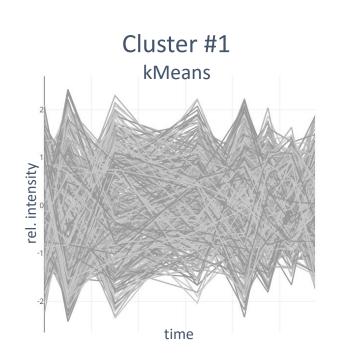
- Chlamydomonas reinhardtii
- Heat shock experiment
   24 h heat shock + 8 h recovery
- Temporal classification method yields
   45 shape classes

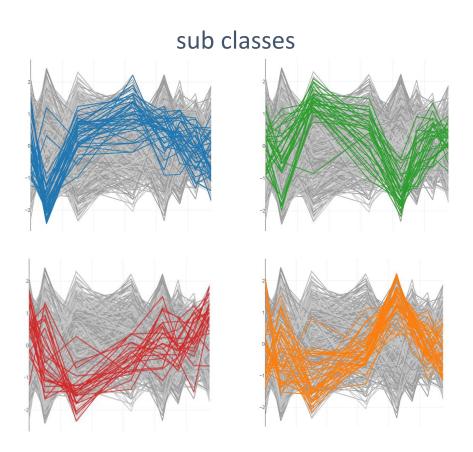


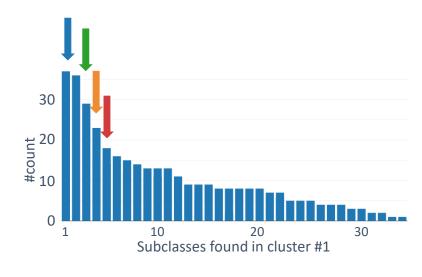
# Clusters consist of several shapes

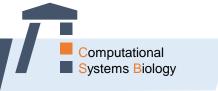


- kMeans clustering exclusively relies on distance measurements
- with temporal classification several subclasses are found within a kMeans cluster



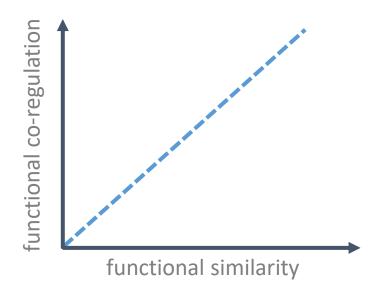






## Determination of cluster 'pureness'





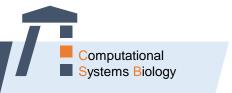
#### **Assumptions:**

- co-regulation encoded in clusters
- functional similarity based on gene ontology terms

#### **Shannon entropy:**

the probability of term i appearing in the stream of terms in a cluster
 → entropy decreases with cluster pureness

$$H = -\sum_{i} p_{i} \cdot log_{b}(p_{i}) \qquad p_{i} = \frac{Count(Terms in cluster)}{Count(Terms in experiment)}$$



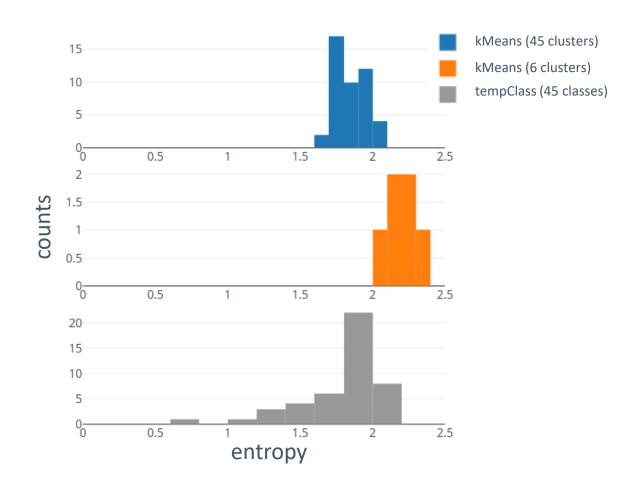
# Entropy distribution of clusters/classes

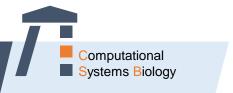


- entropy decreases with cluster pureness -

#### kMeans vs. temporal classification entropy

- optimal cluster number was determined to be 6
  - entropy is high because of cluster heterogeneity
- 45 classes perform better than 45 kMeans clusters

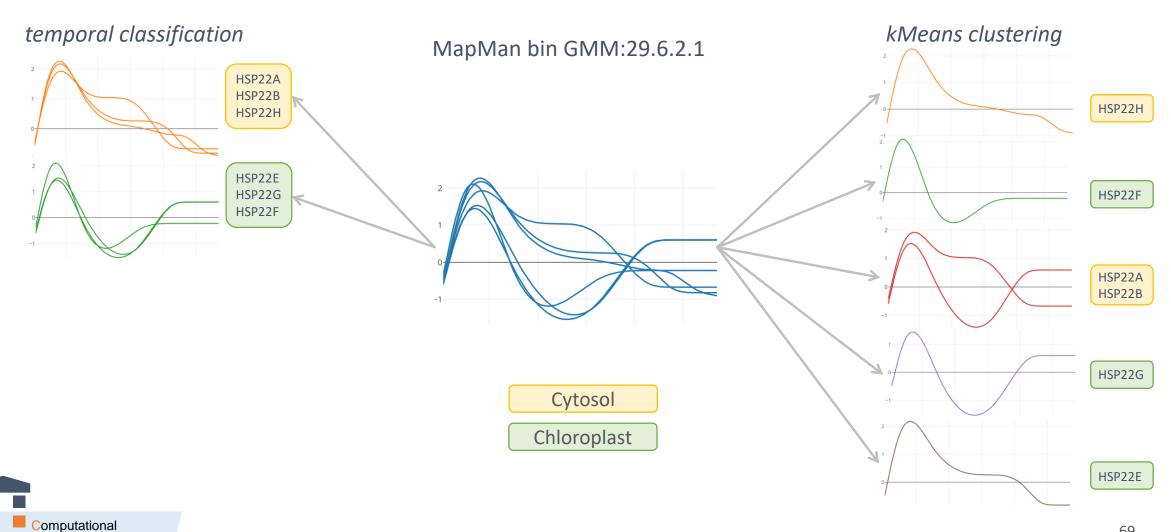




# Chaperone HSP22 family

Systems Biology





## Thank you for your attention!

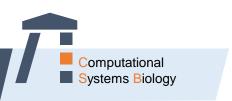
PhD students: David Zimmer Nathan Mikhaylenko Timo Mühlhaus Benedikt Venn Sabrina Gödel master students: bachelor student: Lukas Weil Mark Gottlieb Kevin Schneider Patrick Blume Lukas Schuck

70

Thomas Leifeld (EIT, Zhang)

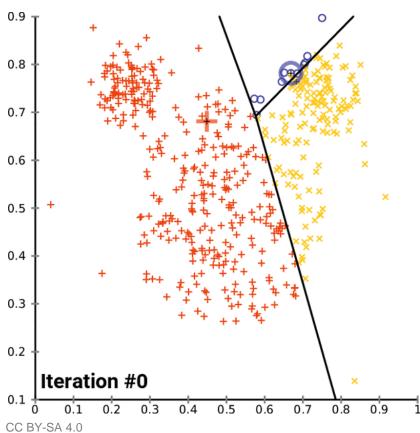






## kMeans clustering algorithm



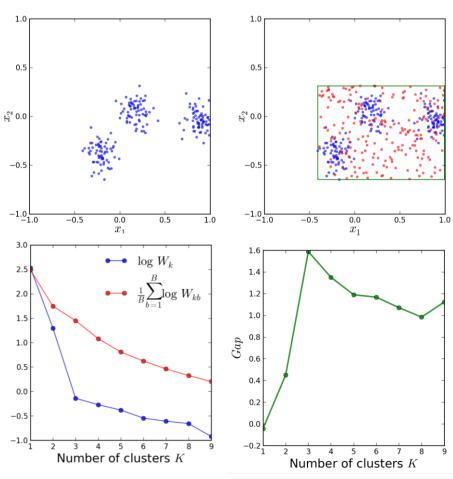


- 1. initiate k random means
- 2. k clusters are created by sorting to nearest mean
- 3. means are shifted to new cluster centroids
- 4. repeat 2 and 3 until convergence has been reached



## Clustering – determining optimal k





- W<sub>k</sub> = intra-cluster sums of squares
- Compare dispersion decline of data and random data
- Highest 'gap' indicates correct number of k



