

Airplane race Creator

Link

How to: (Back Camera) Change Y position

If you want you can have a look to the documentation section Camera (page 138).

It explains how to modify the camera.

There is no option to change the Camera Y position for the Back camera.

But you can use this tips:

In your Airplane prefab (**00_Vehicle_Base_sc**) change the Y position of **Grp_CamView_01_DefaultOutside** (spot 1).

It should work.

Don't forget to override the prefab after the modification.

