Brooklyn NY 11209
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LEONID YANCHIS

[LINKEDIN](#)

[Github](#)

EMPLOYMENT

Content Specialist   AJ Madison   7/2017 - 5/2019

- Assisted in launching a new site wide product category
- Managed Jira tickets for web development team
- Created custom VBA scripts
- Content QA site wide

Data Team Manager   Décor Planet   1/2013 – 9/2015

- Populated web space with 60+ brands
- Managed and trained products team in Europe
- Created effective pipeline of tasks and improvements
- Assisted CTO with front-end / back-end functionality analysis
- Actively improved in-house CRM throughout all lifecycles
- Devised unique product configurations for web customers
- Managed multi-department QA process

EDUCATION

Tempe, Arizona   Arizona State University   Spring 2016 – Fall 2019

- B.S. in Software Engineering, October 2019. GPA: 3.3
- Major Coursework: Web Applications; Web App Systems; Software Capstone in Machine Learning; Distributed Software Systems; Software Enterprise (all lifecycles); Databases; OS & Networks; Linux; Data Structures & Algorithms; Principles of Programming
- Member of ASU 'Code Devils' coding club

TECHNICAL EXPERIENCE

Projects
- **Personal Website - https://www.leonid.app** (2019). A responsive website I built from scratch which includes a media of the week section, a CSS Grid resume page, API integration, my web app portfolio and more. (JS, CSS3, HTML5, NodeJS, SQLite DB, Heroku for management)
- **React Weather App** (In Progress). A weather SPA utilizing OpenWeather API, React.js, Geolocation API and Material.io for styling. User can opt to auto-detect location or search by city to get current weather or a five-day forecast. (React.js, Material CSS, NodeJS, Node-Cache)
- **Distributed Movie DB Client / Server** (2017). Http server running on Raspberry Pi using the IMDB API for data and GUI + Terminal client to communicate to DB via RPC and SSH protocol. (Java, JSON, Debian Linux)
- **Desktop Checkers Game** (2017). An old, buggy Java checkers program had to be refactored, updated and tested with a team. Final game included decision engine, 2 player support and menu bar. (Java, JavaFX, Eclipse, JUnit)
- **Desktop Blackjack Game** (2016). Desktop app with standard blackjack rules and game flow. Player vs. Dealer with a minimal decision system for dealer. (Java, JavaFX, Eclipse)

Languages, Technologies & Skills
- Javascript; CSS; HTML; Java
- Visual Studio Code; NodeJS; Linux / Bash; Express.js; DOM; NPM; Git; Docker
- Research / Requirements / Analysis; Team Management; Agile / Scrum