#### 1

# Arduino Based Bluetooth Controlled Robot

# K.A. Raja Babu

#### CONTENTS

1	ALGORITHM		1
	1.1	Components	1
	1.2	Wiring Diagram	1
	1.3	Arduino Code	1
	1.4	Bluetooth APK File	1
	1.5	Working	1
	1.6	Images	2

## 1 ALGORITHM

## 1.1 Components

https://github.com/ka-raja-babu/ Arduino-Based-Robot/blob/main/Bluetooth% 20Controlled%20Robot/Component%20list.pdf

## 1.2 Wiring Diagram

https://github.com/ka-raja-babu/ Arduino-Based-Robot/blob/main/Bluetooth% 20Controlled%20Robot/Wiring%20Diagram.pdf

Motor Shield	Bluetooth HC-05 Module
GND	GND
5V	VCC
D7	TXD
D8	RXD

TABLE 1.1: Connection for Bluetooth HC-05 Module

#### 1.3 Arduino Code

- Connect the Arduino uno board to Laptop/PC using USB cable.
- Open the Arduino\_code.ino file in Arduino IDE.
- From Tools menu, select Board as "Arduino Uno" and suitable "Port" on which the Arduino board is connected.
- Compile the code by clicking on "Verify" option.
- Upload the code to Arduino Uno using the "Upload" option.

#### 1.4 Bluetooth APK File

- Open the APK File and download the application in your mobile.
- Pair your mobile bluetooth with "HC-05" bluetooth.
- Connect with "HC-05" in app by scanning available bluetooth.
- Control your bot using forword,backward,right and left options.

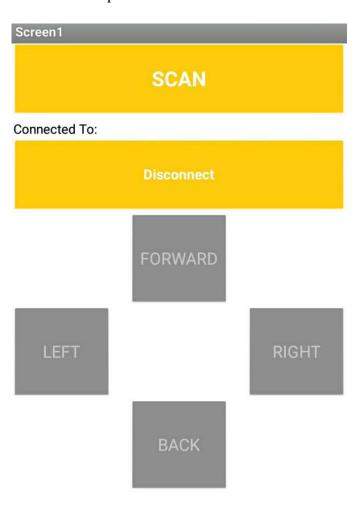


Fig. 1.1: APK Screenshot

### 1.5 Working

1) It consists of a transmitter and a receiver section. The transmitter end consists of Smart-

phone Bluetooth and the Android app installed on it. Similarly, the Receiver section has Arduino board as a processor, HC-05 Bluetooth Module as a wireless communication module, L293D for driving motors.

- 2) Command which we give in app ,are processed by phone. Command is then sent to the receiver side via Bluetooth.
- 3) Command received via Bluetooth is forwarded to Arduino Uno board using UART serial communication protocol. Arduino code checks the commands received.
- 4) Whenever the command is a matching string, Arduino controls the movements of the robot accordingly in forward, backward, Turning Right, Turning Left Stop.

# 1.6 Images

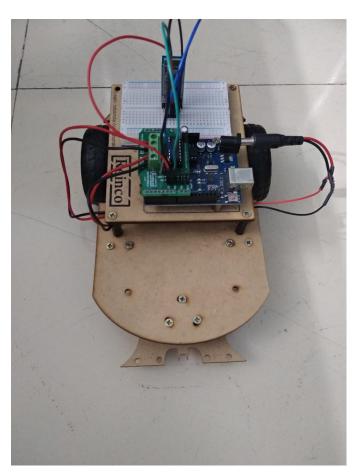


Fig. 1.2: Image 1

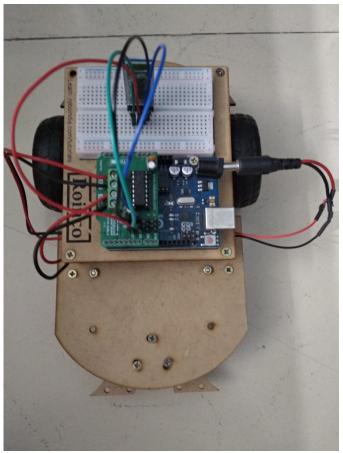


Fig. 1.3: Image2