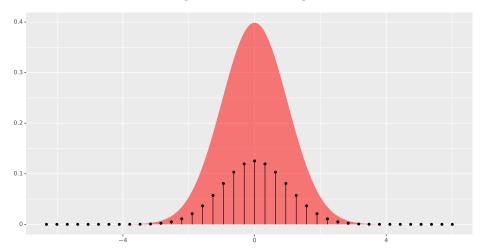
#### LTAT.02.004 MACHINE LEARNING II

### Multivariate normal distribution Direct applications

Sven Laur University of Tartu

# Univariate normal distribution

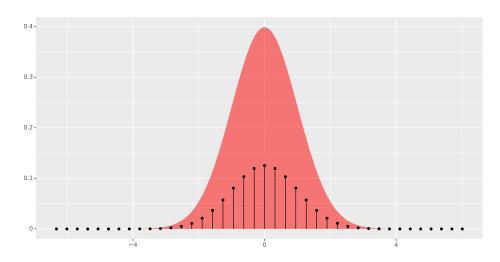
#### **Probability density function**



**Definition.** A real-valued random variable X comes from a continuous distribution with a probability density function  $p: \mathbb{R} \to \mathbb{R}^+ \cup \{0\}$  if the following limit exists for any  $x \in \mathbb{R}$ :

$$p(x) = \lim_{\Delta x \to 0^+} \frac{\Pr\left[x - \Delta x \le X \le x + \Delta x\right]}{2 \cdot \Delta x} .$$

#### **Probability mass function**

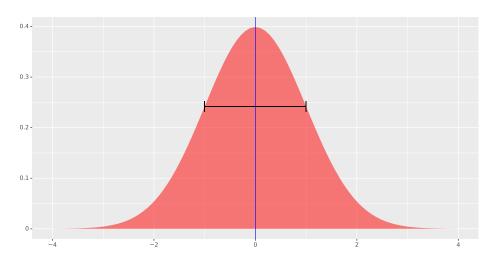


**Definition.** A real-valued random variable X comes from a discrete distribution with a probability mass function  $p: \mathbb{R} \to \mathbb{R}^+ \cup \{0\}$  defined as

$$p(x) = \Pr\left[X = x\right] = \lim_{\Delta x \to 0^+} \Pr\left[x - \Delta x \le X \le x + \Delta x\right]$$

if there exist a sequence  $(x_i)_{i=1}^{\infty}$  such that  $p(x_1) + \ldots + p(x_i) + \ldots = 1$ .

#### Standard normal distribution



Standard normal distribution  $\mathcal{N}(\mu=0,\sigma=1)$  is a continuous distribution with a probability density function

$$p(x) = \frac{1}{\sqrt{2\pi}} \cdot \exp\left(-\frac{x^2}{2}\right)$$

The mean value  $\mu=0$  and variance  $\sigma^2=1$  for this distribution.

#### Univariate normal distribution

**Definition.** A random variable y is distributed according to a normal distribution  $\mathcal{N}(\mu=a,\sigma=b)$  if it can be expressed

$$y = bx + a$$

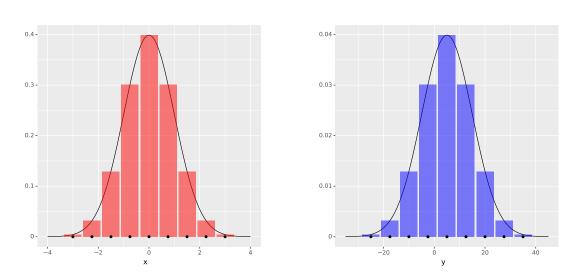
where x is distributed according to standardised normal distribution  $\mathcal{N}(0,1)$ .

The corresponding probability density functions is

$$p[y|\mu,\sigma] = \frac{1}{\sqrt{2\pi}\sigma} \cdot \exp\left(\frac{(x-\mu)^2}{2\sigma^2}\right)$$

and the mean value  $\mu$  and variance  $\sigma^2$  for this distribution.

#### **Density derivation**



Let y = ax + b the the relation between densities

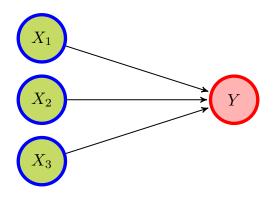
$$p_x(x) = \sigma \cdot p_y(y)$$

follows form the fact that areas of red and blue columns must be the same.

### Motivating examples

Supervised learning

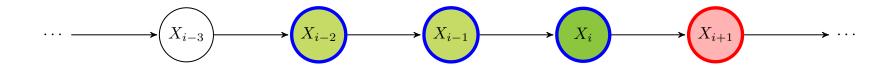
#### Repeated experiments with external controls



#### **Linear regression models**

- $\triangleright$  We assume that  $y_i$  depends only on the values of  $x_{i1},\ldots,x_{i\ell}$
- $\triangleright$  A linear model assumes  $y_i = w_1 x_{i1} + \cdots + w_\ell x_{i\ell} + w_0 + \varepsilon_i$ .
- $\triangleright$  All error terms  $\varepsilon_i$  are assumed to be independent.
- $\triangleright$  All error terms  $\varepsilon_i$  are drawn from a normal distribution  $\mathcal{N}(0,\sigma)$ .

#### **Higher-order Markov chains**



#### Time-series models

- $\triangleright$  We assume that  $x_{i+1}$  depends only on the values of  $x_i, \ldots, x_{i-\ell}$
- $\triangleright$  A linear model assumes  $x_{i+1} = w_0 + w_1 x_i + \cdots + w_{\ell+1} x_{i-\ell} + \varepsilon_i$ .
- $\triangleright$  All error terms  $\varepsilon_i$  are assumed to be independent.
- $\triangleright$  All error terms  $\varepsilon_i$  are drawn from a normal distribution  $\mathcal{N}(0,\sigma)$ .

#### Univariate linear regression

- $\triangleright$  Fix a set of inputs  $x_1, \ldots, x_n \in \mathbb{R}$ .
- $\triangleright$  A probabilistic model is defined by three coefficients  $a, b, \sigma \in \mathbb{R}$ .
- $\triangleright$  The model assigns a probability to outcomes  $y_1, \ldots, y_n$  through the following observation generation mechanism

$$y_i = ax_i + b + \varepsilon_i, \qquad \varepsilon_i \sim \mathcal{N}(0, \sigma)$$

$$p[\boldsymbol{y}|\boldsymbol{x},a,b] = \prod_{i=1}^{n} \frac{1}{\sqrt{2\pi}\sigma} \cdot \exp\left(-\frac{(y_i - ax_i - b)^2}{2\sigma^2}\right)$$

#### Maximum likelihood estimate

As usual we can find  $a,b,\sigma\in\mathbb{R}$  that maximise the log-likelihood

$$\log p[\boldsymbol{y}|\boldsymbol{x}, a, b, \sigma] = const - n\log\sigma - \sum_{i=1}^{n} \frac{(y_i - ax_i - b)^2}{2\sigma^2}$$

and thus we can find a and b by minimising

MSE = 
$$\frac{1}{n} \cdot \sum_{i=1}^{n} (y_i - ax_i - b)^2$$
.

#### Residuals and the variance parameter

For fixed  $a,b \in \mathbb{R}$  we can define predictions and residuals

$$\hat{y}_i = ax_i - b$$

$$r_i = y_i - \hat{y}_i$$

To find the optimal variance  $\sigma^2$  we need to maximise

$$\log p[\boldsymbol{y}|\boldsymbol{x},a,b,\sigma] = const - n\log\sigma - \sum_{i=1}^{n} \frac{r_i^2}{2\sigma^2}$$

The resulting solution is

$$\sigma^2 = \frac{1}{n} \cdot \sum_{i=1}^{n} (y_i - \hat{y}_i)^2$$

#### Linear time-series model

- $\triangleright$  Fix a set of initial inputs  $x_{-\ell},\ldots,x_0\in\mathbb{R}$ . Denote them by  $\boldsymbol{x}_{\circ}$ .
- $\triangleright$  Think of  $x_1, x_2, \ldots, x_n$  as observations. Denote them by  $\boldsymbol{x}$ .
- > A probabilistic model for state transitions is defined as follows

$$x_{i+1} = \underbrace{w_0 + w_1 x_i + \dots w_{\ell+1} x_{i-\ell}}_{\hat{x}_{i+1}} + \varepsilon_i, \qquad \varepsilon_i \sim \mathcal{N}(0, \sigma)$$

$$p[\boldsymbol{x}|\boldsymbol{x}_{\circ},\boldsymbol{w},\sigma] = \prod_{i=1}^{n} \frac{1}{\sqrt{2\pi}\sigma} \cdot \exp\left(-\frac{(x_{i} - \hat{x}_{i})^{2}}{2\sigma^{2}}\right)$$

#### Maximum likelihood estimate

As usual we can find  $m{w} \in \mathbb{R}^{\ell+2}$  and  $\sigma \in \mathbb{R}$  that maximise the log-likelihood

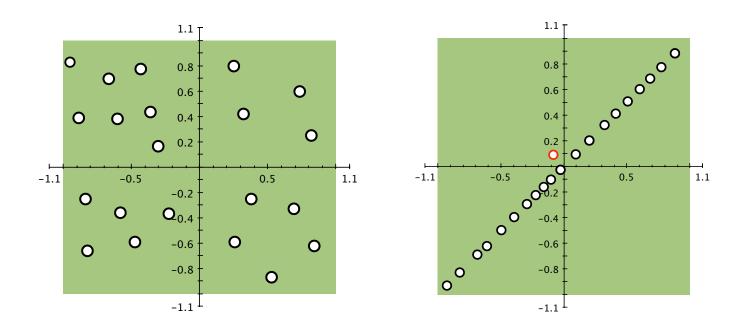
$$\log p[\boldsymbol{x}|\boldsymbol{x}_{\circ},\boldsymbol{\beta},\sigma] = const - n\log\sigma - \sum_{i=1}^{n} \frac{(x_{i} - \hat{x}_{i})^{2}}{2\sigma^{2}}$$

and thus we can find  $oldsymbol{w}$  by minimising

$$MSE = \frac{1}{n} \cdot \sum_{i=1}^{n} (x_i - w_0 - w_1 x_{i-1} - \dots - w_{\ell+1} x_{i-1-\ell})^2.$$

The latter is the standard multivariate linear regression setup. The variance of the model  $\sigma^2$  can be found by the same formula as for linear regression.

#### Input values and numerical stability

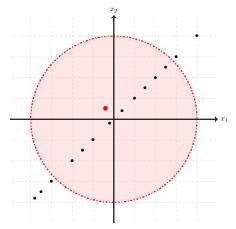


A small error in a point with big leverage can make linear regression function arbitrary large, which can lead to large test errors.

▷ In many case we know that the final output must be in fixed range.

#### Ridge regression

Let us seek the prediction as a function  $f(\mathbf{x}) = w_1 x_1 + \cdots + w_k x_k$  with restriction  $f(\mathbf{x}) \leq c$  inside a unit ball  $\|\mathbf{x}\|_2^2 = x_1^2 + x_2^2 + \cdots + x_k^2 \leq 1$ .



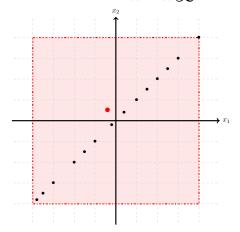
Then we should solve the following task instead:

$$\frac{1}{N} \cdot \sum_{i=1}^{N} (y_i - f(\boldsymbol{x}_i))^2 \to \min$$

s.t. 
$$w_1^2 + \dots + w_k^2 \le c^2$$

#### LASSO regression

Let us seek the prediction as a function  $f(\mathbf{x}) = w_1 x_1 + \cdots + w_k x_k$  with restriction  $f(\mathbf{x}) \leq c$  inside a unit ball  $\|\mathbf{x}\|_{\infty} = \max\{|x_1|, \dots, |x_k|\} \leq 1$ .



Then we should solve the following task instead:

$$\frac{1}{N} \cdot \sum_{i=1}^{N} (y_i - f(\boldsymbol{x}_i))^2 \to \min$$

s.t. 
$$|w_1| + \dots + |w_k| \le c$$

#### Lagrange' trick

If we want to minimise f(x) such that  $g(x) \leq c$  for a non-negative function  $g(\cdot)$ , then there exists  $\lambda \geq 0$  such that the solution of the original problem is a minimum for a modified function

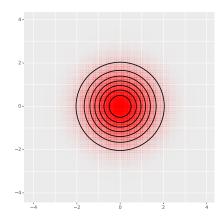
$$f_*(\boldsymbol{x}) = f(\boldsymbol{x}) + \lambda g(\boldsymbol{x})$$

#### Consequences

- riangle We can use a penalty term  $\lambda \, \| oldsymbol{w} \|_1$  for rectangular area
- hd We can use a penalty term  $\lambda \left\| oldsymbol{w} 
  ight\|_2^2$  for circular area

# Multivariate normal distribution

#### White Gaussian noise



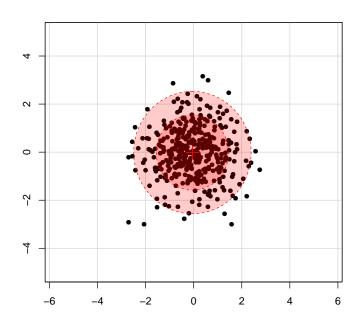
**Definition.** A random vector  $X_1, \ldots, X_n$  is a standard normal random vector if all of its components are independent and and  $X_i \sim \mathcal{N}(0, 1)$ .

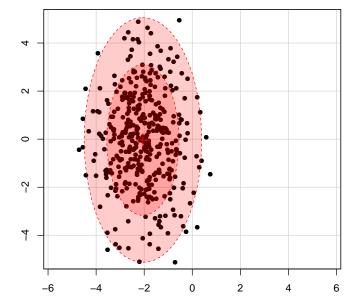
▶ The density can be computed based on independence:

$$p(x_1, \dots, x_n) = p(x_1) \cdots p(x_n) = \frac{1}{(2\pi)^{n/2}} \cdot \exp\left(-\frac{x_1^2 + \dots + x_n^2}{2}\right)$$
.

#### **Scaling and shifting**

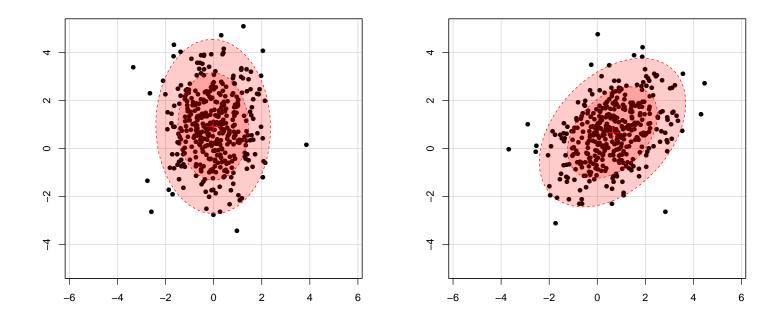
By shifting and scaling the source distribution  $\mathcal{N}(\mathbf{0}, I)$  we can obtain some other instances of multivariate normal distribution.





#### **Necessity of rotations**

As the choice of coordinate axis is sometimes arbitrary, there must be other ways to form a normal distribution – rotations of coordinate axis.



Any affine transformation can be expressed as scaling, rotating and shifting.

#### **Affine transformations**

Let x be standard normal random vector and let y be obtained the scaling, translation and rotation of the coordinate plane.

Then we can express  $oldsymbol{x}$  and  $oldsymbol{y}$  in terms of an affine transformation

$$\mathbf{y} = A\mathbf{x} + \boldsymbol{\mu}$$
,  
 $\mathbf{x} = A^{-1}(\mathbf{y} - \boldsymbol{\mu})$ .

**Observation.** Affine transformations are closed with respect to composition, i.e., applying two affine transformations yields a new affine transformation.

**Remark.** Not all affine transformations are invertible.

#### What is density in 2D?

Recall that density assigns probability to small enough regions  $\mathcal{R}$ :

$$\Pr_{x_1^*, x_2^*} \begin{bmatrix} x_1 \le x_1^* \le x_1 + \Delta x_1 \\ x_2 \le x_2^* \le x_2 + \Delta x_2 \end{bmatrix} = p(x_1, x_2) \cdot \underbrace{\Delta x_1 \Delta x_2}_{S} + \varepsilon$$

where  $\varepsilon = o(\Delta x_1 \cdot \Delta x_2)$  in the process  $\Delta x_1 \to 0$  and  $\Delta x_2 \to 0$ .

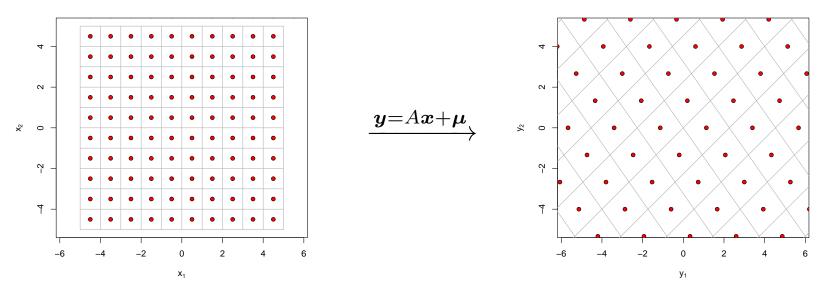
**Remark.** Regions  $\mathcal{R}$  do not have to be rectangular as long as:

- $\triangleright$  The area  $S(\mathcal{R})$  of a region can be computed.
- $\triangleright$  Probability can be assigned to the region  $\mathcal R$  and its scalings.

Then  $\varepsilon = o(S)$  when we rescale the region  $\mathcal{R}$  around the point  $(x_1, x_2)$ .

#### **Density recalibration**

Any affine transformation changes a square grid into parallelograms.



As a result, the area of the regions is different on the left and on the right:

$$p(x_1, x_2) \cdot S_1 \approx q(y_1, y_2) \cdot S_2 \implies q(y_1, y_2) = \frac{S_1}{S_2} \cdot p(x_1, x_2)$$

Fortunately, the ratio between areas are constant over the entire plane!

#### Density of two-variate normal distribution

The density of  $(x_1, x_2)$  pairs can be computed based on independence:

$$p(x_1, x_2) = p(x_1) \cdot p(x_2) = \frac{1}{2\pi} \cdot \exp\left(-\frac{x_1^2 + x_2^2}{2}\right)$$
.

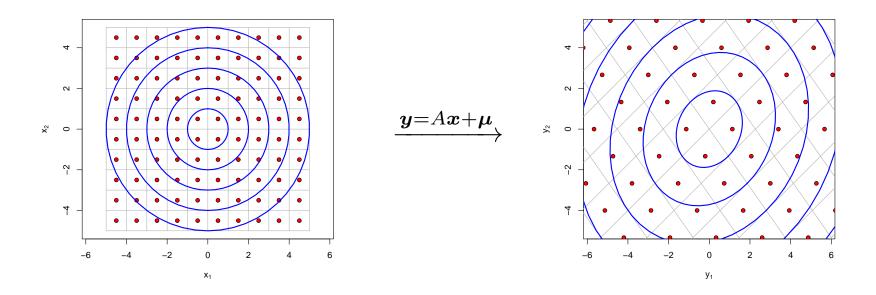
To estimate density  $q(y_1, y_2)$ , we must find the corresponding  $(x_1, x_2)$ :

$$\mathbf{y} = A\mathbf{x} + \boldsymbol{\mu} \quad \Leftrightarrow \quad \mathbf{x} = A^{-1}(\mathbf{y} - \boldsymbol{\mu}) .$$

Thus we get

$$q(y_1, y_2) = \frac{S_1}{S_2} \cdot \frac{1}{2\pi} \cdot \exp\left(-\frac{(\mathbf{y} - \boldsymbol{\mu})^T A^{-T} A^{-1} (\mathbf{y} - \boldsymbol{\mu})}{2}\right)$$
$$= \frac{1}{\sqrt{\det(\Sigma)}} \cdot \frac{1}{2\pi} \cdot \exp\left(-\frac{(\mathbf{y} - \boldsymbol{\mu})^T \Sigma^{-1} (\mathbf{y} - \boldsymbol{\mu})}{2}\right) .$$

#### Illustrative example



- > Affine transformation changes the square grid into parallelograms.
- > Affine transformation changes circular equiprobability lines into ellipses.
- ▶ The axes of the ellipses may intersect with the sides of parallelograms.

#### Generalisation to multivariate case

If observed quantities  $oldsymbol{y}$  are generated by applying the affine transformation

$$y = Ax + \mu \quad \Leftrightarrow \quad x = A^{-1}(y - \mu)$$

to the *independent source signals*  $x_1, \ldots, x_n \sim \mathcal{N}(0, 1)$ , then the resulting distribution is a multivariate normal distribution with the density:

$$p(\mathbf{y}) = \frac{1}{(2\pi)^{n/2}} \cdot \frac{1}{\sqrt{\det(\Sigma)}} \cdot \exp\left(-\frac{(\mathbf{y} - \boldsymbol{\mu})^T \Sigma^{-1} (\mathbf{y} - \boldsymbol{\mu})}{2}\right)$$

where  $\Sigma^{-1} = A^{-T}A^{-1}$  is a positively definite symmetric matrix.

## Important properties of normal distributions

#### Closeness under marginalisation

Let  $x_{\mathcal{I}} = (x_i)_{i \in \mathcal{I}}$  be a subvector determined by the coordinate set  $\mathcal{I}$ . Then  $x_{\mathcal{I}}$  is distributed according to a multivariate normal distribution as long as the vector x comes form a multivariate normal distribution  $\mathcal{N}(\mu, \Sigma)$ .

▶ Moment matching gives the parameters of the resulting distribution

$$egin{aligned} \mathbf{E}(oldsymbol{x}_{\mathcal{I}}) &= \mathbf{E}(oldsymbol{x})_{\mathcal{I}} = oldsymbol{\mu}_{\mathcal{I}} \ \mathbf{Cov}(oldsymbol{x}_{\mathcal{I}}) &= \mathbf{Cov}(oldsymbol{x})_{\mathcal{I} imes\mathcal{I}} = \Sigma[\mathcal{I},\mathcal{I}] \end{aligned}$$

#### Closeness under linear combinations

Linear combination  $y = \alpha_1^T x_1 + \alpha_2^T x_2$  of independent multivariate normal distributions  $x_1 \sim \mathcal{N}(\mu_1, \Sigma_1)$  and  $x_2 \sim \mathcal{N}(\mu_2, \Sigma_2)$  is also a multivariate normal distribution.

▶ Moment matching gives the parameters of the resulting distribution

$$egin{aligned} \mathbf{E}(y) &= oldsymbol{lpha}_1^T \mathbf{E}(oldsymbol{x}_1) + oldsymbol{lpha}_2^T \mathbf{E}(oldsymbol{x}_2) = oldsymbol{lpha}_1^T oldsymbol{\mu}_1 + oldsymbol{lpha}_2^T oldsymbol{\mu}_2 \ &= \mathbf{Cov}(oldsymbol{lpha}_1^T oldsymbol{x}_1) + \mathbf{Cov}(oldsymbol{lpha}_2^T oldsymbol{x}_2) \ &= oldsymbol{lpha}_1^T \mathbf{Cov}(oldsymbol{x}_1) oldsymbol{lpha}_1 + oldsymbol{lpha}_2^T \mathbf{Cov}(oldsymbol{x}_2) oldsymbol{lpha}_2 \ &= oldsymbol{lpha}_1^T \Sigma_1 oldsymbol{lpha}_1 + oldsymbol{lpha}_2^T \Sigma_2 oldsymbol{lpha}_2 \end{aligned}$$

▷ Closeness under linear combinations holds also for matrix combinations.

#### Closeness under conditioning

Let x and y be related random variables. Let  $x|y_*$  denote the conditional distribution of x given that a random variable y has a fixed value  $y_*$ . Then  $x|y_*$  is distributed according to a multivariate normal distribution provided that (x,y) comes form a multivariate normal distribution  $\mathcal{N}((\mu_i),(\Sigma_{ij}))$ 

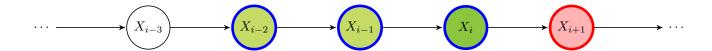
▶ Moment matching gives the parameters of the resulting distribution

$$\mathbf{E}(\boldsymbol{x}|\boldsymbol{y}_*) = \boldsymbol{\mu}_1 + \Sigma_{1,2}\Sigma_{2,2}^{-1}(\boldsymbol{y} - \boldsymbol{\mu}_2)$$
 $\mathbf{Cov}(\boldsymbol{x}|\boldsymbol{y}_*) = \Sigma_{1,1} - \Sigma_{1,2}\Sigma_{2,2}^{-1}\Sigma_{2,1}$ 

### Motivating examples

Filtering and smoothing

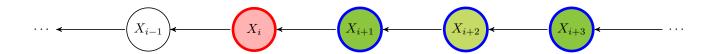
#### Prediction intervals for time-series



After we have fitted the linear regrssion model to timeseries data we might want to compute prediction intervals for iterative stepwise predictions.

- $hd \$  Let  $m{x}_0$  be the known initial state and  $m{x}_1,\ldots,m{x}_n$  iterative predictions.
- $\triangleright$  We need priors  $\pi[x_i] = p[x_i|x_0]$  to compute confidence intervals.
- $\triangleright$  It turns out that all priors  $p[x_i]$  are normal distributions.
- ▶ Moment matching allows us to learn the parameters of the distributions.

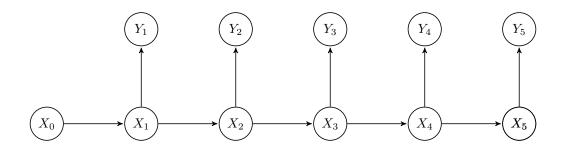
#### Smoothing and reverse Markov chain



Sometimes we have to interpolate observations in the time series. This can be stated as amouthing task where we know  $x_0$  and  $x_n$ .

- $\triangleright$  We need likelihoods  $\lambda[\boldsymbol{x}_i] = p[\boldsymbol{x}_n|\boldsymbol{x}_i]$  for the smoothing.
- ▷ Likelihood propagation formula is analogous to the prior propagation.
- $\triangleright$  We can define a reverse Markov chain such that the prior  $\pi^*[x_i] \propto \lambda[x_i]$ .
- ▶ The resulting chain has reversed dynamics.
- $\triangleright$  It turns out that all likelihoods  $\lambda[m{x}_i]$  are normal distributions.
- $\triangleright$  The posterior as product  $\pi[x_i] \cdot \lambda[x_i]$  is also a normal distribution.

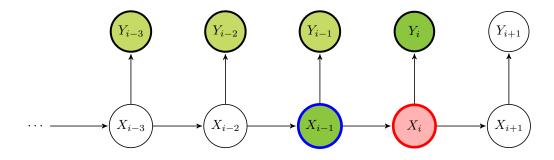
#### Sensor fusion with Hidden Markov Models



A standard problem in robotics or machine perception is following.

- ▷ Several sensors measure a physical system
- hd Measurements are observable as  $oldsymbol{y} \in \mathbb{R}^p$ .
- hd Physical system has an hidden state  $oldsymbol{x} \in \mathbb{R}^n$ .
- $\triangleright$  Physical system evolves linearly  $m{x}_{i+1} = A m{x}_i + m{w}_i$ .
- $\triangleright$  Measurements are linear from the state  $oldsymbol{y}_i = Coldsymbol{x}_i + oldsymbol{v}_i$ .
- $\triangleright$  Distribution of error terms  $oldsymbol{v}_i$  and  $oldsymbol{w}_i$  is known.
- $\triangleright$  Error terms  $v_i$  and  $w_i$  are independently drawn.

## Kalman filter



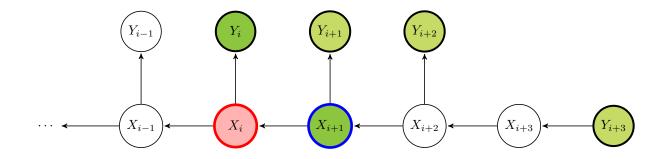
As before we can consider the prior and filter densities

$$\pi[\boldsymbol{x}_i] = p[\boldsymbol{x}_i|\boldsymbol{y}_1,\ldots,\boldsymbol{y}_{i-1}]$$

$$f[\boldsymbol{x}_i] = p[\boldsymbol{x}_i|\boldsymbol{y}_1,\ldots,\boldsymbol{y}_i] \propto \pi[\boldsymbol{x}_i] \cdot p[\boldsymbol{y}_i|\boldsymbol{x}_i]$$

A similar update logic assures that both distributions are normal distributions and that we can only compute the parameters of these normal distributions.

# Smoothing and reverse Hidden Markov Model

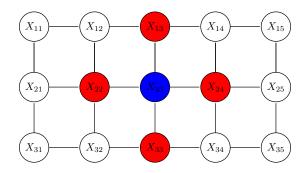


- $\triangleright$  We need likelihoods  $\lambda[\boldsymbol{x}_i] = p[\boldsymbol{y}_{i+1}, \dots, \boldsymbol{y}_{n} | \boldsymbol{x}_i]$  for the smoothing.
- ▷ Likelihood propagation formula is analogous to the prior propagation.
- $\triangleright$  We can define a reverse HMM such that the prior  $\pi^*[x_i] \propto \lambda[x_i]$ .
- ▶ The resulting HMM has reversed dynamics.
- $\triangleright$  It turns out that all likelihoods  $\lambda[m{x}_i]$  are normal distributions.
- $\triangleright$  The posterior as product  $\pi[x_i] \cdot \lambda[x_i] \cdot p[y_i|x_i]$  is also a normal distribution.

# Motivating examples

Markov fields

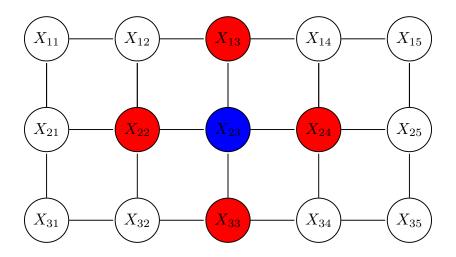
# Background model for digital images



In most images intensity of pixel is influenced only by its neighbours:

- > For simple textures the neighbourhood consist of four adjacent pixels.
- > For complex textures the the neighbourhood contains much more pixels.
- ▶ For homogenous textures the conditional probabilities are universal.
  - Generative repetitive patterns for textile and grass
- > For complex patterns conditional probabilities can be location dependent.
  - Generative patterns for human faces and fashion accessories

## Random Markov Fields



**Definition.** Markov random field is specified by undirected graph connecting random variables  $X_1, X_2, \ldots$  such that for any node  $X_i$ 

$$\Pr\left[x_i|(x_j)_{j\neq i}\right] = \Pr\left[x_i|(x_j)_{j\in\mathcal{N}(X_i)}\right]$$

where the set of neighbours  $\mathcal{N}(X_i)$  is also known as *Markov blanket* for  $X_i$ .

# Hammersley-Clifford theorem

The probability of an observation  $x = (x_1, x_2, ...)$  generated by a Markov random field can be expressed in the form

$$\Pr\left[\boldsymbol{x}\right] = \frac{1}{Z(\omega)} \cdot \exp\left(-\sum_{c \in \mathsf{MaxClique}} \Psi_c(\boldsymbol{x}_c, \omega)\right)$$

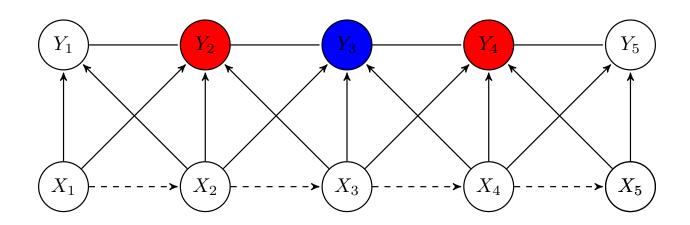
#### where

- $\triangleright Z(\omega)$  is a normalising constant
- MaxClique is the set of maximal cliques in the Markov random field
- $hd \Psi_c$  is defined on the variables in the clique c

The formula implies that the distribution belongs to the exponential family.

Multivariate normal distribution belongs to the exponential family

#### **Conditional Random Fields**

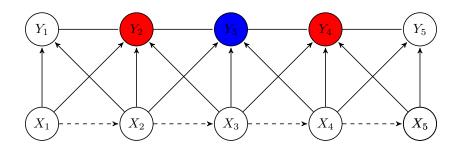


**Definition.** Let  $X_1, X_2, \ldots$  and  $Y_1, Y_2, \ldots$  be random variables. The entire process is conditional random field if random variables  $Y_1, Y_2, \ldots$  conditioned for any sequence of observations  $x_1, x_2, \ldots$  form a Markov random field

$$\Pr[y_i|(x_k)_{k=1}^{\infty}, (y_j)_{j\neq i}] = \Pr[y_i|(x_k)_{k=1}^{\infty}, (y_j)_{j\in\mathcal{N}(Y_i)}]$$

where the set of neighbours  $\mathcal{N}(Y_i)$  is a *conditional Markov blanket* for  $Y_i$ .

# Image segmentation and sequence labelling



- $\triangleright$  The input  $m{x}$  is used to predict labels  $y_1, y_2, \ldots$
- > A correct label sequence must satisfy possibly unknown restrictions.
- > These restrictions are captured by conditional random random field.

# Consequences of Hammersley-Clifford theorem

- $\triangleright$  Clique features  $\Psi_c$  can depend on  $(y_i)_{i \in c}$ ,  $(x_i)_{i=1}^{\infty}$
- $\triangleright$  A vertex feature looks only variable  $y_i$  associated with the vertex.
- $\triangleright$  An edge feature looks only variables  $y_i, y_j$  associated with the edge.

# Markov fields with multivariate normal distributions

#### General form of the likelihood function

The celebrated Hammersley-Clifford theorem fixes the format in which the corresponding probability distribution must be sought:

$$p[\boldsymbol{x}|\omega] = \frac{1}{Z(\omega)} \cdot \exp\left(-\sum_{c \in \mathsf{MaxClique}} \Psi_c(\boldsymbol{x}_c, \omega)\right)$$

#### where

- $\triangleright \omega$  is a set of model parameters
- $\triangleright Z(\omega)$  is a normalising constant
- ▷ MaxClique is the set of maximal cliques in the Markov random field
- $\triangleright \Psi_c$  is defined on the variables  $x_i$  in the clique c.

#### Multivariate normal distribution as likelihood

If individual sub-potentials  $\Psi_c({m x}_c,\omega)$  are quadratic forms then the energy

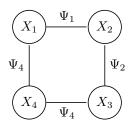
$$\Psi(oldsymbol{x}) = \sum_{c \in \mathsf{MaxClique}} \Psi_c(oldsymbol{x}_c, \omega)$$

is also a quadratic form and thus  $p[x|\omega]$  is a multivariate normal distribution.

Sub-potentials are often fixed directly based on smoothness constraints

- $\triangleright$  Intensities have bounded variance:  $\Psi_e = \delta^2 x_{ij}^2$ .
- $\triangleright$  Intensity changes smoothly vertically:  $\Psi_e = \beta(x_{i,j} x_{i+1,j})^2$ .
- $\triangleright$  Intensity changes smoothly horizontally:  $\Psi_e = \alpha (x_{i,j} x_{i,j+1})^2$ .

# Toy example



Sub-potentials corresponding four edges are:

$$\Psi_1(x_1, x_2) = \alpha_1(x_1 - x_2)^2 = \alpha_1 x_1^2 - 2\alpha_1 x_1 x_2 + \alpha_1 x_2^2$$

$$\Psi_2(x_2, x_3) = \alpha_2(x_2 - x_3)^2 = \alpha_2 x_2^2 - 2\alpha_2 x_2 x_3 + \alpha_2 x_3^2$$

$$\Psi_3(x_3, x_4) = \alpha_3(x_3 - x_4)^2 = \alpha_3 x_3^2 - 2\alpha_3 x_3 x_4 + \alpha_3 x_4^2$$

$$\Psi_4(x_4, x_1) = \alpha_4(x_4 - x_1)^2 = \alpha_4 x_4^2 - 2\alpha_4 x_4 x_1 + \alpha_4 x_1^2$$

Sub-potentials corresponding to four vertices are  $\Psi_i^*(x_i) = \delta_i^2 x_i^2$ 

# Resulting potential function

$$\Psi(\boldsymbol{x}) = \boldsymbol{x}^T \begin{pmatrix} \alpha_1 + \alpha_4 + \delta_1^2 & -\alpha_1 & 0 & -\alpha_4 \\ -\alpha_1 & \alpha_1 + \alpha_2 + \delta_2^2 & -\alpha_2 & 0 \\ 0 & -\alpha_2 & \alpha_2 + \alpha_3 + \delta_3^2 & -\alpha_3 \\ -\alpha_4 & 0 & -\alpha_3 & \alpha_3 + \alpha_4 + \delta_4^2 \end{pmatrix} \boldsymbol{x}$$

and thus the covariance matrix  $\Sigma$  and mean  $\mu$  can be computed by matching the shape of the multivariate normal density

$$p[\boldsymbol{x}|\boldsymbol{\mu}, \Sigma] \propto \frac{1}{\sqrt{\det \Sigma}} \cdot \exp\left(-\frac{1}{2} \cdot (\boldsymbol{x} - \boldsymbol{\mu})^T \Sigma^{-1} (\boldsymbol{x} - \boldsymbol{\mu})\right)$$