

Surface reconstruction

Robert Haase

Using materials from Alba Villaronga Luque and Jesse Veenvliet (MPI CBG Dresden), Marcelo Leomil Zoccoler, Johannes Soltwedel and Mara Lampert, PoL, TU Dresden

GEFÖRDERT VOM



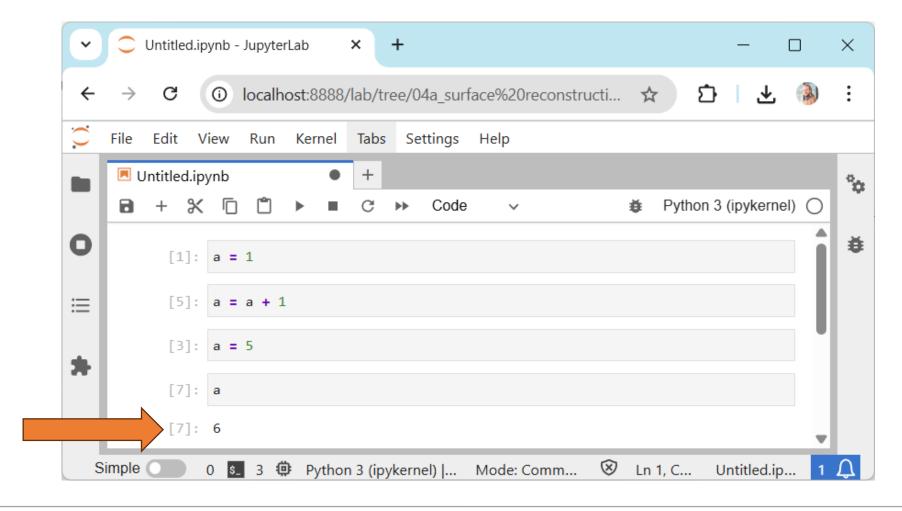
Diese Maßnahme wird gefördert durch die Bundesregierung aufgrund eines Beschlusses des Deutschen Bundestages. Diese Maßnahme wird mitfinanziert durch Steuermittel auf der Grundlage des von den Abgeordneten des Sächsischen Landtags beschlossenen Haushaltes.





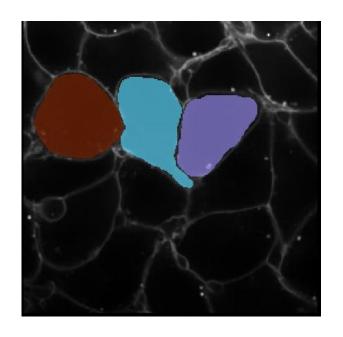


Quiz: What is wrong with this result?





Sparse Jaccard Index



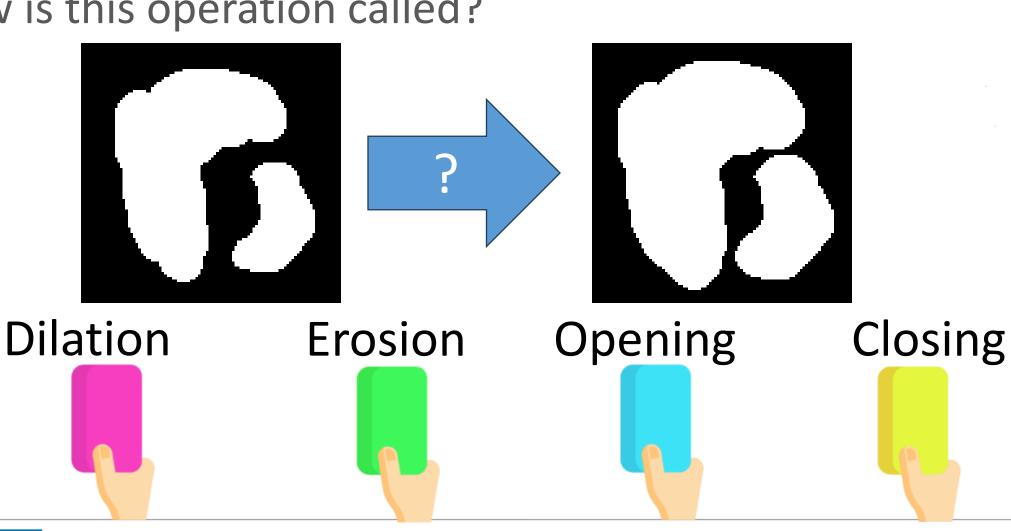


Sparse instance segmentation

Sparse semantic segmentation

Quiz: Recap

How is this operation called?



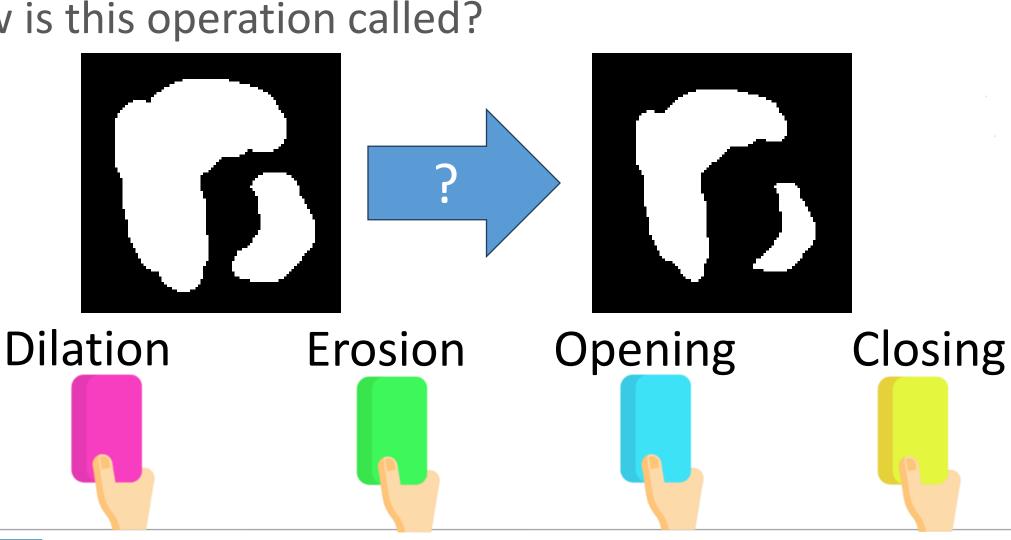


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Quiz: Recap

How is this operation called?



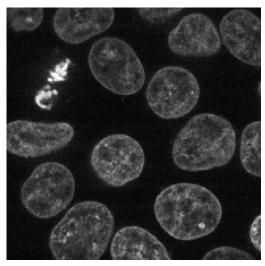


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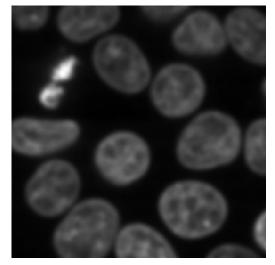
Motivation: Surface reconstruction

- Pixel and voxel arrays can be huge in memory
- Processing 3D arrays is time-consuming

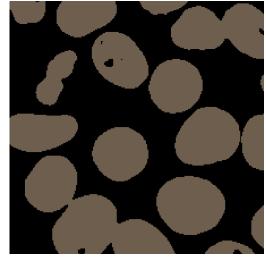


1024 x1024 x 100 16-bit image

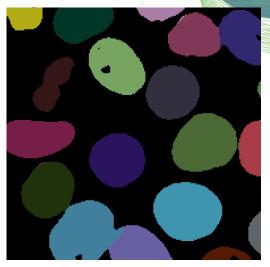
How much memory does this workflow cost?



1024 x1024 x 100 16-bit image



1024 x1024 x 100 8-bit image



1024 x1024 x 100 16-bit image

700 MB

400 MB

4 GB

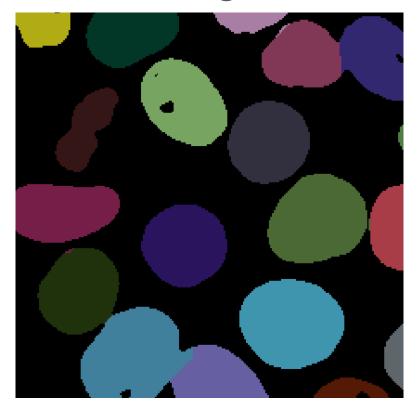
7 GB

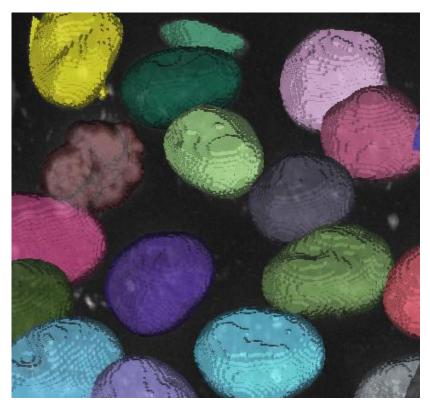




Motivation: Surface reconstruction

• Pixel and voxel borders introduce artifacts, potentially problematic for measurements, e.g. surface area

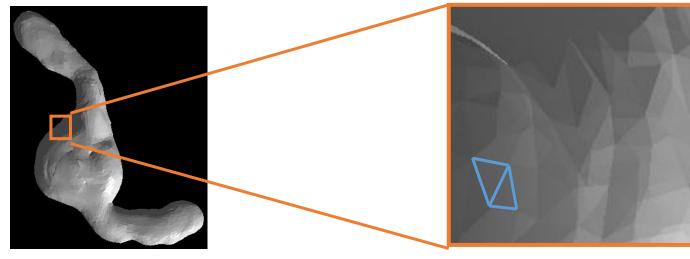


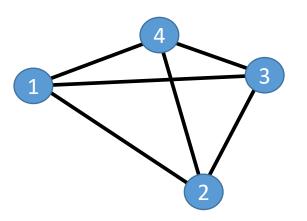




Surface meshes

 Points on a surfaces connected by triangles forma a surface mesh





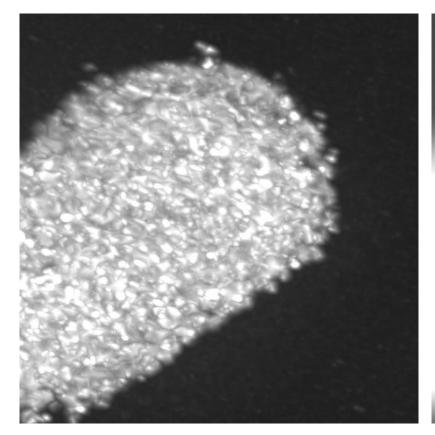
"Vertices" / points

Point x	Point y	Point z
x_{1}	y ₁	z ₁
X_2	Y ₂	Z_2
X_3	Y ₃	Z_3
X_4	Y_4	Z_4

"Faces" / Triangles

Point 1	Point 2	Point 3
1	2	3
1	2	4
2	3	4
1	3	4

Surface reconstruction



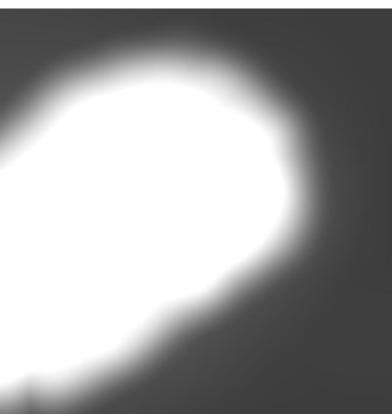
3D image of nuclei

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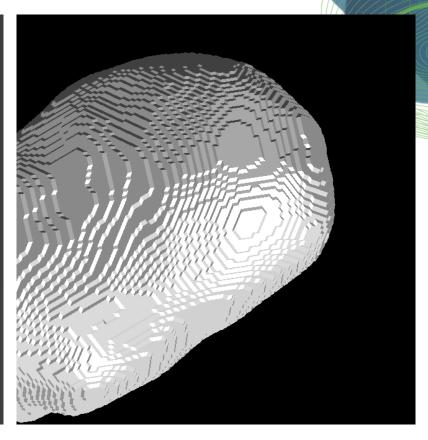
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Gaussian filtered

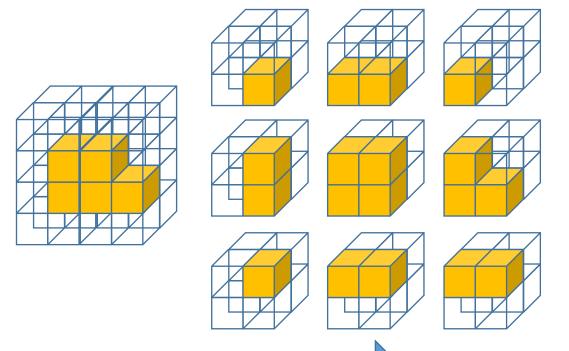


Binary 3D image (visualized as surface mesh)



Marching cubes algorithm

- Starting point: 3D binary image
- Cuts the image in small cubes and iterates over them





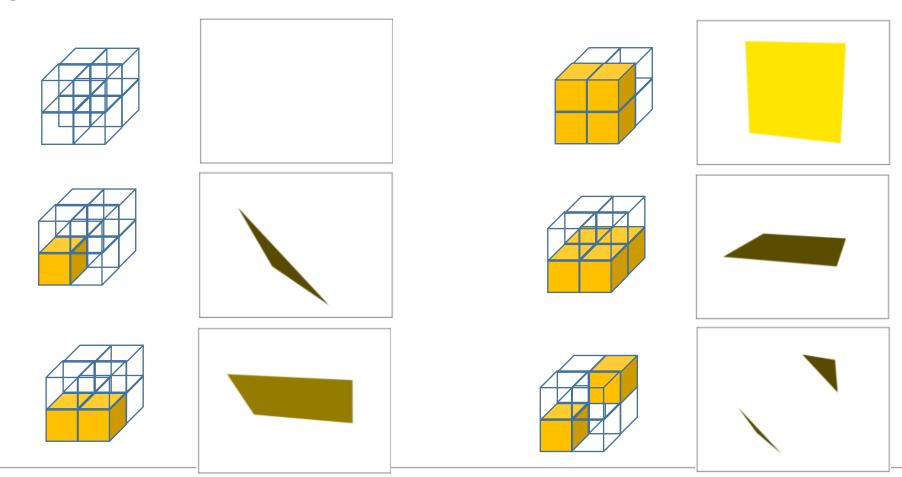


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Marching cubes algorithm

- Starting point: 3D binary image
- Cuts the image in small cubes and iterates over them

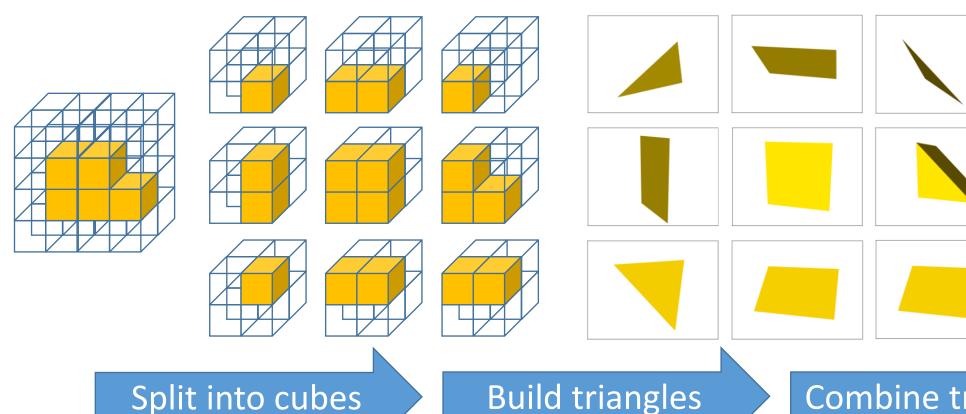






Marching cubes algorithm

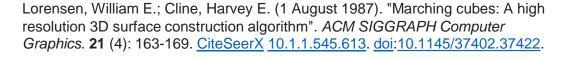
- Starting point: 3D binary image
- Cuts the image in small cubes and iterates over them









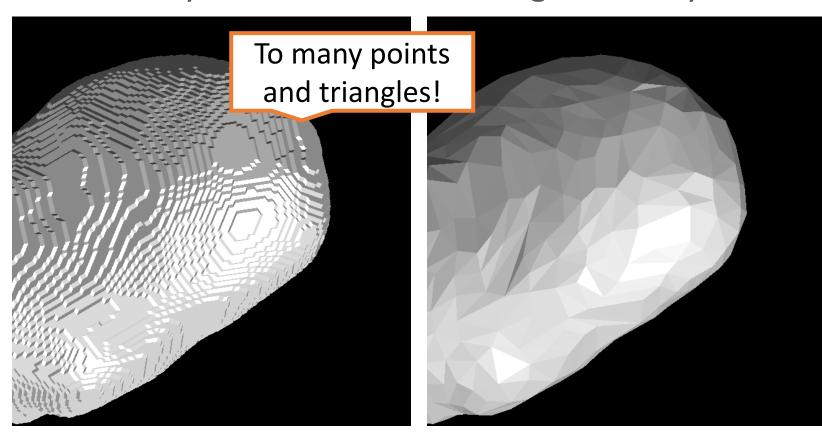


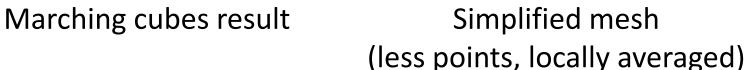


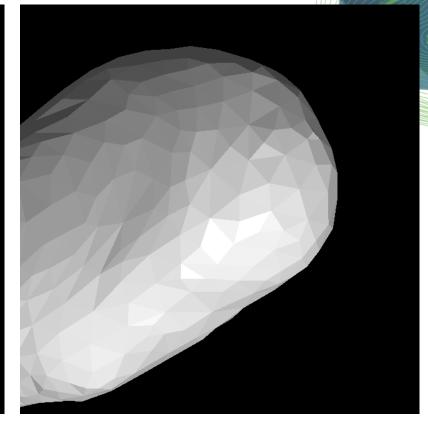


Surface post-processing

• Necessary to better match biological reality.





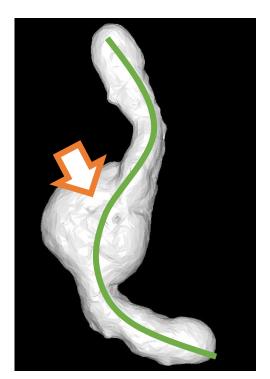


Smoothed mesh (position locally planarized)

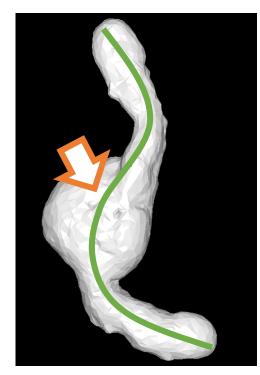


Surface post-processing

- Every processing step has consequences errors of later measurements
- Depends on desired measurement

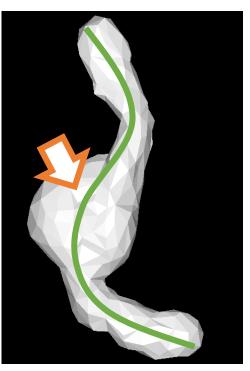


Surface mesh



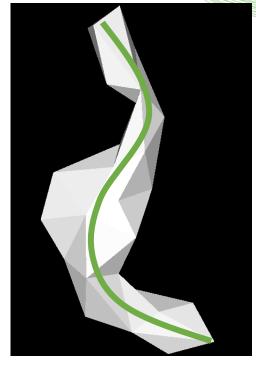
Simplified by factor 0.5

Number of small concave regions



Simplified by factor 0.05

Total length



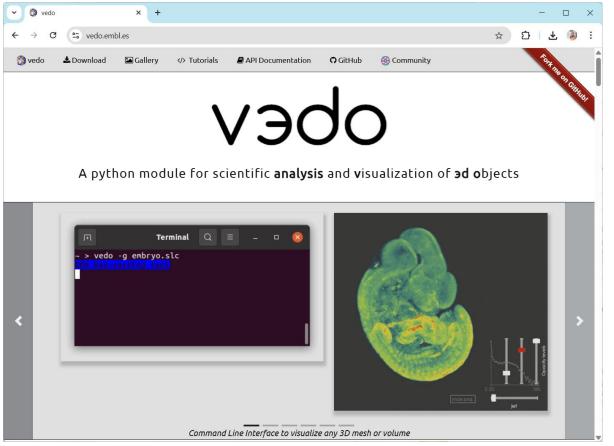
Simplified by factor 0.01

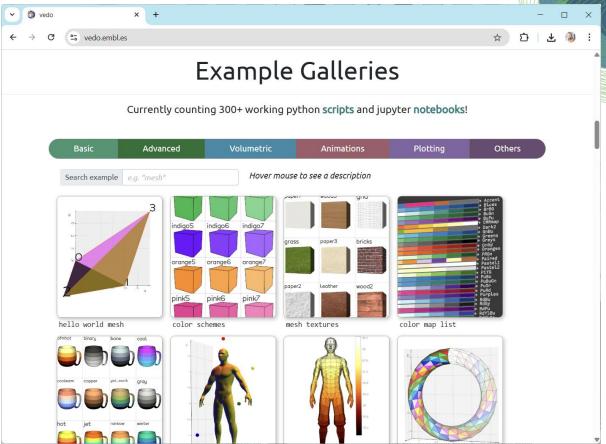


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Surface processing: vedo

Open source mesh + point cloud processing library (MIT licensed)









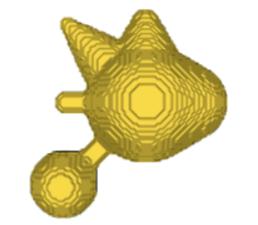
Surface post-processing

Meshes are lists of points [vertices] and triangles [faces]

```
mesh.points
[8]: array([[ 47. , 44. , -25.5],
            [ 46.5, 44., -26.],
            [ 47. , 43.5, -26. ],
            [ 51. , 56. , -74.5],
            [ 52. , 56. , -74.5],
            [ 53. , 56. , -74.5]], dtype=float32)
[9]: mesh.cells[:10]
[9]: [[2, 1, 0],
       [4, 3, 0],
       [0, 3, 2],
       [6, 5, 4],
       [4, 5, 3].
```

[5]: mesh

[5]:



Mesh: vedo.mesh.Mesh

2.500 ... 83.50 2.500 ... 88.50 (x/y/z) -74.50 ... -25.50

center of mass (42.6, 46.6, -50.0)

average size 31.277

nr. points / faces 19040 / 38076





Surface reconstruction with vedo

Turn binary and/or label images into surface meshes

[3]:



```
[3]: verts, faces, normals, values = marching_cubes(binary_image)
mesh = vedo.mesh.Mesh((verts, faces))
mesh
```

Mesh: vedo.mesh.Mesh

bounds (x/y/z) 25.50 ... 74.50 2.500 ... 88.50 2.500 ... 83.50

center of mass (50.0, 46.6, 42.6)

average size 31.277

nr. points / faces 19040 / 38076







Processing surface meshes with vedo

• Object oriented: mesh... [hit Shift-Tab, to learn more!]

```
mesh.r
          render_lines_as_tubes
                                    function A
[4]:
          render_points_as_spheres function
          rendered at
                                    instance
          reorient
                                    function
                                    function
          resample_data_from
                                    function
          reverse
                                    function
          rotate
          rotate_x
                                    function
                                    function
          rotate y
          rotate z
                                    function -
```



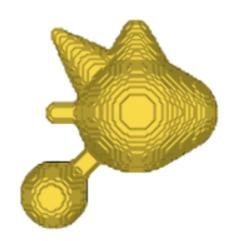


Processing surface meshes with vedo

Object oriented: mesh...

[4]: mesh.rotate_y(90)

[4]:



Mesh: vedo.mesh.Mesh

2.500 ... 83.50 2.500 ... 88.50 (x/y/z) -74.50 ... -25.50

center of mass (42.6, 46.6, -50.0)

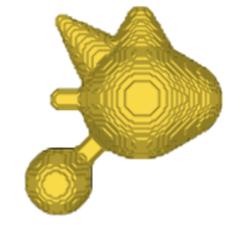
average size 31.277

nr. points / faces 19040 / 38076

Pitfall: vedo uses in-place operations. Calling a function modifies data!

[5]: mesh

[5]:



Mesh: vedo.mesh.Mesh

bounds 2.500 ... 83.50 2.500 ... 88.50

(x/y/z) -74.50 ... -25.50

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center of mass (42.6, 46.6, -50.0)

average size 31.277

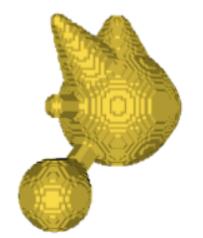
nr. points / faces 19040 / 38076

Processing surface meshes with vedo

Copy objects to prevent changing the original data

[6]: rotated = mesh.copy().rotate_y(angle=45)
rotated

[6]:



Mesh: vedo.mesh.Mesh

-37.83 ... 28.64 2.500 ... 88.50 -99.35 ... -32.88

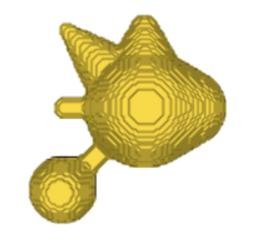
center of mass (-5.24, 46.6, -65.5)

average size 31.277

nr. points / faces 19040 / 38076

[7]: mesh

[7]:



Mesh: vedo.mesh.Mesh

2.500 ... 83.50 2.500 ... 88.50 (x/y/z) -74.50 ... -25.50

center of mass (42.6, 46.6, -50.0)

average size

-

31.277

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nr. points / faces 19040 / 38076



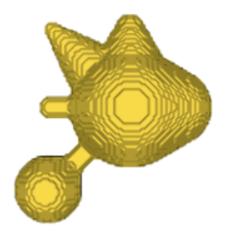


Surface mesh processing

- Surface mesh simplification
- To prevent the computer freezing

[7]: mesh

[7]:



Mesh: vedo.mesh.Mesh

2.500 ... 83.50 2.500 ... 88.50 (x/y/z) -74.50 ... -25.50

center of mass (42.6, 46.6, -50.0)

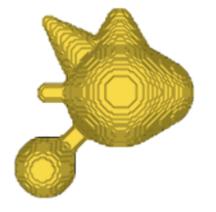
average size

31.277

nr. points / faces 19040 / 38076

decimated_mesh = mesh.copy().decimate(fraction=0.5)
decimated_mesh

[13]:



Mesh: vedo.mesh.Mesh

2.500 ... 83.50 2.500 ... 88.50 (x/y/z) -74.50 ... -25.50

center of mass (39.9, 43.6, -48.5)

average size

31.100

nr. points / faces

9521 / 19038

[16]:



Mesh: vedo.mesh.Mesh

4.806 ... 81.54 5.490 ... 89.67 -74.54 ... -25.58

center of mass (40.2, 46.8, -50.3)

average size

33.785

nr. points / faces

22 / 37



Quiz: What fraction created this surface mesh?





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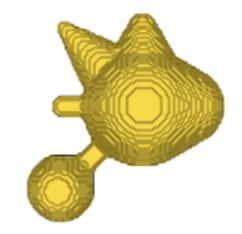
Surface mesh processing

Surface mesh smoothing



[7]: mesh

[7]:



Mesh: vedo.mesh.Mesh

2.500 ... 83.50 2.500 ... 88.50 (x/y/z) -74.50 ... -25.50

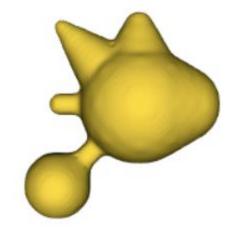
center of mass (42.6, 46.6, -50.0)

average size 31.277

nr. points / faces 19040 / 38076

smoothed mesh

[27]:



Mesh: vedo.mesh.Mesh

2.386 ... 83.61 2.383 ... 88.59 -74.58 ... -25.42

center of mass (42.6, 46.6, -50.0)

average size

31.277

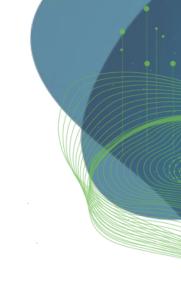
nr. points / faces 19040 / 38076





Surface mesh processing

```
[28]: mesh.smooth?
      Signature:
      mesh.smooth(
          niter=15,
          pass band=0.1,
          edge_angle=15,
          feature angle=60,
          boundary=False,
      ) -> Self
      Docstring:
      Adjust mesh point positions using the so-called "Windowed Sinc" method.
      Arguments:
          niter : (int)
              number of iterations.
          pass band : (float)
              set the pass_band value for the windowed sinc filter.
          edge_angle : (float)
              edge angle to control smoothing along edges (either interior or boundary).
          feature angle : (float)
              specifies the feature angle for sharp edge identification.
          boundary : (bool)
              specify if boundary should also be smoothed or kept unmodified
```



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View surface meshes in Napari

[5]: viewer = napari.Viewer(ndisplay=3)

Start Napari in 3Dmode

```
[6]: def to_napari_surface_tuple(vedo_mesh):
    import numpy as np
    return (vedo_mesh.points, np.asarray(vedo_mesh.cells))

viewer.add_surface(to_napari_surface_tuple(surface))

napari.utils.nbscreenshot(viewer)
```

Surface meshes in Napari are tuples of (vertices, faces)





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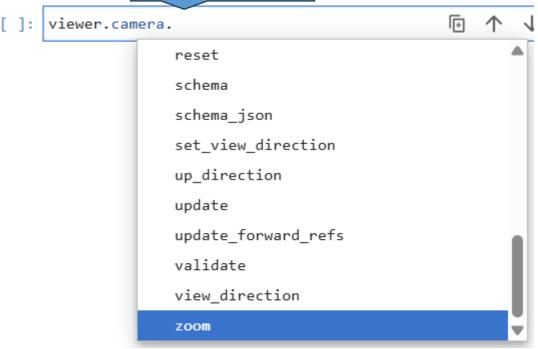
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View surface meshes in Napari

• You can modify the view in napari, by changing camera parameters.

```
viewer.camera.angles = [0,0,0]
     napari.utils.nbscreenshot(viewer)
[7]:
```



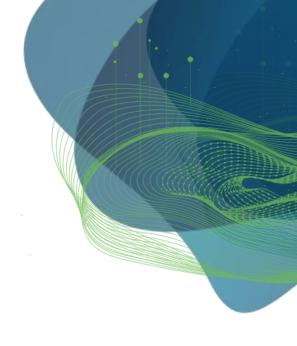


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Feature extraction Robert Haase



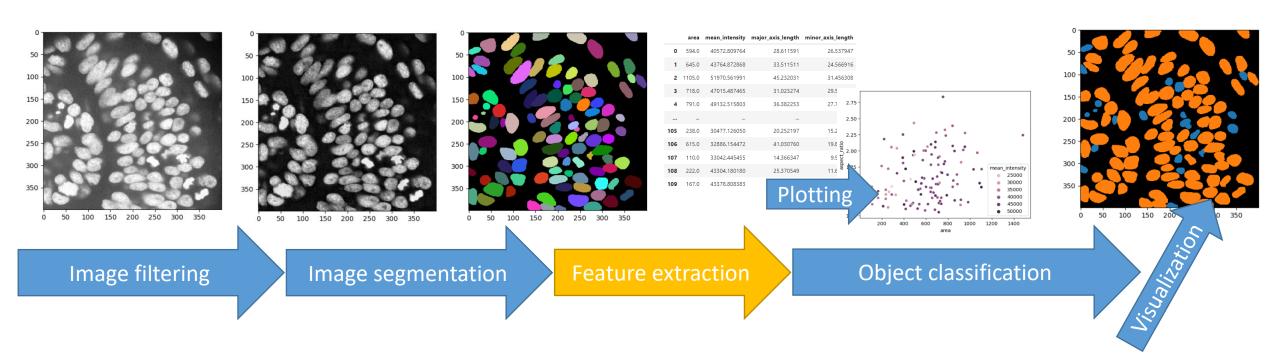
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Diese Maßnahme wird gefördert durch die Bundesregierung aufgrund eines Beschlusses des Deutschen Bundestages. Diese Maßnahme wird mitfinanziert durch Steuermittel auf der Grundlage des von den Abgeordneten des Sächsischen Landtags beschlossenen Haushaltes.

Lecture overview: Bio-image Analysis

- Image Data Analysis workflows
- Goal: Quantify observations, substantiate conclusions with numbers



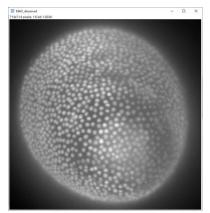




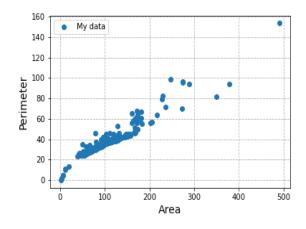
Robert Haase

Feature extraction

- Feature extraction is a *late* processing step in image analysis.
- It can be used for images or



Feature Extraction



or segmented/labelled images

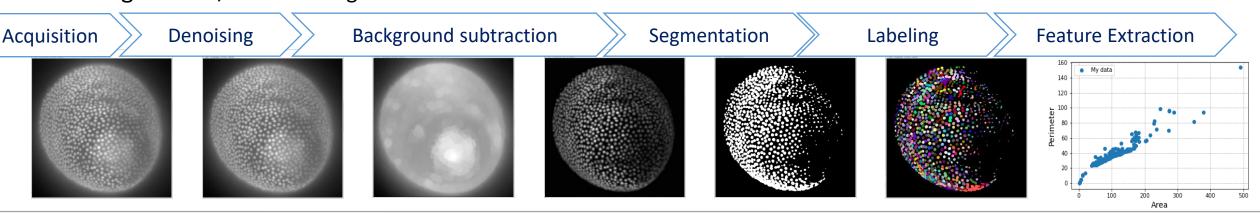


Image data source: Daniela Vorkel, Myers lab, MPI CBG



Feature extraction

- A feature is a countable or measurable property of an image or object.
- Goal of feature extraction is finding a minimal set of features to describe an object well enough to differentiate it from other objects.
- Intensity based
 - Mean intensity
 - Standard deviation
 - Total intensity
 - Textures

- Mixed features
 - Center of mass
 - Local minima / maxima
 - Distance to neighbors
 - Average intensity in neighborhood

- Shape based /spatial
 - Area / Volume
 - Roundness
 - Solidity
 - Circularity / Sphericity
 - Elongation
 - Centroid
 - Bounding box

- Spatio-temporal
 - Displacement,
 - Speed,
 - Acceleration

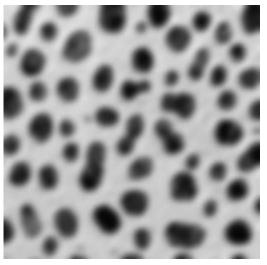
- Topological
 - Number of neighbors

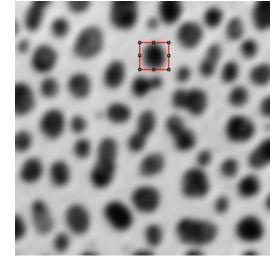
- Others
 - Overlap
 - Colocalization

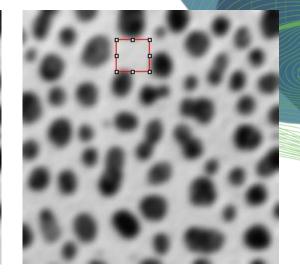


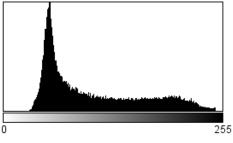
Intensity based features

- Min / max
- Median
- Mean
- Mode
- Variance
- Standard deviation
- Can be derived from pixel values
- Don't take spatial relationship of pixels into account
- See also:
 - descriptive statistics
 - histogram

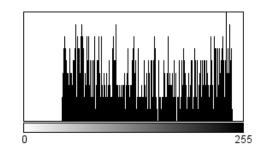




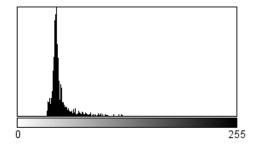




Count: 65024 Mean: 103.301 StdDev: 57.991 Min: 29 Max: 248 Mode: 53 (1663)



Count: 783 Mean: 141.308 StdDev: 61.876 Min: 44 Max: 243 Mode: 236 (9)



Count: 1056 Mean: 49.016 StdDev: 12.685 Min: 34 Max: 122 Mode: 45 (120)



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Bounding rectangle / bounding box

- Position and size of the smallest rectangle containing all pixels of an object
 - x_b, y_b ... position of the bounding box
 - w_h ... width of the bounding box
 - h_b ... height of the bounding box

variable	value
x_b	0
y_b	2
w_b	3
h _b	2

	0	1	2	3	4 ×
0	0	0	0	0	0
1	0	0	0	0	0
2	1	1	1	0	0
3	0	1	1	0	0
4 y	0	0	0	0	0

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Center of mass

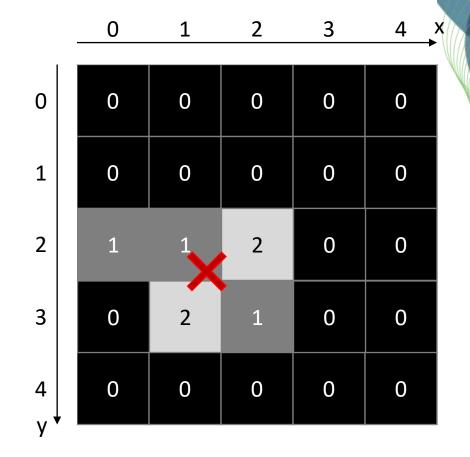
- Relative position in an image weighted by pixel intensities
 - x, y ... pixel coordinates
 - w ... image width
 - h ... image height
 - μ ... mean intensity
 - g_{x,y} ... pixel grey value
 - x_m , y_m ... center of mass coordinates

$$\mu = \frac{1}{wh} \sum_{y=0}^{h-1} \sum_{x=0}^{w-1} g_{x,y}$$

$$x_m = \frac{1}{wh\mu} \sum_{v=0}^{h-1} \sum_{x=0}^{w-1} x \ g_{x,v}$$

"sum intensity" "total intensity"

$$y_m = \sum_{wh\mu} \sum_{y=0}^{h-1} \sum_{x=0}^{w-1} y \, g_{x,y}$$



$$x_m = 1/7 (1.0 + 1.1 + 2.2 + 2.1 + 1.2) = 1.3$$

$$y_m = 1/7 (1.2 + 1.2 + 2.3 + 2.2 + 1.3) = 2.4$$



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Center of geometry / centroid

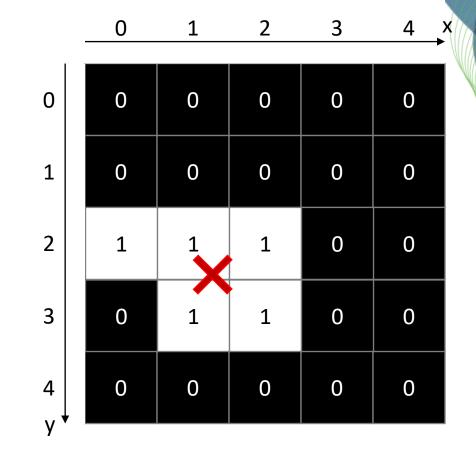
- Relative position in an image weighted by pixel intensities
- Special case of center of mass for binary images
 - x, y ... pixel coordinates
 - w ... image width
 - h ... image height
 - μ ... mean intensity
 - g_{x,v} ... pixel grey value, integer in range [0;1]
 - x_m , y_m ... center of mass coordinates

$$\mu = \frac{1}{wh} \sum_{y=0}^{h-1} \sum_{x=0}^{w-1} g_{x,y}$$

$$x_m = \frac{1}{wh\mu} \sum_{y=0}^{h-1} \sum_{x=0}^{w-1} x \ g_{x,y}$$

$$y_m = \sum_{wh\mu} \sum_{v=0}^{h-1} \sum_{x=0}^{w-1} y g_{x,y}$$

Number of white pixels



$$x_m = 1/5 (1.0 + 1.1 + 1.2 + 1.1 + 1.2) = 1.2$$

$$y_m = 1/5 (1.2 + 1.2 + 1.3 + 1.2 + 1.3) = 2.4$$



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Perimeter

- Length of the outline around an object
- Depends on the actual implementation

	0	1	2	3	X
0	0	0	0	0	0
1	0	0	0	0	0
2	1	1	1	0	0
3	0	1	1	0	0
4 y	0	0	0	0	0

	_	0	1	2	3	4 X
0		0	0	0	0	0
1		0	0	0	0	0
2		1	1	1	0	0
3		0	1	1	0	0
4	,	0	0	0	0	0
y *						



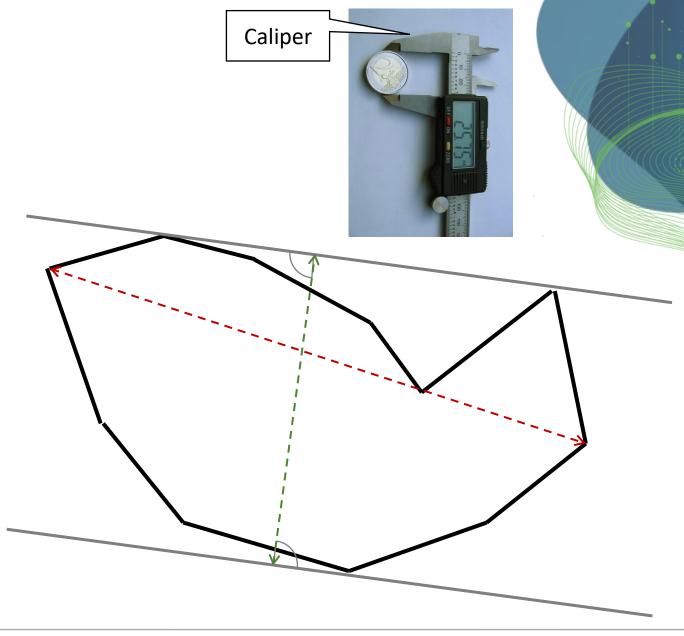


Feret's diameter

• Feret's diameter describes the maximum distance between any two points of an outline.

• The minimum caliper ("Minimum Feret") describes the shortest distance, the object would fit through.

 Feret and Minimum Feret do not need to be perpendicular to each other!



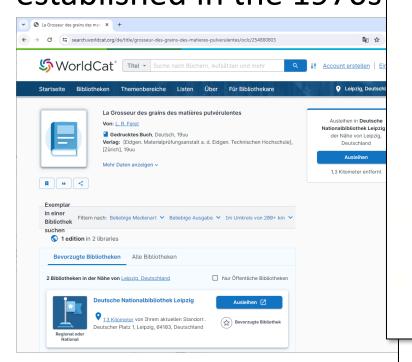




Feret's diameter

• Feret's diameter (L.R. Feret, 1931) is often cited, but impossible to read online ...

• The term "Feret's Diameter" was established in the 1970s



LA GROSSEUR DES GRAINS DES MATIÈRES PULVÉRULENTES

par L. R. FERET Ancien Elève de l'Ecole Polytechnique, Chef du Laboratoire des Ponts et Chaussées de Boulogne-sur-Mer BOULOGNE-SUR-MER (France)

SOMMAIR

AUSZUG

DIE KORNGRÖSSE PULVERFÖRMIGER STOFFE

Zur Kennzeichnung der linearen Grösse von Körnern einer bestimmten Kornfraktion, unabhängig von der Grössenordnung und dem zur Abscheidung benutzten Verfahren, scheint am geeignetsten das Mittel aus einer genügenden Anzahl von Messungen des Abstandes je zweier an entgegengesetzten Seiten des Umrisses der Körner gelegter Tangenten, die parallel zu einer beliebigen, aber für alle Messungen gleichen Richtung verlaufen. Die Messung geschieht unbahängig von der Lage der Körner zu der gewählten Richtung der Tangenten.

Auf Grund des so erhaltenen Mittelwertes, der als mittlere Kornbreite bezeichnet wird, baut Verfasser mittelst geometrischer Progressionen, die auf der Normalreihe von Renard beruhen, eine Einteilung nach Kornbreiten für das ganze Gebiet der gekörnten und staubförmigen Materialien auf. Die verschiedenen Kornklassen sind gekennzeichnet durch die Grenzwerte der entsprechenden mittleren Kornbreiten und ausserdem durch Namen, die so ausgewählt wurden, dass sie leicht in alle Sprachen eingeführt werden können.

Diese Einteilung wird vervollständigt durch eine Definition der Kornzusammensetzung unter Hinweis auf die Bestimmung der letzteren, entweder, ob diese Bestimmung in strenger Uebereinstimmung mit der allgemeinen Einteilung oder auf einfachere Weise im Hinblick auf gewisse gebräuchliche Anwendungen geschieht.

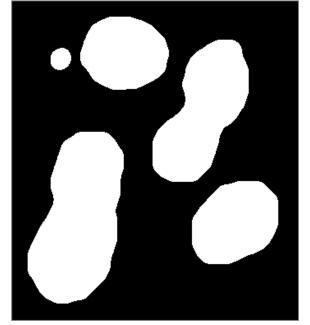


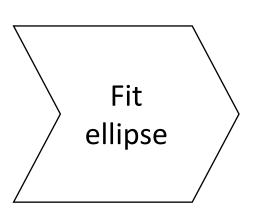


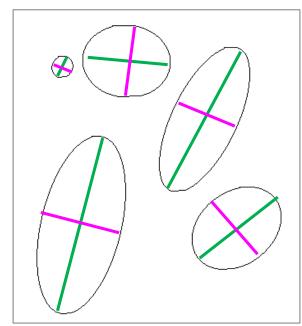
Minor / major axis

- For every object, find the optimal ellipse simplifying the object.
- Major axis ... long diameter
- Minor axis ... short diameter

 Major and minor axis are perpendicular to each other





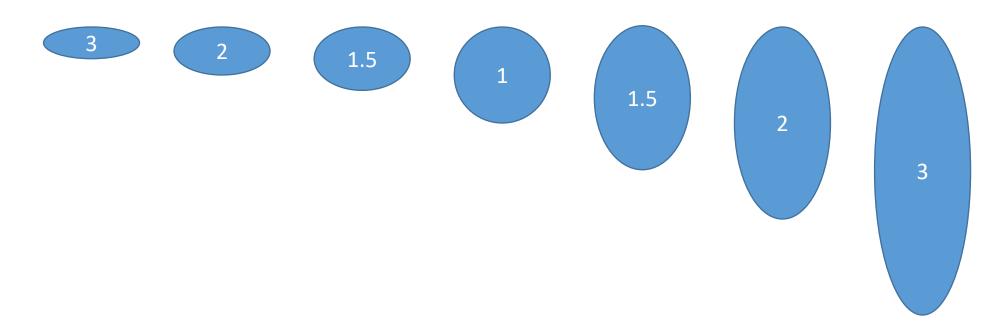




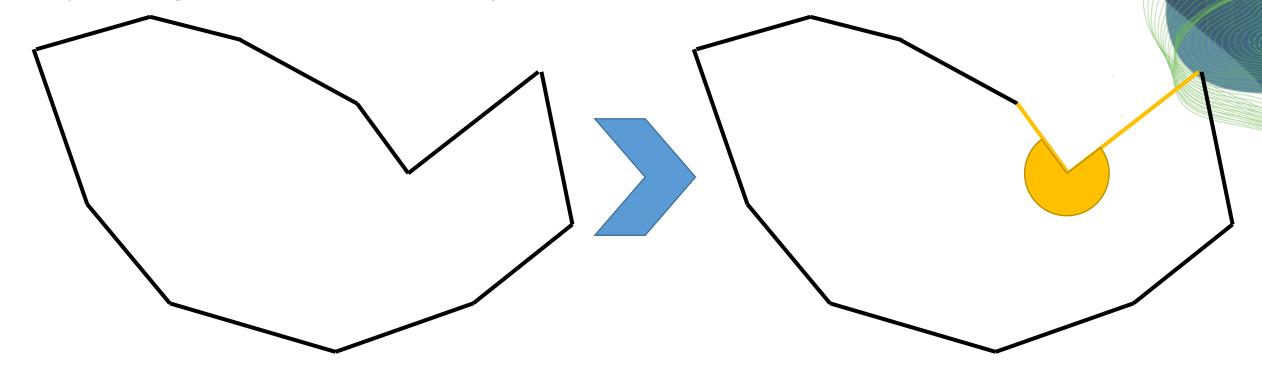
Aspect ratio

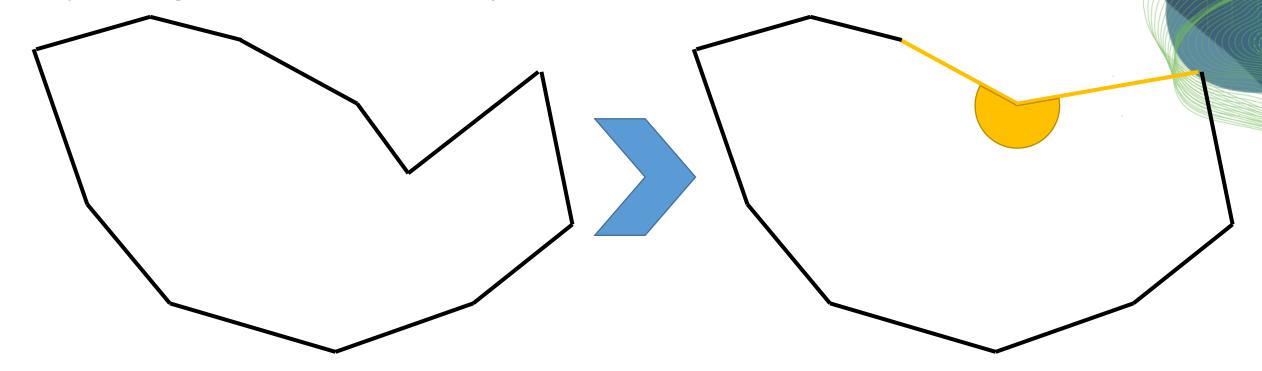
• The aspect ratio describes the elongation of an object.

AR = major / minor

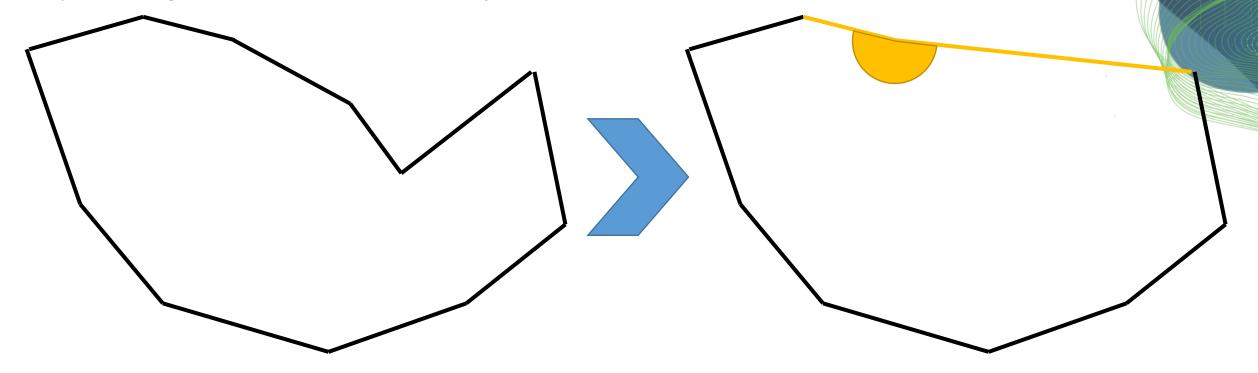




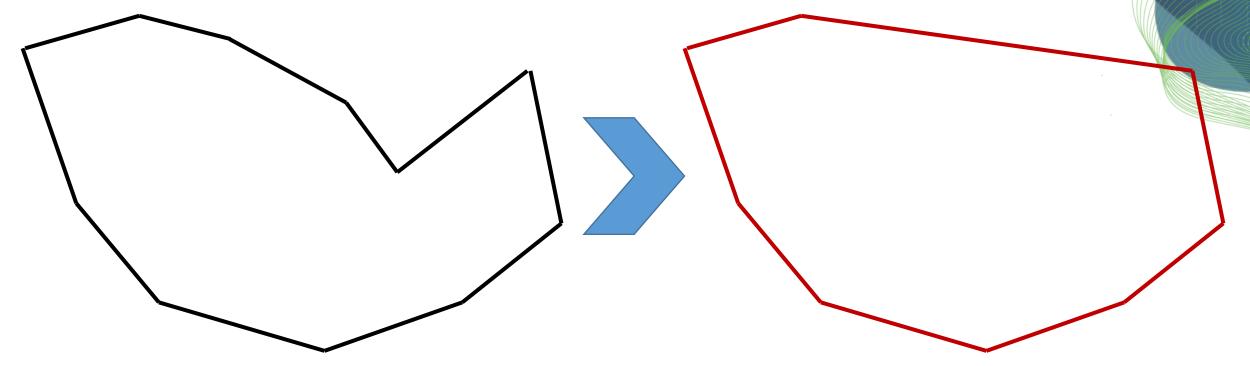












$$solidity = \frac{A}{A_{convexHull}}$$

Roundness and circularity

- The definition of a circle leads us to measurements of circularity and roundness.
- In case you use these measures, define them correctly. They are not standardized!

Diameter

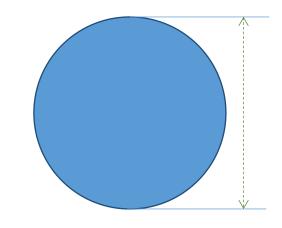
d

Circumference

 $C = \pi d$

Area

$$A = \frac{\pi d^2}{4}$$



$$roundness = \frac{4 * A}{\pi \; major^2}$$

$$circularity = \frac{4\pi * A}{perimeter^2}$$

Roundness = 1 Circularity = 1 Roundness ≈ 1 Circularity ≈ 1 Roundness < 1 Circularity < 1

• In Python: from skimage import measure

https://scikit-image.org/docs/stable/api/skimage.measure.html

skimage.measure.regionprops (label_image[, ...])

Measure properties of labeled image regions.

skimage.measure.regionprops table (label image)

Compute image properties and return them as a pandas-compatible table.

area: int

Number of pixels of the region.

area bbox: int

Number of pixels of bounding box.

area_convex : int

Number of pixels of convex hull image, which is the smallest convex polygon that encloses the region.

area_filled : int

Number of pixels of the region will all the holes filled in. Describes the area of the image filled.

axis_major_length : float

The length of the major axis of the ellipse that has the same normalized second central moments as the region.

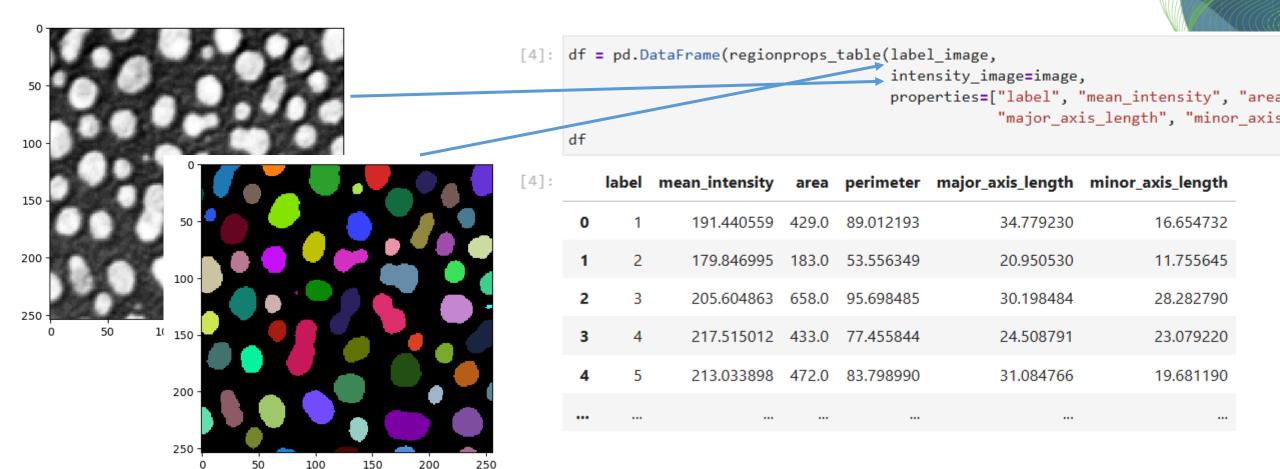
axis_minor_length: float

The length of the minor axis of the ellipse that has the same normalized second central moments as the region.

UNIVERSITÄT

LEIPZIG

• The transition from image data to tabular data / pandas DataFrames







• The transition from image data to tabular data / pandas DataFrames

4]:		label	mean_intensity	area	perimeter	major_axis_length	minor_axis_length
	0	1	191.440559	429.0	89.012193	34.779230	16.654732
	1	2	179.846995	183.0	53.556349	20.950530	11.755645
	2	3	205.604863	658.0	95.698485	30.198484	28.282790
	3	4	217.515012	433.0	77.455844	24.508791	23.079220
	4	5	213.033898	472.0	83.798990	31.084766	19.681190



Customized features passed as function(s).

[5]:		label	mean_intensity	area	perimeter	major_axis_length	minor_axis_length	standard_deviation_intens
	0	1	191.440559	429.0	89.012193	34.779230	16.654732	29.7931
	1	2	179.846995	183.0	53.556349	20.950530	11.755645	21.2705
	2	3	205.604863	658.0	95.698485	30.198484	28.282790	29.3922
	3	4	217.515012	433.0	77.455844	24.508791	23.079220	35.8523
	4	5	213.033898	472.0	83.798990	31.084766	19.681190	28.7410



• Customized features computed afterwards.

Quiz: Why didn't we compute standard deviation of the intensity like this?

```
[6]: df['roundness'] = 4 * df['area'] / np.pi / pow(df['major_axis_length'], 2)
    df['circularity'] = 4 * np.pi * df['area'] / pow(df['perimeter'], 2)

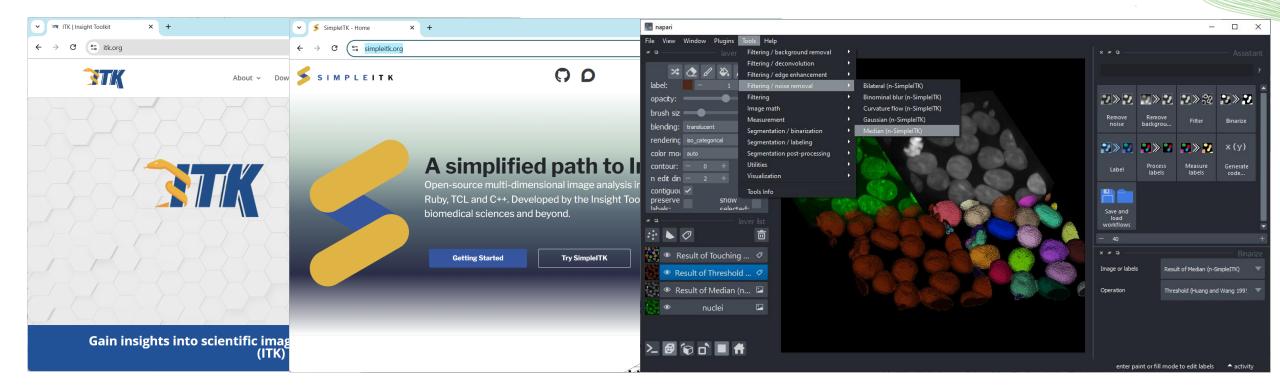
    df
```

[6]:		label	mean_intensity	area	perimeter	major_axis_length	minor_axis_length	$standard_deviation_intensity$	roundness	circularity
	0	1	191.440559	429.0	89.012193	34.779230	16.654732	29.793138	0.451572	0.680406
	1	2	179.846995	183.0	53.556349	20.950530	11.755645	21.270534	0.530849	0.801750
	2	3	205.604863	658.0	95.698485	30.198484	28.282790	29.392255	0.918683	0.902871
	3	4	217.515012	433.0	77.455844	24.508791	23.079220	35.852345	0.917813	0.906963
	4	5	213.033898	472.0	83.798990	31.084766	19.681190	28.741080	0.621952	0.844645



SimpleITK

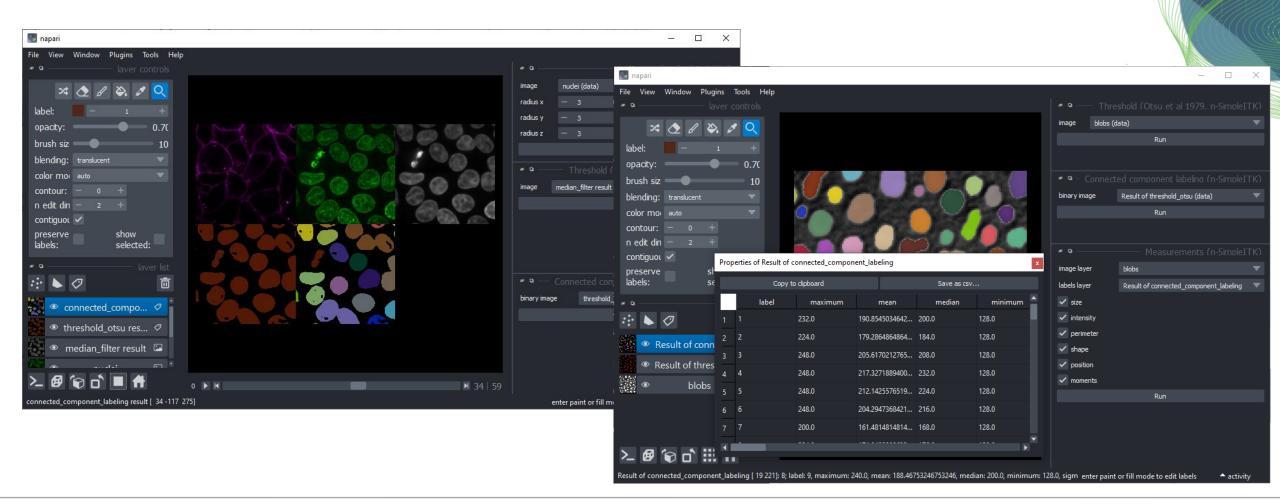
- ITK: Insight Toolkit, a [medical] image processing library, written in C++, originating in the 80s.
- SimpleITK: A Python wrapper around ITK
- Napari-simpleitk-image-processing: A Napari Plugin and simplifaction wrapper around simple-itk.





SimpleITK in Napari

Menu Tools > Measurement Tables > Measurements (n-SimpleITK)



https://simpleitk.readthedocs.io/en/master/





SimpleITK

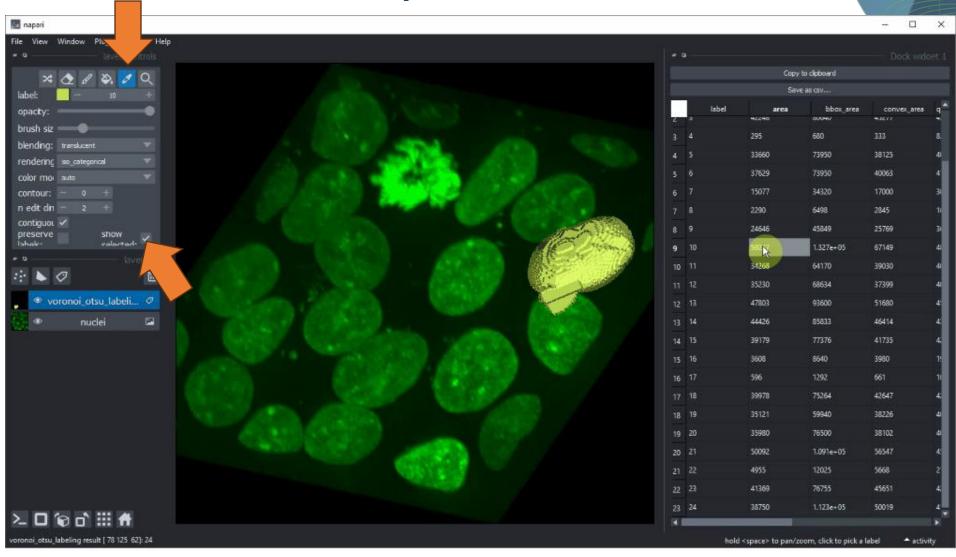
- The napari-plugin for creating tables can also be called from Python.
- Recommended for working with 3D data.

	label	maximum	mean	median	minimum	sigma	sum	variance	bbox_0	bbox_1
0	1	224.0	137.526132	136.0	112.0	13.360739	157880.0	178.509343	0	0
1	2	232.0	193.014354	200.0	128.0	28.559077	80680.0	815.620897	11	0
2	3	224.0	179.846995	184.0	128.0	21.328889	32912.0	454.921516	53	0



Exploring features in Napari

 Select table rows and view corresponding object in 2D/3D space









Selecting objects according to their properties

 Understanding what features mean may require interactive user interfaces

```
stackview.clusterplot(image=image,
                     labels=labeled image,
                     df=df,
                     column x="area",
                     column_y="aspect_ratio",
                     zoom factor=1.6,
                     alpha=0.7)
                                                               Axes centroid-0

✓ centroid-1

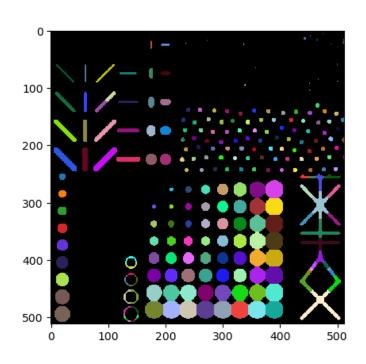
                                                             250
                                                             200
                                                         centroid-1
                                                               50
                                                                           50
                                                                                    100
                                                                                            150
                                                                                                     200
                                                                                                              250
     Curtain =
                                                                                      centroid-0
```



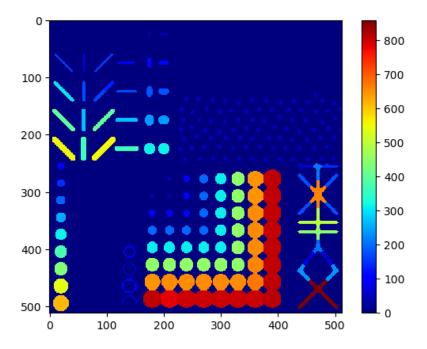


Parametric images

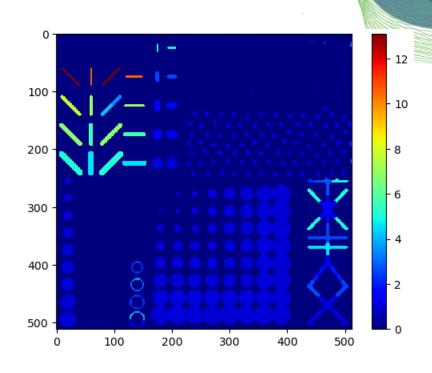
• Visualizing quantitative measurements in image space.



Label image



Pixel count image

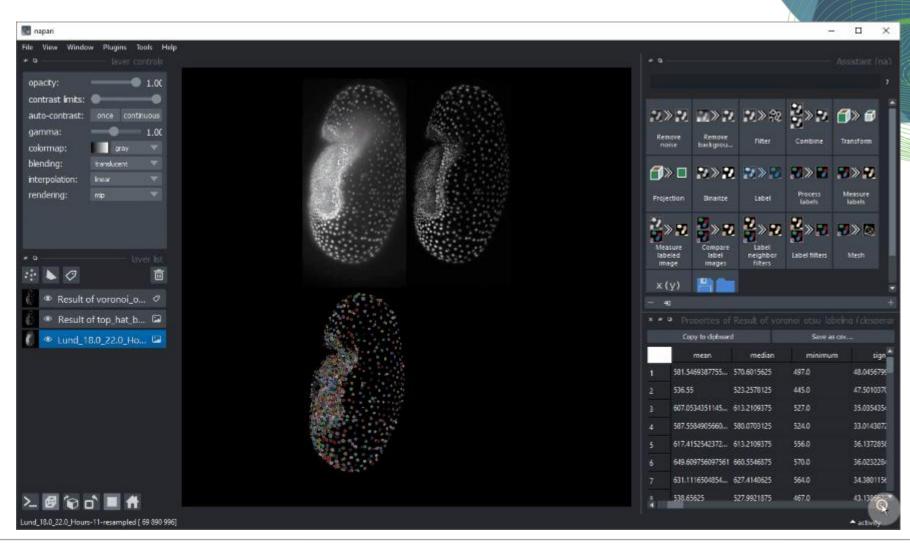


Aspect ratio image



Exploring features in Napari

 Double-click on table column to retrieve a parametric map image





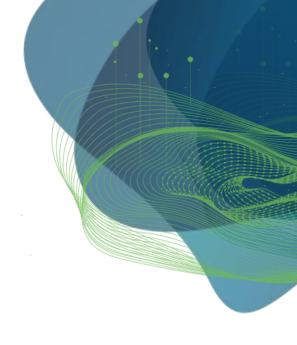








Robert Haase



GFFÖRDERT VOM





Diese Maßnahme wird gefördert durch die Bundesregierung aufgrund eines Beschlusses des Deutschen Bundestages. Diese Maßnahme wird mitfinanziert durch Steuermittel auf der Grundlage des von den Abgeordneten des Sächsischen Landtags beschlossenen Haushaltes.





- Scenario: Imagine a biologist sent you some data (images + maybe corresponding label image). They ask you to write an image-analysis workflow for processing these images + more images of similar kind.
- You will receive a link to data from me
 - You can return the link and exchange it with another link 2 times.
- Scientific tasks
 - Develop an image-segmentation workflow, which produces label images (if given)
 - Extract features from these images, at least area/volume of objects + 1 more feature
 - Plot area [or volume] against another feature.
 - Visualize an area / volume parametric image.





- Engineering tasks
 - Setup a software environment
 - Setup an image processing workflow
 - Setup a data analysis / visualization workflow
 - Setup a quality assurance procedure
- Documentation tasks
 - Installation instructions
 - User guide
 - Documentation of used data
 - Explanation of the used algorithms

Act as if you would communicate with a biologist, with limited image-analysis, conda, and programming skills.



Submission

- Submit a password-protected ZIP file to <u>robert.haase@uni-leipzig.de</u> (Why password protected: The virus scanner cannot reject python files in encrypted zip-files)
- Allowed file formats: ipynb, py, docx, pdf, md, csv, yml, json, xml, txt
- Deadline: July 4th 2025

Hint

• Send this ZIP file to a friend and ask them to run the analysis. If they can follow your instructions successfully, without communicating with you, proceed to final submission.



Checklist

- The software environment is reproducible
- The example data is available in the right directory (note: you cannot submit a 500MB ZIP file via email)
- The image/data analysis code is executable
- The code is well documented / commented
- Segmentation results are visualized
- Segmentation results are stored to disc as label images
- The quality of the segmentation result is measured
- Used algorithms are cited, and well explained
- Extracted features / measurements are saved as CSV-file in a way that one can associate an entry in the CSV file with the corresponding segmented object
- · Resulting plots and visualizations have reasonable axis labels and are well explained
- The copyright of re-used data and code are respected





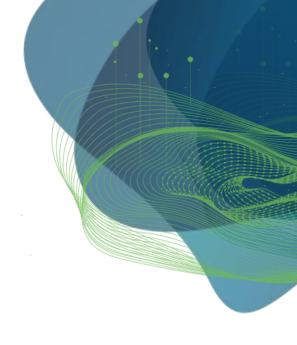
- Option A: You do the analysis yourself. Minor question-answer interactions with ChatGPT etc are allowed.
- Option B: You use a Large Language Model to do it.
 If you choose this option, you need to submit all prompts you used.





Exercises

Robert Haase



GEFÖRDERT VOM





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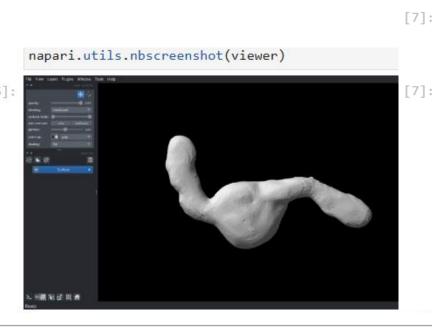


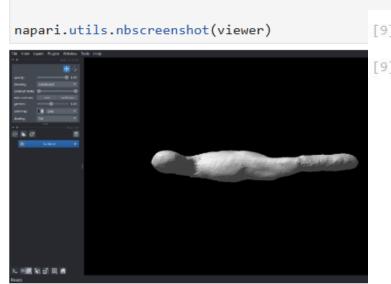


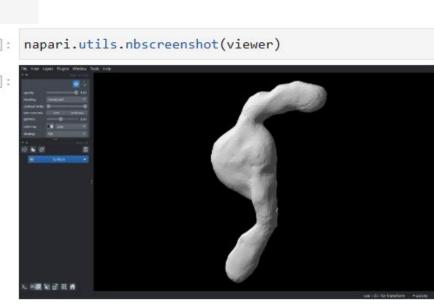
Exercise: Surface meshes

- Creating, storing, processing surface mesh data
- Task: Reproduce a specific view in Napari.
- Challenge: Try to code the view-adaptation in Napari in one minute or less.

viewer.camera.angles = [0,0,0]

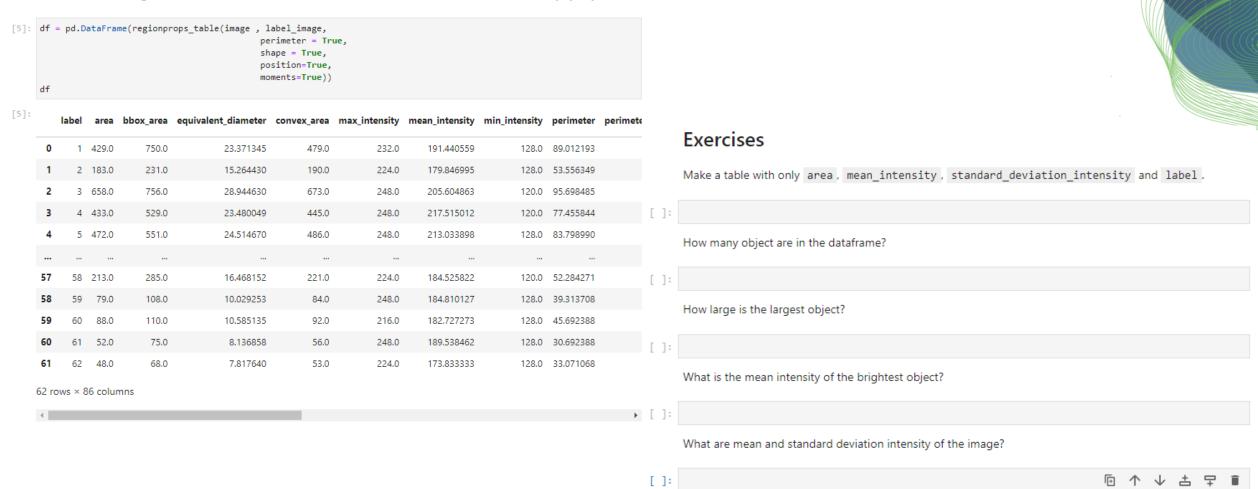






Exercise: Quantitative measurements

• Use the given feature extraction notebook to apply some basic statistics to measurements





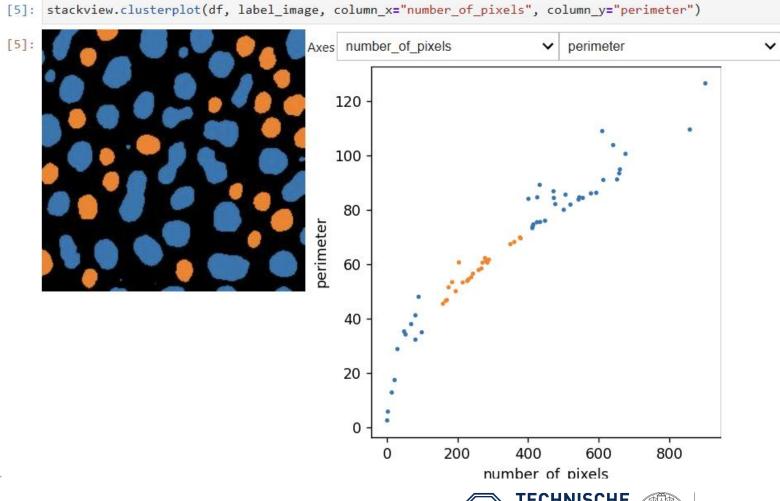


Exercise: Parametric maps

• Interpreting parameters: What's the difference between elongation and

flatness?

• Interactive tools might help.



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