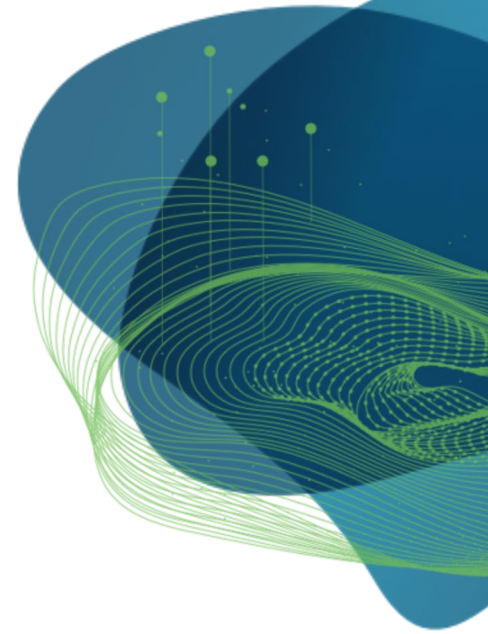


Coding effectively with AI

Case Study: Building a Snake Game



Quick Poll

1. Who has used Cursor before?



Quick Poll

2. Who uses LLMs (e.g. ChatGPT) regularly for work?



Quick Poll

3. Who has experience with Prompt Engineering?



Agenda

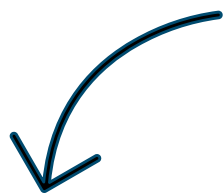
1. Introduction to AI Code Generation
2. Prompting Techniques – Theory
3. Practical: Snake Game Implementation
4. Lessons Learned & Pitfalls
5. Q&A

What is a Prompt?

The sky is ...

What is a Prompt?

The sky is ...



The sky is blue (during the day) and dark with stars at night.

What is a Prompt?



The sky is blue (during the day) and dark with stars at night.

The sky is vast and everchanging.
What do you want me to explain about it?

What is Prompt Engineering?

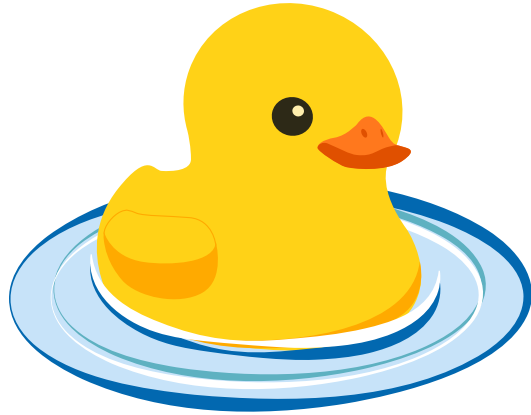
“Designing inputs for better outputs”

- Quote by ChatGPT-5



Logo: © OpenAI. Quelle: <https://openai.com/brand>
Verwendet gemäß den Markenrichtlinien von OpenAI

Good Practices



- Be specific!
- Talk to AI like to a “Rubber Duck”

If you get stuck

- ask AI for a “radically different approach”
- Provide screenshots
- Ask AI to generate prompts („help me write better questions“)

Prompting Frameworks

„CLEAR“

Context **L**anguage **E**xample **A**udience **R**equest

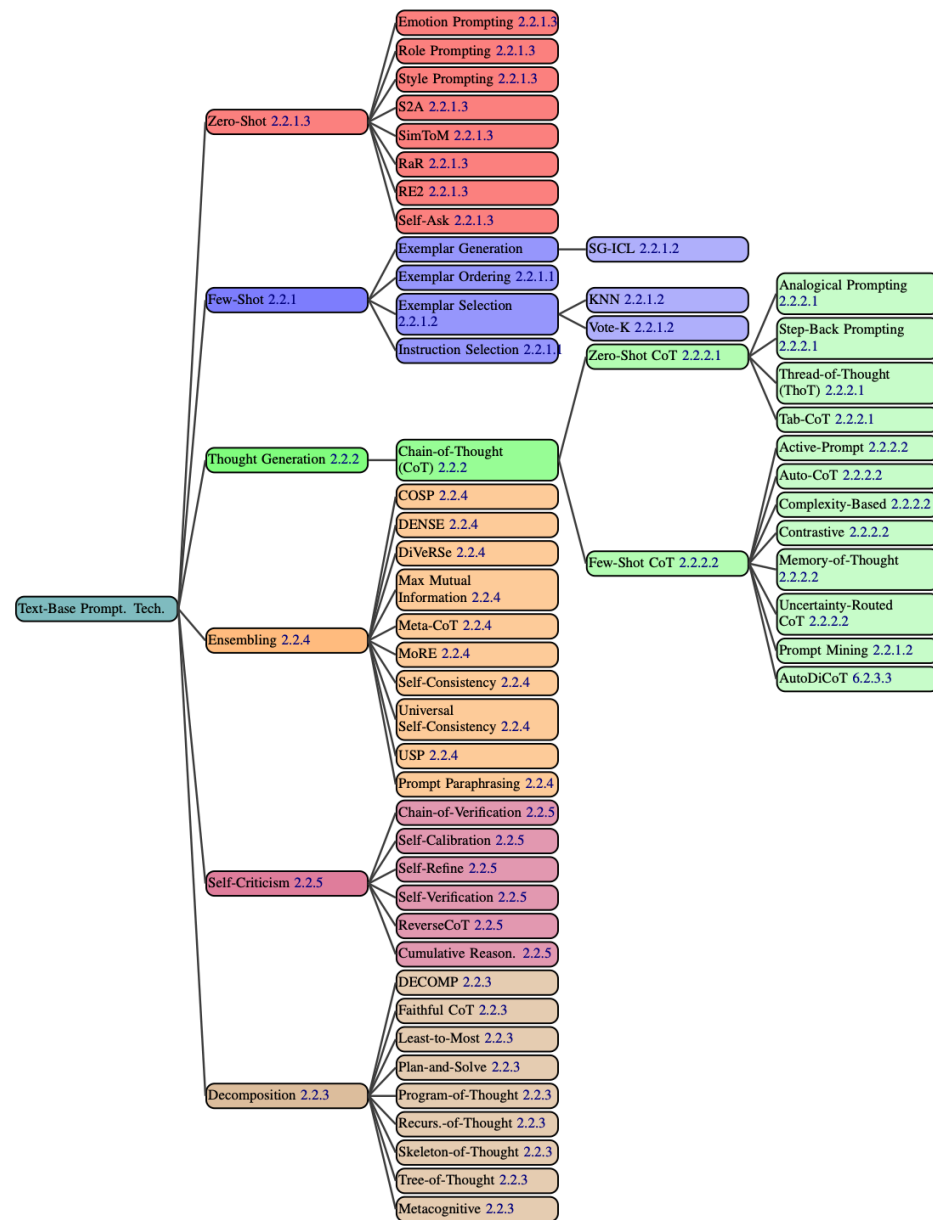
Prompting Frameworks

Context Language Example Audience Request

- “You work at a mid-sized AI company, as a team leader focusing on the rain-forest. (Context)
- Use clear, professional language. (Language)
- Include a phrase like ‘on track to meet the deadline’. (Example)
- The audience is senior leadership. (Audience)
- Summarize the project progress for a report. (Request) “

Prompt Engineering Techniques

- Chain-of-Thought
- Chain-of-Knowledge
- Rephrase & Respond
- Reflection Prompting
- Self-Consistency



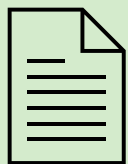
Chain-of-Thought



Idea: Ask the model to show reasoning steps



Why: Improves performance on complex, multi-step tasks.
(--> Math!).



Paper: Wei et al. (2022) <https://arxiv.org/abs/2201.11903>

Chain-of-Thought

Standard Prompting

Model Input

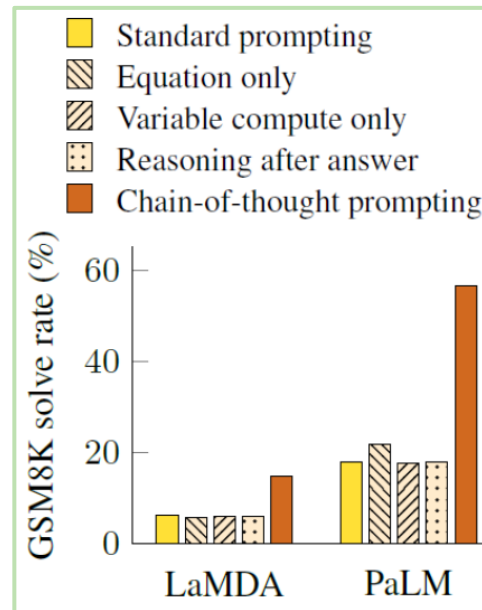
Q: Roger has 5 tennis balls. He buys 2 more cans of tennis balls . Each can has 3 tennis balls. How many tennis balls does he have now?

A: The answer is 11.

Q: The cafeteria had 23 apples. If they used 20 to make lunch and bought 6 more, how many apples do they have?

Model Output

A: The answer is 27



Chain-of-Thought

Chain of Thought Prompting

Model Input

Q: Roger has 5 tennis balls. He buys 2 more cans of tennis balls . Each can has 3 tennis balls. How many tennis balls does he have now?

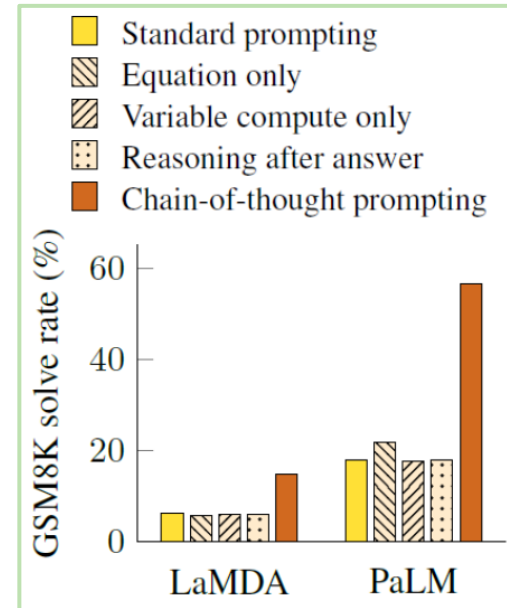
A: Roger started with 5 balls. 2 cans of tennis balls each is 6 tennis balls. $5 + 6 = 11$. The answer is 11.

Q: The cafeteria had 23 apples. If they used 20 to make lunch and bought 6 more, how many apples do they have?

Model Output

A: The cafeteria had 23 apples originally. They used 20 to make lunch. So they had $23 - 20 = 3$. They bought 6 more apples, so they have $3 + 6 = 9$. The answer is 9.

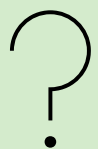
„Lets think this
step by step“



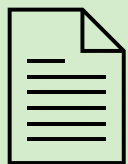
Chain-of-Knowledge



Idea: Introduce relevant facts into the reasoning chain.



Why: Reduces hallucinations. Keeps reasoning grounded in facts.



Origin: Wang et al. (2023) [_arxiv.org/abs/2306.06427](https://arxiv.org/abs/2306.06427)

Chain-of-Knowledge

a) Standard ICL Prompting

Input

Q: Is the following sentence plausible?
'Joao Moutinho was out at third.'

A: No.

Q: Is the following sentence plausible?
'Derrick White backhanded a shot.'

Output

A: Yes.



b) Chain-of-Thought Prompting

Input

Q: Is the following sentence plausible?
'Joao Moutinho was out at third.'

Joao Moutinho is a soccer player.
Being out at third is part of baseball,
not soccer.

A: No.

Q: Is the following sentence plausible?
'Derrick White backhanded a shot.'

Output

A: Yes, it is plausible. This sentence suggests that Derrick White, who is most likely a basketball or hockey player, made a backhanded shot attempt.



c) Ours: Chain-of-Knowledge Prompting

Input

Q: Is the following sentence plausible? 'Joao Moutinho was out at third.'

Evidence triples:

1. (Joao, isA, soccer player)
2. (being out at third, is part of, baseball)

Explanation hints: Being out at third is part of baseball, yet, Joao Moutinho is a soccer player.

A: No.

Q: Is the following sentence plausible? 'Derrick White backhanded a shot.'

Output

Evidence triples:

1. (Derrick White, isA, basketball player)
2. (backhanded shot, is commonly used in, hockey or tennis)

Explanation hints: Backhanded shot is commonly used in hockey or tennis, but not in basketball.

A: No.

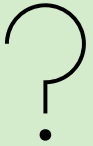


„Use Chain-of-Knowledge: evidence triplets (subject, relation, object)“

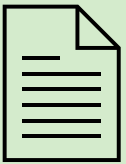
Rephrase & Respond



Idea: Ask model to restate your question in different words.



Why: Forces the model to clarify intent before generating content.



Paper: Deng et al. (2023) [arxiv.org/2311.04205](https://arxiv.org/abs/2311.04205)

Rephrase & Respond

„Rephrase and expand the question and answer“

Original Question

Was {person} born in an even day?

Was {person} born in an even month?

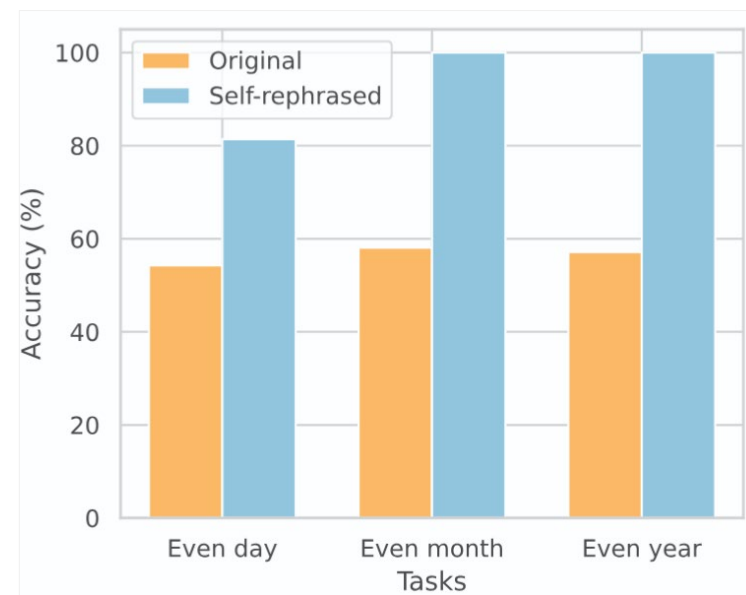
Was {person} born in an even year?

Self-rephrased question

Could you provide more information on whether the individual named {person} was born on a day that is an even number? This refers to dates such as the 2nd, 4th, 6th, 8th, and so on within a given month.

Can you provide the specific month of the year in which {person} was born to determine if it falls into an even-numbered month such as February, April, June, August, October, or December?

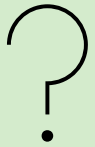
What is the birth year of {person} and is it an even number?



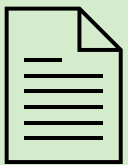
Reflection Prompting



Idea: Ask the AI to review & improve its own output.



Why: Catches mistakes or gaps and improves quality by iterating over tasks/solutions



Paper: Shinn et al. (2023) <https://arxiv.org/abs/2303.11366>

Reflection Prompting

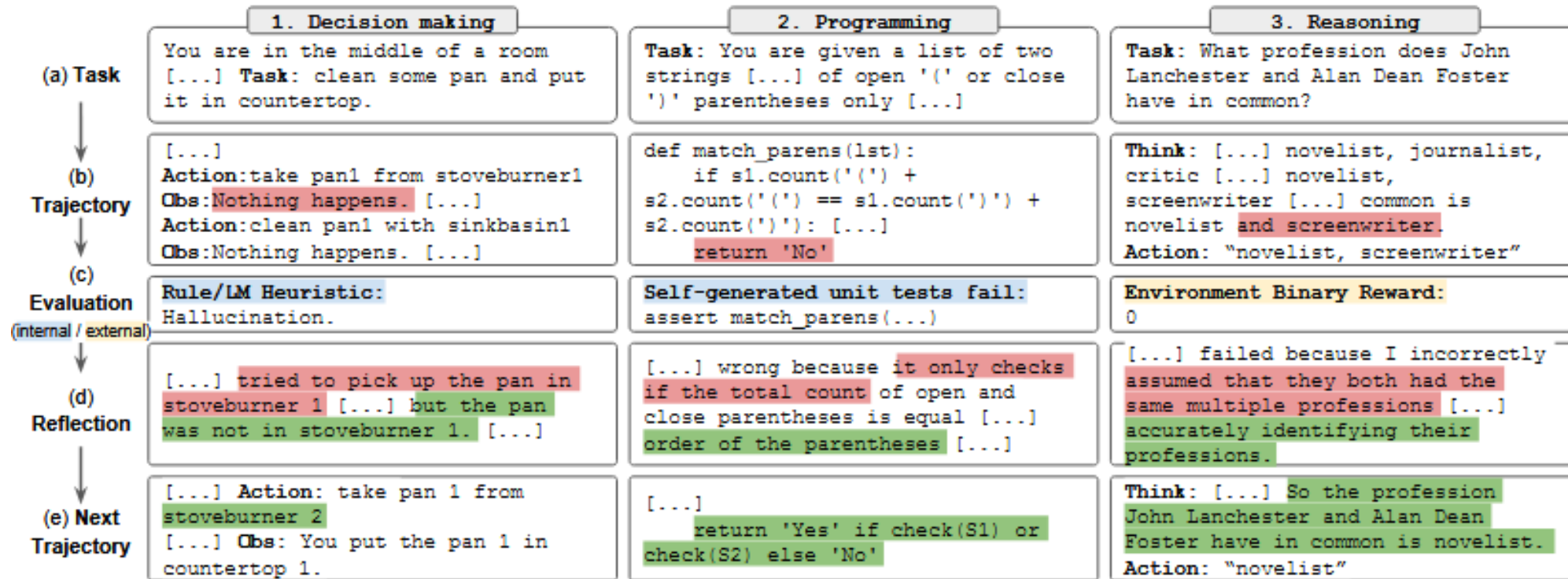


Figure 1: Reflexion works on decision-making 4.1, programming 4.3, and reasoning 4.2 tasks.

Reflection Prompting

- Example task: Generate a Jupyter notebook

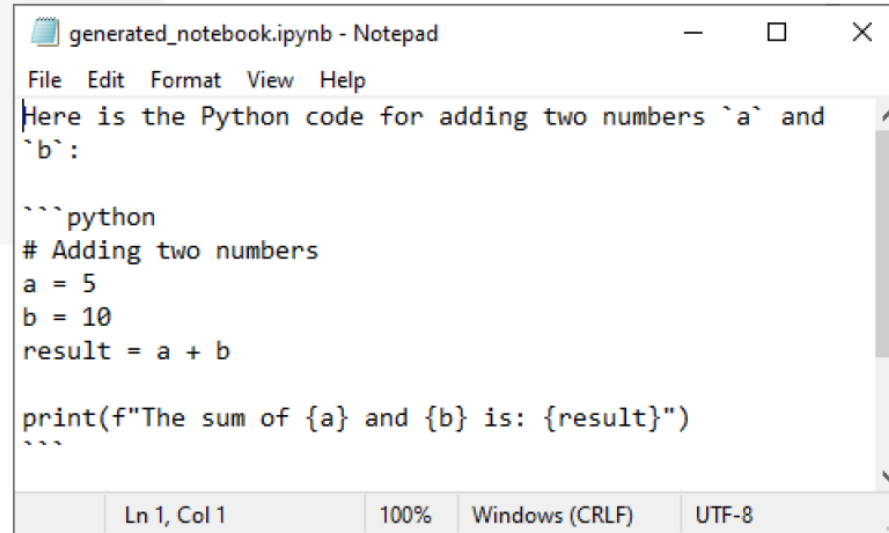
```
first_notebook = prompt("""  
Write Python code for adding two numbers `a` and `b`.  
Output it as Jupyter notebook in ipynb/json format.  
""").strip("`json").strip("`")
```

```
first_file = "generated_notebook.ipynb"  
with open(first_file, 'w') as file:  
    file.write(first_notebook)
```

File Load Error for generated_notebook.ipynb

Unreadable Notebook: C:\structure\code\BIDS-lecture-2024\11a_prompt_engineering\generated_notebook.ipynb
NotJSONError("Notebook does not appear to be JSON: 'Here is the Python code for adding two ...'")

Dismiss



```
File Edit Format View Help  
Here is the Python code for adding two numbers `a` and  
`b`:  
  
```python  
Adding two numbers
a = 5
b = 10
result = a + b

print(f"The sum of {a} and {b} is: {result}")
```  
Ln 1, Col 1 100% Windows (CRLF) UTF-8
```

Cropped from Robert Haase, CC-BY 4.0
https://github.com/ScaDS/BIDS-lecture-2024/blob/main/11a_prompt_engineering/10_reflecti
[on.ipynb](#)

09.09.2025

Scads.AI General Assembly

23

Reflection Prompting

- Example task: Generate a Jupyter notebook

```
second_notebook = prompt(f"""
Take the following text and extract the Jupyter
notebook ipynb/json from it:

{first_notebook}

Make sure the output is in ipynb/json format.
""").strip("`json").strip("`")

second_file = "modified_notebook.ipynb"
with open(second_file, 'w') as file:
    file.write(second_notebook)
```



The screenshot shows a Jupyter Notebook window with two tabs: '10_reflection.ipynb' and 'modified_notebook.ipynb'. The active cell in '10_reflection.ipynb' contains a prompt to extract a Jupyter notebook from a given text. The output of the cell shows the extracted notebook content, which is a code cell with a reflection prompt and its output.

```
[1]: # Adding two numbers
a = 5
b = 10
result = a + b

print(f"The sum of {a} and {b} is: {result}")

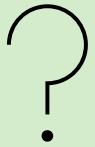
The sum of 5 and 10 is: 15
```

„Review and improve
your own output“

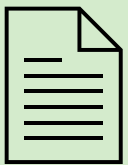
Self-Consistency



Idea: Generate multiple answers & keep the most consistent result.



Why: Reduces random errors. Improves robustness by filtering out bad reasoning paths.



Origin: Wang et al. (2022) <https://arxiv.org/abs/2203.11171>

Self Consistency

Chain-of-thought prompting

Prompt

Language model

Greedy decode

This means she uses $3 + 4 = 7$ eggs every day. She sells the remainder for \$2 per egg, so in total she sells $7 * \$2 = \14 per day.
The answer is \$14.

The answer is \$14.

Self-consistency

Q: If there are 3 cars in the parking lot and 2 more cars arrive, how many cars are in the parking lot?

A: There are 3 cars in the parking lot already. 2 more arrive. Now there are $3 + 2 = 5$ cars. The answer is 5.

...

Q: Janet's ducks lay 16 eggs per day. She eats three for breakfast every morning and bakes muffins for her friends every day with four. She sells the remainder for \$2 per egg. How much does she make every day?

A:

Language model

Sample a diverse set of reasoning paths

She has $16 - 3 - 4 = 9$ eggs left. So she makes $\$2 * 9 = \18 per day.

The answer is \$18.

This means she she sells the remainder for $\$2 * (16 - 4 - 3) = \26 per day.

The answer is \$26.

She eats 3 for breakfast, so she has $16 - 3 = 13$ left. Then she bakes muffins, so she has $13 - 4 = 9$ eggs left. So she has $9 \text{ eggs} * \$2 = \18 .

The answer is \$18.

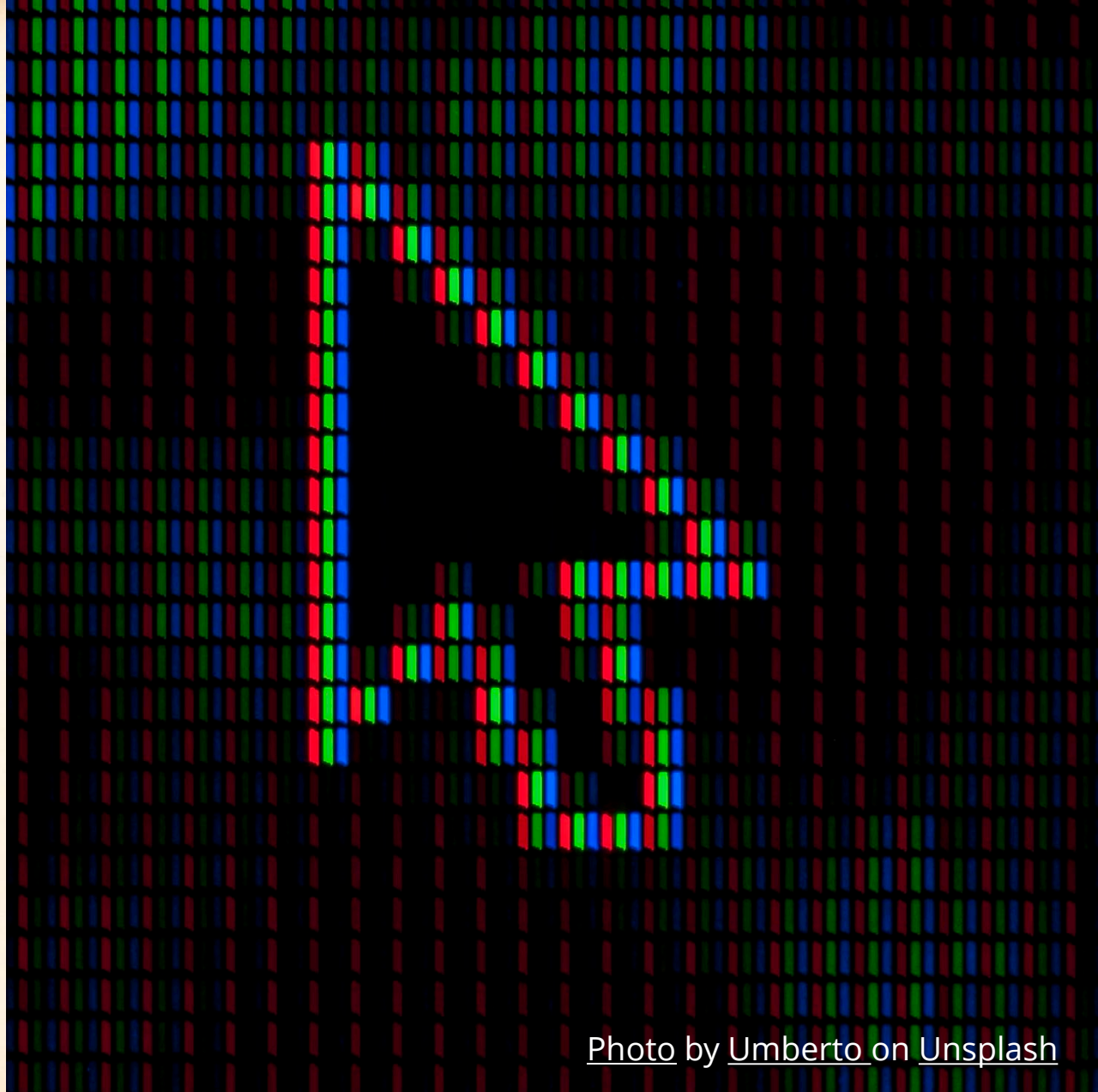
Marginalize out reasoning paths to aggregate final answers

The answer is \$18.

„Generate multiple answers & keep the most consistent result“



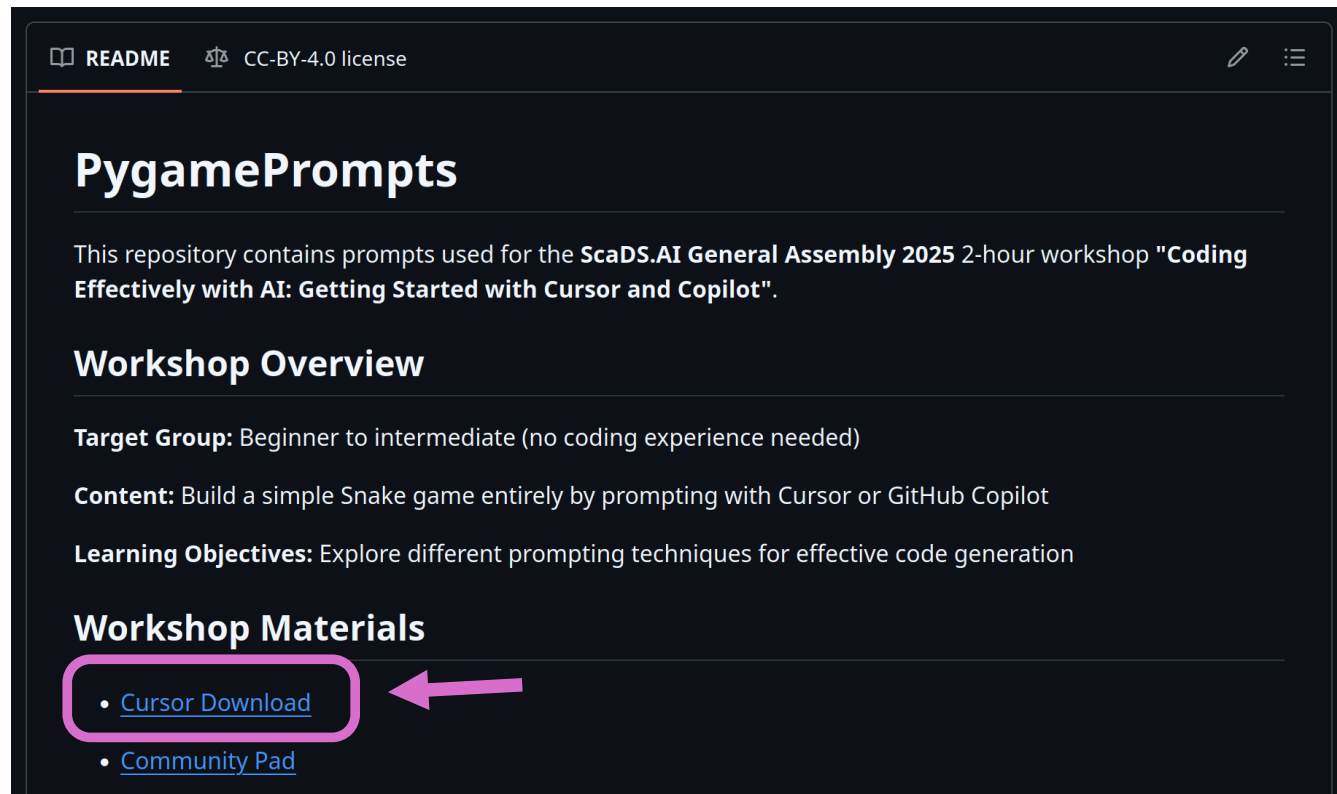
[Photo](#) by Helena Forde on [Unsplash](#)



[Photo](#) by Umberto on [Unsplash](#)

Go to Github...

<https://github.com/kaabl/PygamePrompts>



The screenshot shows the GitHub repository page for 'PygamePrompts' by user 'kaabl'. The page has a dark theme. At the top, there's a 'README' tab and a 'CC-BY-4.0 license' badge. The main heading is 'PygamePrompts'. Below it, a paragraph states: 'This repository contains prompts used for the ScaDS.AI General Assembly 2025 2-hour workshop "Coding Effectively with AI: Getting Started with Cursor and Copilot".' There are three sections: 'Workshop Overview', 'Target Group: Beginner to intermediate (no coding experience needed)', 'Content: Build a simple Snake game entirely by prompting with Cursor or GitHub Copilot', and 'Learning Objectives: Explore different prompting techniques for effective code generation'. The 'Workshop Materials' section contains two links: 'Cursor Download' and 'Community Pad'. The 'Cursor Download' link is highlighted with a pink rounded rectangle and a pink arrow points to it from the right.

README CC-BY-4.0 license

PygamePrompts

This repository contains prompts used for the **ScaDS.AI General Assembly 2025** 2-hour workshop "Coding Effectively with AI: Getting Started with Cursor and Copilot".

Workshop Overview

Target Group: Beginner to intermediate (no coding experience needed)

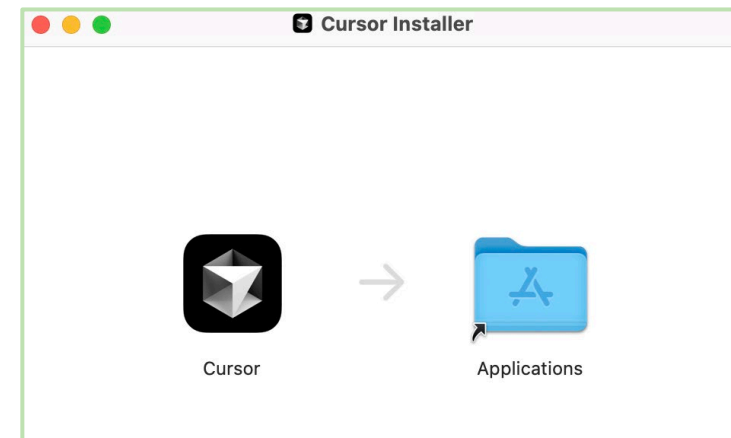
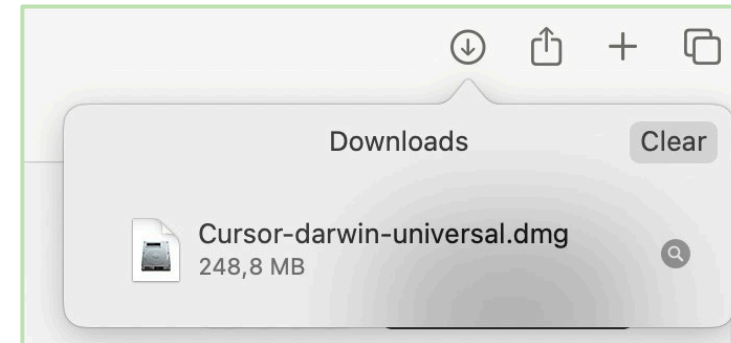
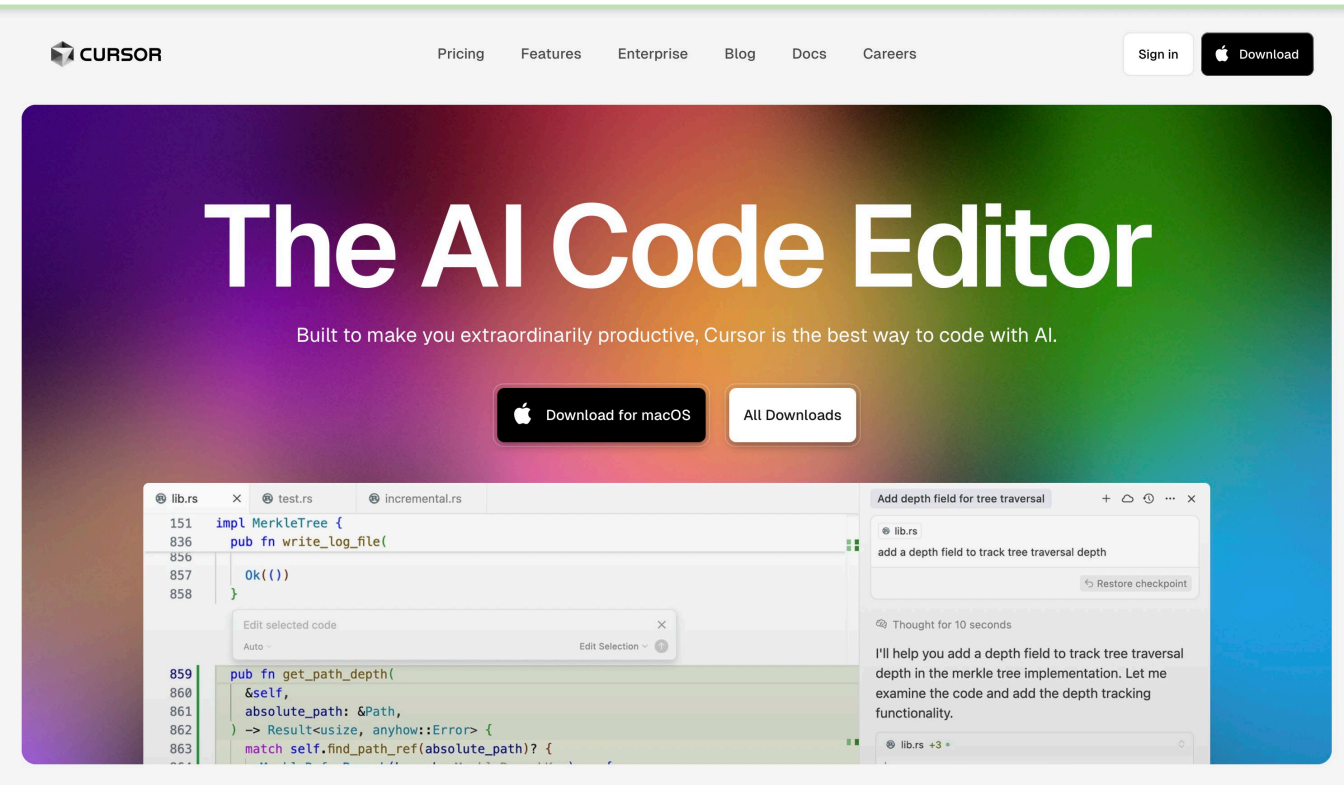
Content: Build a simple Snake game entirely by prompting with Cursor or GitHub Copilot

Learning Objectives: Explore different prompting techniques for effective code generation

Workshop Materials

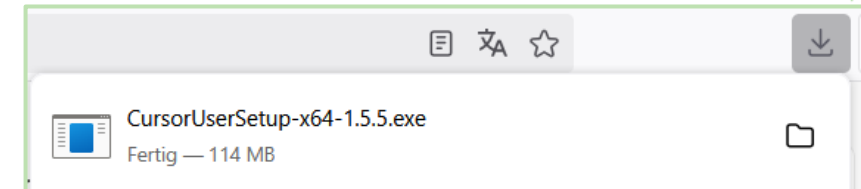
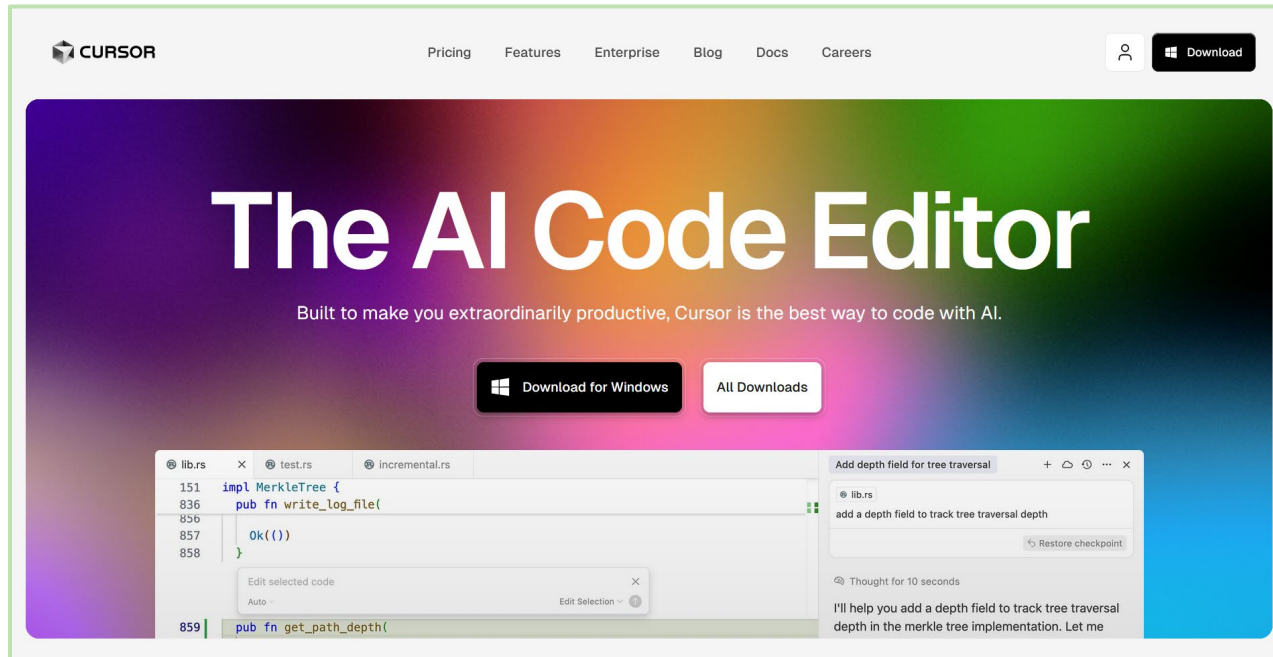
- [Cursor Download](#)
- [Community Pad](#)

Cursor Installation (Mac)



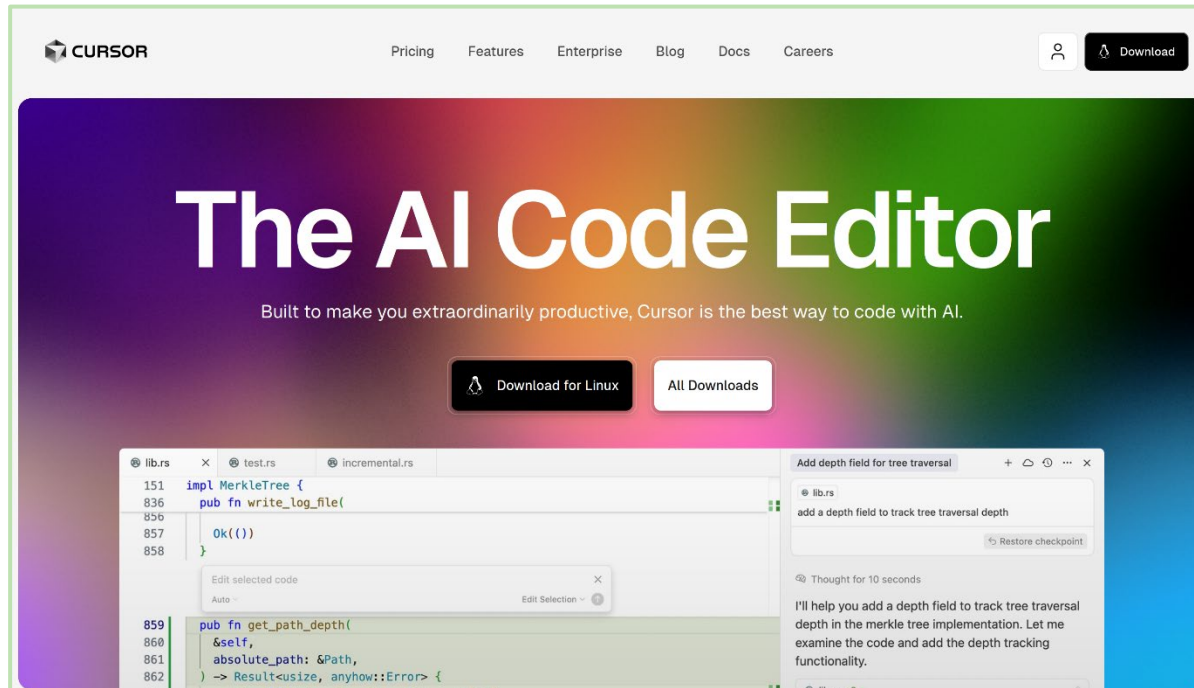
Drag Cursor to Applications

Cursor Installation (Windows)



Follow instructions in the setup window

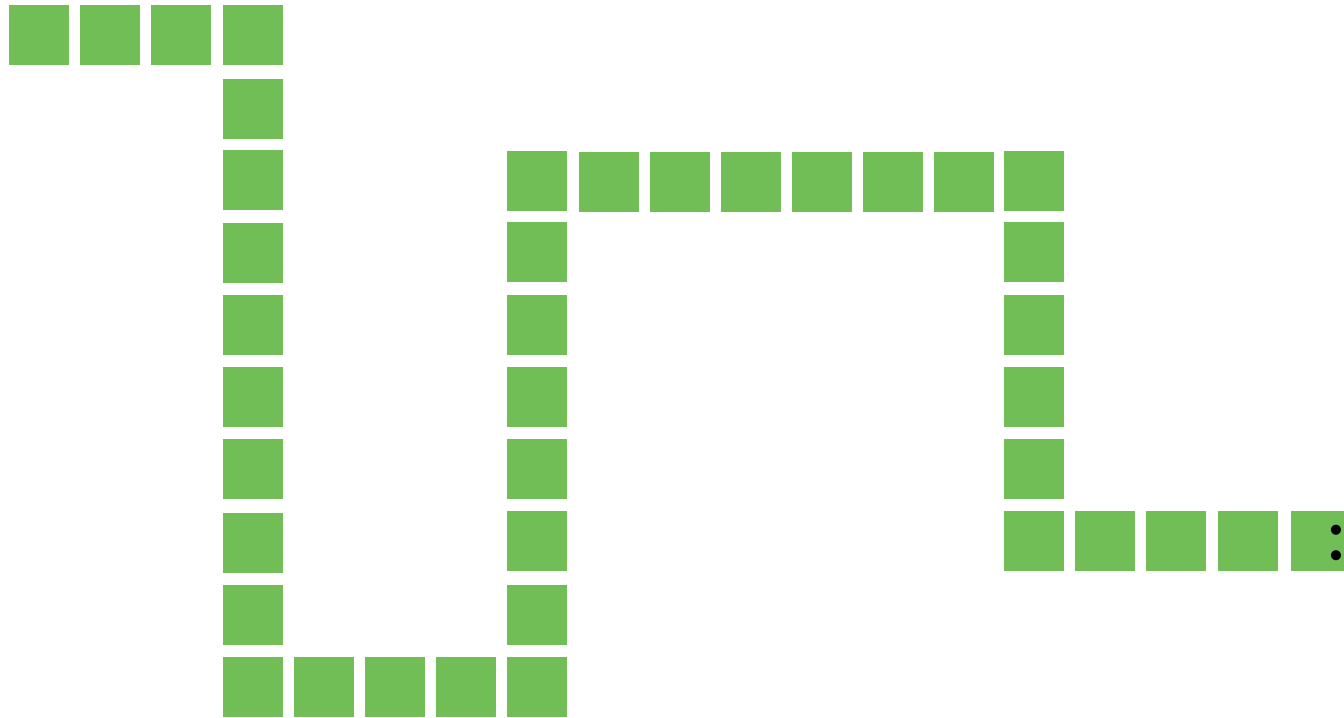
Cursor Installation (Linux)



Follow instructions in the
GitHub repo

<https://github.com/kaabl/PygamePrompts>

Practical



Lets build a snake game using cursor:

<https://github.com/kaabl/PygamePrompts>

Pitfalls and Limitations

| Ethical & Legal Risks | Quality & Reliability | Bias & Integrity | Practical Limitations |
|--|---|--|--|
| Data Privacy

Entering information into AI tools can create risks of data leakage or misuse | Hallucinations

AI can produce code that looks valid but is incorrect, nonfunctional, or based on nonexistent functions/libraries | Model Bias

AI systems may reinforce stereotypes or reflect biases present in their training data | Versioning & Compatibility

Suggestions may include outdated or deprecated libraries that don't align with the current tech stack |
| Licensing & Copyright

AI-generated code may contain copyrighted snippets or unclear licensing, leading to potential legal issues | Verification Needed

Generated code should be reviewed, tested, and understood by the developer to ensure correctness and security | Academic & Scientific Integrity

Outputs may lack rigor, reproducibility, or proper citation unless these are deliberately enforced | Overreliance on AI

Depending too heavily on AI can hinder critical thinking, debugging skills, and long-term learning |

Acknowledgements



TECHNISCHE
UNIVERSITÄT
DRESDEN



UNIVERSITÄT
LEIPZIG



Gefördert durch:



Bundesministerium
für Forschung, Technologie
und Raumfahrt



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NextGenerationEU



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